



RMK ENGINEERING COLLEGE

(An Autonomous Institution)

R.S.M. Nagar, Kavaraipettai-601 206, Gummidipoondi Taluk, Thiruvallur District.

PROJECT

A Novel Method for Handwritten Digit Recognition System

DONE BY:

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1. INTRODUCTION:

1.1 PROJECT OVERVIEW:

- ➤ The handwritten digit recognition is the capability of computer applications to recognize the human handwritten digits.
- ➤ It is a hard task for the machine because handwritten digits are not perfect and can be made with many different shapes and sizes.
- ➤ The handwritten digit recognition system is a way to tackle this problem which uses the image of a digit and recognizes the digit present in the image.
- ➤ Convolutional Neural Network model created using tensor flow library over the MNIST dataset to recognize handwritten digits.
- ➤ Handwritten Digit Recognition is the capability of a computer to fete the mortal handwritten integers from different sources like images, papers, touch defenses, etc, and classify.
- ➤ them into 10 predefined classes (0-9). This has been a Content of bottomless- exploration in the field of deep literacy.
- ➤ Number recognition has numerous operations like number plate recognition, postal correspondence sorting, bank check processing, etc.
- ➤ In Handwritten number recognition, we face numerous challenges because of different styles of jotting of different peoples as it is not an Optic character recognition.

- ➤ This exploration provides a comprehensive comparison between different machine literacy and deep literacy algorithms for the purpose of handwritten number recognition.
- ➤ For this, we've used Support. Vector Machine, Multilayer Perceptron, and Convolutional.
- ➤ Neural Network. The comparison between these algorithms is carried out on the base of their delicacy, crimes, and testing-training time corroborated by plots and maps that have been constructed using matplotlib for visualization.

1.2 PURPOSE:

- ➤ Large volumes of handwritten documents can be classified as Digit.
- ➤ Accurate prediction are made and classified accordingly.
- ➤ The system not only produces a classification of the digit but also a rich description of the instantiation parameters which can yield information such as the writing style.
- ➤ The generative models can perform recognition driven segmentation.
- ➤ The method involves a relatively small number of parameters and hence training is relatively easy and fast.
- ➤ Unlike many other recognition schemes, it does not rely on some form of pre-normalization of input images, but can handle arbitrary scalings, translations and a limited degree of image rotation.

2. LITERATURE SURVEY:

2.1 EXISTING PROBLEM:

➤ We have planned to develop a model that recognizes the handwritten digits (from Images). A computer cannot directly confirm a what the image refers to. So, we will use here MNIST dataset where we split 80% for training the model and 20% for testing the model. Then the trained model can be used to recognize the handwritten digit by getting input in the form of image and displays the digit. The ultimate goal is to recognize human handwriting. This approach is not restricted by digits alone, we can further improve by enabling model predict the human handwritten messages.

2.2 REFERENCE:

Paper 1 - A NOVEL METHOD FOR HAND WRITTEN DIGIT RECOGNITION USING DEEP LEARNING.

Publisher: Rohini M (Assistant Professor), Dr. Surendran D (Assistant Professor)

Reference - http://troindia.in/journal/ijcesr/vol6iss6part2/32-36.pdf

Paper 2 - A NOVEL METHOD FOR HAND WRITTEN DIGIT RECOGNITION WITH NEURAL NETWORKS.

Publisher: MALOTHU NAGU (Assistant Professor), N VIJAY SHANKAR (Assistant Professor), ANNAPURNA K (Assistant Professor)

Reference -

https://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.228.158&rep=rep1&type=pdf

Paper 3 – A NOVEL HANDWRITTEN DIGIT CLASSIFICATION SYSTEM BASED ON CONVOLUTIONAL NEURAL NETWORK APPROACH.

Publisher: Ali Abdullah Yahya (Anqing Normal University), Jieqing Tan (Hefel University of Technology), Min Hu (Hefel University of Technology)

Reference -

https://www.researchgate.net/publication/354755659_A_Novel_Handwritten_Digit_Classification_System_Based_on_Convolutional_Neural_Network_Approach

Numpy and Pandas:

➤ These library are used to handle data and collect data from various sources, group them together. And also Numpy allows various mathematical operations on **n-Dimensional** data. Numpy is base module for building up various data handling modules.

➤ It is built on top of Numpy. Pandas will be used to collect data and join the data that are in different file format. We can also Perform ETL (Exploratory data analysis). We can perform Descriptive and inferential statistic with this module.



Matplolib and Seaborn:

➤ These module are used for data visualization. To bring insights from data. Rather than going with numbers visualization will give clear insights and trend of the data. For example, can determine which **feature correlates** to the **target** feature. Seaborn was built on top of matplotlib. 3D plots can also be visualized.





