

### HINDUSTHAN INSTITUTE OF TECHNOLOGY

(An Autonomous Institution, Approved by AICTE, New Delhi, Affiliated to Anna University, Chennai, Accredited with "A" Grade by NAAC) Valley Campus, Pollachi Main Road, Coimbatore 641 032.

# DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

### **REPORT ON**

# HX 8001 PROFESSIONAL READINESS FOR INNOVATION, EMPLOYABILITY AND ENTREPRENEURSHIP (Naalaiya Thiran Program)

# **PROJECT TITLE**

IoT - Based Safety Gadget for Child SafetyMonitoring and Notification

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### **ABSTRACT**

This paper is mainly streamed towards child safety solutions by developing a gadget which can be tracked via its GPS locations and also a panic button on gadget is provided to alert the parent via GSM module calling for help. Parental android app is developed to manage and track the device anytime. Smart gadget device is always connected to parental phone which can receive and make phone calls and also receive SMS on gadget via GSM module, also a wireless technology is implemented on device which is useful to bound the device within a region of monitoring range, if device is moving out of monitoring range then an alert will be triggered on binding gadget, this helps you keep a virtual eye on child. Health monitoring system on gadget checking for parameters like heart beat/pulse rate and temperature is included which can be monitored on parental app.

Gadget also monitors whether it is plugged on hand or not using

Gadget also monitors whether it is plugged on hand or not using contact switch and alert the parent as soon as it is unplugged.

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### LIST OF ABBREVIATIONS

IoT : INTERNET OF THINGS

GPS : GLOBAL POSITIONING SYSTEM

FR : FUNCTIONAL REQUIREMENTS

NFR : NON-FUNCTIONAL REQUIREMENTS

DFD : DATA FLOW DIAGRAM

SQL : STRUCTURED QUERY LANGUAGES

STT : SECURITY TRANSACTIONS TAX

DB : DATABASE

UAT : USER ACCEPTANCE TESTING

WIFI : WIRELESS FIDELITY

### INTRODUCTION

### 1.1 Project Overview

A tracker that helps parents track a child's location so that the child does not get intodangerous situations.

The inspiration for this wearable comes mainly from the ever-increasing need of safety for small children in present times because there may be a chances of child lost in the major crowded areas.

This main script mainly focuses on the key features of missing child can be helped by the individuals present around the child and plays an important role in the child's safety until reunite the parent to that location.

### 1.2 Purpose

Now a day's Parents have more responsibility than older about their children's. Because Crimes rates are increasing day by day in our country, Crimes such as Child Amusement, Rapes, Murders, Illegal Relationship to avoid these kinds of crimes parents must watch their children every step. Eventually mobile phones cause major allegations on our society. Many teens must be noticed by their own parents; it is our duty. But sometimes children are arguing with their parents for watching their steps, to overcome these issues, we need to watch them through online.

### LITERATURE SURVEY

### 2.1 Existing Problem

Authors: M Nandini Priyanka, S Murugan, K. N. H. Srinivas, T. D. S. Sarveswararao, E. Kusuma Kumari. Title: Smart IoT Device for Child Safety and Tracking. Published in: 2019 IEEE. The system is developed using Link-It ONE board programmed in embedded C and interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules. The novelty of the work is that the system automatically alerts the parent/caretaker by sending SMS, when immediate attention is required for the child during emergency.

Merits: The parameters such as touch, temperature & heartbeat of the child are used for parametric analysis and results are plotted for the same.

**Demerits:** To implement the IoT device this ensures the complete solution for child safety problems.

Authors: Akash Moodbidri, Hamid Shahnasser Title: Child safety wearable device. Published in: 2017 IEEE. The purpose of this device is to help the parents to locate their children with ease. At the moment there are many wearables' in the market which helps to track the daily activity of children and also helps to find the child using Wi-Fi and Bluetoothservices present on the device.

Merits: This wearable over other wearable is that it can be used in any phone and it is not necessary that an expensive smartphone is required and doesn't want to be very tech savvyindividual to operate.

**Demerits**: As, this device's battery gives short life-time.

Authors: Aditi Gupta, Vibhor Harit. Published in: 2016 IEEE. Title: Child Safety & Tracking Management System by using GPS. This paper proposed a model for child safety through smart phones that provides the option to track the location of their children as well as in case of emergency children is able to send a quick message and its current location via Short Message services.

