

Project Planning Phase

(Product Backlog, Sprint Planning, Stories, Story points)

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|---------------|---|
| Date | 21 October 2022 |
| Team ID | PNT2022TMID18699 |
| Project Name | A Gesture-based Tool for Sterile Browsing of Radiology Images |
| Maximum Marks | 8 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|-------------------------------|-------------------|---|--------------|----------|---|
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 5 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint-1 | Login | USN-2 | As a user, I will receive confirmation email once I have registered for the application | 5 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint-2 | Dashboard | USN-3 | As a user, I can register for the application through Facebook | 10 | Low | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint-1 | Details about | USN-4 | As a user, I can register for the application through Gmail | 5 | Medium | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint-1 | Login and repeated usage | USN-5 | As a user, I can log into the application by entering email & password | 5 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |

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|------------|--|-------|--|----|--------|---|
| Sprint - 2 | web page details | USN-6 | As a user I must capture images of hand and upload it into the web portal. | 10 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint - 3 | Upload the image in the web application | USN-7 | As a user I must receive a correct hand gesture as output | 20 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint - 4 | Provide efficient customer support | USN-8 | As a user, I need to get support from developers in case of queries and failure of service provided | 10 | Medium | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |
| Sprint - 4 | Overview the entire process. Take all the responsibility and act bridge between users and developers | USN-9 | We need to satisfy the customer needs in an efficient way and make sure any sort of errors are fixed | 10 | High | Kanish.S Kanimitha.S Kavyaa Shree.S Obu Shruthi. A |

Project Tracker, Velocity & Burn down Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------|----------|-------------------|---------------------------|---|------------------------------|
| Sprint-1 | 20 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 20 | 05 Nov 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 20 | 12 Nov 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 20 | 19 Nov 2022 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\textit{sprint duration}}{\textit{velocity}} = \frac{20}{10} = 2$$

$$AV = \text{sprint duration} / \text{velocity} = 20/6 = 3.33$$

Burn down Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

Burndown Chart

