NALAIYA THIRAN PROJECT REPORT

TITLE : IoT Based Safety Gadget for Child

Safety Monitoring & Notification.

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1. INTRODUCTION

1.1 Project Overview:

Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the particular location. By continuously checking the child's location notifications will be generated if the child crosses the geofence. Notifications will be sent according to the child's location to their parents or caretakers. The entire location data will be stored in the database.

1.2 Purpose:

The child is a creature that makes their life become more joyful and meaningful. However, parents cannot take care of their child from every moment. As the days went past, the child will be grown up and starting their school life. The parent is not possible to always stay beside of them as most of the parents needs to go for work to earn some income to sustain a family. Today's child is easier influenced by their friends, and they might even get cheated or kidnapped by any of the strangers. This project focused on how parents can keep track their children movement to avoid child missing, kidnapping and etc. By using the aplication parents can see the exact location (longitude and latitude) of the children anytime.

2. LITERATURE SURVEY

2.1 Existing Problem:

This literature survey is a summary and explanation of the complete and current state of knowledge on limited topics as found in journal articles. In this chapter, only three system are compared for tracking system. There are a large number of studies of the tracking system in the different areas. However, since the focus of this research is on the child tracking system, these will not be reviewed in detail and will only be referred to as appropriate. Studies are performed on three existing system. In the existing system there is a voice recognition module in which the alert commands from the children are stored. These are kept for future reference. If the same child delivers the same command, it will compare with the alert command which is previously stored and sets an emergency level according to the alert command. The GSM has a SIM which is used to send an alert message to their parents.

2.2 References:

➤ M Nandini Priyanka, S Murugan, K N H Srinivas, T D S Sarveswararao, E Kusuma Kumari.

"Smart IOT Device for Child Safety and Tracking". Published in 2019.

• Shows a savvy IoT gadget proposed for youngster security and following, created to assist guardians with observing and find their kids. The framework is intended to consequently alarm the watchman/parent by sending SMS when quick consideration is required during a crisis.

➤ M. Haghi, R. Stoll and K. Thurow.

"Pervasive and Personalized Ambient Parameters Monitoring". Published in 2019.

- The model uses a multi-layer and multi-sensor approach and can quantify an assortment of risky gases, gives movement following and checks physical encompassing parameters.
- > Z. Gao, H. Guo, Y. Xie, Y. Luo, H. Lu and K. Yan.

"A Child-Safety Monitoring System". Published in 2017.

• Gives a demonstration of the Child Guard system that tracks the movement of unsupervised children in real-time using mobile devices. Notifications in the form of alarms and reminders are sent to the child, and the guardians are alerted of abnormalities in the child's daily routine. Child Guard operates as

a security method for monitoring children by using emergent technologies like wearable devices or simple smartphones.

➤ Akash Moodbidri, Hamid Shahnasser.

"Child safety wearable device". Published in 2017 IEEE.

• The purpose of this device is to help the parents to locate their children with ease. At the moment there are many wearable's in the market which helps to track the daily activity of children and also helps to find the child using Wi-Fi and Bluetooth services present on the device.

➤ Dheeraj Sunehera, Pottabhatini Laxmi Priya.

"Children Location Monitoring on Google Maps Using GPS and GSM". Published in 2016.

• This paper provides an Android based solution for the parents to track their children in real time. Different devices are connected with a single device through channels of internet. The concerned device is connected to server via internet. The device can be used by parents to track their children in real time or for women safety.

2.3 Problem Statement Definition:

More families are now spending time on work and social duties, hence away from their children. This causes increased concerns towards their safety and whereabouts, and has made keeping a track of their activities quite challenging.

1] Increasing rate of child kidnapping.

• There is an assumption that every 10 minutes, a child goes missing. Mumbai and Delhi have the highest rate when compared to other metro cities. With the lack of availability of affordable child monitoring systems it is hard to monitor the whereabouts of children.

2] Lack of tracking technology for child.

• The parent is hardly to keep a watch on their child without the use of technology, especially when the child is in the outdoor. The parent even cannot avoid the negligence that will make by children in the future day.

3] Limited application for child monitoring.

• There are very limited application available for tracking child when they are out of parents control and let kidnapping or missing cases occurred.

Therefore, it is necessary for the proposed system to alert the parents when the child walks away from the geofence. If in case the child does go missing or has a fall, the aid of technology can increase efficiency and decrease the time necessary to locate and reach the child.

3. IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas

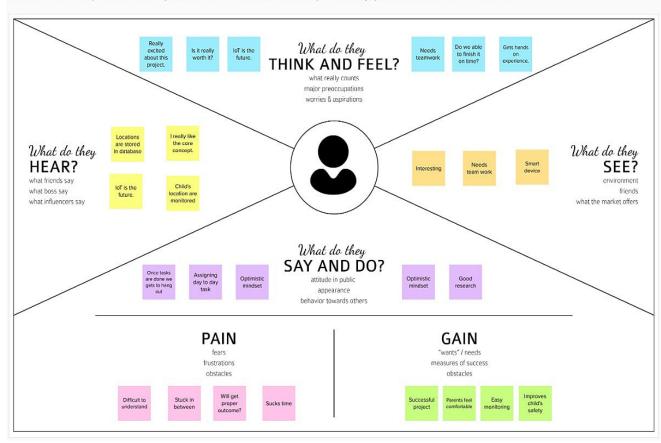


Empathy Map Canvas

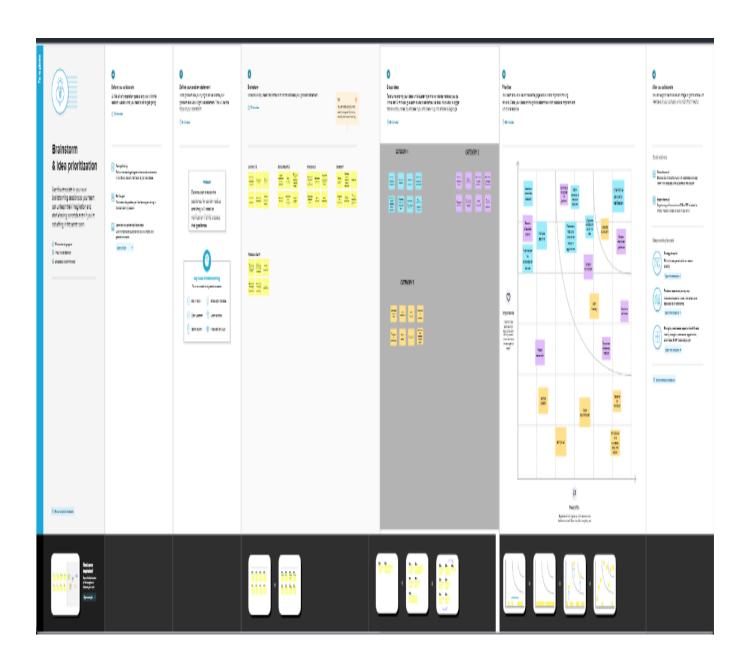
Gain insight and understanding on solving customer problems.



Build empathy and keep your focus on the user by putting yourself in their shoes.



