

PROJECT DESIGN PHASE-II

CUSTOMER JOURNEY MAP

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TEAM ID	PNT2022TMID15358
PROJECT NAME	STATISTICAL MACHINE LEARNING APPROACHES TO LIVER DISEASE PREDICTION

Customer Journey Map

User journey				
1 Phases <small>High level areas your user needs to accomplish from start to end</small>	Undergo pre-diagnosis tests	Login to the web application	Input necessary details	Get diagnosis report
2 Steps <small>Detailed actions your user has to perform</small>	Visit nearest laboratories and take blood test	Login to Existing account or create new one	information gathering and apply those data	Get final analysis of data and take treatment accordingly
3 Feelings <small>How your user might be thinking and feeling at the moment</small>	building excitement, cost of effort	Confusion, doubt in choice	Happy if the test is negative	Frustrated, worried
4 Pain points <small>Problems your user runs into</small>	The information was not clear at first	Difficult to understand disease information confusing	Missed opportunity for initial treatment	Training was not clear self-directed training
5 Opportunities <small>Provide improvements or enhancements to the experience</small>	Complete knowledge about disease helps recover	Know about all the health and unhealth conditions	Decision depends on specialist and conditions of people	Make the people more comfortable and recover at earlier