

Smart Farmer - IoT Enabled Smart Farming Application

SPRINT - 1

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IOT BASED SMART FARMING SOIL SENSOR WITHOUT WI-FI

/*
Plant Watering Sytem

The circuit:

- Water pump

Power supply: 4.5~12V DCInterface: Brown +; Blue -

- Temperature/moisture sensorPower supply: 3.3-5v

- Moisture sensor Power supply: 3.3-5v

*/

```
#include "DHT.h"
```

```
#define DHTPIN 2 // what digital pin we're connected to #define
```

```
DHTTYPE DHT22 // DHT 22 (AM2302), AM2321
```

```
DHT dht(DHTPIN, DHTTYPE);
```

```
const int SOIL_MOISTURE_SENSOR_PIN = A0;const int
```

```
WATER_PUMP_PIN = 4;
```

```
const int dry = 520;const int wet = 270;
```

```
const int moistureLevels = (dry - wet) / 3;
```

// TODO: Should we have a counter so if it waters for X times, then take a break?

// OPTIMIZE: how dry to start watering and for how long. const int

soilMoistureStartWatering = 400;

const int soilMoistureStopWatering = 300;

// 60 seconds

const long waterDuration = 1000L * 60L;

// 60 seconds

const long sensorReadIntervals = 1000L * 60L;

// 2 hr

const long waterIntervals = 1000L * 60L * 60L * 2;

long lastWaterTime = -waterIntervals - 1;

boolean isWatering = false;

void setup()

{

Serial.begin(9600); pinMode(WATER_PUMP_PIN, OUTPUT);

waterPumpOff(); dht.begin();

}

void loop()

{

mainLoop();

}

```

void mainLoop() {
  float temperature = getTemperature();

  float humidity = getHumidity();
  long soilMoisture = analogRead(SOIL_MOISTURE_SENSOR_PIN);
  Serial.println("Soil Moisture: " + readableSoilMoisture(soilMoisture)
  + ", " +soilMoisture);
  Serial.println("Temperature: " + String(temperature) + " *F");

  Serial.println("Humidity:" + String(humidity) + " %");

  if (millis() - lastWaterTime > waterIntervals)
  {

    waterPlants(soilMoisture);lastWaterTime = millis();
  }
  delay(sensorReadIntervals);
}

void waterPlants(int soilMoisture) {
  // Should this take a moving avg of the soilMoisture?
  // Can get outliers on the right after watering.if (soilMoisture >
  soilMoistureSartWatering)
  { isWatering = true;

```

```

    } else if (soilMoisture < soilMoistureStopWatering)
    {isWatering = false;
    }

    Serial.println(isWatering ? "Starting to water" : "Skipping water");

    if (isWatering) { waterPumpOn();delay(waterDuration);

        waterPumpOff(); Serial.println("Done watering");
    }
}

String readableSoilMoisture(int soilMoisture){if (soilMoisture <= wet)

{

return "Water";

    } else if (soilMoisture > wet && soilMoisture < (wet +
    moistureLevels))

    {

return "Very Wet";

        } else if (soilMoisture > (wet + moistureLevels) && soilMoisture <
        (dry -moistureLevels))

        {

return "Wet";

            } else if (soilMoisture < dry && soilMoisture > (dry - moistureLevels))

            {

return "Dry";

            }

else

{

```

```
return "Air";
}
}

float getTemperature() {
// Read temperature as Fahrenheit (isFahrenheit = true)

float temperature = dht.readTemperature(true);
if (isnan(temperature)) {
Serial.println("Failed to read from DHT sensor!");
}
return temperature;
}

float getHumidity() {
float humidity = dht.readHumidity();if (isnan(humidity)) {
Serial.println("Failed to read from DHT sensor!");
}
return humidity;
}

void waterPumpOn()
{ Serial.println("Water pumpon");
digitalWrite(WATER_PUMP_PIN, LOW);
}

void waterPumpOff()
{ Serial.println("Water pumpoff");
digitalWrite(WATER_PUMP_PIN, HIGH);
}
```

OUTPUT:

