Smart Waste Management System For Metropolitan Cities

Team ID: PNT2022TMID03073

Team Members:

19euec030 Deepak S

19euec031 Deepak S

19euec032 Deepikarani K

19euec033 Deva Dharshini S

Project Guide:

Industry mentor: Mr. Dinesh

Faculty Mentor: N.Kalaivani

ABSTRACT

One issue that most cities and municipalities are dealing with currently, is the degradation of environmental cleanliness with reference to waste management. This is a result of improper garbage collection management. Dumping garbage onto the streets and in public areas is a common synopsis found in all developing countries and this mainly ends up affecting the environment and creating several unhygienic conditions. To avoid improper garbage management and to create a hygienic environment, the concept of automation is used in waste management system. Any city being referred to as a "smart city" is because of its orderly and tidy surroundings. But currently, many issues including those related to smart grids, smart environments, and smart living are faced. Today, cities and metropolitan areas' top priority is proper garbage management.

Traditional waste management techniques are too simplistic to create an effective and reliable waste management. The ideology put forward includes hardware and software technologies i.e. connecting Wi-Fi system to the normal dustbin in order to provide free internet facilities to the user for a particular period of time. The technology awards the user for keeping the surrounding clean and thus work hand in hand for the proper waste management in a locality. The smart bin uses multiple technologies - firstly the technology for measuring the amount of trash dumped and secondly the movement of the waste and lastly sending necessary signals and connecting the user to the WiFi system. The proposed system will function on client server model, a cause that will assure clean environment, good health, and pollution free society.

INDEX

S. No.	Title	Page No.
	Introduction	
1	1.1 Project Overview	5
	1.2 Purpose	
	Literature Survey	
2	2.1 Existing Problem	7
_	2.2 References	•
	2.3 Problem Statement Definition	
	Ideation and Proposed Solution	
	3.1 Empathy Map Canvas	
3	3.2 Ideation & Brainstorming	11
	3.3 Proposed Solution	
	3.4 Problem Solution fit	
	Requirement Analysis	
4	4.1 Functional requirements	16
	4.2 Non-Functional requirements	
	Project Design	
5	5.1 Data Flow Diagrams	18
	5.2 Solution & Technical Architecture	
	5.3 User Stories	
	Project Planning and Scheduling	
6	6.1 Sprint Planning & Estimation	20
	6.2 Sprint Delivery Schedule	
	6.3 Reports from JIRA	
	Coding and Solutioning	
7	7.1 Feature 1	23
·	7.2 Feature 2	
	7.3 Feature 3	
	Testing	
8	8.1 Test Cases	36
	8.2 User Acceptance Testing	
9	Results	37
	9.1 Performance Metrics	- '
10	Advantages and Disadvantages	38
11	Conclusion	39

12	Future Works	40
	Appendix	
13	Appendix 13.1 Source Code	41
	13.2 Project Links	

CHAPTER 1: INTRODUCTION

1.1 Project Overview

Smart waste management is an innovative approach to handling and collecting waste. Based on IoT (Internet of Things) technology, smart waste management provides data on waste generation patterns and behaviour.

Our Smart waste management solution uses sensors placed in garbage bins to measure fill levels and notifies city collection services when bins are ready to be emptied. There are load and ultrasonic sensors placed to continuously monitor the bins. This data is sent to the cloud (via a microcontroller that is connected to Wi-Fi) where it is stored after which it is processed further. When the levels exceed a certain limit, a notification is sent to the garbage collector via a web application.

Over time, historical data collected by sensors can be used to identify fill patterns, optimize driver routes and schedules, and reduce operational costs. The cost of these sensors is steadily decreasing, making IoT waste bins more feasible to implement and more attractive.

1.2 Purpose

Around 2.1 billion tonnes of municipal solid waste is generated annually around the globe. Population growth and rapid urbanization lead to a huge increase in waste generation, so the traditional methods of waste collection have become inefficient and costly. This system cannot measure the fullness levels of containers, and as a result, half-full containers can be emptied, and in contrast, pre-filled ones need to wait until the next collection period comes. Moreover, since drivers collect empty bins, predefined collection routes of the system cause waste of time, an increase in fuel consumption, and excessive use of resources.

In today's ever-technological world, an innovative and data-driven approach is the only way forward, the waste sector needs a solution that empowers eventdriven waste collection. The most efficient way this extraordinary amount of waste can be solved is through smart waste management without obsolete methods of waste collection. This empowers municipalities, cities, and waste collectors to optimize their waste operations, become more sustainable, and make more intelligent business decisions.

CHAPTER 2: LITERATURE SURVEY

2.1 Existing Problem

Around 80% of waste collections happen at the wrong time. Late waste collections lead to overflowing bins, unsanitary environments, citizen complaints, illegal dumping, and increased cleaning and collection costs. Early waste collections mean unnecessary carbon emissions, more traffic congestion, and higher running costs. The old way of doing waste management is highly inefficient. And in today's ever-technological world, an innovative and data-driven approach is the only way forward. Traditionally, municipalities and waste management companies would operate on a fixed collection route and schedule. This means that waste collection trucks would drive the same collection route and empty every single waste container – even if the waste container did not need emptying. This means high labour and fuel costs – which residents ultimately foot the bill for.

