Project Planning Phase

Date	18 October 2022		
Team ID PNT2022TMID25536			
Project Name	Personal Expense Tracker Application		
Maximum Marks	8 Marks		

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint 1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Shanavaas
		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	Ragavan
	Login	USN-3	As a user, I can log into the application by entering email & password	1	High	Arivin
	Dashboard	USN-4	Logging in takes to the dashboard for the logged user.		High	Garki
	Bug fixes, ro	outine check	s and improvisation by everyone in the team *Intende	d bugs o	nly	
Sprint 2	Workspace	USN-1	Workspace for personal expense tracking	2	High	Ragavan
	Charts	USN-2	Creating various graphs and statistics of customer's data	1 Me		Arivin
	Connecting to IBM DB2	USN-3	Linking database with dashboard	2 H		Garki
		USN-4	Making dashboard interactive with JS	2	High	Shanavaas

Sprint-3		USN-1	Wrapping up the server side works of frontend		Medium	Arivin	
	Watson Assistant	USN-2	Creating Chatbot for expense tracking and for clarifying user's query	1	Medium	Garki	
	SendGrid	USN-3	Using SendGrid to send mail to the user about their expenses 1			Shanavaas	
		USN-4	Integrating both frontend and backend	2	Medium	Ragavan	
Bug fixes, routine checks and improvisation by everyone in the team *Intended bugs only							
Sprint-4	Docker	USN-1	Creating image of website using docker/		High	Garki	
	Cloud Registry	USN-2	Uploading docker image to IBM Cloud registry		High	Shanavaas	
	Kubernetes	USN-3	Create container using the docker image and hosting the site	docker image and hosting the site 2		Ragavan	
	Exposing	USN-4	Exposing IP/Ports for the site		High	Arivin	

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	23 Oct 2022	28 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	30 Oct 2022	04 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	06 Nov 2022	11 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	13 Nov 2022	18 Nov 2022	20	19 Nov 2022

Velocity

We have a 6-day sprint duration, and the velocity of the team is 20 (points per sprint). Calculating the team's average velocity (AV).

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{6} = 3.33$$