NO:1919106047

ASSIGNMENT-2 IBM-PERSONALASSISTANCEFOR PEOPLEWHOARE

SELF-RELAINT

SONA COLLEGE OF TECHNOLOGY

PROBLEMSTATEMENT:

Build a python code, Assume u get temperature and humidity values (generated with random function to a variable) and write a condition to continuously detect alarm in case of high temperature.

CODE: import random import winsound import sys freq=440 duration=10000 while(True): temperature=random.randint(10,100) humidity=random.randint(10,100) print("Current Temperature=",temperature) print("Current Humidity=",humidity,'%') stable_temprature=37 stable_humidity=45 if temperature>stable_temprature and humidity>stable_humidity: print("High Temperature BEEPALARM") winsound.Beep(freq,duration) else: print("Everything Fine NO ALARM")

sys.exit(100)

CODE EXPLANATION;

RANDOM: module used to generate random values from (10-100) using randint for variables temperature and humidity

WINSOUND: module is used to create beep with duration and frequency variables (it does beep within given duration and certain frequency)

SYS:module used to clear memory and exit correctly once program completes execution WHAT PROGRAM DOES:

The program gets random values from random module for temperature and humidity and checks condition with fixed value of humidity (good range (30-45)) and temperature (ideal range (25-37)) and beeps if temperature is above the fixed level using winsound.

RESULT:

CODE:

```
💏 main.py 🔀 🏻 🍖 temeraturea_sensor.py
     ∣import random
      import winsound
     ⊖import sys
      freq<u>=</u>440
      duration<u>=</u>10000
      while(True):
          temperature_random.randint(10,100)
          humidity=random.randint(10,100)
          print("Current Temperature="_temperature)
          print("Current Humidity="_humidity_"%')
          stable_temprature=37
          stable_humidity=45
          if temperature and humidity>stable_humidity:
              print("High Temperature BEEP ALARM")
              winsound.Beep(freq_duration)
          else:
               print("Everything Fine NO ALARM")
          sys.exit(100)
```

CASE1:(NO ALARM SAFE TEMPERATURE)

```
🔳 Project 🔻

✓ ■ pythonProject C:\Users\Kishore\PycharmProjects\python

                                                 ⊟import random
 > wenv library root
                                                  import winsound
    nain.py
                                                 ⊖import sys
Illi External Libraries
                                                  freq=440
 Scratches and Consoles
                                                  duration=10000
                                                 ⇒while<u>(True)</u>:
                                                      temperature_random.randint(10,100)
                                                      humidity=random.randint(10,100)
                                                      print("Current Temperature="_temperature)
                                                      print("Current Humidity="_humidity_h'%')
                                                      stable_temprature=37
                                                      stable_humidity=45
                                                      if temperature>stable_temprature and humidity>stable_humidity:
                                                          winsound.Beep(freq_duration)
                                                          print("Everything Fine NO ALARM")
                                                      sys.exit(100)
Run: 💮 💎 main 🗆
       C:\Users\Kishore\PycharmProjects\pythonProject\venv\Scripts\python.exe C:\Users\Kishore\PycharmProjects\pythonProject\main.py
       Current Temperature= 16
       Current Humidity= 91 %
       Everything Fine NO ALARM
       Process finished with exit code 100
```

CASE 2: HIGH TEMERATURE-ALARM BEEP

