## **Sprint 3**

Team ID	PNT2022TMID04725
Topic	Industry specific intelligent fire
	management system

```
#include "DHTesp.h"
#include <cstdlib>
#include <time.h>
#include <WiFi.h>
#include <PubSubClient.h>
#define ORG "in80nk"
#define DEVICE TYPE "abcd"
#define DEVICE_ID "12"
#define TOKEN "12345678"
char server[] = ORG ".messaging.internetofthings.ibmcloud.com";
char publishTopic[] = "iot-
2/evt/data/fmt/json";
char authMethod[] = "use-token-auth";
char token[] = TOKEN;
char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE_ID;
WiFiClient wifiClient;
PubSubClient client(server, 1883, wifiClient);
const int DHT_PIN = 15;
bool is_exhaust_fan_on = false;
bool is_sprinkler_on = false;
float temperature = 0;
int gas_ppm = 0;
int flame = 0;
int flow = 0;
String flame_status = "";
String accident_status = "";
String sprinkler_status = "";
DHTesp dhtSensor;
```

```
void setup() {
 Serial.begin(99900);
 /**** sensor pin setups ****/
 dhtSensor.setup(DHT PIN, DHTesp::DHT22);
  //if real gas sensor is used make sure the senor is heated up for acurate
readings
    - Here random values for readings and stdout were used to show the
     working of the devices as physical or simulated devices are not
      available.
  wifiConnect();
  mqttConnect();
}
void loop() {
  TempAndHumidity data = dhtSensor.getTempAndHumidity();
  //setting a random seed
  srand(time(0));
 //initial variable activities like declaring , assigning
 temperature = data.temperature;
  gas_ppm = rand()%1000;
 int flamereading = rand()%1024;
 flame = map(flamereading, 0, 1024, 0, 1024);
  int flamerange = map(flamereading,0,1024,0,3);
  int flow = ((rand()%100)>50?1:0);
  //set a flame status based on how close it is.....
  switch (flamerange) {
            // A fire closer than 1.5 feet away.
  case 2:
    flame_status = "Close Fire";
   break;
 case 1:
            // A fire between 1-3 feet away.
    flame_status = "Distant Fire";
   break;
  case 0:
            // No fire detected.
   flame status = "No Fire";
   break;
  }
 //toggle the fan according to gas in ppm in the room
 if(gas_ppm > 100){
    is_exhaust_fan_on = true;
```

```
}
  else{
    is_exhaust_fan_on = false;
  //find the accident status 'cause fake alert may be caused by some mischief
activities
  if(temperature < 40 && flamerange ==2){</pre>
    accident_status = "need auditing";
    is_sprinkler_on = false;
  }
  else if(temperature < 40 && flamerange ==0){</pre>
    accident_status = "nothing found";
    is_sprinkler_on = false;
  else if(temperature > 50 && flamerange == 1){
    is_sprinkler_on = true;
    accident_status = "moderate";
  else if(temperature > 55 && flamerange == 2){
    is_sprinkler_on = true;
    accident_status = "severe";
  }else{
    is_sprinkler_on = false;
    accident_status = "nil";
  }
  //send the sprinkler status
  if(is_sprinkler_on){
    if(flow){
      sprinkler_status = "working";
    }
   else{
      sprinkler_status = "not working";
    }
  }
  else if(is_sprinkler_on == false){
    sprinkler_status = "now it shouldn't";
  else{
    sprinkler_status = "something's wrong";
  }
  //Obivously the output.It is like json format 'cause it will help us for
future sprints
  String payload = "{\"senor_values\":{";
  payload+="\"gas_ppm\":";
  payload+=gas_ppm;
```

```
payload+=",";
  payload+="\"temperature\":";
  payload+=(int)temperature;
  payload+=",";
  payload+="\"flame\":";
  payload+=flame;
  payload+=",";
  payload+="\"flow\":";
  payload+=flow;
 payload+="},";
 payload+="\"output\":{";
 payload+="\"is_exhaust_fan_on\":"+String((is_exhaust_fan_on)?"true":"false")
+",";
 payload+="\"is_sprinkler_on\":"+String((is_sprinkler_on)?"true":"false")+"";
 payload+="},";
  payload+="\"messages\":{";
  payload+="\"fire_status\":\""+flame_status+"\",";
  payload+="\"flow_status\":\""+sprinkler_status+"\",";
  payload+="\"accident_status\":\""+accident_status+"\"";
  payload+="}";
 payload+="}";
 //Serial.println(payload);
  if(client.publish(publishTopic, (char*) payload.c_str()))
   Serial.println("Publish OK");
  }
 else{
   Serial.println("Publish failed");
  }
 delay(1000);
 if (!client.loop())
 {
   mqttConnect();
  }
}
void wifiConnect()
 Serial.print("Connecting to ");
 Serial.print("Wifi");
 WiFi.begin("Wokwi-GUEST", "", 6);
```

```
while (WiFi.status() != WL_CONNECTED)
  {
    delay(500);
    Serial.print(".");
  }
  Serial.print("WiFi connected, IP address: ");
  Serial.println(WiFi.localIP());
}
void mqttConnect()
  if (!client.connected())
  {
    Serial.print("Reconnecting MQTT client to ");
    Serial.println(server);
    while (!client.connect(clientId, authMethod, token))
      Serial.print(".");
      delay(500);
    }
    Serial.println();
  }
}
```







