Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Storypoints)

Date	16 November 2022
Team ID	PNT2022TMID04255
Project Name	Project – University admit eligibility predictor
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password	2	low	Tharunkumar K, Tharun Raj D
Sprint-1	Entering cutoff marks	USN-2	As a user I can enter my cut off scores	3	High	Tharun Raj D, Pitchumani S M
Sprint-1	UI	USN-3	The user interface is created	4	high	Pitchumani S M, Navin Kishore R
Sprint-2	Model Building	USN-4	Using the dataset the model can be build using ML algorithm	6	high	Navin Kishore R, Tharunkumar K
Sprint-2		USN-5	Training the classification model	5	High	Tharun Raj D Pitchumani S M
Sprint-3	Application building	USN-6	Building the python code to run the application	5	high	Pitchumani S M Navin Kishore R
Sprint-3	Testing	USN-7	Testing the ML model	3	low	Navin Kishore R, Tharun Raj D
Sprint-3		USN-8	Predicted result is shown on the website	4	Medium	Pitchumani S M, Tharunkumar K
Sprint-4	Link the model	USN-9	Linking the HTML and the python code	4	hign	Tharun Raj D, Pitchumani S M
Sprint-4	Deployment of the project	USN-10	Deployment in the IBM cloud	6	high	Pitchumani S M, Navin Kishore R

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	3	29 October
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	4	5 November
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	4	10 November
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	5	15 November

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

AV=<u>sprint duration</u>=<u>16</u> **=0.6**Velocity 10