Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID07231
Project Name	Project – Car resale value prediction
Maximum Marks	4 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional User Story User Story / Task Requirement (Epic) Number		Story Points	Priority	Team Members	
Sprint-1	Dataset reading and	USN-1	Cleaning the dataset and splitting to dependent	2	High	Ashin velt
	Pre processing		and independent variables			
Sprint-2	Building the model	USN-2	Choosing the appropriate model for building and saving the model as pickle file	1	High	Eniyavan V
Sprint-3	Application building	USN-3	Using flask deploying the ML model	2	Medium	Harish P
Sprint-4	Train the model in	USN-4	Finally train the model on IBM cloud and	2	Medium	Derrickson Danniel T

IBM	deploy the application		
	. ,		

Sprint Delivery Plan

Date	22 October 2022
Team ID	PNT2022TMID40776
Project Name	Project – Car resale value prediction
Maximum Marks	4 Marks

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
15	5 Days	24 Oct 2022	29 Oct 2022	15	29 Oct 2022
15	5 Days	31 Oct 2022	05 Nov 2022	15	05 Nov 2022
15	5 Days	07 Nov 2022	12 Nov 2022	15	12 Nov 2022
15	5 Days	14 Nov 2022	19 Nov 2022	15	19 Nov 2022
	Points 15 15 15	Points 5 Days 15 5 Days 15 5 Days 15 5 Days	Points 5 Days 24 Oct 2022 15 5 Days 31 Oct 2022 15 5 Days 07 Nov 2022	Points (Planned) 15 5 Days 24 Oct 2022 29 Oct 2022 15 5 Days 31 Oct 2022 05 Nov 2022 15 5 Days 07 Nov 2022 12 Nov 2022	Points (Planned) Completed (as on Planned End Date) 15 5 Days 24 Oct 2022 29 Oct 2022 15 15 5 Days 31 Oct 2022 05 Nov 2022 15 15 5 Days 07 Nov 2022 12 Nov 2022 15



We have a 5-day sprint duration, and the velocity of the team is 15 (points per sprint). The team's average velocity (AV) per iteration unit (story points per day)

Actual Velocity = Sprint Duration/Velocity = 15/5 = 3

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

