### **Project Planning Phase**

# **Project Planning**

Date	24 October 2022
Team ID	PNT2022TMID16087
Project Name	Project - INDUSTRY-SPECIFIC INTELLIGENT FIRE MANAGEMENT SYSTEM
Maximum Marks	8 Marks

#### **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Sensing	USN-1	Sensing the environment using the sensors.	3	High	Veeradharshini
	Operating	USN-2	Turning on the exhaust fan as well as the fire sprinkler system in cause of fire and gas leakage.	3	Medium	Shubiksha
Sprint-2	Sending collected data to the IBM Watson platform	USN-3	Sending the data of the Sensors to the IBM Watson.	3	High	Veeradharshini, Sriragavi

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members	
	Registration	USN-4	Entering my email and password toverify authentication process.	3	High	Veeradharshini, Shubiksha	
Sprint-3	Storing of sensor data	USN-5	Storing in Cloud ant database.	2	Medium	Vandhana, Sriragavi	
	Node red	USN-6	Sending the data from the IBM Watson to the Node red.	3	High	Shubiksha	
	Web UI	USN-7	Monitors the situation of the environment which displays sensor information.	1	Low	Veeradharsh ini, Vandhana	
Sprint-4	Fast SMS Service	USN-8	Use Fast SMS to Send alert message once the parameters like temperature, flame and gas sensor readings goes beyond the threshold value.	3	High	Veeradharshini, Shubiksha	
	Turn ON/OFF the actuators	USN-9	User can turn off the Exhaust fan as well as the sprinkler system If need in that Situation.	2	Medium	Veeradharshini, Shubiksha	

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team Members
	Requirement (Epic) Testing	Number USN-10	Testing of project and Final	1	Low	Sriragavi,
	resurig	0011-10	Deliverables.	'	LOW	Vandhana

# **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	6	6 Days	24 Oct 2022	29 Oct 2022	6	29 Oct 2022
Sprint-2	6	6 Days	31 Oct 2022	05 Nov 2022	6	05 Nov 2022
Sprint-3	6	6 Days	07 Nov 2022	12 Nov 2022	6	12 Nov 2022

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-4	6	6 Days	14 Nov 2022	19 Nov 2022	6	19 Nov 2022

#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

$$AV = 6/6 = 1$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

