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PROJECT

A NOVEL METHOD FOR HANDWRITTEN DIGIT RECOGNITION SYSTEM

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INTRODUCTION

1.1 PROJECT OVERVIEW

Machine learning and deep learning plays an important role in computer technology and artificial intelligence. With the use of deep learning and machine learning, human effort can be reduced in recognizing, learning, predictions and many more areas. This article presents recognizing the handwritten digits (0 to 9) from the famous MNIST dataset, comparing classifiers like KNN, PSVM, NN and convolution neural network on basis of performance, accuracy, time, sensitivity, positive productivity, and specificity with using different parameters with the classifiers. To make machines more intelligent, the developers are diving into machine learning and deep learning techniques. A human learns to perform a task by practicing and repeating it again and again so that it memorizes how to perform the tasks. Then the neurons in his brain automatically trigger and they can quickly perform the task they have learned. Deep learning is also very similar to this. It uses different types of neural network architectures for different types of problems For example object recognition, image and sound classification, object detection, image segmentation, etc. The handwritten digit recognition is the ability of computers to recognize human handwritten digits. It is a hard task for the machine because handwritten digits are not perfect and can be made with many different flavours. The handwritten digit recognition is the solution to this problem which uses the image of a digit and recognizes the digit present in the image.

1.2 PURPOSE

Digit recognition system is the working of a machine to train itself or recognizing the digits from different sources like emails, bank cheque, papers, images, etc. and in different realworld scenarios for online handwriting recognition on computer tablets or system, recognize number plates of, numeric entries in forms filled up by hand and soon. Handwritten character recognition is one of the practically important issues in pattern recognition applications. The main purpose of this project is to build an automatic handwritten digit recognition method for the recognition of handwritten digit strings. To accomplish the recognition task, first, the digits will be segmented into individual digits. Then, a digit recognition module is employed to classify each segmented digit completing the handwritten digit string recognition task. The applications of digit recognition include postal mail sorting, bank check processing, form data entry, etc.

The heart of the problem lies within the ability to develop an efficient algorithm that can recognize handwritten digits and which is submitted by users by the way of a scanner

2. literature survey

EXISTING PROBLEM

Hand writing recognition of characters has been around since the 1980s. The task of handwritten digit recognition, using a classifier, has great importance and use such as online handwriting recognition on computer tablets, recognize zip codes on mail for postal mail sorting, processing bank check amounts, numeric entries in forms filled up by hand (for example tax forms) and soon. There are different challenges faced while attempt to solve problem. The handwritten digits are not always of the same size, thickness, or orientation and position relative to the margins. Our goal was to implement a pattern classification method to recognize the handwritten digits provided in the MNIST data set of images of hand written digits (0 to 9).

The data set used for our application is composed of 300 training images and 300 testing images, and is a subset of the MNIST data set. Handwriting digits and character recognitions have become increasingly important in today's digitized world due to their practical applications in various day to day activities. It can be proven by the fact that in recent years, different recognition systems have been developed or proposed to be used in different fields where high classification efficiency is needed. Systems that are used to recognize Handwriting letters, characters, and digits help people to solve more complex tasks that otherwise would be time consuming and costly. A good example is the use of automatic processing systems used in banks to process bank cheques. Without automated bank cheque processing systems, the bank would be required to employ many employees who may not be as efficient as the computerized processing system.

2.1 REFERENCES

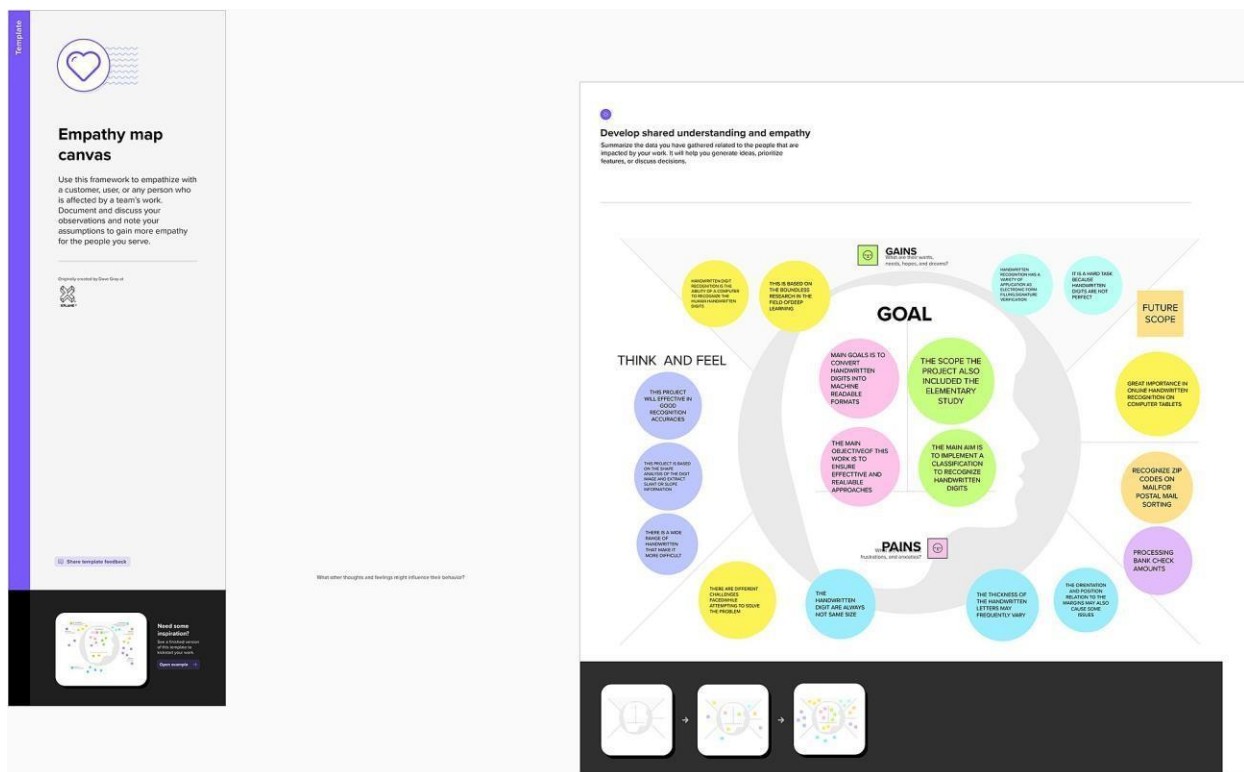
1. K. Gaurav, Bhatia P. K. , his paper deals with the various preprocessing techniques involved in the character recognition with different kind of images ranges from a simple handwritten form based documents and documents containing colored and complex background and varied intensities .In this, different preprocessin techniques like skew detection and correction, image enhancement techniques of contrast stretching, binarization, noise removal techniques, normalization and segmentation, morphological processing techniques are discussed.

2.2 problem statement definition

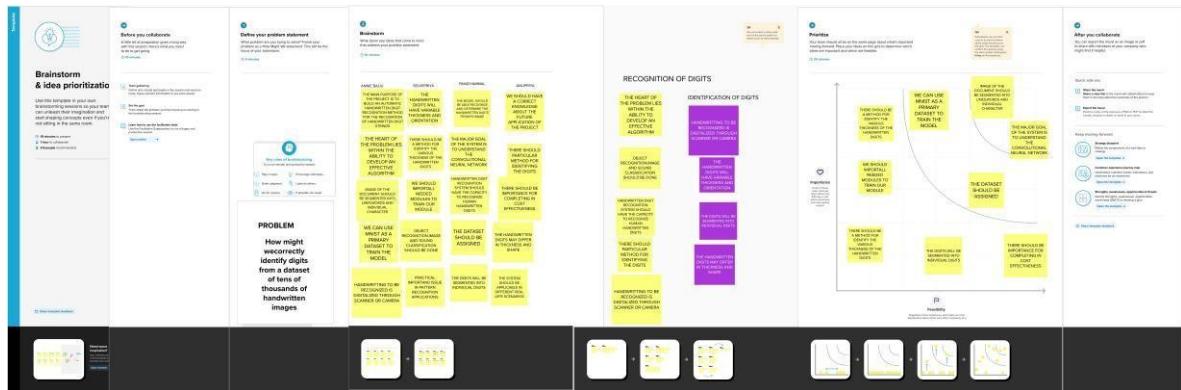
The goal of this project is to create a model that will be able to recognize and determine the handwritten digits from its image by using the concepts of Convolution Neural Network. Though the goal is to create a model which can recognize the digits, it can be extended to letters and an individual's handwriting. The major goal of the proposed system is understanding Convolutional Neural Network, and applying it to the handwritten recognition system.

