PROJECT PLANNING PHASE
Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	03-Nov-2022
Team ID	PNT2022TMID12203
Project Name	Skills and job recommended
Maximum Marks	8 Marks

PRODUCT BACKLOG, SPRINT SCHEDULE, AND ESTIMATION

SPRINT	FUNCTIONAL REQUIREMENT (EPIC)	USER STORY NUMBER	DESCRIPTION	STORY POINTS	PRIORITY	TEAM MEMBERS
Sprint-1	Login (Job Seeker)	USN-1	User must login to look for a suitable job	10	High	Bavithra.v,Divya Shree.R.R
Sprint-1	Login (Organization)	USN-2	Organization can find a candidate for their Organization	10	High	Divya Shree.R.R
Sprint-2	Dashboard	USN-3	User can create their job profile & look for job by attending eligible test. If user gets required mark, they will be invited to participate in interview.	20	Medium	Bavithra.V
Sprint-3	Dashboard	USN-4	Organization can look for candidate based on their skill set	20	Medium	Bavithra.V
Sprint-4	Chat BOT	USN-5	If User faces any difficulties, they can get help by Chabot	20	High	Divya Shree.R.R ,V.Bavithra

Project Tracker, Velocity & Burn down Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	27 Oct 2022	02 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	03 Oct 2022	09 Nov 2022	20	05 Nov 2022
Sprint-3	20	4 Days	10 Nov 2022	14 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

VELOCITY:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$