Tensorflow and Keras:

➤ Tensor flow was created by the Google. In Tensor flow 2.0, Keras was combined with tensor flow which made this lot more powerful. Tensor flow is a free and open-source software library for Machine Learning and

Artificial Intelligence. It can be used for wide range of tasks but has a particular focus on training and inference of deep neural network.



ADVANTAGES:

- ➤ Large volumes of handwritten documents can be classified as Digit.
- ➤ Accurate prediction are made and classified accordingly.
- The system not only produces a classification of the digit but also a rich description of the instantiation parameters which can yield information such as the writing style.

- ➤ The generative models can perform recognition driven segmentation.
- ➤ The method involves a relatively small number of parameters and hence training is relatively easy and fast.
- ➤ Unlike many other recognition schemes, it does not rely on some form of pre-normalization of input images, but can handle arbitrary scalings, translations and a limited degree of image rotation.

DISADVANTAGES:

- ➤ Low resolution image might affect the training.
- ➤ Bad Handwriting does not produce good output.
- ➤ The method is that it requires much more computation than more standard OCR techniques.

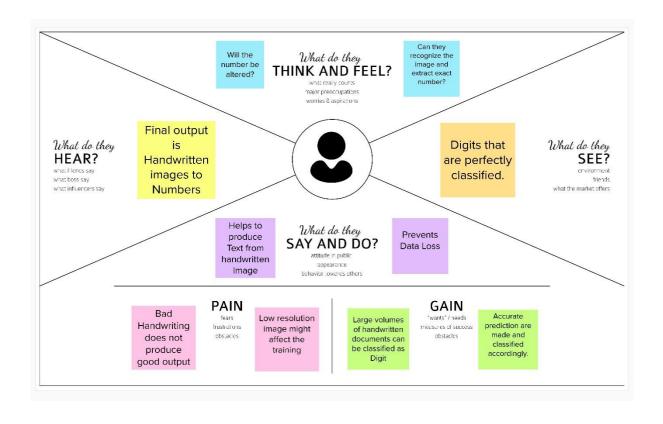
2.3 PROBLEM STATEMENT DEFINITION:

Handwriting number recognition is a challenging problem researchers had been research into this area for so long especially in the recent years. In our study there are many fields concern with numbers, for example, checks in banks or recognizing numbers in car plates, the subject of digit recognition appears. A system for recognizing isolated digits may be as an approach for dealing with such application. In other words, to let the computer understand the Arabic numbers that is written manually by users and views them according to the computer process. Scientists and engineers with interests in image processing and pattern recognition have developed various approaches to deal with

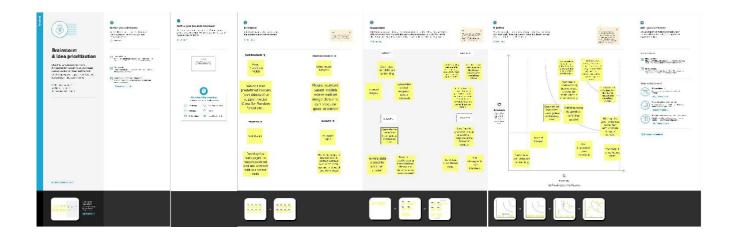
handwriting number recognition problems such as, minimum distance, decision tree and statistics.

3. IDEATION AND PROPOSED SOLUTION:

3.1 EMPATHY MAP CANVAS:



3.2 IDEATION AND BRAINSTORIMG:



3.3 PROPOSED SOLUTION:

| S.N O | Parameter | Description |
|----------|---|---|
| 1. | Problem Statement (Problem to be solved) | Nowadays world is transferring to digital data. Digital Data are easy to handle and bring insights. This information can be used for various purposes. So, we propose a simple project of handwritten digit recognition, where the handwritten digit is recognised by our machine learning model. |
| 2. | Idea / Solution description | In this phase we train the neural network model on the training data(image) with certain preprocessing. Later the model is trained for several epochs until we get less validation error. Now the model can be used to predict new image and output what digit was written. |

| 3. | Novelty / Uniqueness | We tried built in model like Decision tree, Random Forest etc, but the proven fact is Convolutional neural network works well on image data. So, we choose CNN. |
|----|--|---|
| 4. | Social Impact / Customer Satisfaction | End user are satisfied since this application digitalises the data. |
| 5. | Business Model (Revenue Model) | This Project can be further enhanced by recognising handwritten text. This will help to convert manually written old data to digital ones. Creating an application like can make good revenue since most of the data in government are handwritten. |
| 6 | Scalability of the Solution | This application is very scalable since the model is tested in various aspect and then released for public usage. |

3.4 PROBLEM SOLUTION FIT:

The Problem-Solution Fit simply means that you have found a problem with your customer and that the solution you have realized

for it actually solves the customer's problem. It helps entrepreneurs, marketers and corporate innovators identify behavioral patterns and recognize what would work and why

Purpose:

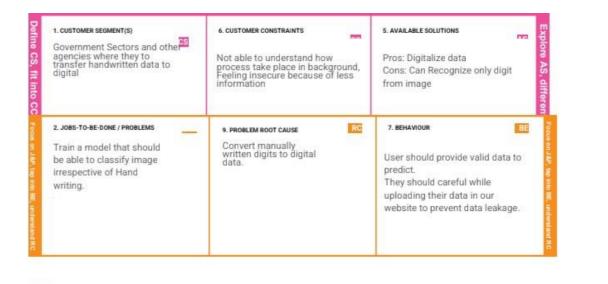
- □ Solve complex problems in a way that fits the state of your customers.
- □ Succeed faster and increase your solution adoption by tapping into existing mediums and channels of behavior.
- □ Sharpen your communication and marketing strategy with the right triggers and messaging.
- ☐ Increase touch-points with your company by finding the right problem-behavior fit and building trust by solving frequent annoyances, or urgent or costly problems.

□ Understand the existing situation in order to improve it for your target group.

Template:

3. TRIGGERS

Converting manual data to digital



10. YOUR SOLUTION

Created Simple UI where user can data and

get result displayed in UI as well as can be

download the predicted output.

SL

8. CHANNELS of BEHAVIOUR

Input the image from where we need to predict digit.

8.2 OFFISE Store the predicted data in their database СН

-00

TR

4. REQUIREMENT ANALYSIS:

4.1 Functional Requirements:

Following are the functional requirements of the proposed solution.

| FR | Functional | Sub Requirement (Story / Sub-Task) |
|------|--------------------|--|
| No. | Requirement (Epic) | |
| FR-1 | User Registration | Registration through Form |
| | | Registration through Gmail |
| | | Registration through LinkedIN |
| FR-2 | User Confirmation | Confirmation via Email |
| | | Confirmation via OTP |
| FR-3 | Input Verification | Verify the input uploaded by user |
| FR-4 | Read the text | Read the all text by algorithm and store in sparse matrix format |
| FR-5 | Store the file | Storing the file in format of digit in sparse matrix |
| FR-6 | Output | The output will be display as the digit of the file |

4.2 Non-functional Requirements:

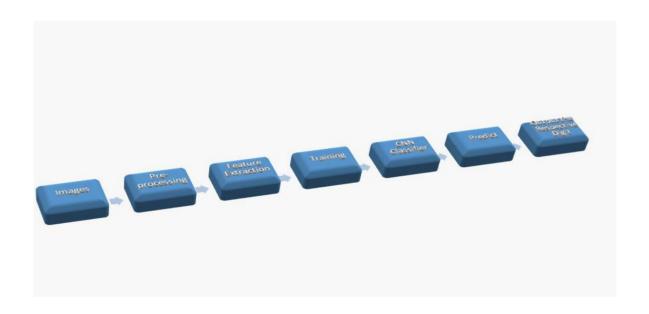
Following are the non-functional requirements of the proposed solution.

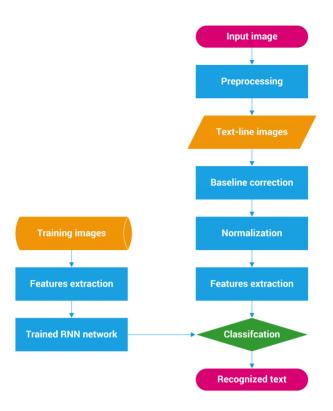
| FR | Non-Functional | Description |
|------|----------------|---------------------------------------|
| No. | Requirement | |
| NFR- | | The platform will be a user friendly |
| 1 | | one as the only form of input |
| | Usability | received from the user is the image |
| | | only. Based on that the output will |
| | | displayed in format of digit. |
| NFR- | | The platform shall be made secure |
| 2 | | such a way that no data shall be |
| | | leaked or accessed by unauthorised |
| | | users. Our stored data should use for |
| | Security | checking similar handwritten so the |
| | | data should not leaked any where. |
| | | And we have more security for that. |
| NFR- | | The platform shall be made a more |
| 3 | | reliable one through proper analyze |
| | Reliability | the input image and display the |
| | | most accurate output based on |
| | | analyzation and satisfying the user |
| | | needs. |
| NFR- | | The handwritten recognition of digit |
| 4 | Performance | predict with appreciable amount of |
| | | efficiency by using these machine |
| | | learning techniques. |
| | | Neural network |
| | | Predefined models |
| NFR- | | The platform shall be made |
| 5 | | available for all the users who wish |
| | Availability | to find the handwriting recognition |
| | | for their users. Eg. Online exam |
| | | malpractice, signature etc |
| NFR- | | Based on the machine learning |
| 6 | | techniques, the output of the |
| | Scalability | handwritten recognition shall be |
| | | predict with nearly 80% - 90% of |
| | | accurate output. |

5. PROJECT DESIGN:

5.1 Daa flow diagram:

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.





5.2 SOLUTION & TECHNICAL ARCHITECTURE:

Solution architecture is a complex process – with many subprocesses – that bridgesthe gap between business problems and technology solutions. Its goals are to:

- Find the best tech solution to solve existing business problems.
- Describe the structure, characteristics, behaviour, and other aspects of the software to project stakeholders.
- Define features, development phases, and solution requirements.
- Provide specifications according to which the solution is defined, managed, and delivered.



5.2 USER STORIES:

| User Type | Functional Requirement (Epic) | User Story Number | User Story / Task | Acceptance criteria | Priority | Release |
|----------------------------|-------------------------------------|----------------------|---|---|----------|----------|
| Customer (Mobile user) | Registration | U5N-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | I can access my account / dashboard | High | Sprint-1 |
| | | U5N-2 | As a user, I will receive confirmation email once I have registered for the application | I can receive confirmation email & click confirm | High | Sprint-1 |
| | | U5N-3 | As a user, I can register for the application through Facebook | I can register & access the dashboard with Facebook Login | Low | Sprint-2 |
| | | U5N-4 | As a user, I can register for the application through Gmail | I can register & access the application through G-mail | Medium | Sprint-1 |
| | Login | USN-5 | As a user, I can log into the application by entering email & password | I can log into the application by entering email & password | High | Sprint-1 |
| | User Confirmation | USN-6 | As a user, I can Confirmation via Email Confirmation via OTP | I can access the dashboard through facebook login and get access to various tools | Medium | Sprint-1 |
| Customer (Web user) | Registration | U5N-6 | As a user, I can register for the application by entering my email, password, and confirming my password. | I can access my account / dashboard | High | Sprint-1 |
| Customer Care Executive | Access | USN-7 | As a user, I can connect to the customer care executive through contact number or email. | I can connect to the customer care executive and clarify my doubts through contact number or email. | High | Sprint-1 |

| User Type | Functional | User Story | User Story / Task | Acceptance criteria | Priority | Release |
|---------------|--------------------|------------|---|----------------------------|----------|----------|
| | Requirement | Number | | | | |
| | (Epic) | | | | | |
| Administrator | Documents | U5N-8 | As a user, I can get my details and | , I can get my details and | High | Sprint-1 |
| | verification | | documents verified virtually from the | documents verified | | ' |
| | | | comfort of my home. | virtually from the | | |
| | | | | comfort of my home. | | |
| | Login verification | U5N-9 | As a user, I can get my login details | I can get my login details | High | Sprint-1 |
| | | | verified virtually from the comfort of my | verified virtually from | | |
| | | | home through OTP. | the comfort of my home | | |
| | | | _ | through OTP. | | |

6.1 SPRINT PLANNING ESTIMATION:

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

| Sprint | Functional Requiremen | User Story | User Story / Task | Story Points | Priority | Team Member |
|----------|--|---------------|---|-----------------|----------|----------------------|
| | t (Epic) | Number | | | | s |
| Sprint-1 | Registration | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password. | 2 | High | SARAVAN AN S |
| Sprint-1 | Login | USN-2 | As a user, I can log into the application byentering email & password | 1 | High | PRAVEEN KEERTHI N |
| Sprint-2 | Upload Image of digital document | USN-3 | As a user, I can able to input the images of digital documents to the application | 2 | Medium | PRAVEEN S |
| Sprint-2 | Prediction | USN-4 | As a user, I can predict the word | 1 | Medium | SANJAYR |

6.2 SPRINT DELIVERY SCHEDULE:

| Sprint-3 | Upload Image | USN-5 | As a user, I can able to input the | 2 | High | SARAVAN |
|----------|-----------------|-------|-------------------------------------|---|--------|-------------|
| | of | | images of the handwritten | | | AN S |
| | Handwritten | | documents or images | | | |
| | document | | to the application | | | |
| Sprint-3 | Recognize text | USN-6 | As a user, I can able to choose the | 1 | Medium | |
| | | | font of the text to be displayed | | | PRAVEEN |
| | | | | | | KEERTHI N |
| Sprint-4 | Recognize digit | USN-7 | As a user I can able to get the | 1 | Medium | |
| | | | recognised digit as output from the | | | SANJAYR |
| | | | images of digital | | | 37114071710 |
| | | | documents or images | | | |
| Sprint-4 | Recognize digit | USN-8 | As a user I can able to get the | 2 | High | |
| | | | recogniseddigit as output from | | | PRAVEEN S |
| | | | the images of | | | |
| | | | handwritten documents or images | | | |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|--------------------------|----------|----------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 2 | 6 Days | 24 Oct 2022 | 29 Oct 2022 | 2 | 29 Oct 2022 |
| Sprint-2 | 2 | 6 Days | 31 Oct 2022 | 05 Nov 2022 | 2 | 05 Nov 2022 |
| Sprint-3 | 2 | 6 Days | 07 Nov 2022 | 12 Nov 2022 | 2 | 12 Nov 2022 |
| Sprint-4 | 2 | 6 Days | 14 Nov 2022 | 19 Nov 2022 | 2 | 19 Nov 2022 |

