Develop a code to publich in IBM IoT Platform

| Date | 17 November 2022 |
|--------------|--|
| Team ID | PNT2022TMID23451 |
| Project Name | Project – Smart Farmer-IoT Enabled smart |
| | Farming Application |

Connecting Sensors with Arduino using C++ code #include "Arduino.h" #include "dht.h" #include "SoilMoisture.h" #define dht_apin A0 #define organization = "mmbh4c" #define deviceType = "smartfarmer" #define deviceId = "smartfarmer_1" #define authMethod = "use-token-auth" #define authToken = "123456789" char server[] = ORG ".messaging.internetofthings.ibmcloud.com"; char publishTopic[] = "iot-2/evt/abcd_1/fmt/json"; char topic[] = "iot-2/cmd/home/fmt/String"; char authMethod[] = "use-token-auth"; char token[] = TOKEN; char clientId[] = "d:" ORG ":" DEVICE_TYPE ":" DEVICE ID;

```
const int sensor_pin = A1; //soil moisture
int pin_out = 9;
dht DHT;
int c=0;
void setup()
pinMode(2, INPUT); //Pin 2 as INPUT
pinMode(3, OUTPUT); //PIN 3 as OUTPUT
pinMode(9, OUTPUT);//output for pump
void loop()
 if (digitalRead(2) == HIGH)
 {
 digitalWrite(3, HIGH); // turn the LED/Buzz ON
 delay(10000); // wait for 100 msecond
 digitalWrite(3, LOW); // turn the LED/Buzz OFF
 delay(100);
 }
 Serial.begin(9600);
  delay(1000);
  DHT.read11(dht_apin); //temprature
 float h=DHT.humidity;
```

```
float t=DHT.temperature;
 delay(5000);
 Serial.begin(9600);
 float moisture_percentage;
int sensor_analog;
sensor_analog = analogRead(sensor_pin);
moisture_percentage = (100 - ((sensor_analog/1023.00) *
100);
float m=moisture_percentage;
delay(1000);
if(m<40)//pump
 {
 while(m<40)
 digitalWrite(pin_out,HIGH); //open pump
 sensor_analog = analogRead(sensor_pin);
moisture_percentage = (100 - ((sensor_analog/1023.00) *
100);
m=moisture_percentage;
delay(1000);
 }
digitalWrite(pin_out,LOW); //closepump
 }
```

```
if(c>=0)
 mySerial.begin(9600);
 delay(15000);
 Serial.begin(9600);
 delay(1000);
 Serial.print("\r");
 delay(1000);
 Serial.print((String)"update-
>"+(String)"Temprature="+t+(String)"Humidity="+h+(String
)"Moisture="+m);
 delay(1000);
}
```