

FERTILIZER RECOMMENDATION SYSTEM





Difficulty

Phases Figh-level steps your user needs to accompile from start to fisielt	Getting Information	Selecting seeds and preparing the field	Sowing seeds and spraying fertilizers to the farm	Check the farm and take precautionary measures against diseases	Harvesting and storage
Steps Detailed actions your user has to perform	Check the best plant for and soil condition Check the deconomic needs	Prepare the soil for sowing Purchase the best seeds at best price	Plan the best time for sowing to have great yield Spray water and initial fertilizer to strenghthen	check the farm for any unwanted weeds or plants Remove the unwanted to protect the plant from disease	arvesting theSell the yieldfor betterprofitselling later
Feelings What your later regist be thirtiding and feeling at the montest.	The choosen plant must Information give great on demand yield	The quality of seeds purchased	Spraying correct and enough amount of fertilizers	If the field is in great condition then yield will be good Prevent the farm from weeds and fungus	Great yield gives more profit
	There should be enough information for weather prediction		The seeds should be sown correctly	There shouldn.t be any weed or rotten plant	The yield should not be less than expected
Problems your user runs into	The amount of information we receive is restricted	choosing seeds in bad condition	Presence of rodents	Presence of fungus infection	Risk of loss
Opportunities Potential improvements or enhancements to the experience	Right information on good weather	choosing right seeds to have great yield	No signs of rotten seeds	Farm with no parasites and fungus	Great yield and harvest