IDEATION & PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS



3.2 IDEATION AND BRAINSTORMING



3.3 PROPOSEDSOLUTION

S. No.

Parameter

Description

Problem Statement (Problem to be solved)

Predicting the performance level of cars is an important and interesting problem. The main goal is to predict the performance of the car improve certain behaviours the vehicle. This can significantly help to improve the system's fuel consumption and increase efficiency. The performance analysis of the car is based on the engine type, no of engine cylinders, fuel type, horsepower, etc. These are the factors on which the health of the car can be predicted. It is an on-going process of obtaining, researching, analysing, and recording health based on the above three factors.

The performance objectives like mileage, dependability, flexibility and cost can be grouped together to play a vital role in the prediction and engine management system.

This approach is a very important step towards understanding the vehicle's performance.

Idea / Solution description	To train the system with the dataset using a regression model and it will be integrated to the web-based application where the user is notified with the status.
Novelty / Uniqueness	Giving the public and the manufacturer the feature to analyse their vehicle's performance.
Social Impact / Customer Satisfaction	<p>The petrol/diesel cost can become lower due to a better mileage performance and the existing vehicle parts can be reused which increases the reusability thus decreases the cost on new products and the physically abled people have better seat comfort because of accessories work. Better mileage and better engine maintenance provides complete combustion thus emitting less harmful gases.</p> <p>The web-based application has a friendly UI for the customer to enter their vehicles detail and the system predicts the value within few seconds.</p>

Business Model
(Revenue Model)

Scalability of the Solution
will be scalable
when the parts used to

The project

measure data in vehicles is feasible and the ML model is fast in processing data.

3.4 PROBLEM SOLUTION FIT

Project Title: Project Design Phase-I - Solution Fit Template Team ID: PNT2022TMIDxxxxxx

Define CS, fit into CC	<div>1. CUSTOMER SEGMENT</div>	<div>6. CUSTOMER CONSTRAINTS</div> <div>The general problem is the similarity between the digits such as 1 and 7,5 and 6,3 and 8,2 and 5,2 and 7 this problem is faced more when many people write single digit with a variety of Handwriting</div>	<div>5. AVAILABLE SOLUTIONS</div> <div>Which solutions are available to the customers when they face the problem</div> <div>Handwritten digits from the MNIST database are already famous among the community for many decades the existing system is not that much effective because variation in handwritten digits</div>	Explore AS, differentiate
	<div>2. JOBS-TO-BE-DONE / PROBLEM</div> <div>Handwritten digit recognition is a hard task because the handwritten digits are not perfect each handwritten digits may different size , orientation there are wide range handwriting that may be tricky job</div>	<div>4.ROOT CAUSE OF THE PROBLEM</div> <div>Uniqueness and variety in handwriting of different individuals also influence the formation and appearance of the digits</div>	<div>7. BEHAVIOUR</div> <div>Customer are using the convolutional neural network method for handwritten digit recognition but it is not that much effective when compared to the method using the deep learning and machine learning</div>	

<div>3. TRIGGERS</div> <div>This project is to build an automatic handwritten digit recognition method for the recognition of the handwritten digit string .The difficulties in finding handwritten digit string images that are in different flavors may trigger the customer</div>	<div>10. YOUR SOLUTION</div> <div>The proposed system is based on the basis of the machine learning and deep learning using this method the human effort can be reduced in recognition</div>	<div>8. CHANNELS of BEHAVIOUR</div> <div>Digit recognition system is working of a machine to train itself or recognition the digits from different sources like emails ,bank cheque ,paper , images,</div>
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4. REQUIREMENT ANALYSIS

4.1 FUNCTIONAL REQUIREMENTS

FR-1

Sub Requirement (Story / Sub-Task)

Image Data: Handwritten digit recognition refers to a computer's capacity to identify human handwritten digits from a variety of sources, such as photographs, documents, touch screens, etc., and categorise them into ten established classifications (0-9). In the realm of deep learning, this has been the subject of countless studies.

FR-2

Website: Web hosting makes the code,

graphics, and other items that make up a website accessible online. A server hosts every website you've ever visited. The type of hosting determines how much space is allotted to a website on a server. Shared off

dedicated, VPS, and reseller hosting are the four basic varieties.

FR-3

Digit Classifier Model:

To train a convolutional network to predict the digit from an image, use the MNIST database of handwritten digits. get the training and validation data first.

Cloud: The cloud offers a range of IT services, including virtual storage, networking, servers, databases, and applications. In plain English, cloud computing is described as a virtual platform that enables unlimited storage and access to your data over the internet.

Modified National Institute of Standards and Technology dataset: The abbreviation MNIST stands for the MNIST dataset. It is a collection of 60,000 tiny square grayscale photographs, each measuring 28 by 28, comprising handwritten single digits between 0 and 9.

Import the libraries: Libraries required are Keras, Tensor flow, Numpy, Pillow, Tkinter.

- Keras: Keras is a powerful and easy-to-use free opensource Python library for developing and evaluating deep learning models. It wraps the efficient numerical computation libraries Theano and TensorFlow and allows you to define and train neural network models in just a few lines of code. It uses libraries such as Python, C#, C++ or standalone machine learning toolkits. Theano and TensorFlow are very powerful libraries but difficult to understand for creating neural networks. Keras is based on minimal structure that provides a clean and easy way to create deep learning models based on TensorFlow or Theano. Keras is designed to quickly define deep learning models. Well, Keras is an optimal choice for deep learning applications.
- TensorFlow: TensorFlow is a Python library for fast numerical computing created and released by Google. It is a foundation library that can be used to create Deep Learning models directly or by using wrapper libraries that simplify the process built on top of TensorFlow. TensorFlow tutorial is designed for both beginners and professionals. Our tutorial provides all the basic and advanced concept of machine learning and deep learning concept such as deep neural network, image processing and sentiment analysis. TensorFlow is one of the famous deep learning frameworks, developed by Google Team. It is a free and opensource software library and designed in Python programming language, this tutorial is designed in such a way that we can easily implement deep learning project on TensorFlow in an easy and efficient way. Unlike other numerical libraries intended for use in Deep Learning like Theano, TensorFlow was designed for use both in research and development and in production systems. It can run on single CPU systems, GPUs as well as mobile devices and large scale distributed systems of

hundreds of machines.

- Numpy: NumPy is a Python library used for working with arrays. It also has functions for working in the off
- domain of linear algebra, Fourier transform, and matrices. Numpy which stands for Numerical Python, is a library consisting of multidimensional array objects and a collection of routines for processing those arrays. Using NumPy, mathematical and logical operations on arrays can be performed. This tutorial explains the basics of NumPy such as its architecture and environment. It also discusses the various array of functions, types of indexing, etc. It is an open source project and you can use it freely.

NumPy stands for Numerical Python.

NumPy aims to provide an array object that is up to 50x faster than traditional Python lists. The array object in NumPy is called ndarray, it provides a lot of supporting functions that make working with the ndarray very easy. Arrays are very frequently used in data science, where speed and resources are very important.

- Pillow: Pillow is a free and open source library for the Python programming language that allows you to easily create & manipulate digital images. Pillow is built on top of PIL (Python Image Library). PIL is one of the important modules for image processing in Python. However, the PIL module is not supported since 2011 and doesn't support python 3. Pillow module gives more functionalities, runs on all major operating system and support for python 3. It supports wide variety of images such as "jpeg", "png", "bmp", "gif", "ppm", "tiff". You can do almost anything on digital images using pillow module. Apart from basic image processing functionality, including point operations, filtering images using builtin convolution kernels, and color space conversions.
- Tkinter: Tkinter is the standard and easy way to create Tk GUI toolkit. GUI library for Python. Python when combined with Tkinter provides a fast GUI applications. We need to import all the Tkinter provides a powerful object-oriented interface to the modules that we are going to need for training our model. library already contains some datasets and MNIST is one of them. The Keras So we can easily import the dataset through Keras. The `mnist.load_data()` method returns the training data, its labels along with the testing data and its

labels. Loading the Data Set:

- MNIST Data Set: modified National Institute of Standards and Technology (MNIST) is a large set of computer vision dataset which is extensively used for

training and testing different systems. It was created from the two special datasets of National Institute of Standards and Technology (NIST) which holds binary images of handwritten digits. The training set contains handwritten digits from 250 people, among them 50% training dataset was employees from the Census Bureau and the rest of it was from high school students. However, it is often attributed as the first datasets among other datasets to prove the effectiveness of the neural networks. The database contains 60,000 images used for training as well as few of them can be used for crossvalidation purposes and 10,000 images used for testing. All the digits are grayscale and positioned in a fixed size where the intensity lies at the center of the image with 28×28 pixels. Since all the images are 28×28 pixels, it forms an array which can be flattened into $28 \times 28 = 784$ dimensional vector. Each component of the vector is a binary value which describes the intensity of the pixel.