3.2 Ideation & Brainstorming

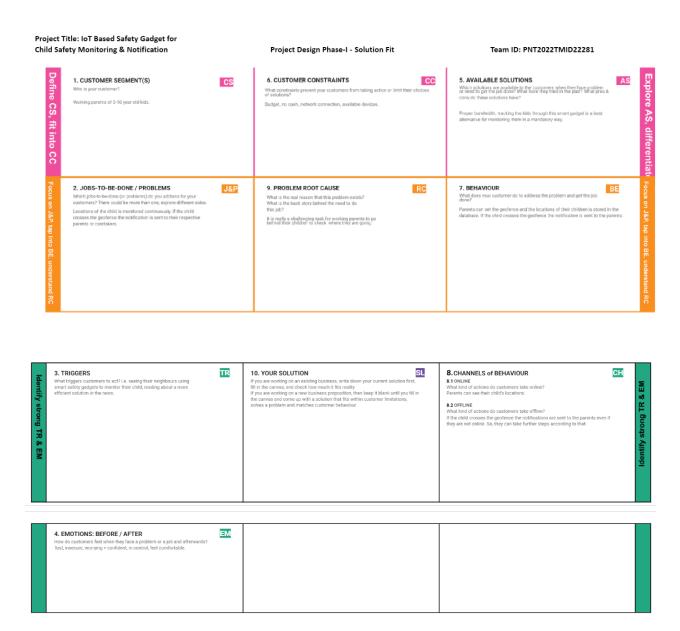


Brainstorming link uploaded in github

3.3 Proposed Solution

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	Child safety plays a vital role in today's world. But parents are really busy with their works and it's a challenging task for them to monitor their child. So, with our safety gadget we can actually monitor the child's location and can also set the geo fence. If the child crosses the geofence the notification is sent to their respective parents.
2.	Idea / Solution description	For monitoring the child's location we are using IoT approach. Using that the child's locations is stored in the database. Parents or caretakers are allowed to set the geofence. If the child tends to cross the geofence the device will send the notification.
3.	Novelty/Uniqueness	Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the particular location.
4.	Social Impact / Customer Satisfaction	When child crosses the geofence the notifications are generated and sent which will be the main area of the customer satisfaction.
5.	Business Model (Revenue Model)	Business to Customer (B To C)
6.	Scalability of the Solution	With businesses and processes changing daily, there will always be demand for new features, products and services for your business. With this safety gadget parents can track their child anytime and anywhere.

3.4 Problem Solution fit



Problem Solution Fit link uploaded in github

4. REQUIREMENT ANALYSIS

4.1 Functional requirement

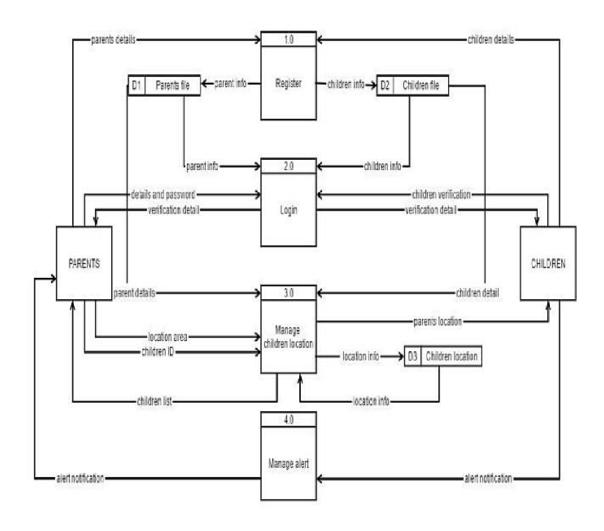
FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	Registration through Form
		Registration through Gmail
		Registration through LinkedIN
FR-2	User Confirmation	Confirmation via Email
		Confirmation via OTP
FR-3	User Notification	Notification send to Mobile Number
		Notification send through message/call
FR-4	User Location Check	Check through Account

4.2 Non-Functional requirements

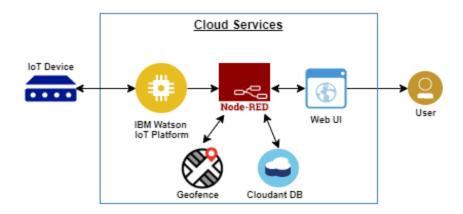
FR No.	Non-Functional Requirement	Description
NFR-1	Usability	Allow parents to track their child's location and also monitor them.
NFR-2	Security	Creates a secure environment for children to monitor around
NFR-3	Reliability	Increased reliability towards technology
NFR-4	Performance	High performance in terms of simple usage and security
NFR-5	Availability	Backup powersupply
NFR-6	Scalability	Increase in scalability

5. PROJECT DESIGN

5.1 Data Flow Diagrams



5.2 Solution & Technical Architecture



5.3 User Stories

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Mobile user)	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account / dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	High	Sprint-1
		USN-3	As a user, I can register for the application through Facebook	I can register & access the dashboard with Facebook Login	Low	Sprint-2
		USN-4	As a user, I can register for the application through Gmail	-	Medium	Sprint-1
	Login	USN-5	As a user, I can log into the application by entering email & password		High	Sprint-1
	Dashboard					
Customer (Web user)	Login		When I enter I can view the working of applications, scan and monitor the operations and check if all the users are authorized	I can only login with my own credentials.	Medium	Sprint -3
Customer Care Executive	Login		Maintaining and accessing the database containing the locations are secure and accurate and update constantly	I can only login with my own credentials.	High	Sprint - 4
Administrator	Login		As a user I can register for the application by entering my correct credentials	I can able to access my account/dashboard	High	Sprint - 2

