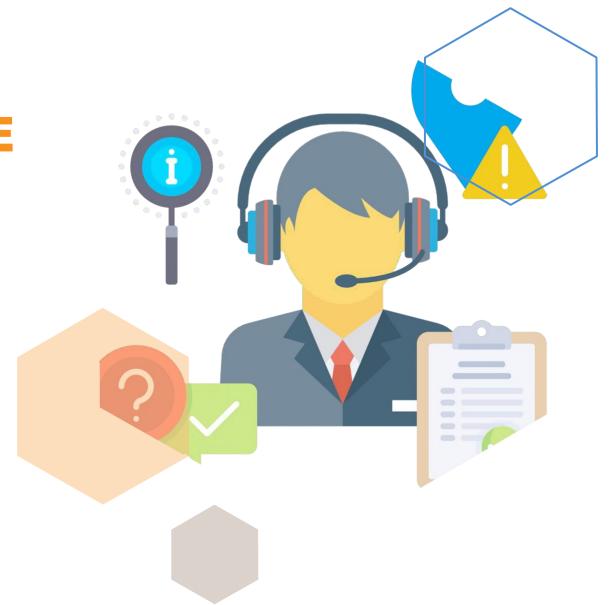
CUSTOMER CARE REGISTRY

PROJECT PLANNING



TEAM DETAILS:

Team ID :PNT2022TMID33174

College Name :SSM institute of engineering & technology

Department: Electronics and communication engineering

Date	180ctober 2022
Team ID	PNT2022TMID3317-
Project Name	A Gesture Based Tool For Sterile Browsing Of Radiology Images
Maximum Marks	8 Marks



PROJECT PLANNING

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	20	High	ARCHANA ROY A ARUL NANDHINI R ABITHADEVADHAR SHNI AG AMRITHA M
Sprint-2	Login	USN-2	Pre-defined hand gesture are given as the necessary data into the memory.	20	High	ARCHANA ROY A ARUL NANDHINI R ABITHADEVADHAR SHNI AG AMRITHA M

Sprint-3	Worker	USN-3	For capturing the hand gestures sensors like depth camera,radio sensors are present in-order make the hand gesture effective.	20	High	ARCHANA ROY A ARUL NANDHINI R ABITHADEVADHAR SHINI AG AMRITHA M
Sprint-4	Worker	USN-4	Then sensor process the data to extract features and detect the hand gesture.	20	High	ARCHANA ROY A ARUL NANDHINI R ABITHADEVADHA SHINI AG
Sprint-5	Login	USN-5	Now, the application is developed and ready for use.	20	High	AMRITHA M ARCHANA ROY A ARUL NANDHINI R ABITHADEVADHAR SHINI AG AMRITHA M

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PROJECT PLANNING

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story	Duration	Sprint Start Date	Sprint End Date	Story Points	Sprint Release Date
	Points			(Planned)	Completed (as on	(Actual)
					Planned End Date)	
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	In29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		12 Nov 2022
Sprint-4 Sprint-5	20	6 Days	14 Nov 2022	19 Nov 2022		19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

BURNDOWN CHART