4.2 NON-FUNCTIONAL REQUIREMENTS

FR No.	Non-Functional Requirement	Description
NFR-1	Usability	<p>One of the very significant problems in pattern recognition applications is the recognition of handwritten characters. Applications for digit recognition include filling out forms, processing bank checks, and sorting mail.</p>
NFR-2	Security	<p>1) The system generates a thorough description of the instantiation parameters, which might</p>
NFR-3	Reliability	<p>The samples are used by the neural network to automatically deduce rules for reading handwritten digits. Furthermore, the network may learn more about handwriting and hence enhance its accuracy by increasing the quantity of training instances. Numerous techniques and algorithms, such as Deep Learning/CNN, SVM, Gaussian Naive Bayes, KNN, Decision Trees, Random Forests, etc., can be used to recognise handwritten numbers.</p>

NFR-4

Accuracy

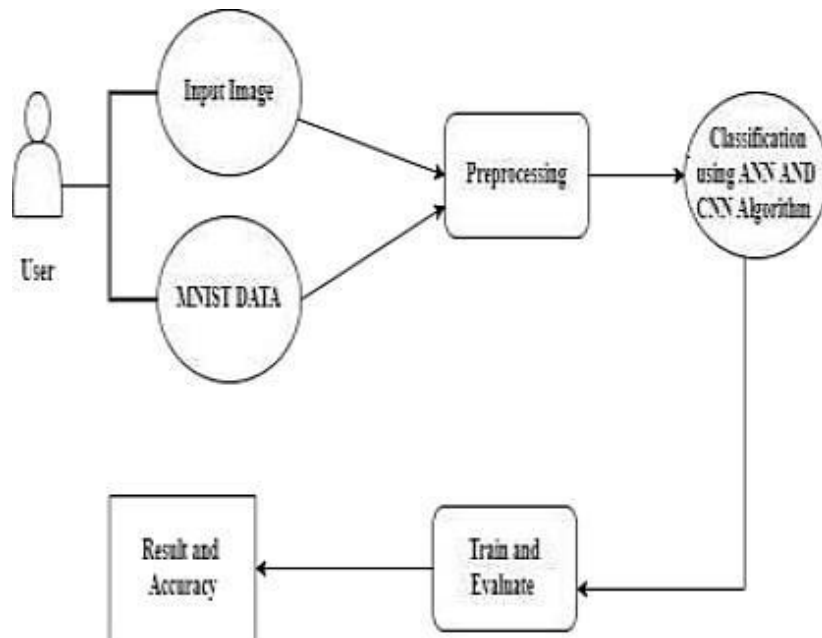
With typed text in high-quality photos, optical character recognition (OCR) technology offers accuracy rates of greater than 99%. However, variances in spacing, abnormalities in handwriting, and the variety of human writing styles result in less precise character identification.