6. PROJECT PLANNING & SCHEDULING

6.1 Sprint Planning & Estimation

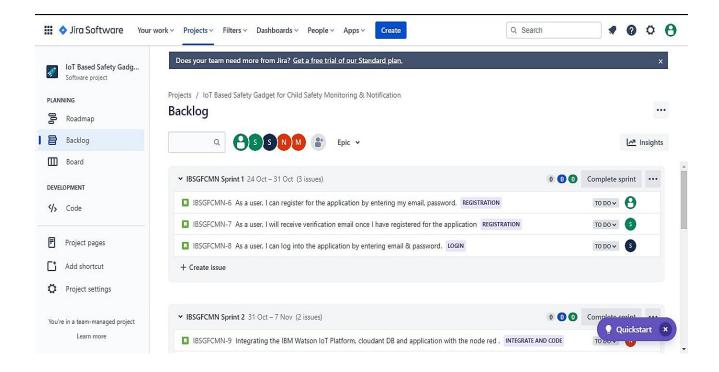
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password.	1	High	Asvitha V S
Sprint-1		USN-2	As a user, I will receive verification email once I have registered for the application	2	High	Swetha P
Sprint-1	Login	USN-3	As a user, I can log into the application by entering email & password.	1	High	Silviya D
Sprint-2	Integrate and code	USN-4	Integrating the IBM Watson IoT Platform, cloudant DB and application with the node red.	2	High	Niranjana S
Sprint - 2		USN- 5	Developing the code for connecting with IBM Watson IoT platform.	1	High	Asvitha V S, Niranjana S, Silviya D
Sprint-3	Cloud	USN- 6	The child locations are stored in cloud	1	Medium	Asvitha V S
Sprint-4	Notification	USN- 7	Allowing the parent or guardian to see the current location status of the children.	1	High	Swetha P
Sprint-4		USN-8	Notification message is sent to the parent or guardian if the child crosses the geofence.	1	High	Mufasarunisa M

6.2 Sprint Delivery Schedule

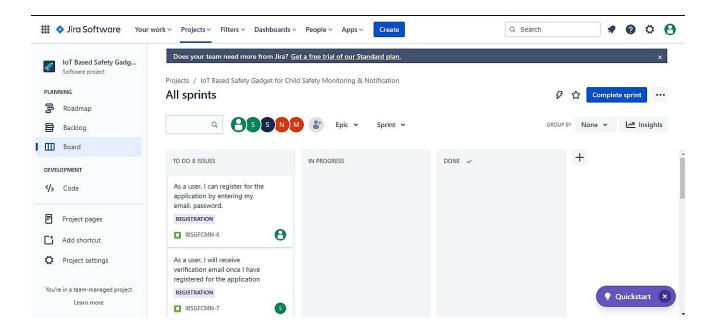
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	5 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