Authors: Dheeraj Sunehera, Pottabhatini Laxmi Priya. Title: Children Location Monitoring on Google Maps Using GPS and GSM. Published in: 2016 IEEE. This paper provides an Android based solution for the parents to track their children in real time. Different devices relate to a single device through channels of internet. The concerned device is connected to server via internet. The device can be used by parents to track their children in real time or for women safety. The proposed solution takes the location services provided by GSM module. It allows the parents to get their child's current-location via SMS. Merits: A child tracking system using android terminal and hoc networks.

**Demerits:** This device cannot be used in rural areas.

### 2.2 REFERENCES

### Paper 1: Smart IOT Device for Child Safety and Tracking

Child safety and tracking is a major concern as the number of crimes on children are reported nowadays. With this motivation, a smart IoT device for child safety and tracking is developed to help the parents to locate and monitor their children. The system is developed using LinkIt ONE board programmed in embedded C and interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules. The novelty of the work is that the system automatically alerts the parent/caretaker by sending SMS, when immediate attention is required for the child during an emergency. The parameters such as touch, temperature & heartbeat of the child are used for parametric analysis and results are plotted for the same. The above system ensures the safety and tracking of children.

# Paper 2: Child Safety Monitoring System Based on IoT

The overall percentage of child abusements filed nowadays in the world is about 80%, out of which 74% are girl children and the rest are boys. For every 40 seconds, a child goes missing in this world. Children are the backbone of one's nation, if the future of children was affected, it would impact the entire growth of that nation. Due to the abusements, the emotional and mental stability of the children gets affected which in turn ruins their career and future. These innocent children are not responsible for what happens to them. So, parents are responsible for taking care of their own children. But, due to economic conditions and the aim to focus on their child's future and career, parents are forced to crave for money. Hence, it becomes difficult to cling on to their children all the time. In our system, we provide an environment where this problem can be resolved in an efficient manner. It allows parents to easily monitor their children in real time just like staying beside them as

well as focusing on their own career without any manual intervention.

### Paper 3: IoT-based Child Security Monitoring System

Nowadays, the crime rate associated with children keeps increasing due to which draws peoples' attention regarding child safety. This research is conducted to propose a child security smart band utilizing IoT technology. Online questionnaires and semi-structured interviews are methodologies used to collect data. The online questionnaire gains feedback by sending questions electronically, where answers need to be submitted online. In the semi structured interview, researchers meet and ask respondents some predetermined questions while others being asked are not planned in advance. Through information obtained, a smart band has been proposed to monitor the safety of children. By this, parents know what is happening remotely and can take actions if something goes wrong. The future improvements of this device will be adding functions and software to make it works like a phone such as messaging, gallery, Google, YouTube, meanwhile, adding more child security features so that child safety is guaranteed.

# Paper 4: IOT Based Smart Gadget for Child Safety and Tracking

This paper is mainly streamed towards child safety solutions by developing a gadget which can be tracked via its GPS locations and also a panic button on gadget is provided to alert the parent via GSM module calling for help. Parental android app is developed to manage and track the device anytime. Smart gadget device is always connected to parental phone which can receive and make phone calls and also receive SMS on gadget via GSM module, also a wireless technology is implemented on device which is useful to bound the device within a region of monitoring range, if device is moving out of monitoring range then an alert will be triggered on binding gadget, this helps you keep a virtual eye on child. Health monitoring system on gadget checking for parameters like heart beat/pulse rate and temperature is included which can be monitored on parental app. Gadget also monitors whether it is plugged on by hand or not using contact switch and alert the parent as soon as it is unplugged.

### PROBLEM STATEMENT DEFINITION

Create a problem statement to understand your customer's point of view.

The Customer Problem Statement template helps you focus on what matters

to create experiences people will love.

A well-articulated customer problem statement allows you and your team to find the ideal solution for the challenges your customers face. Throughout the process, you'll also be able to empathize with your customers, which helps you better understand how they perceive your product or service.