2.2 References

Paper Title	Author	Outcome
IOT based Smart Garbage System	1) T.Sinha 2) R.M. Sahuother	IoT Based Smart Garbage System which indicates directly that the dustbin is filled to a certain level by the garbage and cleaning or emptying them is a matter of immediate concern. This prevents lumping of garbage in the roadside dustbin which ends up giving foul smell and illness to people. The design of the smart dustbin includes a single by ultrasonic sensor which configured with Arduino Uno with this research, it is sending SMS to the Municipal

		Council that dustbin is to overflow.
Raspberry pi-based smart waste management system using Internet of Things.	1)Shaik Vaseem Akram 2)Rajesh Singh	Nowadays it is becoming a difficult task to distinguish wet and dry waste. The new waste management system covers several levels of enormous workforce. Every time, laborers must visit the garbage bins in the city area to check whether they are filled or not. The data communicates to the cloud server for real-time monitoring of the system. With the real-time fill level information collected via the monitoring platform, the system reduces garbage overflow by informing about such instances before they arrive

		1
Smart Waste Management System.	1) Sanjiban Charkraborty	This Waste management is one of the serious challenges of the cities, the system now used in cities, we continue to use an old and outmoded paradigm that no longer serves the entail of municipalities, Still find over spilled waste containers giving off irritating smells causing serious health issues and atmosphere impairment.
Smart Solid Waste Management.	1) Mohd Helmy Abd Wahab	At the time of trash disposal, the material to be recycled could be identified using RFID technology.
Analysis of Load cell.	1) Ranjeet Kumar 2) Sandeep Chhabra	Load Cells 4.1 General Load Cell related information A load cell is meant to measure the size of a mass but actually is a force sensor which transforms force into an electrical signal. The load cell needs the earth gravity to work. Every mass is attracted by the earth gravimetric field, that force is named "load".
Smart Waste Management using Wireless Sensor Network	 Tarandeep Singh Rita Mahajan Deepak Bagai 	In most of the places, garbage bins are not cleaned at periodic intervals, giving a hygienic issue. Thus, a system to manage bins, by using intelligent bins, gateway and remote base station is created. But this system is prone to attacks

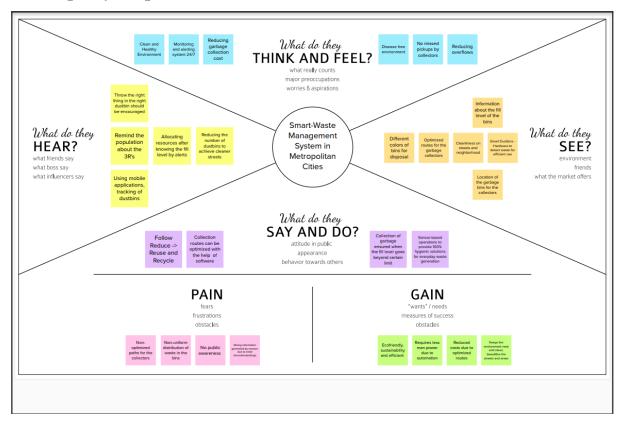
		from hackers and complexity to build it is very high.
Smart Waste Management for Green Environment	1) T. P. Fei	The system is based on Bootstrap platform. This system works on the waterfall methodology which has 4 crucial phases: planning and analysis, system design, system implementation and system testing. Using this system, operators can get the information regarding collection from trash bins. The limitations of this approach are that the resultant product has a short life and uniformity is lost after a certain period.

2.3 Problem Statement Definition



CHAPTER 3: IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas



3.2 Ideation & Brainstorming

3.2.1 Brainstorm by team members

Deepak s

24/7 monitoring system is designed for monitoring bins The bin will
contain a
microcontroller
with an
embedded Wi-fi
module

Deva Dharshini S

if the bin is full then an alert message is sent The message contains the weight of the bin and its location with the time it was recorded at

Once the message is sent, route optimization for nearby bins that have to be emptied can be done using the application

Deepak S

Use a single point load cell module to measure the weight as it can be used for small weighing systems and has stainless steel versions suitable for even organic waste

Embed a GPS module in the bin to send it's location

Ultrasonic sensor is used for measuring the level of waste in the bin

Deepikarani K:

The message is sent to the cloud where it is stored

When there is a change in the data in the cloud, it is notified to the user via the web application

3.2.2 Group ideas

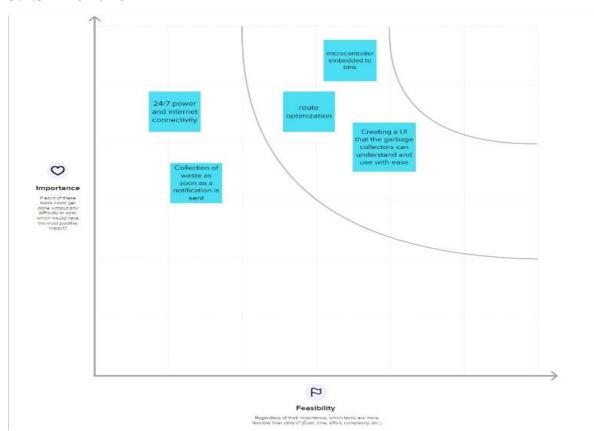
This solution implements an IoT based monitoring system

The main end users would be garbage collectors

Reduced costs due to route optimization

Bins would require 24/7 power connection (for the microcontroller) and connection to the internet. Less manpower due to automation Collection of garbage is ensured when its filled beyond a limit

3.2.3 Prioritize

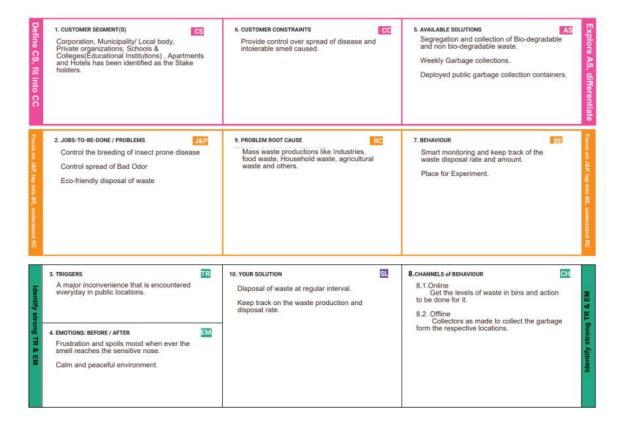


3.3 Proposed Solution

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	Rubbish and waste can cause air and water pollution.
		Rotting garbage is also known to produce harmful gases mix with the air and cause breathing problem in people.
		❖ Due to improper waste disposal, we may face several problems like unpleasant odour and health problems
2.	Idea / Solution description	 ❖ To solve this problem of waste management for disposal using a smart refuse bin built with technologies like Sensors, Arduino Yun. ❖ Garbage truck Weighing Mechanisms. ❖ AI Recycling Robots
3.	Novelty / Uniqueness	 Identify potential waste streams. Create a waste management-focused community outreach plane
4.	Social Impact / Customer Satisfaction	 Neighbourhood of landfills to communities, breeding of pests and loss in property values. The IOT solution uses the data and selects optimum routes for waste collection trucks
5.	Business Model (Revenue Model)	 It generates revenue through the provision of various waste management and disposal services. Recycling solutions to residential, commercial, industrial and municipal clients
6.	Scalability of the Solution	 Installing more bins fire collecting recyclables like paper, glass, plastic. Recycling not only save energy but

