SPRINT 2

Team ID	PNT2022TMID19009
Project Name	Gas leakage monitoring and alerting system for Industries

```
#include <LiquidCrystal.h>

LiquidCrystal lcd(6, 7, 8, 9, 10, 11);
float gasPin = A0;
float gasLevel;
int ledPin = 2;
int buttonPin = 3;
int buzzPin = 4;
int buttonState;
int fan = 5;

void  setup(){
  pinMode(ledPin, OUTPUT);
  pinMode(buttonPin, INPUT);
  pinMode(gasPin,INPUT);
  pinMode(fan,OUTPUT);
  Serial.begin(9600);
  lcd.begin(16, 2);
  lcd.setCursor(0,0);
  lcd.print(" Welcome");
  lcd.setCursor(0,2);
  lcd.print(" Youtube");
  delay(500);
  lcd.clear();
}

void loop(){
  gasLevel = analogRead(gasPin);
  buttonState = digitalRead(buttonPin);

  gasDetected(gasLevel);
  buzzer(gasLevel);
  exhaustFanOn(buttonState);
}

void gasDetected(float gasLevel){
  if(gasLevel >= 300){
   digitalWrite(buzzPin,HIGH);
   digitalWrite(ledPin,HIGH);
   digitalWrite(fan,HIGH);
   lcd.setCursor(0,0);
   lcd.print("GAS:");
   lcd.print(gasLevel);
   lcd.setCursor(0,2);
   lcd.print("FAN ON");
   delay(1000);
   lcd.clear();
  }else{
   digitalWrite(ledPin,LOW);
   digitalWrite(buzzPin,LOW);
   digitalWrite(fan,LOW);
   lcd.setCursor(0,0);
   lcd.print("GAS:");
```

```
lcd.print(gasLevel);
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```
   lcd.setCursor(0,2);
   lcd.print("FAN OFF");
   delay(1000);
   lcd.clear();
  }
}

void buzzer(float gasLevel){
if(gasLevel>=300)
  {
  for(int i=0; i<=30; i=i+10)
  {
  tone(4,i);
  delay(400);
  noTone(4);
  delay(400);
  }
  }
}
void exhaustFanOn(int buttonState){
  if(buttonState == HIGH){
  digitalWrite(fan,HIGH);
  lcd.setCursor(0,0);
  lcd.print("Button State:");
  lcd.print(buttonState);
  lcd.setCursor(0,2);
    lcd.print("FAN ON");
    delay(10000);
    lcd.clear();
  }
}
```