Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	18 October 2022
Team ID	PNT2022TMID15608
Project Name	Personal Expense Tracker Application
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
	Requirement (Epic)	Number				Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Ashwin Dev
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Balaji
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	Bharath Kumar
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	Sumanth Babu
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	Dravid Sanjay
Sprint-3	Dashboard	USN-6	As a user, I can view the expenditure details and can add new expenses on the dashboard	3	High	Balaji
Sprint-3	Limits	USN-7	As a user, I can set my monthly expense limit and I will receive an email when the expense exceeds limit	4	High	Ashwin Dev
Sprint-4	Reports	USN-8	As a user, I can view the expenditure details in the graphical form	5	Medium	Dravid Sanjay

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	31 Oct 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	07 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	14 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/

https://www.atlassian.com/aqile/tutorials/burndown-charts

Reference:

https://www.atlassian.com/agile/project-management

https://www.atlassian.com/aqile/tutorials/how-to-do-scrum-with-iira-software

https://www.atlassian.com/agile/tutorials/epics

https://www.atlassian.com/agile/tutorials/sprints

https://www.atlassian.com/aqile/project-management/estimation

https://www.atlassian.com/aqile/tutorials/burndown-charts