also prevent the material from going to landfills & Incineration and provides raw materials for new products.

3.4 Proposed Solution fit



CHAPTER 4: REQUIRMENT ANALYSIS

4.1 Functional Requirements

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
1	Detailed bin inventory.	All monitored bins can be seen on the map, such that the route can be optimized for the garbage collectors. Bins or stands are visible on the map as green, orange, or red circles. You can see bin details such as — capacity, last measurement, etc.
2	Real time bin monitoring.	The amount of fill is displayed in %, based on the garbage level and the tool predicts when the bin will become full, which is one the functionalities not included in the best waste management software. Sensors recognize picks as well; so, we can check when the bin was last collected. With real-time data and predictions, you can eliminate the overflowing bins and stop collecting half-empty ones.
3	Plan waste collection routes.	The tool semi-automates waste collection route planning. Based on current bin fill-levels and predictions of reaching full capacity, you are ready to respond and schedule waste collection. You can compare planned vs. executed routes to identify any inconsistencies.
4	Adjust bin distribution.	Ensure the most optimal distribution of bins. Identify areas with either dense or sparse bin distribution. Make sure all trash types are represented within a stand.
5	Eliminate inefficient picks.	Eliminate the collection of half-empty bins. The sensors recognize picks. By using real-time data on fill-levels and pick recognition, we can show you how full the bins you collect are.

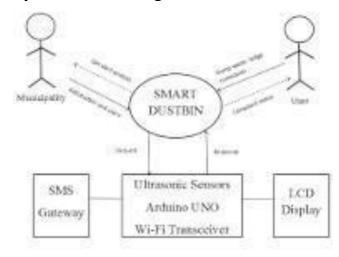
4.2 Non-functional Requirements

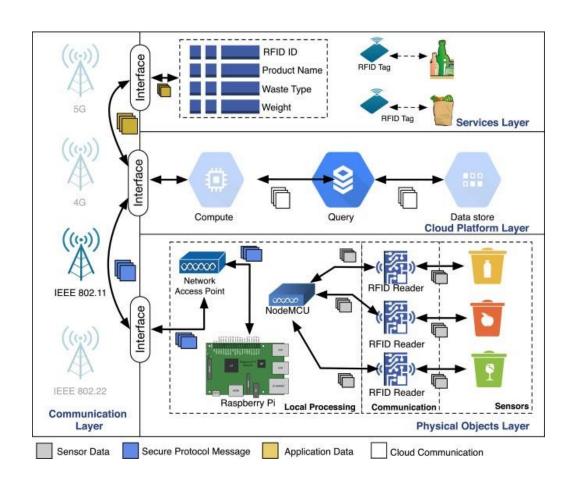
NFR No.	Non-Functional Requirement	Description
1	Usability	IoT device verifies that usability is a special and important perspective to analyze user requirements, which can further improve the design quality. In the design process with user experience as the core, the analysis of users' product usability can indeed help designers better understand users' potential needs in waste management, behavior and experience.
2	Security	 Use of reusable bottles Use of reusable grocery bags Purchase wisely and recycle Avoid single use food and drink containers
3	Reliability	Smart waste management is also about creating better working conditions for waste collectors and drivers. Instead of driving the same collection routes and servicing empty bins, waste collectors will spend their time more efficiently, taking care of bins that need servicing.
4	Performance	The Smart Sensors use ultrasound technology to measure the fill levels (along with other data) in bins several times a day. Using a variety of IoT networks (NB-IoT, GPRS), the sensors send the data to IBM Watson, that contains all the devices. Customers are hence provided data-driven decision making, and optimization of waste collection routes, frequencies, and vehicle loads resulting in route reduction by at least 30%

CHAPTER 5: PROJECT DESIGN

5.1 Data Flow Diagram:

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.





5.2 Solution and Technical Architecture

S.N	COMPONEN	DESCRIPTION	TECHNOLO
O	TS		GY
1.	User Interface	Web portal	HTML, CSS,
			JavaScript /
			Angular Js /
			React Js etc.
2.	Application	To calculate the distance of dreck and	Java / Python
	Logic-1	show the real time level in web portal,	
		information getting via ultra sonic	
		sensor and the alert message activate	
		with python script to web portal.	
3.	Application	To calculate the weight of the garbage	Load
	Logic-2	and show the real time weight in web	cell/Python.
		portal, this info getting via load cell and	
		the alert message activate with python to	
		web portal	
4.	Application	Getting location of the Garbage.	GSM / GPS.
	Logic-3		
5.	Ultrasonic	To throw alert message when garbage is	Distance
	sensor	getting full	Recognition
	CI 1		Model.
6.	Cloud	Database Service on Cloud	IBM DB2,
	Database		IBM Cloudant
			etc.
7.	File Storage	File storage requirements	IBM Block
			Storage or
			Other Storage
			Service or
			Local
			Filesystem
8.	Infrastructure	Application Deployment on Local	Localhost, We
	(Server /	System / Cloud Local Server	b portal.
	Cloud)	Configuration:localhost Cloud	
		ServerConfiguration:localhost,F	
		irebase	
		Hebase	

Application Characteristics:

S.N	CHARACTERISTIC	DESCRIPTION	TECHNOLOG
О	S		Y
1.	Open-Source	NodeRed,Python,IB	IOT
	Frameworks	M simulator	
2.	Security Implementations	Raspberry Pi is connected to the internet and for example used to broadcast live data, further security measures are recommended	IOT
3.	Scalable Architecture	Raspberry pi:Specifications Soc: rspi ZERO W CPU: 32-bit computer with a 1 GHz ARMv6 RAM: 512MB Networking : Wi-Fi Bluetooth: Bluetooth 5.0, Bluetooth Low Energy (BLE). Storage: MicroSD GPIO: 40-pin GPIO header, populated Ports: micro HDMI 2.0, 3.5mm analogue audio- video jack, 2x USB 2.0, 2x USB	IOT

		3.0, Ethernet Dimensions: 88mm x 58mm x 19.5mm, 46g	
4.	Availability	These smart bins use sensors like ultrasonic and load cell to send alert message about the trash level recognition technology, and artificial intelligence, enabling them to automatically sort and categorize recycling litter into one of its smaller bin.	IOT
5.	Performance	Number of request :RPI manages to execute 129-139 read requests per second. Use of Cache:512mb Use of CDN's :Real time	IOT

5.3 User Stories

User Type	Functional Requireme nt (Epic)	User Story Numbe r	User Story / Task	Acceptan ce criteria	Priorit y	Releas e
Web server	Login	USN-1	As a user, I give a user id and password for every workers and manage them.	I can manage web account	High	Sprint 1
Co admin	Login	USN-2	As a co admin, I monitor how wastes are filtering if garbage full, i give id to truck driver.	I monitor the garbage.	High	Sprint 1
Truck driver	Login	USN-3	As a truck driver, i follow te route send by co admin to collect the garbage.	I go to garbage filled place.	Low	Sprint 2

Local g	Login	USN-4	As a	I collect	Mediu	Sprint
arbage			garbage	wastes and	m	1
collector			collector, i	send off to		
			collect	landfill.		
			trash from			
			garbage			
			and load			
			into truck			
			and get			
			them into			
			landfill.			
Municipal it y	Login	USN-5	As a municipalit y, i enquire te process are done properly.	I will manage all these process are going correctly.	High	Sprint 1

CHAPTER 6: PROJECT PLANNING & SCHEDULING

6.1 Sprint Planning & Estimation:

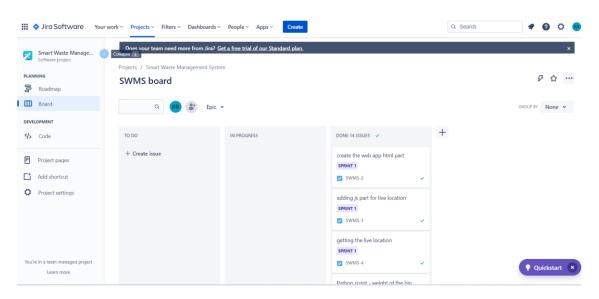
Sprin	Functional	User	User Story /	Stor	Priorit	Team
t	Requiremen	Story	Task	y	\mathbf{y}	Member
	t (Epic)	Numbe		Point		
		r		S		
Sprint -1	Login	USN-1	As a user, I give a user id and	20	High	Deepak S
			password for every workers and			
			manage them.			
Sprint -1	Login	USN-2	As a co admin, I monitor how wastes are filtering if garbage full, i give id to truck driver.	10	High	Deepak S
Sprint -2	Login	USN-3	As a truck driver, i follow te route send by co admin to collect the garbage.	10	Low	Deepika Rani
Sprint -3	Login	USN-4	As a garbage collector, i collect trash from garbage and load into	20	Mediu m	Deva Dharshin i

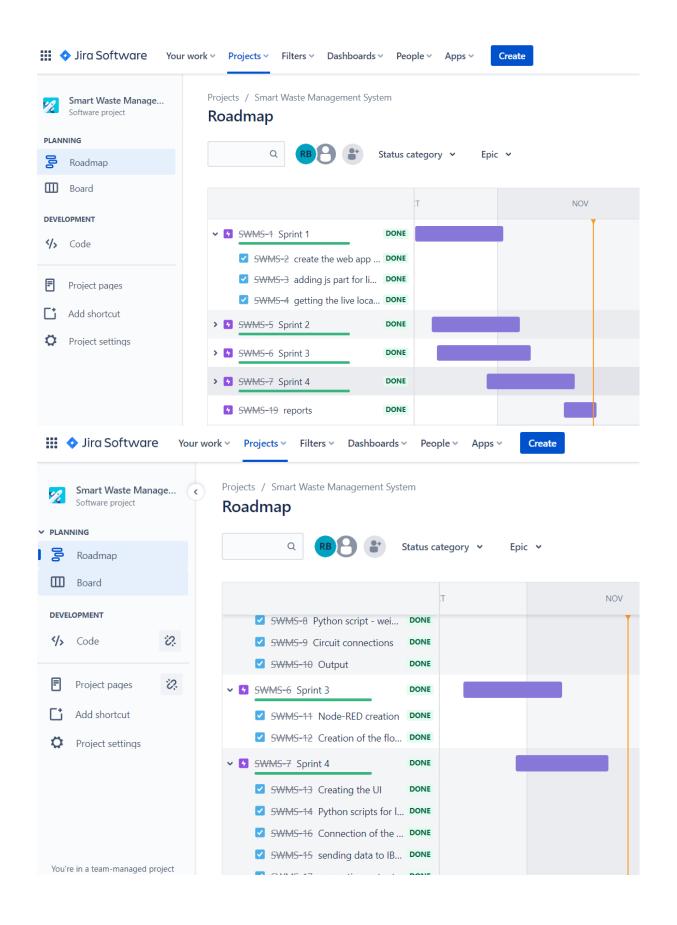
			truck	and			
			get	them			
			into la	ndfill.			
Sprint	Login	USN-5	As	a	20	High	Deepak
-4			munic	ipality			
			, i enq	uire te			
			proces	s are			
			done				
			proper	·ly.			

