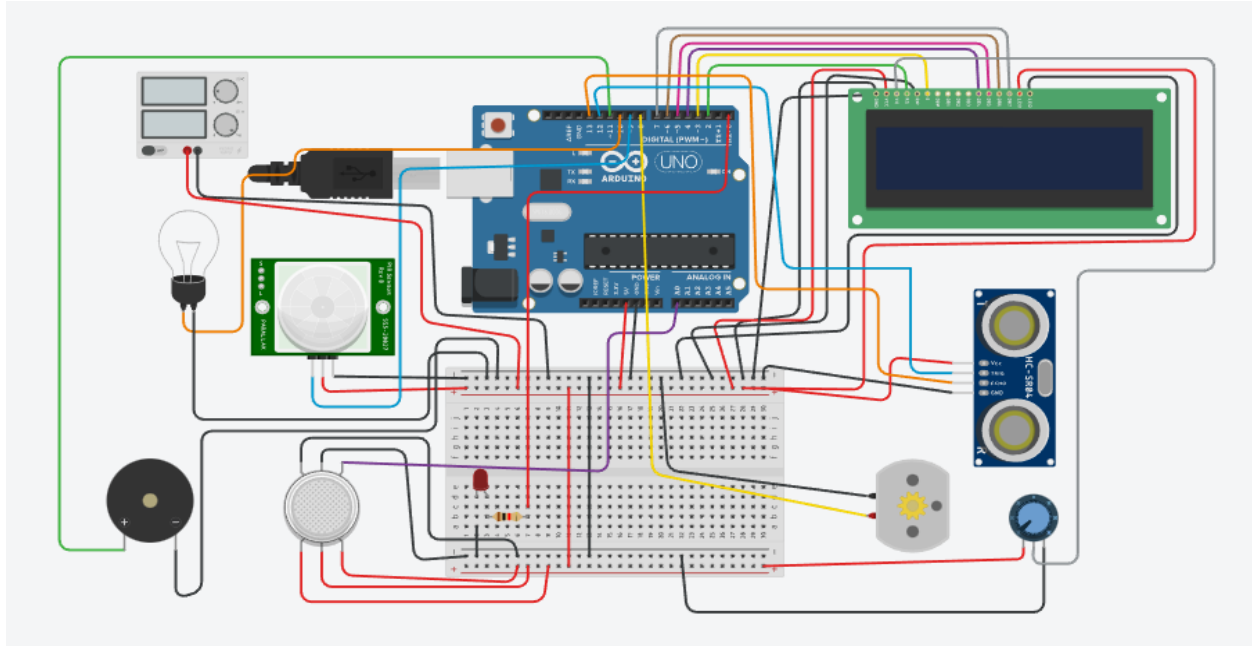


Circuit:



Program:

```
#include<LiquidCrystal.h>

LiquidCrystal lcd(2,3,4,5,6,7);

int trigPin = 12;
int echoPin = 13;
float travelTime;
float level;
float speed;//miles per hour

float readStatusofContainer(int trigPin,int echoPin)
{
    //sending ping
    digitalWrite(trigPin,LOW);
    delayMicroseconds(100);
    digitalWrite(trigPin,HIGH);
    delayMicroseconds(10);
```

```

    digitalWrite(trigPin,LOW);
    return pulseIn(echoPin,HIGH);
}

int motorPin = 8;
int pirPin = 9;
int lightPin = 10;
int gasPin = A0;
int threshold = 400;
int buzzPin = 11;
int ledPin = 0;

void setup()
{
    Serial.begin(9600);
    lcd.begin(16,2);
    pinMode(trigPin,OUTPUT);
    pinMode(echoPin,INPUT);
    pinMode(motorPin,OUTPUT);
    pinMode(pirPin,INPUT);
    pinMode(lightPin,OUTPUT);
    pinMode(gasPin,INPUT);
    pinMode(buzzPin, OUTPUT);
    pinMode(ledPin,OUTPUT);
}

void loop()
{
    travelTime = readStatusofContainer(trigPin,echoPin);//microseconds
    travelTime = travelTime/1000000;//seconds
    travelTime = travelTime/3600;//hours

```

```

speed = 60.0;//miles per hour(86.4 for 5 inches)

level = speed * travelTime;//miles

level = level/2;//because travelTime is round trip time

level = level * 63360;//inch

if(level <= 4.5)
{
    //dispaly status

    lcd.clear();

    lcd.setCursor(0,0);

    lcd.print("Trash Level:");

    lcd.setCursor(0,1);

    lcd.print(level);

        lcd.print(" inches");

        delay(100);
}
else
{
    //dispaly status

    lcd.clear();

    lcd.setCursor(0,0);

    lcd.print("Trash is full");

    lcd.setCursor(0,1);

    lcd.print(level);

        lcd.print(" inches away");

        delay(100);
}

travelTime = readStatusofContainer(trigPin,echoPin);//microseconds

travelTime = travelTime/1000000;//seconds

travelTime = travelTime/3600;//hours

```

```

speed = 240.1;//miles per hour(345.3 for 20 inches)
level = speed * travelTime;//miles
level = level/2;//because travelTime is round trip time
level = level * 63360;//inch
if(level <= 19.0)
{
    //dispaly status and Turn on motor
    digitalWrite(motorPin,HIGH);
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Level:  Motor");
    lcd.setCursor(0,1);
    lcd.print(level);
    lcd.print(" in  On");
    delay(100);
}
else
{
    //dispaly status and Turn off motor
    digitalWrite(motorPin,0);
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("Level:  Motor");
    lcd.setCursor(0,1);
    lcd.print(level);
    lcd.print(" in  Off");
    delay(100);
}
if(digitalRead(pirPin)==HIGH)

```

```
        digitalWrite(lightPin, HIGH);  
else  
    digitalWrite(lightPin, LOW);  
delay(100);  
  
// *** Detects flammable gases ***  
if(analogRead(gasPin) >= threshold)  
{  
    digitalWrite(ledPin,HIGH);  
    digitalWrite(buzzPin,HIGH);  
}  
else  
{  
    digitalWrite(ledPin,LOW);  
    digitalWrite(buzzPin,LOW);  
}  
delay(100);  
}
```