Project Design Phase-II Customer Journey Map

Date	03 October 2022		
Team ID	PNT2022TMID25500		
Project Name	Project – Inventory Management System For Retailers		
Maximum Marks	4 Marks		

Journey Steps Which step of the experience are you describing?	Discovery Why do they even start the journey?	Registration Why would they trust us?	Onboarding and First Use How can they feel successful?	Sharing Why would they invite others?
Actions What does the customer do? What information do they look for? What is their context?	analyse stack count	time cost efficient effective efficient	Satisfied work load fast in easily can understand process d	user friendly
Needs and Pains What does the customer want to achieve or avoid? Tip: Reduce ambiguity, e.g. by using the first person narrotor.	incorrect product data should be entering change	entering less man easy incorrect power maintana ocealis power note	easy to stock pre case are stored in works speed case bese	bil stocks adding generatin availabilit stocks g y Gesalls
Touchpoint Mhat part of the service do they interact with?	retailer feedback	hope user quality and fulness friendly quantity	adding generatin checking update availability products gibil y stools availability	control infreshits cook social
Eustomer Feeling What is the customer feeling? Tip: Use the emoji app to express more emotions	<u> </u>	(© (9)	Y 5
Backstage				