NFR-5

Availability

5. PROJECT DESIGN

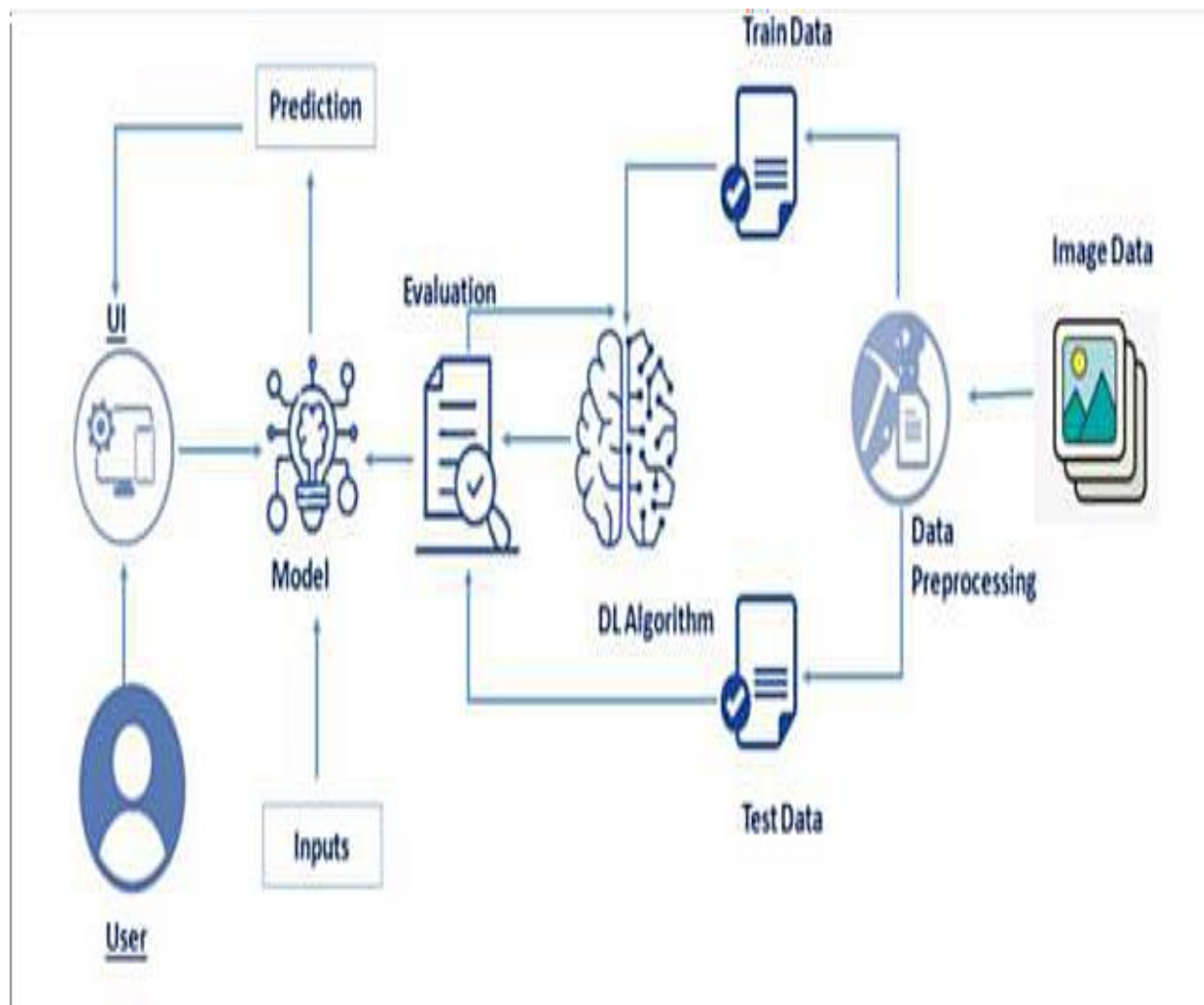
5.1 DATA FLOW DIAGRAM



5.2 SOLUTION AND TECHNICAL ARCHITECTURE

SOLUTION ARCHITECTURE

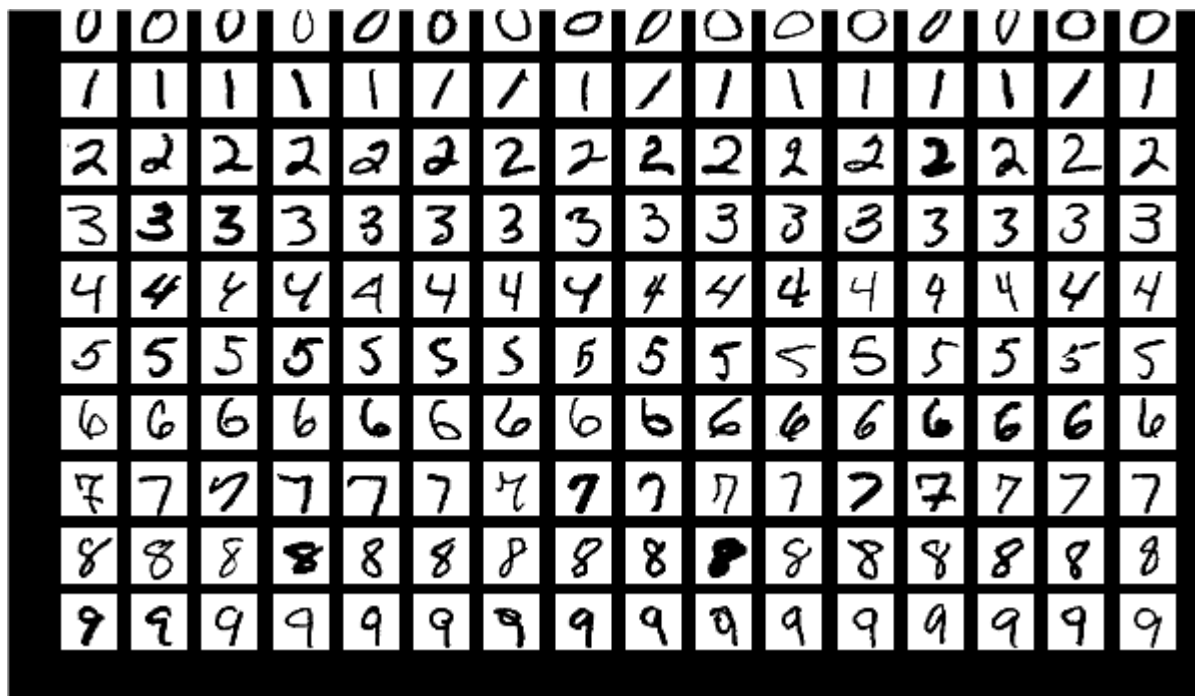
PROJECT DESCRIPTION: Given that everyone in the world has their own writing style, handwriting detection is one of the most intriguing research projects now underway. It is the computer's capacity to automatically recognise and understand handwritten figures or letters. Because of advances in science and technology, everything is being digitalized in order to reduce human effort. As a result, handwritten digit identification is required in many real-time applications. The MNIST data collection, which contains 70000 handwritten digits, is commonly employed in this recognition process. To train these photos and create a deep learning model, we use artificial neural networks. A web application is developed that allows the user to uploadan image of a handwritten digit.



SOLUTION

MNIST Dataset Description:

The MNIST Handwritten Digit Recognition Dataset includes 60,000 training and 10,000 testing handwritten digit images. Each image has a height of 28 pixels and a width of 28 pixels, for a total of 784 (28*28) pixels. Each pixel is connected with a single pixel value. It indicates how bright or dark that pixel is (larger numbers indicates darker pixel). This pixel value is an integer between 0 and 255.



PROCEDURE:

1. Install the latest TensorFlow library.
2. Prepare the dataset for the model.
3. Develop Single Layer Perceptron model for classifying the handwritten digits.
4. Plot the change in accuracy per epochs.
5. Evaluate the model on the testing data.
6. Analyse the model summary.
7. Add hidden layer to the model to make it Multi-Layer Perceptron.
8. Add Dropout to prevent overfitting and check its effect on accuracy.
9. Increasing the number of Hidden Layer neuron and check its effect on accuracy.
10. Use different optimizers and check its effect on accuracy.
11. Increase the hidden layers and check its effect on accuracy

MNIST is a dataset which is widely used for handwritten digit recognition. The dataset consists of 60,000 training images and 10,000 test images. The artificial neural networks can all most mimic the human brain and are a key ingredient in image processing field. Handwritten digit recognition using MNIST dataset is a major project made with the help of Neural Network. It basically detects the scanned images of handwritten digits.

We've taken it a step further, and our handwritten digit recognition technology not only recognises scanned images of handwritten numbers, but also allows you to write digits on the screen and have them recognised using an integrated GUI.

Approach:

We will approach this project by using a three-layered Neural Network.

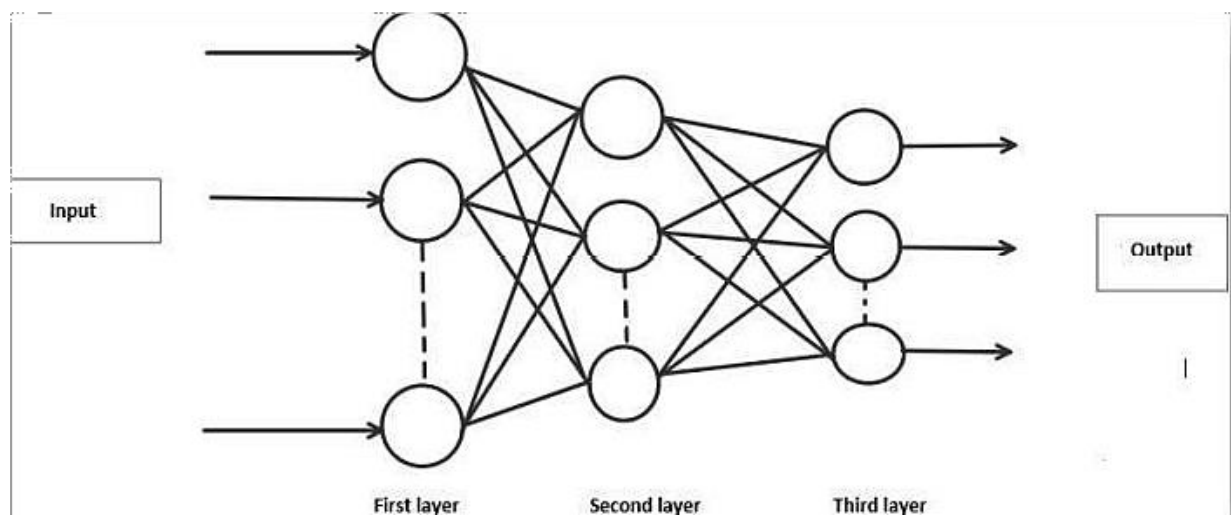
- **The input layer:** It distributes the features of our examples to the next layer for calculation of activations of the next layer.
- **The hidden layer:** They are made of hidden units called activations providing nonlinear ties for the network. A number of hidden layers can vary according to our requirements.
- **The output layer:** The nodes here are called output units. It provides us with the final prediction of the Neural Network on the basis of which final predictions can be made.

A neural network is a model based on how the brain functions. It is made up of several layers with numerous activations, which mirror neurons in our brain. A neural network attempts to learn a set of parameters from a set of data, which may aid in recognising underlying links. Because neural networks can adapt to changing input, they can produce the best possible results without having to rethink the output criteria.

METHODOLOGY:

We created a Neural Network with one hidden layer and 100 activation units (excluding bias units). Data is loaded from a .mat file, then features (X) and labels (Y) are extracted. Then, to avoid overflow during computation, features are divided by 255 and rescaled into a range of [0,1]. The data is divided into 60,000 training instances and 10,000 testing examples.

Feedforward is used with the training set to calculate the hypothesis, followed by backpropagation to reduce the error between the layers. To solve the issue of overfitting, the regularisation parameter λ is adjusted to 0.1. The optimizer is run 70 times to get the best fit model.



ALGORITHM:

Forward Propagation Architecture:

It is a brief description of how the CNN module will extract features and categorize the image based on them. The network's input layer, hidden layers, and output layer are depicted in the design. The feature extraction phase of the network involves multiple layers, including convolution and resampling.

Explanation of given system:

- The first layer of the architecture is the User layer. User layer will comprise of the people who interacts with the app and for the required results.
- The next three layers is the frontend architecture of the application. The application will be developed using which is the open-source platform for HTML, CSS and JavaScript. The application is deployed in the localhost which is shown on the browser. Through the app, the user will be able to upload pictures of the handwritten digits and convert it into the digitalized form.
- The one in between the database and view layer is the business layer which is the logical calculations on the basis of the request from the client side. It also has the service interface.
 - The backend layer consists of two datasets: Training Data and Test Data. The MNIST database has been used for that which is already divided into training set of 60,000 examples and test of 10,000examples.
- The training algorithm used is Convolution Neural Network. This will prepare the trained model which will be used to classify the digits present in the test data. Thus, we can classify the digits present in the images as: Class 0,1,2,3,4,5,6,7,8,9

WORKING:

- Neural Networks receive an input and transform it through a series of hidden layers.
 - zzEach hidden layer is made up of a set of neurons, where each neuron is fully connected to all neurons in the previous layer.
- Neurons in a single layer function completely independently.
- The last fully connected layer is called the "output layer."

