

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID06735
Project Name	Project – Early Detection of Chronic Kidney Disease
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	New user enters into the System. He/ She can register into the Application by entering user details such as username and mobile number	3	High	Malini S Mythili M Naveena D Nisha R
Sprint-2	User mail Verification	USN-2	The user will receive mail verification through Gmail.	3	High	Malini S Mythili M Naveena D Nisha R
Sprint-1	Login	USN-3	After Successful registration the user can Log into the application by entering the registered Username and Password	2	High	Malini S Mythili M Naveena D Nisha R

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-2	Dashboard	USN-4	User can get into the Dashboard only when the Verification Successful. After the user can access the displayed information in the Dashboard	3	High	Malini S Mythili M Naveena D Nisha R
Sprint-3	Data collection	USN-5	Diagnosed result data will be entered by the user.	2	Medium	Malini S Mythili M Naveena D Nisha R
Sprint-4	Prediction result	USN-6	By the collected data the trained model will predict and display the result.	2	High	Malini S Mythili M Naveena D Nisha R
Sprint-4	Providing suggestion and Prescription	USN-7	Based on the result the suggestion varies.	2	Low	Malini S Mythili M Naveena D Nisha R
Sprint-1	Dataset Collection	USN-8	Chronic Kidney Disease dataset identification	2	High	Malini S Mythili M Naveena D Nisha R

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Clean the Dataset	USN-9	The dataset had to be cleaned. Cleaning process includes removing null values, Replacing missing values, segregation of test and train data.	3	High	Malini S Mythili M Naveena D Nisha R
Sprint-2	Train ML Model in IBM	USN-10	The model will be trained using IBM dataset.	4	High	Malini S Mythili M Naveena D Nisha R
Sprint-3	Model Testing	USN-11	The model will be tested using the test data.	3	High	Malini S Mythili M Naveena D Nisha R
Sprint-3	Integration	USN-12	HTML file and python Code Integration.	2	Medium	Malini S Mythili M Naveena D Nisha R
Sprint-4	Deployment	USN-13	The model will be deployed in Cloud.	3	Medium	Malini S Mythili M Naveena D Nisha R
Sprint-4	Further Clarification	USN-14	The problems which are faced by the user while using the application can be clarified.	2	Medium	Malini S Mythili M Naveena D Nisha R
Sprint-4	Feedback	USN-15	Getting feedback from the user about the application.	2	High	Malini S Mythili M Naveena D Nisha R

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	10	6 Days	24 Oct 2022	29 Oct 2022	10	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	05 Nov 2022	10	05 Nov 2022
Sprint-3	7	6 Days	07 Nov 2022	12 Nov 2022	7	07 Nov 2022
Sprint-4	11	6 Days	14 Nov 2022	19 Nov 2022	11	14 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \text{Sprint duration} / \text{velocity}$$

Where , AV → Average Velocity

$$\text{Sprint 1 AV} = \text{Sprint duration} / \text{velocity} = 10 / 6 = 1.67$$

$$\text{Sprint 2 AV} = \text{Sprint duration} / \text{velocity} = 10 / 6 = 1.67$$

$$\text{Sprint 3 AV} = \text{Sprint duration} / \text{velocity} = 7 / 6 = 1.16$$

$$\text{Sprint 4 AV} = \text{Sprint duration} / \text{velocity} = 11 / 6 = 1.8$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.



