

BRAINSTORMING

1. An interface will be built to give users the best user interface and experience.

2. The user will enter the marks of high school. This mark will be processed at the backend.

3. The algorithms in this particular program take inputs and process them. The algorithm gets data from a predefined CSV file containing a list of universities.


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4. This data is now processed using applied data science techniques. This method uses a specific model to train data to make better predictions.

5. Now the data fetched by the algorithm is transferred from the backend to the frontend UI.