Convolution Layer:

The Convolutional layer is the core building block of a CNN. The layer's parameters consist of a set of learnable filters (or kernels), which have a small receptive field, but extend through the full depth of the input volume. During the forward pass, each filter is convolved across the width and height of the input volume, computing the dot product between the entries of the filter and the input and producing a 2- dimensional activation map of that filter. As a result, the network learns filters that activate when they see some specific type of feature at some spatial

position in the input.

Feature Extraction:

All neurons in a feature share the same weights. In this way all neurons detect the same feature at different positions in the input image. Reduce the number of free parameters.

Subsampling Layer:

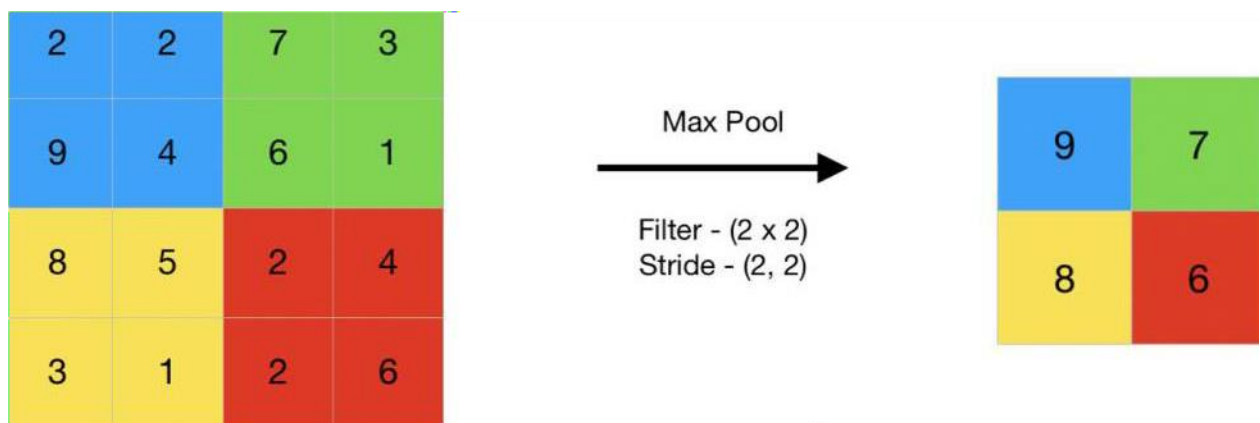
Subsampling, or down sampling, refers to reducing the overall size of a signal. The subsampling layers reduce the spatial resolution of each feature map. Reduce the effect of noises and shift or distortion invariance is achieved.

Pooling layer:

It is common to periodically insert a Pooling layer in-between successive Conv layer in a Convnet architecture. Its function is to progressively reduce the spatial size of the representation to reduce the number of parameters and computation in the network, and hence to also control overfitting. The Pooling Layer operates independently on every depth slice of the input and resizes it spatially, using the MAX operation.

TensorFlow:

TensorFlow is an open-source machine learning library for research and production. TensorFlow offers APIs for beginners and experts to develop for desktop, mobile, web, and cloud. See the sections below to get started. By scanning the numerical digit and convert into png format using python3 command in terminal we can get text output and sound output.



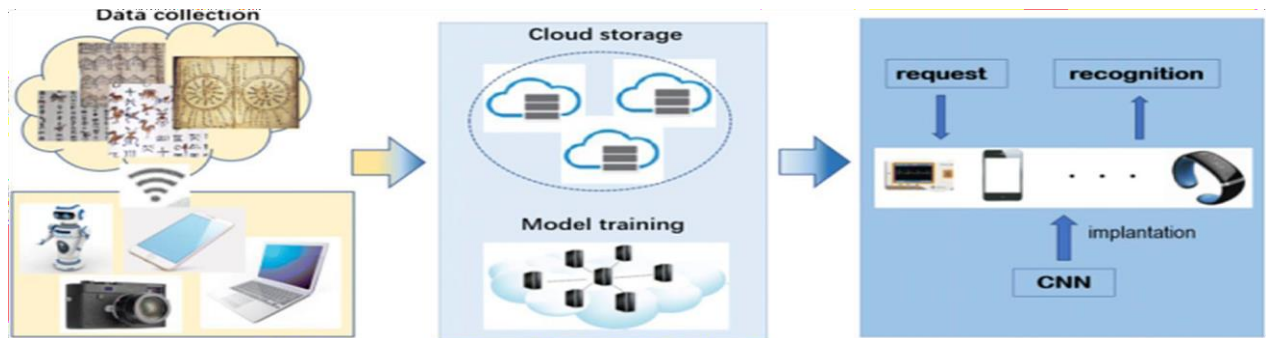
RESULT:

As with any study or project undertaken in the field of machine learning and image recognition, We do not consider our results to be perfect after processing. Machine learning is a field that is always evolving, and there is always room for advancement improvement in your process; there will always be something new strategy that produces superior outcomes for the same challenge. The application has been submitted.

Three models were used: Multi-Layer Perceptron (MLP), Convolution Neural Network (CNN),

and Network (CNN). The accuracy of the classifier varies depending on the model which demonstrates which is superior.

TECHNICAL ARCHITECTURE



COMPONENTS AND TECHNOLOGIES

Component	Description	Technology
1. User Interface How user interacts with application e.g. Web UI, MobileApp, Chatbot etc.		HTML, CSS, JavaScript
2. 2.Application Logic-1 Logic for a process in the application		Python
3. 3.Application Logic-2 Logic for a process in the application		IBM Watson STT service IBM Watson Assistant
4. 4.Application Logic-3 Logic for a process in the application		MySQL, NoSQL, etc.
Database Data Type, Configurations etc.		

Application Characteristics

S.No	Characteristics	Description	Technology
1.	Open-Source	Frameworks	The open-source frameworks used are listed.

	The technology	of Opensource	framework
2.	Security Implementations the security / access controls implemented, use offirewalls etc.	Listing all	SHA-256, Encryptions, IAM Controls, OWASP
3.	Scalable Architecture the scalability of architecture used insystem. User friendly and highly flexible.	To justify	3 – tier, Micro-services

Availability

Figures and

Distributed servers, IBM cloud

abstract. The capabilities for recognizing
handwrittendigits have been implemented. These
characteristics extract slope or slant information
from the digit image based on shape analysis. They
are successful in achieving high recognition
accuracy.

5.

Performance

The handwritten

digits

are accurately classified with an accuracy of
typicalneural network .