6.2 Sprint Delivery Schedule:

Sprint	Total Story Points	Durati on	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	04 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	05 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	06 Nov 2022

6.3 Reports from JIRA:





CHAPTER 7: CODING AND SOLUTIONING

7.1 Feature 1:

The main and first feature of the smart waste management is to get the live location of anyone who access the website for putting out a request for garbage collection in their locality. The live location is obtained as a result of the below code.

```
Source Code
#set GPIO direction (IN / OUT)
GPIO.setup(GPIO_TRIGGER,
GPIO.OUT) GPIO.setup(GPIO_ECHO,
GPIO.IN)
def distance():
# set Trigger to HIGH
GPIO.output(GPIO_TRIGGER,
True) # set Trigger after 0.01ms
to LOW time.sleep(0.00001)
GPIO.output(GPIO_TRIGGER,
False) StartTime = time.time()
StopTime =
time.time() # save
StartTime
while GPIO.input(GPIO_ECHO) == 0:
StartTime =
time.time() # save
time of arrival
while GPIO.input(GPIO_ECHO) == 1:
StopTime = time.time()
# time difference between start and
arrival TimeElapsed = StopTime -
StartTime
# multiply with the sonic speed (34300
cm/s) # and divide by 2, because there
and back distance = (TimeElapsed *
34300)/2
retun distance
23
if__name__== '_main__':
```

try:

```
while True:
dist = distance()
print ("Measured Distance = %.1f cm" % dist)
percent = (100.0 - (dist * 100/40.0))
url =
"http://localhost:80/demoaddbin.php?bin_id=1&percent_filled="+st
r(percent) x= urllib.urlopen(url)
print(x.read
)
time.sleep(5
)
# Reset by pressing CTRL+ C except
KeyboardInterrupt:
print("Measurement stopped by
User") GPIO.cleanup()
```

PROGRAM CODE FOR ACCESS DATABASE:

```
package com.bin;
import android.app.NotificationManager;
import android.app.PendingIntent; import android.app.Service;
import
android.content.Context;
import
android.content.Intent;
import
android.content.SharedPreferences;
import
android.media.RingtoneManager;
import android.net.Uri;
import
android.os.AsyncTask;
import android.os.Handler;
import android.os.IBinder;
import android.support.annotation.Nullable;
import
android.support.v4.app.NotificationCompat;
import android.util.Log;
```

```
import android.widget.Toast;
import org.json.JSONArray;
import
org.json.JSONException;
import org.json.JSONObject;
import
java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStream;
import
java.io.InputStreamReader;
import
java.net.HttpURLConnection;
import java.net.URL;
public class GetData extends Service {
String BASE_URL = "http://dustbin.000webhostapp.com/";
String POPMOVIES_BASE_URL = BASE_URL + "getresponsefrombin.php";
SharedPreferences preferences;
SharedPreferences.Editor
editor;
@Override
public void onCreate() {
Toast.makeText(this, "Service Called",
Toast.LENGTH_SHORT).show(); Log.d("Create:","called");
//addNotification(); super.onCreate();
}
@Override
public int onStartCommand(Intent intent, int flags, int startId) {
Log.d("onStartCommand:","called");
preferences =
getSharedPreferences("DustBin",MODE_PRIVATE); final
Handler handler = new Handler();
Runnable runnable = new Runnable() {
```

```
@Override
public void
run() {
Log.d("handler","run();");
new
DustbinTask().execute();
handler.postDelayed(this, 5000);
}
};
//Start
handler.postDelayed(runnable,
1000); return START_STICKY;
}
@Override
 public void
 onDestroy() {
 Log.d("Destroy:","cal
 led"); 28
super.onDestroy();
 }
@Nullable @Override
public IBinder onBind(Intent intent) {
Log.d("Bind:","called");
return null;
```

```
public class DustbinTask extends AsyncTask<Void,
Void, Void>{ @Override
protected
                       void
onPreExecute()
Log.d("onPreExecute", "initi
ate"); try {
if (!new
Network(GetData.this).isConnected()) {
Log.d("onPreExecute", "No Internet
Available!!"); cancel(true);
catch (InterruptedException | IOException e)
{ e.printStackTrace();
@Override
protected Void doInBackground(Void...
params) { HttpURLConnection urlConnection
= null; BufferedReader reader = null;
URL url;
String
MoviesJsonStr; try
url = new URL(POPMOVIES_BASE_URL);
```

```
urlConnection = (HttpURLConnection)
url.openConnection();
urlConnection.setRequestMethod("GET");
urlConnection.connect();
InputStream inputStream =
urlConnection.getInputStream(); 29
StringBuilder buffer = new StringBuilder()
reader = new BufferedReader(new
InputStreamReader(inputStream)); String line;
while ((line = reader.readLine()) !=
null) {
buffer.append(line).append("\n");
MoviesJsonStr = buffer.toString();
getMovieNames(MoviesJsonStr);
} catch (IOException | JSONException
e1) { e1.printStackTrace();
} finally {
if (urlConnection !=
null) {
urlConnection.disconnec
t();
if (reader !=
null) { try {
reader.close();
} catch (final IOException ignored) {}
return null;
private void getMovieNames(String MovieJsonStr) throws
JSONException { JSONObject MovieJson = new
JSONObject(MovieJsonStr);
JSONArray movieLists =
MovieJson.getJSONArray("bin_info"); for (int i = 0; i <
movieLists.length(); i++) {
```

```
JSONObject iMovieDetails =
movieLists.getJSONObject(i); String name =
jMovieDetails.getString("bin_id");
int id =
jMovieDetails.getInt("percent_filled");
Log.d("DATA", name + " " + id);
MainActivity.percent = id;
if(id > = 80
){ 30
addNotification(id);
}
/Log.v("Length: ", String.valueOf(movieLists.length()));
//Show a notification
private void addNotification(int
id) { int min, max;
int percentage =
preferences.getInt("last_percent",0); min =
percentage - 5;
max = percentage +
5; if (\min > id \parallel id >
max) {
Intent intent = new Intent(this,
MainActivity.class
intent.setFlags(Intent.FLAG_ACTIVITY_CLEA
R_TOP); editor = preferences.edit();
editor.putInt("last_percent",id);
editor.apply();
PendingIntent pendingIntent = PendingIntent.getActivity(this, 0/*Request
code*/, intent, PendingIntent.FLAG_ONE_SHOT);
//Set sound of
notification Uri
notificationSound =
RingtoneManager.getDefaultUri(RingtoneManager.TYPE_NOTIFICATION);
NotificationCompat.Builder notifiBuilder = new
NotificationCompat.Builder(this)
.setSmallIcon(R.mipmap.ic_launcher
.setContentTitle(id + "% Dustbin Full")
```

```
.setContentText("Please clear your trash")
.setAutoCancel(true)
.setSound(notificationSound)
.setContentIntent(pendingIntent);
NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION_SERVICE);
notificationManager.notify(999 /*ID of notification*/,
notifiBuilder.build());
//stopSelf()
```

