# Assignment - 2

# **Cloud Application Development**

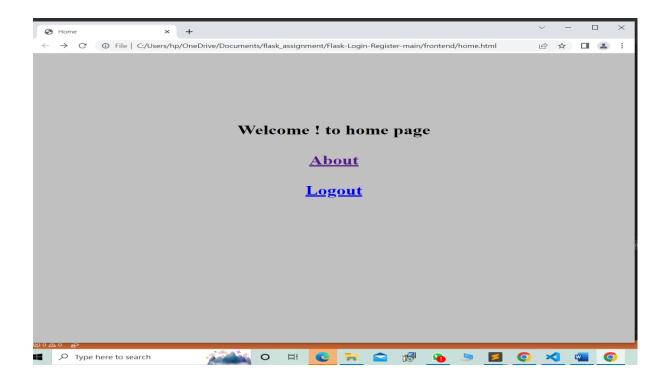
Assignment Date	26 September 2022
Student Name	Ms. R.Kokila
Student Roll Number	61771921026
Maximum Marks	2 Marks

## **Question-1:**

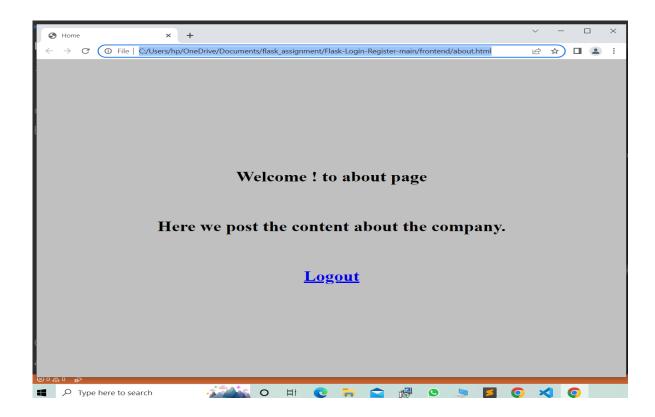
- 1. Create a Flask App
- 2. Add the Home page, About Page
- 3. Add the Bootstrap
- 4. Add the Sign in page and App the Signup Page + database connectivity

#### **Solution:**

### **Code for Home page:**

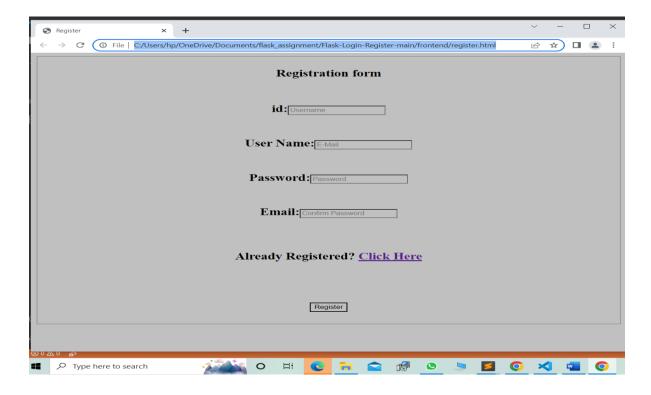


## **Code for About page:**

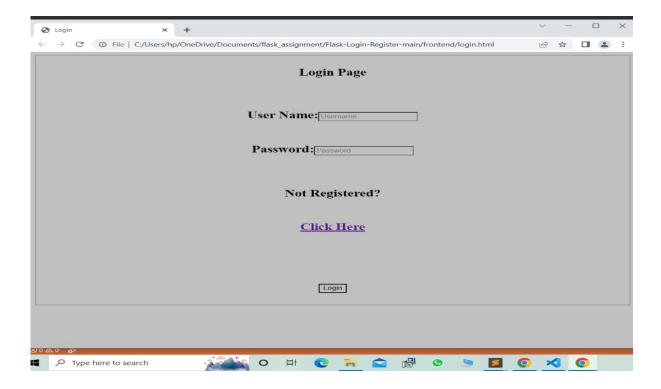


### **Code for Register page:**

```
<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>Register</title>
   <link rel="stylesheet" href="style.css">
</head>
<body><fieldset>
   <form method="POST" action="/register"><center><h2>Registration
form</h2><br><h2>
       id:<input type="text" name="username" class="form-control"</pre>
User Name:<input type="text" name="email" class="form-control"</pre>
Password:<input type="password" name="password" class="form-control"
Email:<input type="password" name="confirm-password" class="form-</pre>
control" placeholder="Confirm Password"><br><br><br><br>
```



#### **Code for Signup page:**



### **Code for Database Connectivity:**

```
from flask import Flask
import sqlalchemy
from flask_login import LoginManager

from models import db, Users

from index import index
from login import login
from logout import logout
```

```
from register import register
from home import home
app = Flask(__name__, static_folder='../frontend/static')
app.config['SECRET_KEY'] = 'secret_key'
app.config['SQLALCHEMY_DATABASE_URI'] = 'sqlite://../database.db'
login_manager = LoginManager()
login_manager.init_app(app)
db.init_app(app)
app.app_context().push()
app.register_blueprint(index)
app.register blueprint(login)
app.register_blueprint(logout)
app.register_blueprint(register)
app.register_blueprint(home)
@login_manager.user_loader
def load_user(user_id):
    return Users.query.get(int(user_id))
if __name__ == '__main__':
    app.run(host='0.0.0.0', port=3000)
```

