ProjectPlanningPhase ProjectPlanningTemplate(ProductBacklog,SprintPlanning,Stories,Storypoints)

Date	18October2022
TeamID	PNT2022TMID18510
ProjectName	Project-PersonalExpenseTracker
MaximumMarks	8Marks

ProductBacklog, SprintSchedule, and Estimation (4 Marks)

Sprint	FunctionalRequireme nt(Epic)	User StoryNum ber	UserStory/Task	StoryPoints	Priority	TeamMe mbers
Sprint-1	Registration	USN-1	Asauser, Icanregisterfortheapplication by enteringmyemail, password, and confirmingmypassword.	3	High	
Sprint-1		USN-2	Asauser, I will receive confirmation emailonce I have eregistered for the application	3	High	
Sprint-1	Login	USN-3	Asauser, Icanlogintotheapplication by enter ing email& password	5	High	
Sprint-1	Dashboard&Logout	USN-4	Asauser, oncellogged in loan access all the features of the webapp and Logouton celcompleted all the work.	5	High	
Sprint-1		USN-5	OnceloggedIn,Keepmeloggedforfewhourstoav oidrepeatedloginifthepageisrefreshed	4	Medium	
Sprint-2	Expense	USN-6	AddtotalincomeforthemonthandAllowforedit option	6	High	
Sprint-2		USN-7	Splitthetotalincomebasedonusagelikeent ertainment,food,shoppingetc.	2	Low	
Sprint-2		USN-8	Addthedaytodayexpense.	6	High	
Sprint-2		USN-9	Displaytheuseraddedexpense	6	High	
Sprint-3		USN-10	Filtertheexpensedatabasedoncriteria	6	Medium	
Sprint-3	Charts	USN-11	Asauserlcandisplayitingraphs 4 Low		Low	
Sprint-3	Alerts	USN-12	AsauserIcreatecustomalertforthebalance 10 High		High	
Sprint-4	Deployment	USN-13	AsauserIshouldabletoaccessitanywhereinthene t	20	High	

ProjectTracker, Velocity&BurndownChart: (4Marks)

Sprint	Total StoryPoint s	Duration	SprintStartDate	SprintEndDate(Planned)	Story PointsCompleted(as on PlannedEndDate)	SprintReleaseDate(Actual)
Sprint-1	20	6Days	24Oct2022	29Oct2022	20	29Oct2022
Sprint-2	20	6Days	31Oct2022	05Nov2022	20	05NOV 2022
Sprint-3	20	6Days	07Nov2022	12Nov2022	20	12NOV 2022
Sprint-4	20	6Days	14Nov2022	19Nov2022	20	19 NOV 2022

Velocity:

Imaginewehavea10-

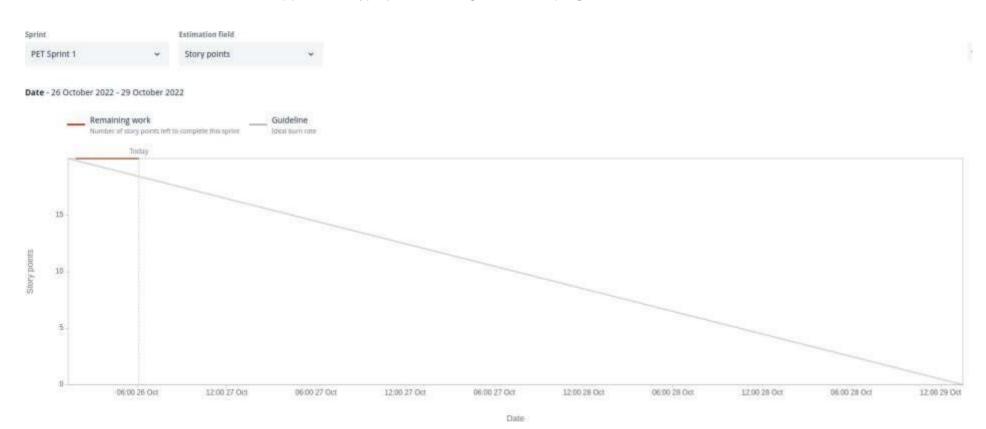
daysprintduration,andthevelocityoftheteamis20(pointspersprint).Let'scalculatetheteam'saveragevelocity(AV)periterationunit(storypointsperday)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Sprint	Totalstorypoints	Duration	Averagevelocity
Sprint1	20	6Days	20/6=3.33
Sprint2	20	6Days	20/6=3.33
Sprint3	20	6Days	20/6=3.33
Sprint4	20	6Days	20/6=3.33
Total	80	24Days	80/24=3.33

BurndownChart:

Aburndownchartisagraphicalrepresentationofworklefttodoversustime. It is often used in a gile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progressover time.

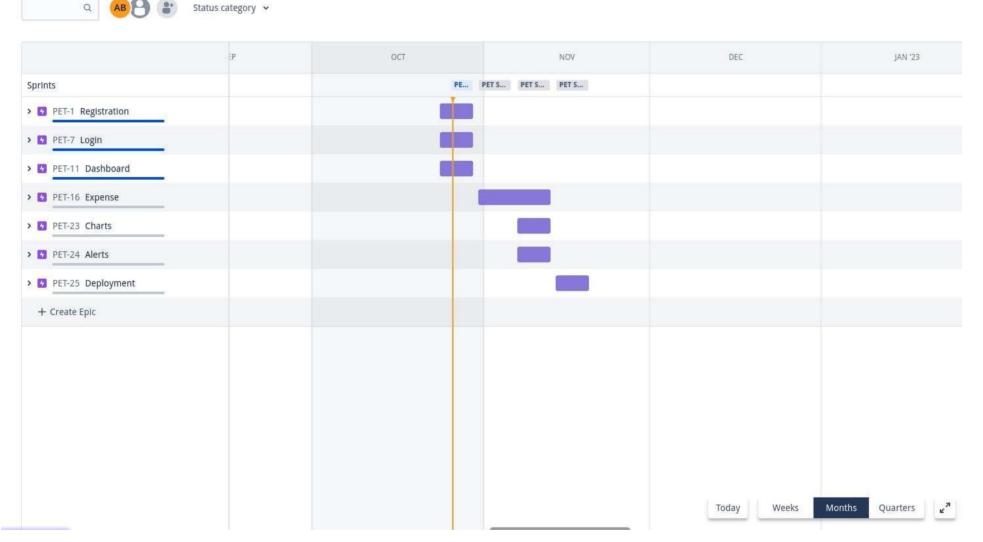


ProjectPlanning:

Projects / Personal Expense Tracker

Roadmap





Give feedback

Shi

Backlog