number of requests per sec, use of Cache

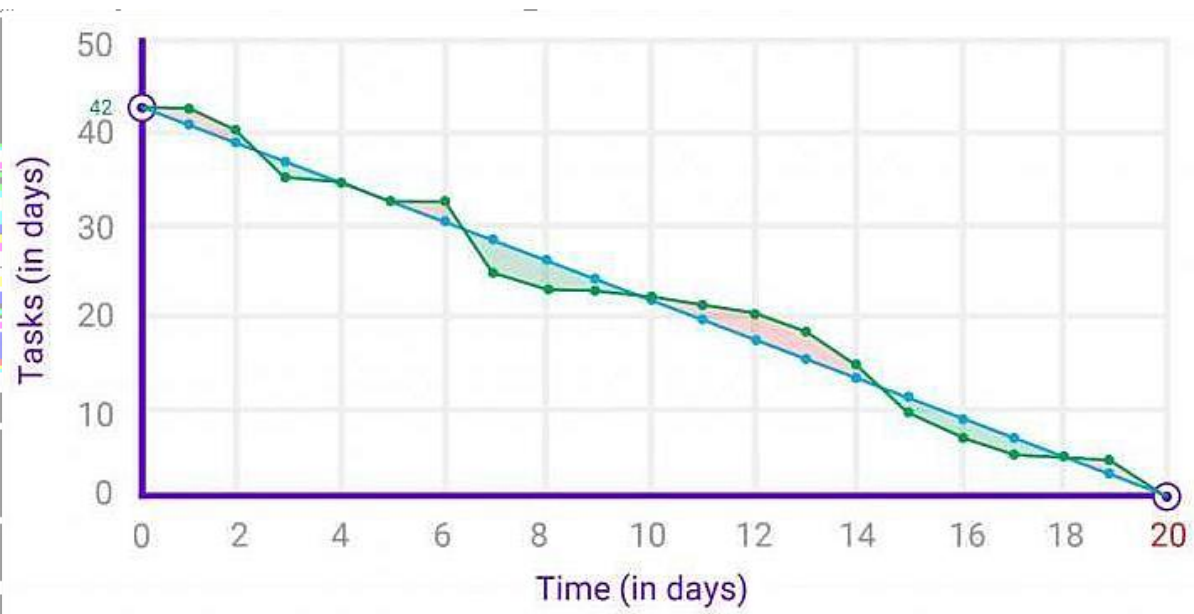
6.PROJECT PLANNING AND SCHEDULING

6.1 SPRINT PLANNING AND ESTIMATION

Product Backlog, Sprint Schedule, and Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority
Sprint-1	Data Collection	USN-1	As a user, I can collect the dataset from various resources with different handwritings.	10	Low
Sprint-1	Data Preprocessing	USN-2	As a user, I can load the dataset, handling the missing data, scaling and split data into train and test.	10	Medium
Sprint-2	Model Building	USN-3	As a user, I will get an application with ML model which provides high accuracy of recognized handwritten digit.	5	High
Sprint-2	Add CNN layers	USN-4	Creating the model and adding the input, hidden, and output layers to it.	5	High
Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority
Sprint-2	Compiling the model	USN-5	With both the training data defined and model defined, it's time to configure the learning process.	2	Medium

Sprint-2	Train & test the model	USN-6	As a user, let us train our model with our image dataset.	6	Medium
Sprint-2	Save the model	USN-7	As a user, the model is saved & integrated with an android application or web application in order to predict something.	2	Low
Sprint-3	Building UI Application	USN-8	As a user, I will upload the handwritten digit image to the application by clicking a upload button.	5	High
Sprint-3	USN-9	As a user, I can know the details of the fundamental usage of the application.	5	Low	
Sprint-3	USN-10	As a user, I can see the predicted / recognized digits in the application.	5		Medium
Sprint-4	Train the model on IBM	USN-11	As a user, I train the model on IBM and integrate flask/Django with scoring end point.	10	High
Sprint-4	Cloud Deployment	USN-12	As a user, I can access the web application and make the use of the product from anywhere.	10	High



7. CODING AND SOLUTIONING

7.1 FEATURE 1

Import the libraries and load the dataset:

First, we are going to import all the modules that we are going to need for training our model.

The Keras

library already contains some datasets and MNIST is one of them. So we can easily import the dataset and start working with it.

The `mnist.load_data()` method returns us the training data, its labels and also the testing data and its labels

```
import keras
from keras.datasets import mnist
from keras.models import Sequential
from keras.layers import Dense, Dropout, Flatten
from keras.layers import Conv2D, MaxPooling2D
from keras import backend as K
# the data, split between train and test sets
(x_train, y_train), (x_test, y_test) = mnist.load_data()
print(x_train.shape, y_train.shape)
```

```
(60000, 28, 28) (60000,)
```

Preprocess the data:

The image data cannot be fed directly into the model so we need to perform some operations and **process**

the data to make it ready for our neural network. The dimension of the training data

is (60000, 28, 28). The CNN model will require one more dimension so we reshape the matrix to `shape(60000, 28, 28, 1)`

```

x_train = x_train.reshape(x_train.shape[0], 28, 28, 1)
x_test = x_test.reshape(x_test.shape[0], 28, 28, 1)
input_shape = (28, 28, 1)
# convert class vectors to binary class matrices
y_train = keras.utils.to_categorical(y_train, 10)
y_test = keras.utils.to_categorical(y_test, 10)
x_train = x_train.astype('float32')
x_test = x_test.astype('float32')
x_train /= 255
x_test /= 255
print('x_train shape:', x_train.shape)
print(x_train.shape[0], 'train samples')
print(x_test.shape[0], 'test samples')

```

```

x_train shape: (60000, 28, 28, 1)
60000 train samples
10000 test samples

```

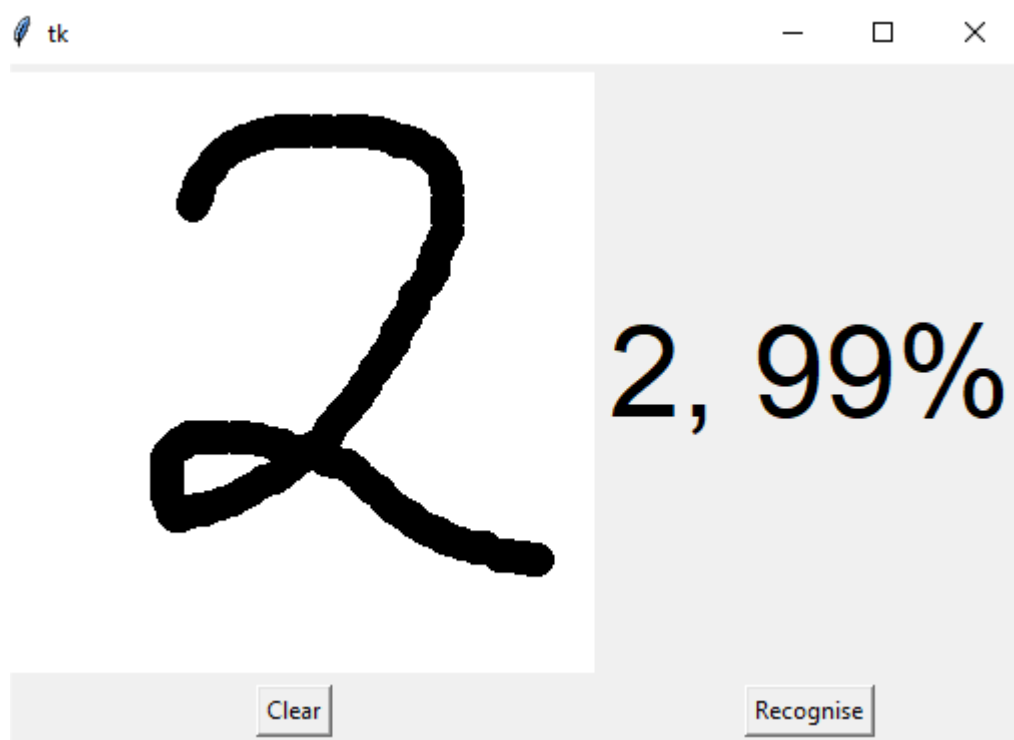
Create the model:

Now we will create our CNN model in Python data science project. A CNN model generally consists of convolutional and pooling layers.

It works better for data that are represented as grid structures, this is the reason why CNN works well for image classification problems.

The dropout layer is used to deactivate some of the neurons and while training, it reduces overfitting of the model. We will then compile the model with the **Adadelta** optimizer

