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Code:
#include <LiquidCrystal.h>
LiquidCrystal lcd(12, 11, 5, 4, 3, 2);
//For ultrasound sensor
int distanceThreshold = 0;
int cm = 0;
int inches = 0;
//for Relay Control
int releNO = 13;
int inputPir = 8;
int val = 0;
int resuldoSensorLDR;
int sensorLDR = A0;
//For Gas sensor
int const PINO_SGAS = A1;
long readUltrasonicDistance(int triggerPin, int echoPin)
{
 pinMode(triggerPin, OUTPUT); // Clear the trigger
 digitalWrite(triggerPin, LOW);
 delayMicroseconds(2);
        // Sets the trigger pin to HIGH state for 10 microseconds
 digitalWrite(triggerPin, HIGH);
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delayMicroseconds(10);
 digitalWrite(triggerPin, LOW);
 pinMode(echoPin, INPUT);
// Reads the echo pin, and returns the sound wave travel time in microseconds
 return pulseIn(echoPin, HIGH);
}
void setup() {
// set up the LCD's number of columns and rows:
lcd.begin(16, 2);
 pinMode(releNO, OUTPUT);
 pinMode(inputPir, INPUT);
 pinMode(sensorLDR, INPUT);
Serial.begin(9600);
}
void loop() {
// set threshold distance to activate LEDs
distanceThreshold = 350;
// measure the ping time in cm
cm = 0.01723 * readUltrasonicDistance(7, 6);
// convert to inches by dividing by 2.54
 inches = (cm / 2.54);
  lcd.setCursor(0,0); // Sets the location at which subsequent text written to the LCD will be
displayed
lcd.print("D:"); // Prints string "Distance" on the LCD
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lcd.print(cm); // Prints the distance value from the sensor
 lcd.print("cm");
 delay(10);
  val = digitalRead(inputPir);
 resuldoSensorLDR = analogRead(sensorLDR);
 if(resuldoSensorLDR<600)
 {
  if(val == HIGH)
   digitalWrite(releNO, HIGH);
   lcd.setCursor(0,1);
 lcd.print("L: On ");
   delay(5000);
 }
  else{
   digitalWrite(releNO, LOW);lcd.setCursor(0,1);
 lcd.print("L: Off");
   delay(300);
 }
}
 else{ digitalWrite (releNO, LOW);
 Serial.println(resuldoSensorLDR);
 delay(500);
 }
 int color = analogRead(PINO_SGAS);
```

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lcd.setCursor(8,0);
//lcd.print("");
if(color <= 85){
    lcd.print("G:Low ");
} else if(color <= 120){
    lcd.print("G:Med ");
} else if(color <= 200){
    lcd.print("G:High");
} else if(color <= 300){
    lcd.print("G:Ext ");
}
delay(300);
}</pre>
```