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV)per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

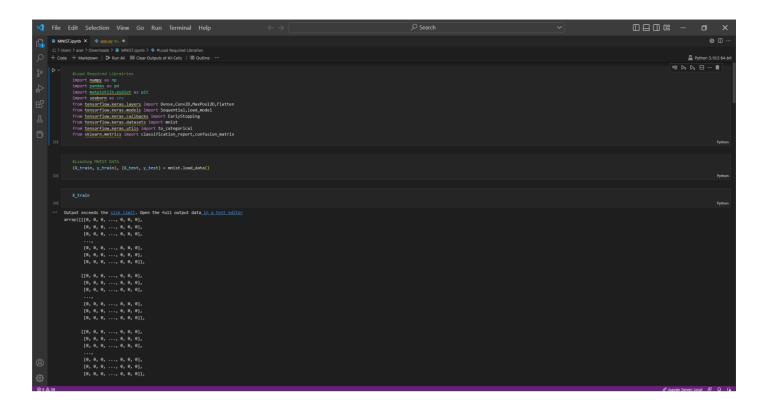
Burndown Chart:

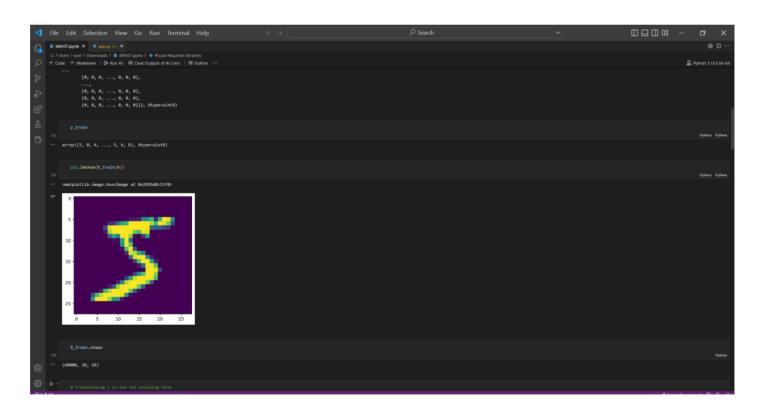
A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