7.2 FEATURE 2

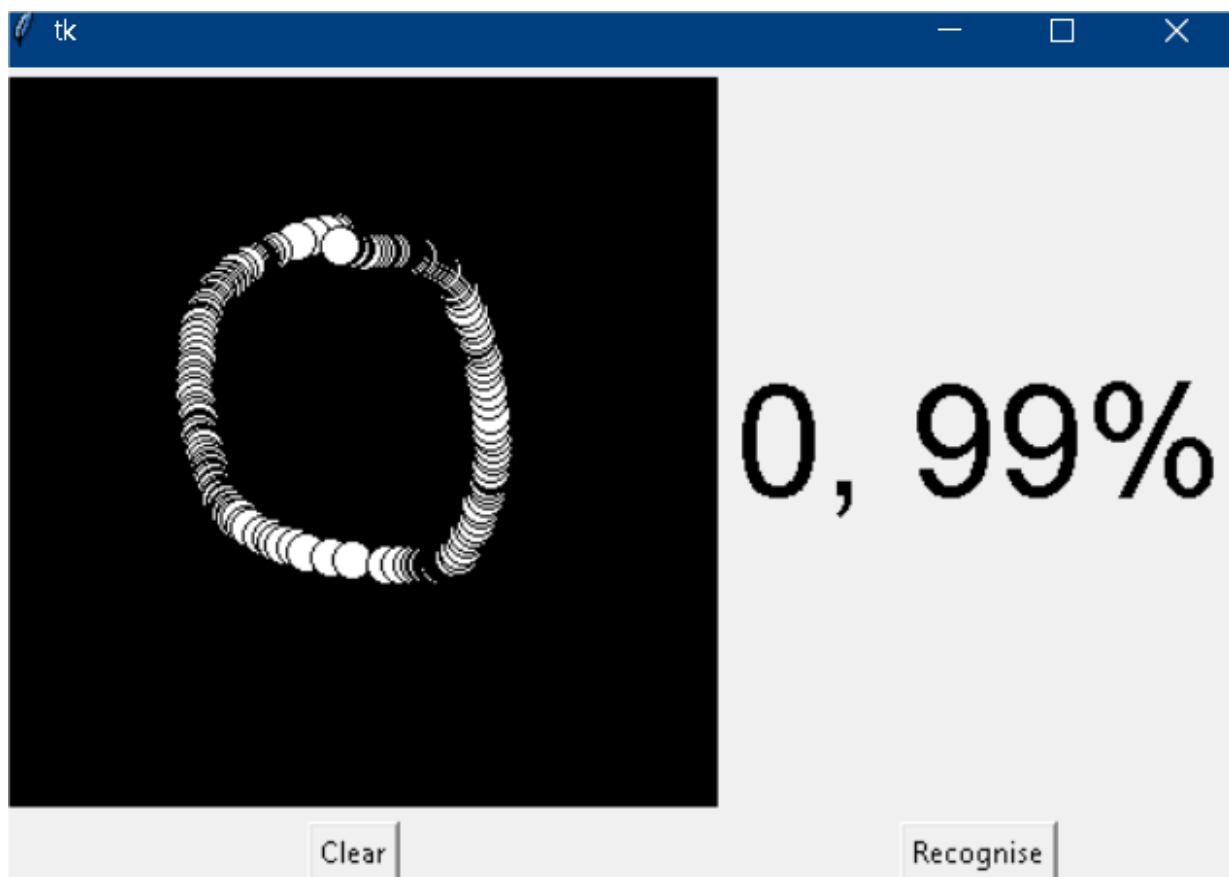


A large, thick, black handwritten digit '6' is displayed on a white background.

6, 77%

Clear

Recognise



8.RESULTS

8.1 PERFORMANCE METRICS

Our model is built to work on real-world data, and real-world images are not even close to MNIST raster images, a lot of pre-processing was done to make a real image to look like a rasterimage. Accuracy:

score Our model stopped training at the 2nd epoch as it reached 98.21% training accuracy and 98.51% validation accuracy with 5% training loss and 4% validation loss. The progression of accuracy and loss are representedPrediction:

Our model is able to recognize computer-generated digits as well as handwritten digits. Computer-generated digit prediction is more accurate compared to real-world digit prediction, which can be observed in F

Model Evaluation & Prediction

For real-world image classification prediction, we need to do a little image pre-processing on the real-world images as model training was done with greyscale raster images. The steps of image pre-processing are,

- 1.Loading image
- 2.Convert the image to greyscale
- 3.Resize the image to 28x28
- 4.Converting the image into a matrix form
- 5.Reshape the matrix into 28x28x1

After pre-processing, we predict the label of the image by passing the pre-processed image through the neural network. The output we get is a list of 10 activation values 0 to 9, respectively. The position having the highest value is the predicted label for the image [18].

RESULTS AND DISCUSSION

Our model is built to work on real-world data, and real-worldimages are not even close to MNIST raster images, a lot of pre-processing was done to make a real image to look like a raster image.

9. ADVANTAGES AND DISADVANTAGES

Digit recognition system is the working of a machine to train itself or recognizing the digits from different sources like emails, bank cheque, papers, images, etc. and in different real-world scenarios for online handwriting recognition on computer tablets or system, recognize number plates of numeric entries in forms filled up by hand and so on. The handwritten digit recognition is the ability of computers to recognize human handwritten digits.

It is a hard task for the machine because handwritten digits are not perfect and can be made with many different flavors. The handwritten digit recognition is the solution to this problem which uses the image of a digit and recognizes the digit present in the image.

The goal of this project is to create a model that will be able to recognize and determine the handwritten digits from its image by using the concepts of Convolution Neural Network.

Though the goal is to create a model which can recognize the digits, it can be extended to letters and an individual's handwriting. The major goal of the proposed system is understanding Convolutional Neural Network, and applying it to the handwritten recognition system.

10. CONCLUSION

Our project HANDWRITTEN DIGIT RECOGNITION deals with identifying the digits.

The main purpose of this project is to build an automatic handwritten digit recognition method for the recognition of handwritten digit strings.

In this project, different machine learning methods, which are SVM (Support Vector Machine), ANN (Artificial Neural Networks), and CNN (Convolutional Neural Networks) architectures are used to achieve high performance on the digit string recognition problem.

11. FUTURE SCOPE

The proposed system takes 28x28 pixel sized images as input. The same system with further modifications and improvements in the dataset and the model can be used to build Handwritten Character Recognition System which recognizes human handwritten characters and predicts the output

12. APPENDIX

Python:

Python is an interpreted, high-level, general purpose programming language created by Guido Van Rossum and first released in 1991, Python's design philosophy emphasizes code Readability with its notable use of significant White space. Its language constructs and object oriented approach aim to help programmers write clear, logical code for small and large-scale projects.

Python is dynamically type and garbage collected. It supports multiple programming paradigms, including procedural, object oriented ,and functional programming.

Keras :

Keras is a powerful and easy-to-use free open source Python library for developing and evaluating **deep learning** model .It wraps the efficient numerical computation libraries **Theano** and **TensorFlow** and allows you to define and train neural network models in just a few lines of

code. It uses libraries such as Python, C#, C++ or standalone machine learning toolkits. Theano and TensorFlow are very powerful libraries but difficult to understand neural network. Keras is based on minimal structure that provides a clean and easy way to create deep learning models based on TensorFlow or Theano. Keras is designed to quickly define deep learning models. Well, Keras

is an optimal choice for deep learning applications.

Steps for creating a keras model:

1) First we must define a network model.

2) Compile it, which transforms the simple sequence of layers into a complex group of matrix operations.

3) Train or fit the network.

To import: from keras.models import Sequential From keras.layers import Dense, Activation, Dropout

TensorFlow:

TensorFlow is a Python library for fast numerical computing created and released by Google. It is a foundation library that can be used to create Deep Learning models directly or by using wrapper libraries that simplify the process built on top of **TensorFlow**. TensorFlow tutorial is designed for both beginner and professionals. Our tutorial provides all the basic and advanced concept of machine learning and deep learning concept such as deep neural network, image processing and sentiment analysis. TensorFlow is one of the famous deep learning frameworks, developed by **Google** Team. It is a free and

open source software library and designed in **Python** programming language, this tutorial is designed in such a way that we can easily implement deep learning project on TensorFlow in an easy and efficient way. Unlike other numerical libraries intended for use in Deep Learning like **Theano**, **TensorFlow** was designed for use both in research and development and in production systems. It can run on single CPU systems, GPUs as well as mobile devices and large scale distributed systems of hundreds of machines.

Numpy:

NumPy is a Python library used for working with arrays. It also has functions for working in domain of linear algebra, Fourier transform, and matrices. Numpy which stands for Numerical Python, is a library consisting of multidimensional array objects and a collection of routines for processing those arrays. Using NumPy, mathematical and logical operations on arrays can be performed. This tutorial explains the basics of NumPy such as its architecture and environment. It also discusses the various array

functions, types of indexing, etc. It is an opensource project and you can use it freely.

NumPy stands for Numerical Python. NumPy aims to provide an array object that is up to 50x faster than traditional Python lists. The array object in NumPy is called **ndarray**, it provides a lot of supporting functions that make working with **ndarray** very easy. Arrays are very frequently used in data science, where speed and resources are very important.

Pillow:

Pillow is a free and open source library for the Python programming language that allows you to easily create & manipulate digital images. Pillow is built on top of PIL (Python Image Library). PIL is one of the important modules for image processing in Python. However, the PIL module is not supported since 2011 and does not support python 3.

Pillow module gives more functionalities, runs on all major operating system and support for python 3. It supports wide variety of images such as “jpeg”, “png”, “bmp”, “gif”, “ppm”, “tiff”. You can do almost anything on digital images using pillow module. Apart from basic image processing functionality, including point operations, filtering images using built-in convolution kernels, and color space conversions.

Tkinter:

Tkinter is the standard **GUI library** for Python. Python when combined with Tkinter provides a fast and easy way to create **GUI applications**. Tkinter provides a powerful object-oriented interface to the Tk GUI toolkit. We need to import all the modules that we are going to need for training our model. The Keras library already contains some datasets and MNIST is one of them. So we can easily import the dataset through Keras. The `mnist.load_data()` method returns the training data, its labels along with the testing data and its labels.