### **IDEATION & PROPOSED SOLUTION**

### 3.1 EMPATHY MAP CANVAS

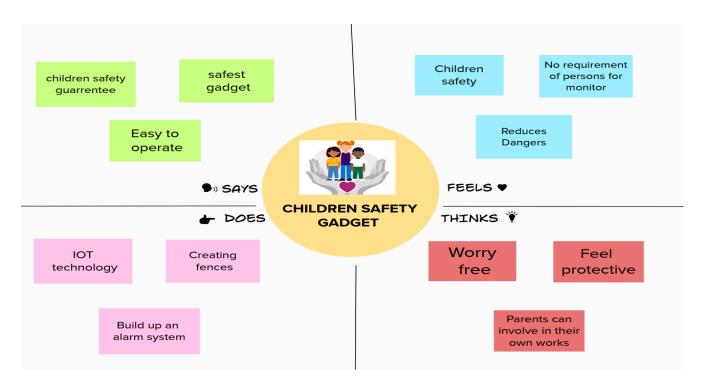


Fig 3.1.1 Empathy Map

This project was created to help parents keep track of their children's whereabouts. Children are more readily influenced by their peers these days, and they may be duped or abducted by strangers. This method may be developed to track a child's current position. After a specific period, the Web application on the device will update the location of the kid to the application. By pushing the distinct button that has been introduced, parents may even take action if their kid is unstable or in an inappropriate area. WFPS, a WIFI positioning system that doesn't connect to the internet but connects to Wi-Fi access points, will be used to track the child's whereabouts

# 3.1 IDEATION & BRAINSTORMING

# **BRAINSTORMING**

| HARI BHA   | AGYA SRI  |  | SRA                                  | VANTH I   | NAGA S   | UNIL  | BHARATH   |   |  | BALA YOC                                 | SESH   |   |
|--|---|--|--------------------------------------|---|--|---|---|---|--|--|--|---|
| battery backup<br>when low charge so<br>location can be sent<br>even device in low<br>charge and can't<br>function | pulse detection<br>for monitoring if<br>child in<br>emergency<br>situation by the<br>raise in pulse | parents can call<br>device even<br>without child<br>attending the<br>call for<br>emergency | to bli<br>stran<br>unknow<br>from ca | ock any<br>ngers or SOS<br>n numbers<br>illing your | S system<br>in child<br>device.  | fast<br>charging  | buzzer sound<br>for protecting<br>child from<br>animals       | using nylon<br>matrial for<br>staps for skin<br>sensitivity | stainless steel is<br>used as a<br>material so easy<br>to be a wearable<br>one | child<br>helpline<br>intimation          | health<br>checkup of<br>child with<br>heartbeat<br>detection | software<br>upgrades<br>for device<br>efficiency                              |
| panic<br>button for<br>emergency   | monitor<br>child daily<br>routine<br>schedules  | monitoring<br>device<br>whether it is<br>working<br>properly                               | monitori<br>in e m<br>situ at io     | ,   | battery<br>ver mode  | Asmart watch for kids<br>helps you limit your<br>child's exposure to<br>potential on line<br>predators by complete by<br>blocking in server | user<br>friendly<br>interface                                 | thermal<br>detection for<br>temperature                     | water<br>resistent   | Fiber<br>screen for<br>strong<br>display | video<br>recording<br>facility                               | microphone<br>for hearing<br>bystranders                                      |
| voice recognition access for   | sleep time  | GSM<br>technogy<br>used for  | are in record                        | teracting doesn                                     | ited testing- a great<br>of remely distracting,<br>to keep in touch but<br>The best kids<br>rewatches solve this | btilizing the thip, the smartwatch's GPS accompanying smartphone app can  | Anker Astro E1 6700 use this battery to high capasity and low | heat<br>resistent   | notifing<br>while  | wireless<br>charging                     | Get<br>feedback<br>from parents                              | voice encyption<br>others except<br>with child voice, so<br>parents and child |
| 6þil <del>late</del>   | child   | stable<br>internet   | reco                                 | gnition   | es of messages your may by controlling the child can send.   | safe zones using your<br>set up geo-fenced<br>kids smart watch,   | weight  |   | watch<br>removal of  |  | and lesselye   | device<br>can't access the  |

Fig 3.2.1 Ideation & Brainstorming

# **IDEATION PRIORITIZATION**



Fig 3.2.1 Ideation Prioritization

# **3.3 PROPOSED SOLUTION**

.

| S.No | Parameter                                | Description  |
|------|--|--|
| 1    | Problem Statement (Problem to be solved) | <ul> <li>Parents tend to be paranoid about leaving children alone at home, fearing for their safety.</li> <li>Leaving children at home without adult supervision puts them at greater risk of accident or injury.</li> </ul> |
| 2    | Idea / Solution Description              | <ul> <li>Keep your children guarded 24 hours a day. The first parental control app with real time functions</li> <li>Know. Prevent. Protect. 24/7 remotely of anywhere.</li> </ul>   |
| 3    | Noveity / Uniqueness                     | <ul> <li>Live camera</li> <li>Video Recording</li> <li>GPS Tracking</li> <li>Record Surrounding</li> <li>Caution Notification</li> </ul>   |
| 4    | Social Impact / Customer Satisfaction    | Now you can access all features<br>directly on your phone and control the<br>device easily and directly.   |

|   |                                | <ul> <li>See all activity of yours Children, easy and quickly in the app from your Android phone without Worries</li> <li>All features in one Android application. Make you monitoring more comfortable and easy. This new feature will allow you stay informed 24 hours a day in real time.</li> </ul> |
|---|--------------------------------|---|
| 5 | Business Model (Revenue model) | <ul> <li>This is a powerful monitoring solution that provides you an excellent level of service.</li> <li>The application has been designed with the view of Advanced IOT Technology, Node Red and other Powerful Technologies.</li> </ul>  |
| 6 | Scalability of the Solutions   | <ul> <li>Take pictures, record surrounding and view all activity of your Children , directly with our Android App.</li> <li>You will Receive in your phone notifications in real time, every time when the device detects new information. Also you can configure alerts of your interest.</li> </ul>   |

Table 3.3.1 Proposed Solution

### 3.4 PROBLEM SOLUTION FIT

#### CUSTOMER SEGMENT:

A parent who is afraid of their child's safety whenever they are not with the child.

#### PROBLEMS/PAINS:

Sometimes the children can prone to dangers. This device can protect them from those situations.

#### TRIGGERS TO ACT:

After noticing that child entering the danger zone the device triggers the alarm.

#### **CUSTOMER LIMITATIONS:**

- Should be affordable.
- Device should be weight less
- · Easy to operate.

#### PROBLEM ROOT/CAUSE:

- Balancing office works and children safety is tough.
- Sometimes we miss watching out children

#### **AVAILABLE SOLUTIONS:**

Ensuring the children's protection by using the IOT technology and smart sensors.

#### BEHAVIOUR:

Child's moment is always notified to parents through their smart phones.

#### EMOTIONS:

- Worry
- Anxiety
- Frustration
- Angry

#### OUR SOLUTION:

A gadget needs to be invented which monitors the child and activates buzzer when need.

Fig 3.4.1 Problem Solution Fit

# REQUIREMENT ANALYSIS

# 4.1 FUNCTIONAL REQUIREMENT

| Functional          | Sub Requirement (Story / Sub-Task)                                      |
|---------------------|---|
| Requirement(Epic)   |   |
| User Registration   | Registration through  |
|                     | FormRegistration  |
|                     | through Gmail   |
| User Confirmation   | Confirmation via  |
|                     | Email   |
|                     | Confirmation via  |
|                     | OTP   |
| User Notification   | Notification send to Mobile Number                                      |
|                     | Notification send through message/ call                                 |
| User Location Check | Check through Account   |
|                     | Requirement(Epic) User Registration User Confirmation User Notification |

Table 4.1.1 Functional Requirements

# 4.2 NON-FUNCTIONAL REQUIREMENTS

| FR No. | Non-Functional<br>Requirement | Description  |
|--------|-------------------------------|--|
| NFR-1  | Usability                     | Accessed through Mobile App Showing location (latitude and longitude) of child |
| NFR-2  | Security                      | Database security must meet HIPAA requirements                                 |
| NFR-3  | Reliability                   | Once logged in webpage is available until logging OUT                          |
| NFR-4  | Performance                   | Each page must load within 2 secondS   |
| NFR-5  | Availability                  | Once logged in webpage is available until logging OUT                          |

Table 4.2.1 Non-Functional Requirements

| NFR-6 Scalability | Increase in scalability |
|-------------------|-------------------------|
|-------------------|-------------------------|

