Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Team ID	PNT2022TMID18243
Project Name	Project – University admit eligibility predictor
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team Members
	Requirement (Epic)	Number				
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Indralekha R
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Dhanuja SV
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	Anjhena A
Sprint-3		USN-4	As a user, I can register for the application through Gmail	2	Medium	Dhivya Bharathi P
Sprint-4	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Anjhena A
	Dashboard		As a user,I can view my dashboard and check for any updates and upload the details to check my eligibility status.			Indralekha R

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	4 Nov 2022

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	8 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	15	15 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	25	18 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts