Guided city tours

SCENARIO

Browsing, booking, attending, and rating a local city tour

Steps

What does the person (or group) typically experience?

Interactions

What interactions do they have at each step along the way?

People: Who do they see or talk to?

Places: Where are they?

Things: What digital touchpoints or physical objects would they use?

Goals & motivations

At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")

What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?

What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?

Areas of opportunity

How might we make each step better? What ideas do we have? What have others suggested?

Entice

How does someone initially become aware of this process?

Booking other travel	Visit website or app	Choose a city, dates, and number of people	Browse available tours	View detail on a single tour
Most customers iscover city tours as ey are booking other Fairplane travel	A customer navigates to the city tours section of our website or app	The customer types a city, dates, and the number of people who will attend the tour to see what tours are available	The customer sees available tours for their dates, city, and number of people	After seeing a tour that interesthem, the customer clicks or to to view more. They see information about what and whithe tour will cover, plus its prictime of day, and tour guide.

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Enter

What do people experience as they begin the process?

Start purchase	Complete payment information	Confirm payment	Email	Email
of a tour		& book tour	confirmation	reminder
After deciding to go on this tour, they click the Purchase button	They fill out their contact and credit card information, then continue	They see a summary of what they are about to purchase, then they confirm and the tour is booked!	An email immediately sends to confirm their tour and provide details about where and when to meet their guide	One day before the tour begins, a reminder email is sent to all tour participants. The email emphasizes where and when to meet, and what to bring (if applicable).

The customer looks for the group or guide, ofte from a distance as the walk closer

Engage

happens?

In the core moments

in the process, what

Experience the tour

Exit

Leave the guide & group

Direct interactions with the guide, and potentially other group members

What do people

typically experience

as the process finishes?

If other users interact with this person, they will see these completed tours also

Extend

What happens after the

experience is over?

Positive moments

Negative moments

It's reassuring to red reviews written by past travelers

commitment at this

purchase ("Here we go!")

Excitement about the

the purchase ("I hope this will be

Current payment flow is very bare-bones and simple

People love the tour itself, we have a 98%

People generally leave tours feeling refreshed and inspired

How might we make our guides easily identifiable (via a distinctive hat or shirt color, for example)?

Could we A/B test

How might we extend the personal connection to the guide long after the tour is over?

How might we totally eliminate this awkward moment?

How might we equip people to tip after the tour? (e.g. via Venmo or equivalent app)