Table 4.2.1 Non-Functional Requirements

### **PROJECT DESIGN**

### **5.1 DATA FLOW DIAGRAMS**

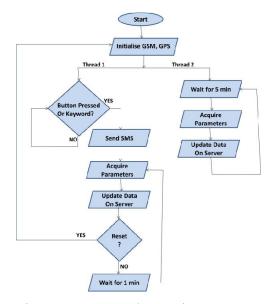


Fig 5.1.1 Data Flow Diagrams

# **5.2** Solution & Technical Architecture

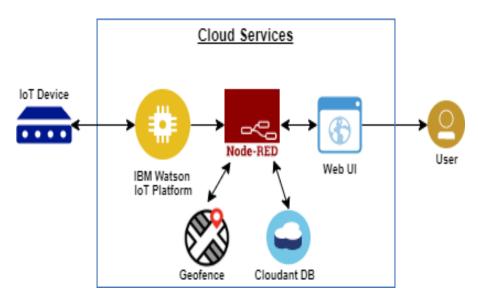


Fig 5.2.2 Technical Architecture

# **5.3 USER STORIES**

| User Type                        | Functional<br>Requirement<br>(Epic) | User Story<br>Number   | User Story / Task  | Acceptance criteria   | Priority              | Release  |
|----------------------------------|-------------------------------------|------------------------|--|---|-----------------------|----------|
| Customer(Parents<br>Mobile user) | Registration                        | USN-1<br>(FATHER)      | I can access the location of my children using the credentials provided as a Father. | I can access my account /<br>dashboard and receive<br>confirmation email & click<br>confirm | High                  | Sprint-1 |
|                                  |                                     | USN-2<br>(MOTHER)      | I can access the location of my children using the credentials provided as a Mother. | I can access my account /<br>dashboard and receive<br>confirmation email & click<br>confirm | High                  | Sprint-1 |
|                                  |                                     | USN-3<br>(GUARDIAN)    | I too can monitor the children's activities using safety gadget monitoring system.   | I can access my account /<br>dashboard and receive<br>confirmation email & click<br>confirm | Medium                | Sprint-2 |
|                                  | Login                               | USN-4<br>(if required) | Same function to be performed as in previous cases.                                  | Same function to be performed as in previous cases.   | Not Yet<br>Determined |          |
|                                  | Dashboard                           | USN-5<br>(if required) | Same function to be performed as in previous cases.                                  | Same function to be performed as in previous cases.   | Not Yet<br>Determined |          |

Fig 5.3.1 User Stories

# PROJECT PLANNING & SCHEDULING

# **6.1 SPRINT PLANNING & ESTIMATION**

| Sprint   | Functional<br>Requirement<br>(Epic) | User<br>Story<br>Number | User Story / Task  | Story Points | Priority | Team Members       |
|----------|-------------------------------------|-------------------------|--|--------------|----------|--------------------|
| Sprint-1 | Registration                        | USN-1                   | As a Parent/Guardian,I can<br>register for the application by<br>entering my email, password,<br>and confirming my password. | 2            | High     | HARI BHAGYA SRI B  |
| Sprint-1 |                                     | USN-2                   | As a Parent/ Guardian, I can<br>register for the application<br>through Gmail  | 1            | Medium   | BHARATH SANKARAN J |
| Sprint-1 | User Confirmation                   | USN-3                   | As a parent I will receive connection, location in sms / mail once I have entered this application                           | 1            | High     | BALA YOKESH P      |

| Sprint-1 | Login | USN-4 | As a parent/ guardian, I can | 2 | High | ` `                   |
|----------|-------|-------|------------------------------|---|------|-----------------------|
|          |       |       | log into the application by  |   |      | SRAVANTH NAGA SUNIL B |
|          |       |       | entering mail and password.  |   |      |                       |

