# Project Planning Phase Project Planning (Product Backlog, Sprint Planning, Stories, Story points)

Date	25 October 2022
Team ID	PNT2022TMID15811
Project Name	A Novel Method for Handwritten Digit
	Recognition System
Maximum Marks	8 Marks

### Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requiremen t (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Member s
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	SARAVAN AN S
Sprint-1	Login	USN-2	As a user, I can log into the application byentering email & password	1	High	PRAVEEN KEERTHI N
Sprint-2	Upload Image of digital document	USN-3	As a user, I can able to input the images of digital documents to the application	2	Medium	PRAVEEN S
Sprint-2	Prediction	USN-4	As a user, I can predict the word	1	Medium	SANJAY R

Sprint-3	Upload Image	USN-5	As a user, I can able to input the	2	High	SARAVAN
	of		images of the handwritten			AN S
	Handwritten		documents or images			
	document		to the application			
Sprint-3	Recognize text	USN-6	As a user, I can able to choose the	1	Medium	
			font of the text to be displayed			PRAVEEN
						KEERTHI N
Sprint-4	Recognize digit	USN-7	As a user I can able to get the	1	Medium	
			recognised digit as output from the			SANJAY R
			images of digital			3711N0717 K
			documents or images			
Sprint-4	Recognize digit	USN-8	As a user I can able to get the	2	High	
			recogniseddigit as output from			PRAVEEN S
			the images of			1131122140
			handwritten documents or images			

## Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	2	6 Days	24 Oct 2022	29 Oct 2022	2	29 Oct 2022
Sprint-2	2	6 Days	31 Oct 2022	05 Nov 2022	2	05 Nov 2022
Sprint-3	2	6 Days	07 Nov 2022	12 Nov 2022	2	12 Nov 2022
Sprint-4	2	6 Days	14 Nov 2022	19 Nov 2022	2	19 Nov 2022

#### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV)per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.