PROGRAM FOR CONNECTING APPLICATION TO INTERNET:

```
package com.bin;
import android.content.Context;
import
android.net.ConnectivityManager;
import android.util.Log;
import java.io.IOException;
class Network {
  private Context
  mContext;
  Network(Context
  mContext) {
  this.mContext =
  mContext;
  private boolean isNetworkAvailable() {
  final ConnectivityManager connectivityManager =
```

```
((ConnectivityManager)
mContext.getSystemService(Context.CONNECTIVITY_SERVI
CE)); return connectivityManager.getActiveNetworkInfo() !=
null &&
connectivityManager.getActiveNetworkInfo().isConnected();
}
boolean isConnected() throws InterruptedException, IOException
{
if (isNetworkAvailable()) {
String command = "ping -c 1 google.com";
return (Runtime.getRuntime().exec (command).waitFor() == 0);
}
```

CHAPTER 8: TESTING

8.1 Test cases:

Unit testing

TEST CASE ID	FEATU RE TYPE	COM PO NENT	TEST SCEN ARIO	STEP S TO EXE CUT E	TES T DA TA	EX PE C TE D RE SU L T	AC TU AL RE SU L T	ST AT US	CO MM EN TS	EXEC UTED BY
LOGIN PAGE_ TC_001	FUNCT	HOM E PAG E	VERIF Y THE USER IS ABLE TO SEE THE LOGI N/SIG N UP WEN USER CLICK ON MY ACCO UNT BUTT ON	1.EN TER URL AND CLIC K GO 2.VE RIFY LOG IN/SI GN UP	http s://1 69.5 1.20 4.219 .30 106	Lo gin	Working as expected	PAS	Succ essfu 1	Deepa k S
LOGIN PAGE TC_002	UI	HOM E PAG E	VERIF Y THE USER IS ABLE TO SEE THE LOGI N/SIG N UP WEN USER CLICK ON MY ACCO UNT BUTT ON	1.EN TER URL AND CLIC K GO 2.VE RIFY LOG IN/SI GN UP Ele ment s a.ID text box B. pass word	http s://1 69.5 1.20 4.219 .30 106	licat ion sho	Wor king as expe cted	PAS	Succ essfu 1	Deepa k S

				text box clo gin butto n D.ne w user E.alr eady have an acco unt						
LOGIN PAGE TC_003	FUNCT IONA L	LOGI N PAG E	VERIF Y THE USER IS ABLE TO SEE THE LOGI N/SIG N UP WEN USER CLICK ON MY ACCO UNT BUTT ON	nente r url and click go 2 clic k on my acco unt 3.En ter valid ID 4.En ter valid pass word 5.cli ck on login butto n	Id:11 11 pass word :567 8	User shou ld navi gate your hom e page .	Wor king as expected	PAS	Succ essfu 1	Deva Dharshi ni S
LOGIN PAGE_	FUNCTI ONAL	LOGI N	VERIF Y	and click	Id:11 11	Confi rmati	worki ng as	PAS S	Succe ssful	Deepak S

TC_004	PAGE	THE USER IS ABLE TO SEE THE LOGIN/ SIG N UP WEN USER CLICK ON MY ACCO UNT BUTTO N	go 2.click on my accou nt 3.Ente r valid ID 4.Ente r valid passw ord 5.click on login button	word :5678	on of messa ge sent	expec ted				
--------	------	-----------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------	---------------	------------------------------	--------------	--	--	--	--

LOGIN PAGE_TC _005	UI	LO GI N PA GE	VERI FY THE USER IS ABL E TO SEE THE LOGI N/SI G N UP WEN USER CLIC K ON MY ACC OUN T BUT TON	nente r url and click go 2 clic k on my acco unt 3.En ter vali d ID 4.En ter vali d pass wor d 5.cli ck on logi n butt on	11 pass wod:	mess	king as	PAS	Suc cess ful	Deva Dharshini S
--------------------------	----	---------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------	--------------------	------	------------	-----	--------------------	---------------------

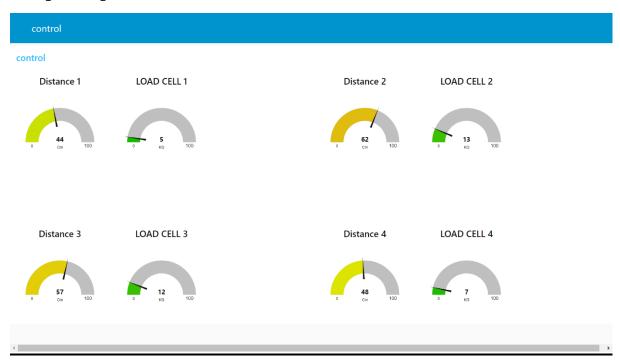
LOGIN PAGE_TC TIO A L	NC LO VERI FY THE GE USER FO IS R ABL AD E TO MI SEE LOGI N/SI G N UP WEN USER CLIC K ON MY ACC OUN T BUT TON	r url and click go 2 clic k on my acco unt	:567		Working as expe cted	PAS	Suc cess ful	Deepika Rani K
-----------------------	---------------------------------------------------------------------------------------------------------------	--------------------------------------------	------	--	-------------------------------	-----	--------------	-------------------

8.2 User Acceptance testing

Acceptance testing - is the final phase of product testing prior to public launch. A level of the software testing process where a system is tested for acceptability. The purpose of this test is to evaluate the system's compliance with the business requirements and assess whether it is acceptable for delivery.