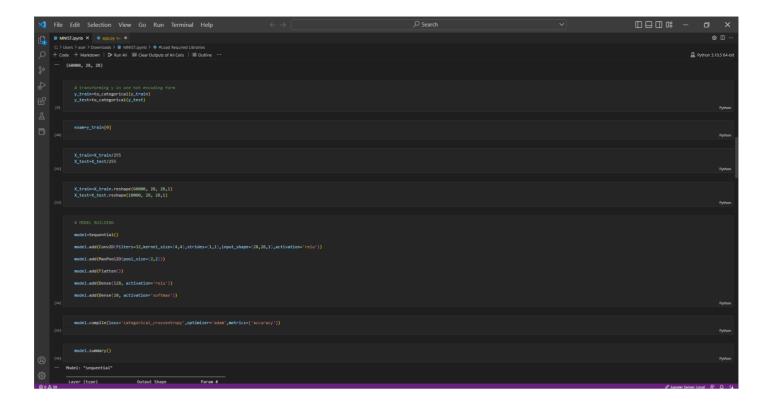
7. CODING & TECHNICAL ARCHITECTURE

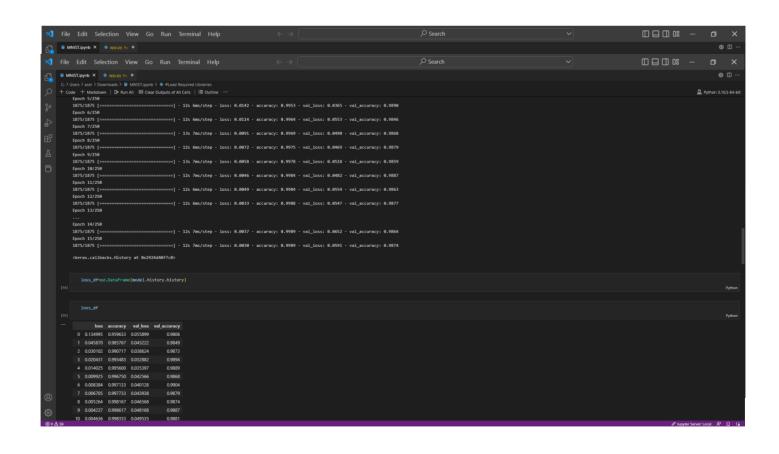
7.1 FEATURE 1

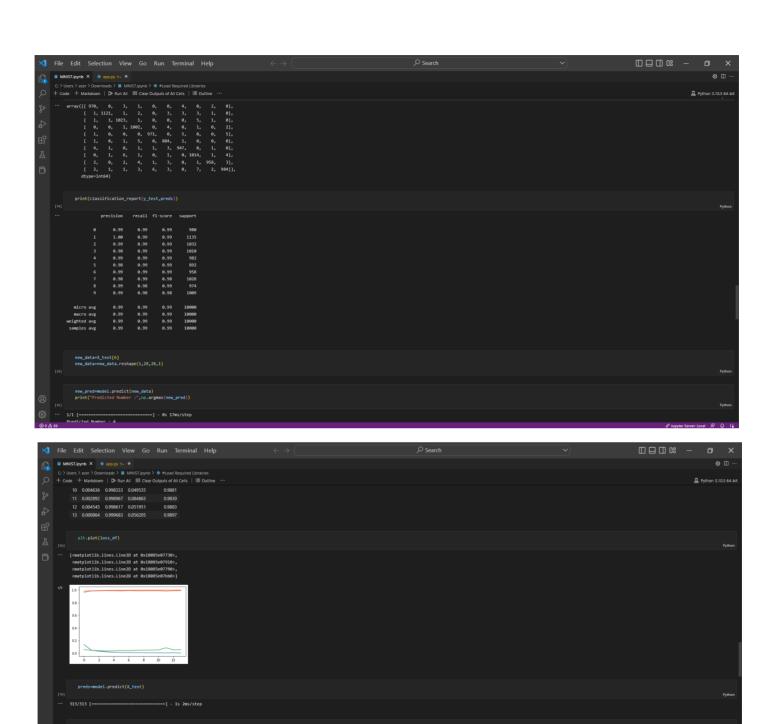
MNiST.IPYB

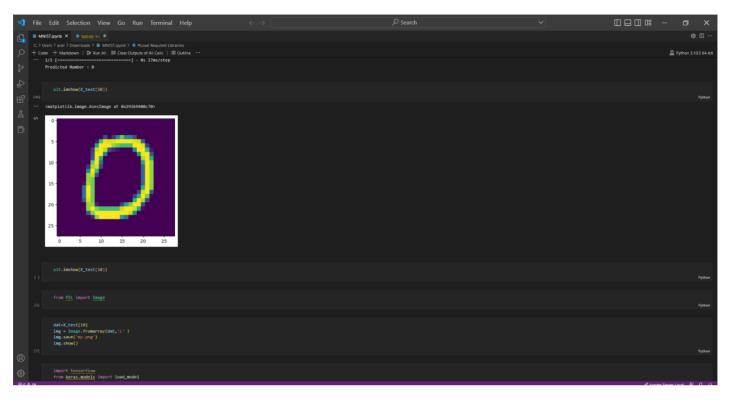


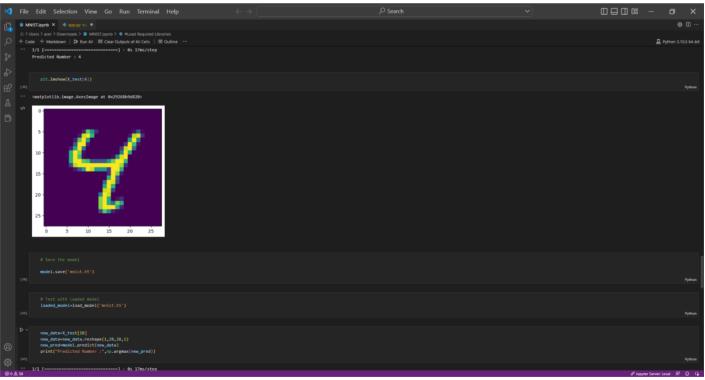






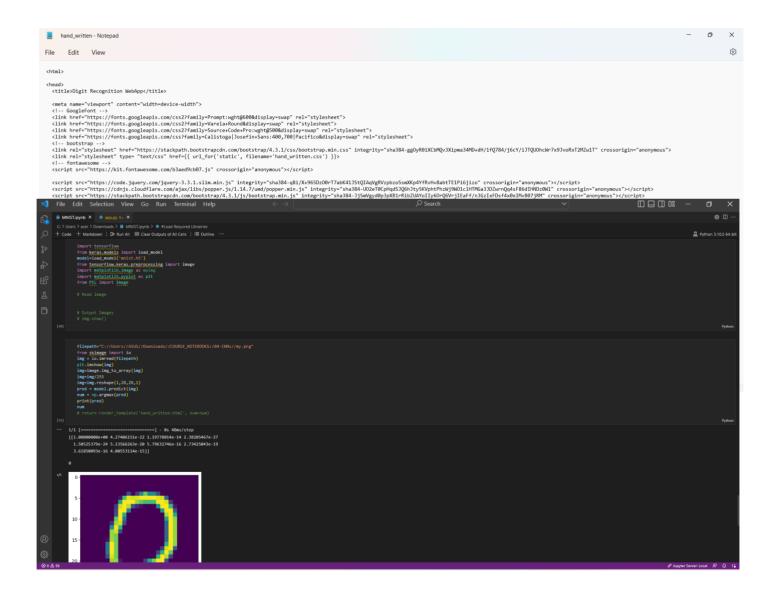






7.2 FEATURE 2:

Handwritten.html



```
- o ×
 and_written - Notepad
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (3)
File Edit View
       Table View (International Control of the Control of
 <br/>
<br/>
<section>
<br/>
<div class="aa">
<br/>
<br/>
<h1 class="welcome">IBM PROJECT
       <br/><br/><div id="team_id">TEAM ID : PNT2022TMID15811</div>
    </section>
       <section id="content">
                          <div >
  <form method="post" action="/predict" enctype="multipart/form-data">
                                               <input class="box" type="file" name="file" accept="image/png, image/jpeg">
<br/>
<br/>
<input class="submit" type="Submit" value="Submit">
       </form>
</div>
<div class="predict">
<h1 >Predicted Number : {{num}}</h1>
     </div>
 </body>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                80% Windows (CRLF) UTF-8
```

Hand_written.css

```
File Edit View

left:680px;
border:2px solid #009688;
background:transparent;
border-radius:50px;
height:40px;
color:white;
width:130px;
box-shadow: 2px 0px 0px #009688;
overflow: hidden;

}
.submit:hover{
background-color: #009688;
color: aliceblue;
background:aliceblue;
background:aliceblue;
border:2px solid #009688;
outline:none;
box-shadow: 2px 5px 2px #009688;
border-radius:50px;
}:-webkit-file-upload-button{
border:2px solid #009688;
color: aliceblue;
background-color:transparent;
border-radius:50px;
height:40px;
width:100px;
box-shadow: 2px 0px 0px #009688;
}:-webkit-file-upload-button:hover{
background-color:#009688;
color: aliceblue;
