Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID08568
Project Name	Project - PERSONAL EXPENSE TRACKER APPLICATION
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
	Requirement (Epic)	Number				Members
Sprint-1	Registration	USN-1	As a user, they can register for the application	2	Medium	Ramesh,
			by entering my email, password, and personal details.			Babisshya
Sprint-2	Login	USN-2	As a user, can login if they have registered for	2	Medium	Kirubashini ,
			the application			Rahul
Sprint-3	Dashboard	USN-3	The user can access the dashboard and its	2	Medium	Babisshya,
			various options .			Rahul
Sprint-4	Expense tracker	USN-4	The user can add daily expense based on	2	High	Ramesh,
			various categories ,their debts, and their wallets			Kirubashini
			balance etcit also display their daily			
			expenditure and provide suggestion.			
Sprint-5	Expense alert	USN-5	In the expense module ,the user can set limit if	2	High	Babisshya,
			it exceed the user will receive an alert message			Kirubashini
			through their registered mail.			

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022
Sprint-5	20	6 Days	20 Nov 2022	27 Nov 2022	20	27 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/agile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/agile/project-management/estimation

https://www.atlassian.com/agile/tutorials/burndown-charts