

Assignment -2

CODE:

```
import random

a = random.randint(10, 80)
b = random.randint(0, 80)


print(a)
print(b)

if a > 70:
    print("high temperature")
    if b > 60:
        print("hazard detected")
    else:
        print("only high temp")
elif a==70:
    print("temp at max level")
else:
    print("all good")
```


OUTPUT


main.py		Run	Shell	Clear
1	import random		78	
2	a = random.randint(10, 80)		4	
3	b = random.randint(0, 80)		high temperature	
4	print(a)		only high temp	
5	print(b)		>	
6	if a > 70:			
7	print("high temperature")			
8	if b > 60:			
9	print("hazard detected")			
10	else:			
11	print("only high temp")			
12	elif a == 70:			
13	print("temp at max level")			
14	else:			
15	print("all good")			


main.py		Run	Shell	Clear
1	import random		69	
2	a = random.randint(10, 80)		46	
3	b = random.randint(0, 80)		all good	
4	print(a)		>	
5	print(b)			
6	if a > 70:			
7	print("high temperature")			
8	if b > 60:			
9	print("hazard detected")			
10	else:			
11	print("only high temp")			
12	elif a == 70:			
13	print("temp at max level")			
14	else:			
15	print("all good")			





main.py















JS







Run

50

47

all good

>

Clear

```
1 import random
2 a = random.randint(10, 80)
3 b = random.randint(0, 80)
4 print(a)
5 print(b)
6 if a > 70:
7     print("high temperature")
8     if b > 60:
9         print("hazard detected")
10    else:
11        print("only high temp")
12 elif a==70:
13     print("temp at max level")
14 else:
15     print("all good")
```