CHAPTER 9: RESULTS

Sample output:



Before implementation of Smart waste management system

		Ground truth				
		Emptying	Nonemptying			
Predicted	Emptying	911	68			
Fredicted	Nonemptying	990	6041			

After implementation of smart waste management system

		Ground truth				
		Emptying	Nonemptying			
Predicted	Emptying	1720	90			
Tredicted	Nonemptying	181	6091			
			:			

CHAPTER 10: ADVANTAGES AND DISADVANTAGES

10.1 Advantages:

- Intelligent compaction of waste by monitoring fill level in real-time using sensors.
- It keeps our surroundings clean and keeps free from bad odour.
- Reduces manpower requirement to handle the garbage collection
- Emphasizes of healthy environment and keep the cities cleaner and more beautiful.
- It reduces infrastructure, operating and maintenance costs by upto 30%.
- Increases recycling rate of waste.

10.2 Disadvantages:

- Initial large-scale implementation takes cost.
- System requires more number waste bins for separate waste collection.
- Wireless technologies used should have proper connections as they have shorter range and lower data speed
- Training programs should be provided to people involving in the ecosystem of smart waste management.
- Sensors may encounter damage so it should be kept under protective ambience to prevent the damage.
- Replacement of sensors require knowledgeable people and thus acknowledgement of malfunction of sensor.

CHAPTER 11: CONCLUSION

Improper disposal and improper maintenance of domestic waste create issues in public health and environment pollution thus this paper attempts to provide practical solution towards managing the waste collaborating it with the use of IOT. by using the smart waste management system, we can manage waste properly we are also able to sort the Bio-degradable and non-Biodegradable waste properly which reduces the pollution in the environment. Various waste management initiatives taken for human well-being and to improve the TWM practices were broadly discussed in this chapter. The parameters that influence the technology and economic aspects of waste management were also discussed clearly. Different types of barriers in TWM, such as economic hitches, political issues, legislative disputes, informative and managerial as well as solutions and success factors for implementing an effective management of toxic organic waste within a globular context, were also discussed giving some real examples. The effect of urbanization on the environmental degradation and economic growth was also discussed. The proposed system will help to overcome all the serious issues related to waste and keep the environment clean.

CHAPTER 12: FUTURE WORK

Based on the real-time and historical data collected and stored in the cloud waste collection schedules and routes can be optimized. Predictive analytics could be used to make decisions ahead of time and offers insight into waste bin locations. Graph theory optimization algorithms can be used to manage waste collection strategies dynamically and efficiently. Every day, the workers can receive the newly calculated routes in their navigation devices. The system can be designed to learn from experience and to make decisions not only on the daily waste level status but also on future state forecast, traffic congestion, balanced cost-efficiency functions, and other affecting factors that a priori humans cannot foresee.

Garbage collectors could access the application on their mobile phone/tablets using the internet. Real-time GPS assistance can be used to direct them to the pre-decided route. As they go collecting the garbage from the containers, the management is also aware of the progress as the vehicle, as well as the garbage containers, are traced in real-time. The management staff gets their own personalized administration panel over a computer/tablet which gives them a bird eye view over the entire operations.

An alternative solution using image processing and camera as a passive sensor could be used. But, the cost of those image processing cameras is higher as compared to the ultrasonic sensors, which leads to high solution implementation cost.

CHAPTER 13: APPENDIX

13.1 Source Code:

```
#set GPIO direction (IN / OUT)
GPIO.setup(GPIO_TRIGGER,
GPIO.OUT) GPIO.setup(GPIO_ECHO,
GPIO.IN)
def distance():
# set Trigger to HIGH
GPIO.output(GPIO_TRIGGER,
True) # set Trigger after 0.01ms
to LOW time.sleep(0.00001)
GPIO.output(GPIO_TRIGGER,
False) StartTime = time.time()
StopTime =
time.time() # save
StartTime
while GPIO.input(GPIO_ECHO) == 0:
StartTime =
time.time() # save
time of arrival
while GPIO.input(GPIO_ECHO) == 1:
StopTime = time.time()
# time difference between start and
arrival TimeElapsed = StopTime -
StartTime
# multiply with the sonic speed (34300
cm/s) # and divide by 2, because there
and back distance = (TimeElapsed *
34300)/2
retun distance
23
if __name__== '_main__':
try:
while True:
dist = distance()
print ("Measured Distance = %.1f cm" % dist)
percent = (100.0 - (dist * 100/40.0))
```

```
url =
"http://localhost:80/demoaddbin.php?bin_id=1&percent_filled="+st
r(percent) x= urllib.urlopen(url)
print(x.read
time.sleep(5
# Reset by pressing CTRL+ C except
KeyboardInterrupt:
print("Measurement stopped by
User") GPIO.cleanup()
PROGRAM CODE FOR ACCESS DATABASE:
package com.bin;
import android.app.NotificationManager;
import android.app.PendingIntent; import android.app.Service;
import
android.content.Context;
import
android.content.Intent;
import
android.content.SharedPreferences;
import
android.media.RingtoneManager;
import android.net.Uri;
import
android.os.AsyncTask;
import android.os.Handler;
import android.os.IBinder;
import\ and roid. support. annotation. Nullable;
import
android.support.v4.app.NotificationCompat;
import android.util.Log;
import android.widget.Toast;
import org.json.JSONArray;
import
org.json.JSONException;
```

import org.json.JSONObject;

```
import
java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStream;
import
java.io.InputStreamReader;
import
java.net.HttpURLConnection;
import java.net.URL;
public class GetData extends Service {
String BASE_URL = "http://dustbin.000webhostapp.com/";
String POPMOVIES_BASE_URL = BASE_URL + "getresponsefrombin.php";
SharedPreferences preferences;
SharedPreferences.Editor
editor;
@Override
public void onCreate() {
Toast.makeText(this, "Service Called",
Toast.LENGTH_SHORT).show(); Log.d("Create:","called");
//addNotification(); super.onCreate();
}
@Override
public int onStartCommand(Intent intent, int flags, int startId) {
Log.d("onStartCommand:","called");
preferences =
getSharedPreferences("DustBin",MODE_PRIVATE); final
Handler handler = new Handler();
Runnable runnable = new Runnable() {
@Override
public void
run() {
```

```
Log.d("handler","run();");
new
DustbinTask().execute();
handler.postDelayed(this, 5000);
};
//Start
handler.postDelayed(runnable,
1000); return START_STICKY;
}
@Override
 public void
 onDestroy() {
 Log.d("Destroy:","cal
 led"); 28
super.onDestroy();
@Nullable @Override
public IBinder onBind(Intent intent) {
Log.d("Bind:","called");
return null;
}
```

```
public class DustbinTask extends AsyncTask<Void,
Void, Void>{ @Override
protected
                       void
onPreExecute()
Log.d("onPreExecute", "initi
ate"); try {
if (!new
Network(GetData.this).isConnected()) {
Log.d("onPreExecute", "No Internet
Available!!"); cancel(true);
catch (InterruptedException | IOException e)
{ e.printStackTrace();
@Override
protected Void doInBackground(Void...
params) { HttpURLConnection urlConnection
= null; BufferedReader reader = null;
URL url;
String
MoviesJsonStr; try
url = new URL(POPMOVIES_BASE_URL);
```

```
urlConnection = (HttpURLConnection)
url.openConnection();
urlConnection.setRequestMethod("GET");
urlConnection.connect();
InputStream inputStream =
urlConnection.getInputStream();
StringBuilder buffer = new StringBuilder()
reader = new BufferedReader(new
InputStreamReader(inputStream)); String line;
while ((line = reader.readLine()) !=
null) {
buffer.append(line).append("\n");
MoviesJsonStr = buffer.toString();
getMovieNames(MoviesJsonStr);
} catch (IOException |
JSONException e1) {
e1.printStackTrace();
} finally {
if (urlConnection !=
null) {
urlConnection.disconn
ect();
}
if (reader !=
null) { try {
reader.close();
} catch (final IOException ignored) {}
return null;
private void getMovieNames(String MovieJsonStr) throws
JSONException { JSONObject MovieJson = new
JSONObject(MovieJsonStr);
JSONArray movieLists =
```

```
MovieJson.getJSONArray("bin_info"); for (int i = 0; i <
movieLists.length(); i++) {
JSONObject iMovieDetails =
movieLists.getJSONObject(i); String name =
jMovieDetails.getString("bin_id");
int id =
jMovieDetails.getInt("percent_filled")
; Log.d("DATA", name + " " + id);
MainActivity.percent = id;
if(id \ge 8)
0){ 30
addNotification(id);
}
/Log.v("Length: ", String.valueOf(movieLists.length()));
//Show a notification
private void
addNotification(int id) { int
min, max;
int percentage =
preferences.getInt("last_percent",0); min =
percentage - 5;
max = percentage +
5; if (\min > id \parallel id)
> max) {
Intent intent = new Intent(this,
MainActivity.class
intent.setFlags(Intent.FLAG_ACTIVITY_CLE
AR_TOP); editor = preferences.edit();
editor.putInt("last_percent",id);
editor.apply();
PendingIntent pendingIntent = PendingIntent.getActivity(this, 0/*Request
code*/, intent, PendingIntent.FLAG_ONE_SHOT);
//Set sound of
notification Uri
notificationSound =
```

```
RingtoneManager.getDefaultUri(RingtoneManager.TYPE_NOTIFICATION);
NotificationCompat.Builder notifiBuilder = new
NotificationCompat.Builder(this)
.setSmallIcon(R.mipmap.ic_launcher
.setContentTitle(id + "% Dustbin Full")
.setContentText("Please clear your trash")
.setAutoCancel(true)
.setSound(notificationSound)
.setContentIntent(pendingIntent);
NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION_SERVICE);
notificationManager.notify(999 /*ID of notification*/,
notifiBuilder.build());
//stopSelf()
```

PROGRAM FOR CONNECTING APPLICATION TO INTERNET:

```
package com.bin;
import android.content.Context;
import
android.net.ConnectivityManager;
import android.util.Log;
import java.io.IOException;
class Network {
  private Context
  mContext;
  Network(Context
  mContext) {
  this.mContext =
  mContext;
  private boolean isNetworkAvailable() {
    final ConnectivityManager connectivityManager =
```

```
((ConnectivityManager)
mContext.getSystemService(Context.CONNECTIVITY_SER
VICE)); return connectivityManager.getActiveNetworkInfo()
!= null &&
connectivityManager.getActiveNetworkInfo().isConnected();
}
boolean isConnected() throws InterruptedException, IOException
{
   if (isNetworkAvailable()) {
    String command = "ping -c 1 google.com";
   return (Runtime.getRuntime().exec (command).waitFor() == 0);
}
```

13.2 GitHub & Project Demo Link:
GitHub Link:
https://github.com/IBM-EPBL/IBM-Project-24924-1659950959
Project Demo Link:
$\underline{https://drive.google.com/file/d/1w7ylAcORZpDv5lUvACoKfpmNkwT1l9ve/vi}$
ew?usp=sharing