6.3 Reports from JIRA

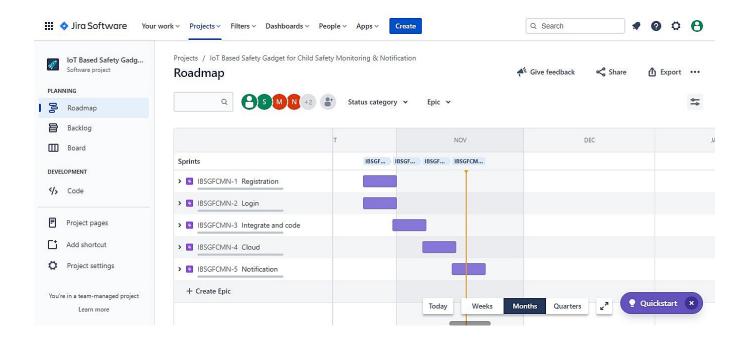
Backlog



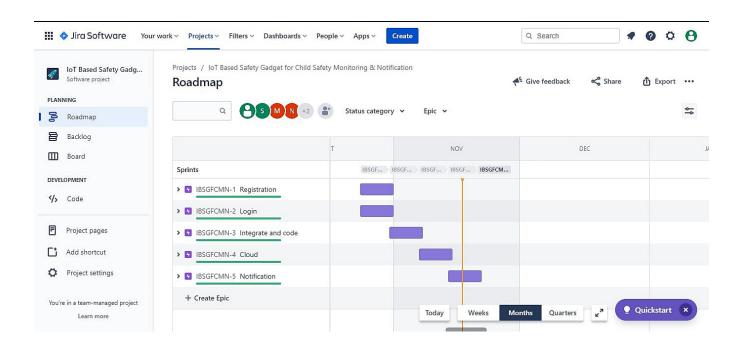
Board



• Roadmap



• Completed Roadmap



7. CODING & SOLUTIONING

7.1 Feature 1

- In our project we added a feature of sending an alert message.
- The alert message will send through SMS.
- So, the parents can view the message even without the internet connection.
- Through the alert message parents can come to know that their child had crossed the geofence location.

Code

• This is the code we used in our project to send an alert message.

7.2 Feature 2

- In our project we added a special feature of authentication while looking the child's location in the application.
- Parents need to authenticate themselves before seeing the child's location.
- If they are new user they need to register themselves.
- In addition with they also need to verify their email.

Code

- This is the code block we used to implement the authentication mechanism.
- We build this in MIT App Inventor.

```
initialize global token to " " " initialize global datalist to " create empty list initialize global API to " " AlzaSyAB_IqHxIPelWxgMBVtm9SL0evVroXSR80 " initialize global Create_account to " https://identitytoolkit.googleapis.com/v1/accoun... " initialize global getAccountinfo to " https://identitytoolkit.googleapis.com/v1/accoun... "
```

```
when registerbtn v.Click
do set Web1 v.Url v to pioin get global Create_account v
get global API v

call Web1 v.PostText

text pioin memail n

TextBox1 v.Text v

" &passwordTextBox1 v. Text v

" returnSecureToken=true "

call Notifier1 v.ShowAlert

notice motice motice " An email has been sent to your registered mail i... "
```

```
when Web3 .GotText
url responseCode responseType responseContent
do set Label3 . Text to get responseContent
    if contains text Label3
                                      . Text ▼
                      piece " true "
         open another screen screenName | Screen2 *
    then
          call Notifier1 . ShowMessageDialog
    else
                                  message
                                             Please verify your email
                                      title
                                              Notification "
                                 buttonText
                                             " OK "
```

```
when Web2 v .GotText

url responseCode responseType responseContent

do set Label3 v . Text v to get responseContent v
```

8. TESTING

8.1 Test Cases

Count	Inputs	Outputs	Results
1	Latitude:17.4219272	Parents can view the child's location in the application.	Normal condition
	Longitude:78.5488783		
2	Latitude: 17.5442272	Parents can view the child's location in the application.	Normal condition
	Longitude:78.7687831		
3	Latitude: 30.4219272	Parents can view the child's location in the application	Critical condition
	Longitude:108.5488783	and also alert message sent and data stored in cloud.	
4	Latitude:17.0987654	Parents can view the child's location in the application.	Normal condition
	Longitude:78.6542789		
5	Latitude:60.8376428	Parents can view the child's location in the application	Critical condition
	Longitude:190.6524781	and also alert message sent and data stored in cloud.	

8.2 User Acceptance Testing

Purpose of Document

The purpose of this document is to briefly explain the test coverage and open issues of the IoT Based Safety Gadget for Child Safety Monitoring & Notification project at the time of the release to User Acceptance Testing (UAT).

Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolve.

Resolution	Severity 1	Severity 2	Severity 3	Severity 4	Subtotal
By design	12	5	3	20	40
External	5	3	12	10	30
Fixed	8	2	0	20	30
Not	3	7	8	15	25
Reproduced					
Skipped	3	5	2	1	11
Won't Fix	2	1	7	5	15
Totals	33	23	32	71	159

Test Case Analysis

This report shows the number of test cases that have passed, failed, and untested.

