Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID21310
Project Name	Inventory Management System for Retailers
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Venkatesha Prabhu
Sprint-1	Registration	USN-2	As a user, I will receive confirmation email once I have registered for the application	As a user, I will receive confirmation email once 3		Sivaraman
Sprint-2	Registration	USN-3	As a user, I can register for the application through Facebook	As a user, I can register for the application 8 L		Sethuram
Sprint-1	Registration	USN-4	As a user, I can register for the application through Gmail			Dhinesh
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	5	High	Venkatesha Prabhu
Sprint-2	Dashboard	USN-6	As a user, I can view the stock availability status	3	High	Sivaraman
Sprint-3	Dashboard	USN-7	As a user, I can view the orders status	3	Medium	Sethuram
Sprint-4	Dashboard	USN-8	As a user, I can view the shipping tracking status	ng tracking 2 Medium		Dhinesh
Sprint-4	Alerts	USN-9	As a user, I should receive alerts on stock availability if it drops belows the set threshold		Medium	Venkatesha Prabhu
Sprint-1	Registration	USN-10	As a user, I can register for the application by entering my email, password, and confirming my password.	3	High	Sivaraman

Sprint	rint Functional User Story User Story / Task Requirement (Epic) Number		Story Points	Priority	Team Members	
Sprint-1	Registration	USN-11	As a user, I will receive confirmation email once I have registered for the application		High	Sethuram
Sprint-2	Registration	USN-12	As a user, I can register for the application through Facebook	3 Low		Dhinesh
Sprint-1	Registration	USN-13	As a user, I can register for the application through Gmail	3	Medium	Dhinesh
Sprint-1	Login	USN-14	As a user, I can log into the application by entering email & password	3	High	Sethuram
Sprint-2	Dashboard	USN-15	As a user, I can view the stock availability status	4	High	Sivaraman
Sprint-3	Dashboard	USN-16	As a user, I can view the orders status	8	Medium	Venkatesha Prabhu
Sprint-4	Dashboard	USN-17	As a user, I can view the shipping tracking status	4	Medium	Dhinesh
Sprint-4	Alerts	USN-18	As a user, I should receive alerts on stock availability if it drops belows the set threshold	3	Medium	Sethuram
Sprint-4	Chat box	USN-19	As a customer care executive,I can view the complaints on chat box	4	Medium	Sivaraman
Sprint-4	Chat box	USN-20	As a customer, I should be able solve and reply for the customers queries	3	Low	Venkatesha Prabhu
Sprint-4	Chat box	USN-21	As a customer, I can close the complaint after assisting	3	Low	Dhinesh
Sprint-3	Admin	USN-22	As a Administrator, I would take care of registrations and maintenance of accounts,	I		Sethuram
Sprint-2	Admin	USN-23	As a Administrator, I Would resolve issues on Access	As a Administrator, I Would resolve issues on 3 High		Sivaraman
Sprint-4	Admin	USN-24	As a Administrator, I Would resolve issues in supply chain /Syncing of Orders	4	High	Venkatesha Prabhu

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	22	6 Days	24 Oct 2022	29 Oct 2022	22	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	19	6 Days	07 Nov 2022	12 Nov 2022	19	12 Nov 2022
Sprint-4	22	6 Days	14 Nov 2022	19 Nov 2022	22	19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burdown Chart:



