# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Storypoints)

Date	18October 2022
Team ID	PNT2022TMID20053
Project Name	Project – Personal Expense Tracker
	Application
Maximum Marks	8 Marks

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Release	
Sprint 1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2 High Pra		Prasanna Kumar	
Sprint 1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	Medium	Joshua Isaac Raj	
Sprint 2		USN-3	As a user, I can register for the application through Facebook	2	Low	Ram Kumar	
Sprint 1		USN-4	As a user, I can register for the application through phone number and OTP	2	High	Ram Praveen	
Sprint 1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Prasanna Kumar	
	Dashboard	USN-6	As a user, I can Add or update my budget limit	2	High	Joshua Isaac Raj	
	Registration	USN-7	As a user, I can register using google gmail account.	2	Medium	Ram Kumar	
Sprint 2	Chat Bot(Customer Care Executive)	USN-8	As a customer care officer, I can solve the problems faced by the user and address the solution for their queries	1	High	Ram Praveen	
Sprint 3	Login(admin)	USN-9	As an Administrator, I can login through my username and password	2	High	Prasanna Kumar	
	Dashboard(admin)	USN-10	As a Administrator, I can able to view the user's basic information	1	Medium	Joshua Issac Raj	
	Dashboard(admin)	USN-11	As a administrator, I can able to view overall progress of user	2	Low	Ram Kumar	
	Application updation	USN-12	As a administrator, I can update the application	2	High	Ram Praveen	

#### Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

#### Velocity:

we have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{6} = 3.33$$

## **Burndown Chart:**

Sprint	TASK	POINTS	24/10/2022	25/10/2022	26/10/2022	27/10/2022	28/10/2022
	1	5	0	0	0	0	0
	2	5	4	0	0	0	0
	3	5	4	1	0	0	0
4	4	5	5	5	0	0	0
'	5	4	4	4	0	0	0
	6	3	3	5	3	0	0
	7	5	5	5	5	4	0
	8	5	5	5	5	5	0
Ideal working hours		30	24	18	12	6	0
Actual Hours of Work		30	30	24	11	6	0