background-color:#009688;
}:-webkit-file-upload-button:hover{
background-color:#009688;
}:-webkit-file-upload-button:hover{
background-color:#009688;
}
:-webkit-file-upload-button:hover{
background-color:#009688;
}
:-webkit-file-upload-button:hover{
background-color:#009688;
}
;-webkit-file-upload-button:hover{
background-
```

```
hand_written - Notepad
             Edit View
             vackgrounu-color.
color: aliceblue;
   }
#choose_file(
width:300px;
color:aliceblue;
background:aliceblue;
border:2px solid #009688;
outline:none;
box-shadow: 2px 5px 2px #009688;
border-radius:50px;
                   f
::-webkit-file-upload-button{
                      :-webkit-file-upload-button{
border:2px solid #009688;
  color: aliceblue;
  background-color:transparent;
  border-radius:50px;
  height:40px;
                          width:100px;
box-shadow: 2px 0px 0px #009688;
                   }
::-webkit-file-upload-button:hover{
                         background-color: #009688 ;
color: aliceblue;
    .leftside{
       text-align: center;
margin: 0 auto;
margin-top: 2%;
/* padding-left: 10%; */
  #frame{
  margin-right: 10%;
.
       font-family: 'Source Code Pro', monospace,sans-serif;
      color:aliceblue;
margin-top: 1%;
   @media (min-width: 720px) {
  .leftside{
    padding-left: 10%;
   }
Ln 1, Col 1
```

APP.py

8. TESTING

8.1 TEST CASES:

This report shows the number of test cases that have passed, failed, and untested.

| Section Total | Total Cases | Not Tested | Fail | Pass |
|---------------|-------------|------------|------|------|
| Home page | 10 | 0 | 4 | 6 |
| Predict page | 20 | 0 | 15 | 5 |
| Upload | 7 | 0 | 2 | 5 |
| result | 6 | 0 | 4 | 2 |

8.2 USER ACCEPTANCE TESTING

The purpose of this document is to briefly explain the test coverage and open issues of the [ProductName] project at the time of the release to User Acceptance Testing (UAT).

Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved.

| Resolution | Severity 1 | Severity 2 | Severity 3 | Severity 4 | Subtotal |
|------------|------------|------------|------------|------------|----------|
| By Design | 10 | 4 | 2 | 3 | 20 |
| Duplicate | 1 | 0 | 3 | 0 | 4 |
| External | 2 | 3 | 0 | 1 | 6 |
| Fixed | 11 | 2 | 4 | 20 | 37 |
| Not | 0 | 0 | 1 | 0 | 1 |
| Reproduced | | | | | |
| Skipped | 0 | 0 | 1 | 1 | 2 |
| Won't Fix | 0 | 5 | 2 | 1 | 8 |
| | | | | | |
| Totals | 24 | 14 | 13 | 26 | 77 |
| | | | | | |

9. RESULTS

9.1 performance metrics

$$\label{eq:accuracy} Accuracy = \frac{Number \ of \ correct \ predictions}{Total \ number \ of \ predictions}$$

$$\text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN}$$

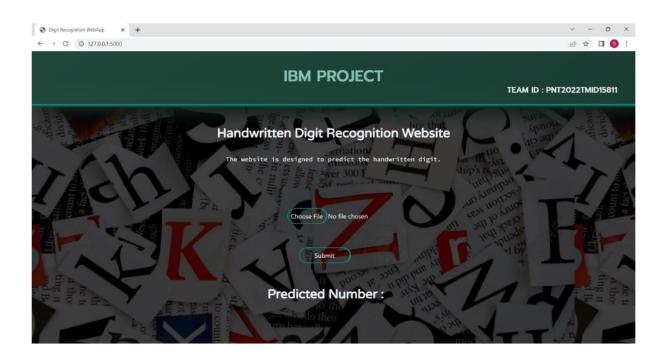
$$Precision = \frac{True\ Positive}{True\ Positive + False\ Positive}$$

$$Recall = \frac{True\ Positive}{True\ Positive + False\ Negative}$$

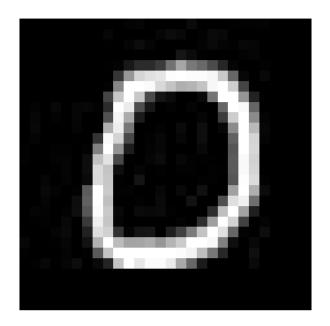
$$F1 = 2 \times \frac{Precision*Recall}{Precision*Recall}$$

OUTPUT:

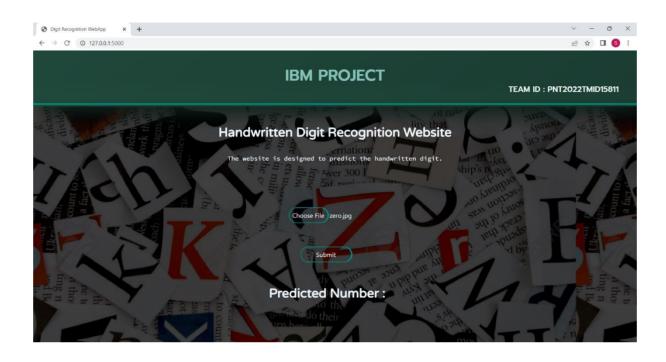
BEFORE CHOOSING THE FILE:



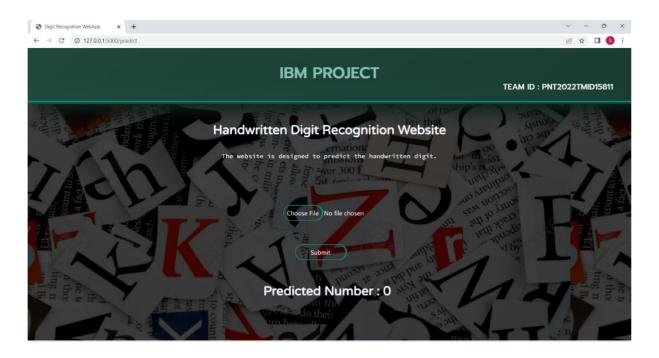
INPUT IMAGE:



BEFORE GETTING OUTPUT:



OUTPUT:



10. ADVANTAGES AND DISADVANTAGES

ADVANTAGES:

- ➤ Large volumes of handwritten documents can be classified as Digit.
- Accurate prediction are made and classified accordingly.
- ➤ The system not only produces a classification of the digit but also a rich description of the instantiation parameters which can yield information such as the writing style.
- > The generative models can perform recognition driven segmentation.
- ➤ The method involves a relatively small number of parameters and hence training is relatively easy and fast.

➤ Unlike many other recognition schemes, it does not rely on some form of pre-normalization of input images, but can handle arbitrary scalings,

translations and a limited degree of image rotation.

DISADVANTAGES:

➤ Low resolution image might affect the training.

➤ Bad Handwriting does not produce good output.

> The method is that it requires much more computation than more standard

OCR techniques.

11. c0NCLUSION:

Hence we created a website for that can

detect the digit return in image.

12. FUTURE SCOPE:

We can enhance this project by adding

functionalities like recognizing text in order to prevent

manual handwritten data.

13. APPENDIX:

SOURCE CODE - https://github.com/IBM-EPBL/IBM-

Project-25395-

1659962037/blob/main/FINAL%20DELIVERABLES/M NIST.ipynb

GITHUB & Project demo link -

https://github.com/IBM-EPBL/IBM-Project-25395-1659962037