Section	Total cases	Not Tested	Fail	Pass
Client	4	0	0	4
Application				
Security	2	0	0	2
Exception	11	0	0	11
Reporting				
Final Report	5	0	0	5
Output				

9. RESULTS

9.1 Performance Metrics

CPU usage

• The Python V3.7.0 is make the best use of the CPU. For every loop the program runs in O(1) time, neglecting the network and communication. The program sleeps for every 1 second for better communication with MQTT. As the program takes O(1) time and the compiler optimizes the program during compilation there is less CPU load for each cycle. The upcoming instructions are on the stack memory, so they can be popped after execution.

Memory usage

• The sensor values, networking data are stored in sram of the ESP32 . It's a lot of data because ESP32 has only limited amount of memory (520 KB) .For each memory cycle the exact addresses are overwritten with new values to save memory and optimal execution of the program

Garbage collection

• In the server-side garbage collection is done by the Node framework. In the IoT device, python does not have any garbage collection features. But it is not necessary in this scenario as the memory is used again for storing the data. Any dangling pointer or poorly handled address space is not allocated

10. ADVANTAGES & DISADVANTAGES

Advantages

- The child's entire location are stored in database.
- Parents can set the geofence according to their needs.
- It can be used in any cell phone and doesn't necessarily require an expensive smart phone.
- Minimizes the human work, effort and also saves time.

Disadvantages

- The child could not produce the exact alert command during a panic situation.
- The command produced may not match with the previously stored command.
- So, this may fails to send the notification to child's parents.

11. CONCLUSION

Parents especially who live in urban area, needed to work day and night to sustain the family which causes them cannot know where their child is going during the working hour. However, with the child tracking app, parent can track and monitor their child with just a simple app. The parent is not possible to always stay beside of children as most of the parents needs to go for work. By having this child tracking system, parents can track the location of their children. In order to avoid the kidnapping cases, the child tracking system is needed. This project demonstrates Smart IoT device for child safety and tracking which will help the parents to locate and monitor their children. If the child crosses the geofence the notifications are sent to the parents or caretakers. Our project is easy for parents to track their children which ensures the safety of their children.

12. FUTURE SCOPE

In the conclusion of project was designed for the locating missing children. This project was given depth information about child tracking system with the help of geofence and SMS services the application is built in. Finally for this application has room for the enhancement. Emergency alerts such features can be added to enhance system. This system requires proper network connectivity. The system won't work if there is no internet connection. Hence in the future, these issues can be overcome by accessing the system without internet and using high-speed server transmission. Also, we would like to include some advanced authentication mechanism. The proposed system will be improved in the later work.

13. APPENDIX

13.1 Source Code

```
import time
import wiotp.sdk.application
from twilio.rest import Client
import twilio_keys
myConfig = {
  "identity": {
     "orgId": "fjde2i",
     "typeId": "Tracker",
    "deviceId": "28",
  },
  "auth": {
    "token": "123456789"
  }
```

```
}
                     wiotp.sdk.device.DeviceClient(config=myConfig,
client
      =
logHandlers=None)
client.connect()
# in area location
#latitude = 17.4219272
#longitude = 78.5488783
# out area location
latitude = 30.4219272
longitude = 108.5488783
if (latitude != 17.4219272) and (longitude != 78.5488783):
  client1 = Client(twilio_keys.account_sid, twilio_keys.auth_token)
  message = client1.messages.create(
```

```
body="Dear Parent/Guardian,"
          "\nYour child is out of range!!!",
    from_=twilio_keys.twilio_number,
    to=twilio_keys.target_number
  )
while True:
  name = "Child"
  myData = {"name": name, "lat": latitude, "lon": longitude}
            client.publishEvent(eventId="status", msgFormat="json",
data=myData, qos=0, onPublish=None)
  print("Data published to IBM IoT Platform: ", myData)
  time.sleep(5)
client.disconnect()
```

13.2 GitHub & Project Demo Link

GitHub - Our Github Repository IBM-Project-21765-1659790948

Project Demo Link - <u>IoT Based Safety Gadget for Child Safety</u> <u>Monitoring & Notification Demo Video</u>