Jupyter Notebook:

Jupyter Lab is a web-based interactive development environment for Jupyter notebooks, code, and data. JupyterLab is flexible: configure and arrange the user interface to support a wide range of workflows in data science, scientific computing, and machine learning. JupyterLab is extensible and modular: write plugins that add new components and integrate with existing ones.

Machine Learning:

Machine learning is a method of data analysis that automates analytical model building. It is a branch of artificial intelligence based on the idea that systems can learn from data, identify patterns and make decisions with minimal human intervention.

Deep Learning:

Deep learning is an artificial intelligence (AI) function that imitates the workings of the human brain in processing data and creating patterns for use in decision making. learning is a subset of machine learning in artificial intelligence that has networks capable of learning unsupervised from data that is unstructured or unlabeled. Also known as deep neural learning or deep neural network.

Neural Networks:

A neural network is a series of algorithms that endeavors to recognize underlying relationships in a set of data through a process that mimics the way the human brain operates. In this sense, neural networks refer to systems of neurons, either organic or artificial in nature.

INDEX.HTML

```
<html>
<head>
<title>HDR</title>
<meta name="viewport" content="width=device-width">
<link href="https://fonts.googleapis.com/css2?family=Prompt:wght@600&display=swap"
rel="stylesheet">
<link href="https://fonts.googleapis.com/css2?family=Varela+Round&display=swap"
rel="stylesheet">
<link
href="https://fonts.googleapis.com/css2?family=Source+Code+Pro:wght@500&display=swap"
rel="stylesheet">
<link
href="https://fonts.googleapis.com/css?family=Calistoga|Josefin+Sans:400,700|Pacifico&dis
play=swap" rel="stylesheet">
<link rel="stylesheet"
href="https://stackpath.bootstrapcdn.com/bootstrap/4.3.1/css/bootstrap.min.css"
integrity="sha384-
ggOyR0iXCbMQv3Xipma34MD+dH/1fQ784/j6cY/iJTQUOhcWr7x9JvoRxT2MZw1T"
crossorigin="anonymous">
<link rel="stylesheet" type="text/css" href="{{ url_for('static',filename='css/style.css') }}">
<script src="https://kit.fontawesome.com/b3aed9cb07.js"
crossorigin="anonymous"></script>
<script src="https://code.jquery.com/jquery-3.3.1.slim.min.js" integrity="sha384-
q8i/X+965DzO0rT7abK41JStQIAqVgRVzpbzo5smXKp4YfRvH+8abtTE1Pi6jizo"
crossorigin="anonymous"></script>
<script src="https://cdn.jsdelivr.net/npm/popper.js/1.14.7/umd/popper.min.js"
integrity="sha384-
```

```

UO2eT0CpHqdSJQ6hJty5KVphtPhzWj9WO1clHTMGa3JDZwrnQq4sF86dIHNDz0W1"
crossorigin="anonymous"></script>
<script src="https://stackpath.bootstrapcdn.com/bootstrap/4.3.1/js/bootstrap.min.js"
integrity="sha384-
JjSmVgyd0p3pXB1rRibZUAYoIIy6OrQ6VrjIEaFf/nJGzIxFDsf4x0xIM+B07jRM"
crossorigin="anonymous"></script>
<script src="https://cdn.jsdelivr.net/npm/@tensorflow/tfjs@latest"></script>
<link rel="stylesheet"
href="https://cdn.jsdelivr.net/npm/bootstrap@4.6.1/dist/css/bootstrap.min.css">
<script src="https://cdn.jsdelivr.net/npm/jquery@3.6.0/dist/jquery.slim.min.js"></script>
<script
src="https://cdn.jsdelivr.net/npm/popper.js@1.16.1/dist/umd/popper.min.js"></script>
<script
src="https://cdn.jsdelivr.net/npm/bootstrap@4.6.1/dist/js/bootstrap.bundle.min.js"></script>
</head>
<style>
body{
background-image: url('static/images/bc1.jpg');
background-repeat: no-repeat;
background-size: cover;
}
</style>
<script>
function preview() {
frame.src=URL.createObjectURL(event.target.files[0]);
}
$(document).ready(function() {
$('#clear_button').on('click', function() {
$('#image').val("");
$('#frame').attr('src','');
});
});
</script>
<body>
<h1>HandWritten Digit Recognition System</h1>
<div class="container p-3 my-3 bg-dark text-white">
<p>Handwritten Digit Recognition is a technology that is much needed in this world as of
Today.This Digit Recognition System is used to recognize the digits from different sources
like email, posts, cheque etc. Before proper implementation of this technology we have relied
on writing text with our own hands which can result in error.It's difficult to store and access
physical data with efficiency.The project presents in representing the recognition of
handwritten digits (0 - 9) from the famous MNIST dataset. Here we will be using AlexNet
which is an architecture of Convolutional Neural Network.</p>
</div>

```

```
<section id="content">
<div class="leftside">
<form action="/predict" method="POST" enctype="multipart/form-data">
<label>Select a image:</label>
<input id="image" type="file" name="image" accept="image/png, image/jpeg"
onchange="preview()"><br><br>
<img id="frame" width="100px" height="100px"/>
<div class="buttons_div">
<button type="submit" class="btn btn-light">Predict</button>
<button type="button" class="btn btn-light">&nbsp; Clear &nbsp;</button>
</div>
</form>
</div>
</section>
<!--
```

```
<h1 class="welcome">IBM PROJECT
<div id="team_id">TEAM ID : PNT2022TMID19491</div>
</h1>
```

```
<section id="title">
<h4 class="heading">Handwritten Digit Recognition Website</h4>
<br><br>
```

```
<p>
```

The website is designed to predict the handwritten digit.

```
</p>
```

```
<p>
```

Handwriting recognition is one of the compelling research works going on because every individual in this world

has their own style of writing. It is the capability of the computer to identify and understand handwritten digits or characters automatically. Because of the progress in the field of science and technology,

everything is being digitalized to reduce human effort.</p>

```
<br>
```

<p> Hence, there comes a need for handwritten digit recognition in many real-time applications.

MNIST data set is widely used for this recognition process and it has 70000 handwritten digits.

We use Artificial neural networks to train these images and build a deep learning model.

Web application is created where the user can upload an image of a handwritten digit.

This image is analyzed by the model and the detected result is returned on to UI</p>

```
</section>
```

```
-->
```

```
<!--<section id="content">
```

```

<div class="leftside">
<form action="/predict" method="POST" enctype="multipart/form-data">
<label>Select a image:</label>
<input id="image" type="file" name="image" accept="image/png, image/jpeg"
onchange="preview()"><br><br>
<img id="frame" width="100px" height="100px"/>
<div class="buttons_div">
<button type="submit" class="btn btn-dark" id="predict_button">Predict</button>
<button type="button" class="btn btn-dark" id="clear_button">&nbsp;Clear &nbsp;</button>
<button type="submit" class="btn btn-light">Predict</button>
<button type="button" class="btn btn-light">&nbsp;Clear &nbsp;</button>
</div>
</form>
</div>
</section>-->
</body>
</html>

```

PREDICT.HTML

```

<!DOCTYPE
html>

```

```

<html lang="en">
<head>
<meta charset="UTF-8">
<title>Prediction</title>
</head>
<style>
body{
background-image: url('static/images/bc1.jpg');
background-repeat: no-repeat;
background-size: cover;
}
#rectangle{
width:400px;
height:150px;
background-color: #000000;
border-radius: 15px;
position:absolute;
box-shadow: 0px 0px 10px 5px white;

```

```

top:25%;
left:50%;
transform:translate(-50%,-50%);
}
#head{
text-align: center;
font-size: 30px;
margin: 0 auto;
padding: 3% 5%;
font-family: Arial, Helvetica, sans-serif;
color: white;
}
#num{
font-size: 50px;
}
</style>
<body>
<div id="rectangle">
<h1 id="head">Predicted Number : <br><center
id="num">{ {num} }</center></h1>
</div>
</body>
</html>

```

GitHub LINK

<https://github.com/IBM-EPBL/IBM-Project-24169-1659939062>

PROJECT DEMO LINK

<https://drive.google.com/file/d/10Cg3PhxwhsQlSebkfpxSpZenV8lyuSoT/view?usp=sharing>