Project Development Phase

Delivery of Sprint -3

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Team ID : PNT2022TMID28243

Team leader : V S Hiteshvar

Team member : I Dhishar

Team member : P Ajay

Team member : A Chandru

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | | | User Story / Task | Story Points | Priority | |
|----------|--------------------------------------|-------------------------|--|--------------|----------|---------------|
| | Functional Requirements (Epic) | User Story Number | | | | Team Members |
| Sprint-3 | Push Notification | USN-5 | As a user,I will search the food items | 2 | Medium | V S Hiteshvar |
| | | | | | | I Dhishar |
| | | | | | | P Ajay |
| | | | | | | A Chandru |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| | Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|--|--------|-----------------------|----------|-------------------|------------------------------|--|---------------------------------|
|--|--------|-----------------------|----------|-------------------|------------------------------|--|---------------------------------|

| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
|----------|----|--------|-------------|-------------|----|-------------|

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Sprint Duration = Number of (Duration) days per Sprint Velocity = Points per Sprint

Therefore, the AVERAGE VELOCITY IS 4 POINTS PER SPRINT

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

| Sprint number | Day 0 | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 | Day6 |
|------------------|---------------------------------|-------------------------------------|--|---|---|--|---|
| Sprint-3 | 20 | 5 | 5 | 5 | 5 | 0 | 0 |
| | | | | | | | |
| aining effort | 80 | 70 | 42 | 25 | 13 | 8 | 0 |
| eal effort | | | | | | | 0 |
| | | | | | | | |
| | number Sprint-3 aining effort | number Sprint-3 20 aining effort 80 | number Day 0 Sprint-3 20 5 aining effort 80 70 al effort | number Day 0 Day 1 Day 2 Sprint-3 20 5 5 aining effort 80 70 42 | Sprint-3 20 5 5 5 aining effort 80 70 42 25 al effort 42 25 42 25 | Sprint-3 20 5 5 5 aining effort 80 70 42 25 13 | Sprint-3 20 5 5 5 5 0 aining effort 80 70 42 25 13 8 al effort 42 25 13 8 |

