CS C C

<u>Project Design Phase-I - Solution Fit Template</u>

Project Title: IoT based safety gadget for child safety Monitoring and Notification

Team ID: PNT2022TMID17406

TEAM LEADER: ALEX JEBARAJA.G TEAM MEMBERS: DINESH.V

KALAIMUGILAN.R ASHOKKUMAR.V

1. CUSTOMERS SEGMENT'(S) 6. CUSTOMER 5. AVAILABLE

parents of 0–10-year-old

kids

Working parents or busy

SOLUTIONS

CONSTRAINTS

ble,

reliable and hassle-free technology, Lack of availability of secure and easy Ui. There are existing solutions that offer location tracking for kids but they are not very efficient, cost effective and reliable all at the same time. This trade off should be addressed.

2. JOBS-TO-BE-DONE / PROBLEMS

Instantaneous tracking and updating of child's location, geofencing and notifying parents of any abnormalities

9. PROBLEM ROOT 7.

CAUSE Customers panic,

Customers have to
this to protect from going
their children from
own, try using easily
available technologies

safety while being far away from them.

BEHAVIOUR

prevent their children do out on their

potential threats and to ensure the

3. TRIGGERS

Coming across news children about being kidnapped and abducted, missing being cases reported.

4. EMOTIONS: BEFORE / ALTER



Before: Feel insecure, worried, scared and confused.

After: Relieved, calm, confident, happy.

10. YOUR SOLUTION

 $\overline{\mathbf{SL}}$

Building a reliable technology that can address all the customer needs while being reliable and secure ensuring efficient functioning.

8.CHANNELS of **BEHAVIOUR**

8.1 ONLINE

Tracking their kid's location with their mobile phones' GPS, reading news about child safety and other child missing cases.

8.2 OFFLINE

Customers accompany their children to ensure safety, send them together with other reliable people, seek for protection in public places.