Project Planning Phase

Date	22 October 2022			
Team ID	PNT2022TMID02593			
Project Name	Personal Expense Tracker Application			
Maximum Marks	8 Marks			

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task		Priority	Team Members		
	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Lenin		
g		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Manoj		
Sprint 1	Login	USN-3	As a user, I can log into the application by entering email & password	1	High	Nithyanantham		
	Dashboard	USN-4	Logging in takes to the dashboard for the logged user.	`2	High	Jaya Suriya		
Bug fixes, routine checks and improvisation by everyone in the team *Intended bugs only								
	Workspace	USN-1	Workspace for personal expense tracking	2	High	Manoj		

	Charts	USN-2	Creating various graphs and statistics of customer's data		Medium	Nithyanantham
Sprint 2	Connecting to IBM DB2	USN-3	Linking database with dashboard	2 High J		Jaya Suriya
		USN-4	Making dashboard interactive with JS		High	Lenin
		USN-1	Wrapping up the server side works of frontend	1	Medium	Nithyanantham
Sprint-3	Watson Assistant	USN-2	Creating Chatbot for expense tracking and for clarifying user's query	1	Medium	Lenin
	SendGrid	USN-3	Using SendGrid to send mail to the user about their expenses	1	Low	Jaya Suriya
	USN-4 Integrating both frontend and backend		Integrating both frontend and backend	2		Manoj
	Bug fixes, r	outine check	es and improvisation by everyone in the team *Intended	d bugs o	nly	
	Docker	USN-1	Creating image of website using docker/	2	High	Jaya suriya
Sprint-4	Cloud Registry	USN-2	Uploading docker image to IBM Cloud registry		High	Lenin
	Kubernetes	USN-3	Create container using the docker image and hosting the site		High	Manoj
	Exposing	USN-4	Exposing IP/Ports for the site		High	Nithyanantham

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022

Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

Velocity:

We have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Calculating the team's average velocity (AV).

$$AV = \underbrace{\text{Sprint duration}}_{Velocity} = \underbrace{20}_{6} = 3.33$$

Burndown Chart:

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burndown charts can be applied to any project containing measurable progress over time.