Table 6.1.1 Sprint Planning & Estimation

# **6.2 SPRINT DELIVERY SCHEDULE**

| Sprint                            | Sprint Functional Requirement (Epic) |       | User Story / Task  | Story<br>Points | Priority |
|-----------------------------------|--------------------------------------|-------|--|-----------------|----------|
| Customer<br>(Mobile<br>user)      | Registration                         | USN-1 | As a user, I can register for the application by entering my email, password, and confirming my password.                      | 20              | High     |
|                                   |                                      | USN-2 | As a user, I will receive confirmation email once I have registered for the application  | 20              | High     |
|                                   |                                      | USN-3 | As a user, I can register for the application through Facebook   | 5               | Low      |
|                                   |                                      | USN-4 | As a user, I can register for the application through Gmail  | 10              | Medium   |
|                                   | Login                                | USN-5 | As a user, I can log into the application by entering email & password   | 20              | High     |
| Dash                              | board                                |       |  |                 |          |
| Customer<br>(Web<br>user)         | Login                                |       | When I enter I can view the working of applications, scan and monitor the operations and check if all the users are authorized | 10              | Medium   |
| Customer<br>Care<br>Executiv<br>e | Login                                |       | Maintaining and accessing the database containing the locations are secure and accurate and update constantly                  | 20              | High     |
| Administra<br>tor                 | Login                                |       | As a user I can register for<br>the application by<br>entering my correct<br>credentials                                       | 20              | High     |

Table 6.2.1 Sprint Planning & Estimation

### **6.3 REPORTS FROM JIRA**

### **ROADMAP**

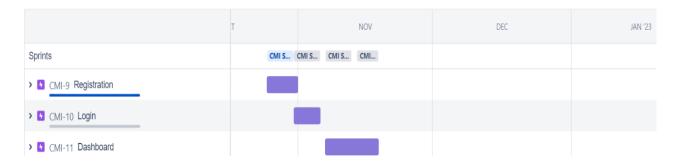


Fig 6.3.1 Road Map

### **BACKLOG**

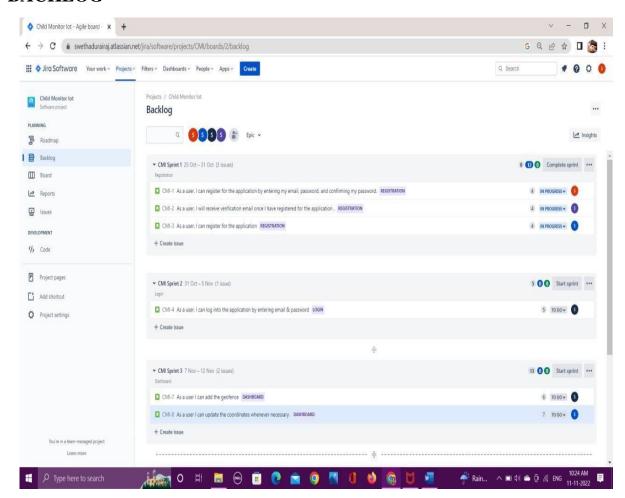


Fig 6.3.2 Backlog

### **CODING & SOLUTIONING**

### 7.1 FEATURE 1 (ADDING GEOFENCE)

```
☐ Geofence is like a round wall covering the given location. So parents can use
  them to mark the locationwhere their children are going.
package com.example.geofence;
import android.app.PendingIntent;
import android.content.Context;
import android.content.ContextWrapper;
import android.content.Intent;import android.widget.Toast;
import com.google.android.gms.common.api.ApiException;
import com.google.android.gms.location.Geofence;
import com.google.android.gms.location.GeofenceStatusCodes;
import com.google.android.gms.location.GeofencingRequest;
import com.google.android.gms.maps.model.LatLng;
public class GeofenceHelper extends ContextWrapper {
      private static final String TAG =
      "GeofenceHelper";PendingIntent pendingIntent;
      public GeofenceHelper(Context base) {
            super(base);
      public GeofencingRequest getGeofencingRequest(Geofence
geofence) {return new GeofencingRequest.Builder()
                             .addGeofence(geofence)
           .setInitialTrigger(GeofencingRequest.INITIAL_TRIGGER_ENTER)
                              .build();
       }
```

```
public Geofence getGeofence(String ID, LatLng latLng, float
radius,int transitionTypes) {
                    return new Geofence.Builder()
                             .setCircularRegion(latLng.latitude,
                             latLng.longitude,
radius)
         .setRequestId(ID)
          .setTransitionTypes(transitionTypes)
          .setLoiteringDelay(5000)
          .setExpirationDuration(Geofence.NEVER_EXPIRE)
             .build();
}
public PendingIntent getPendingIntent() {
      if (pendingIntent != null) {
            return pendingIntent;
      Intent intent = new Intent(this,
GeofenceBroadcastReceiver.class);
      pendingIntent = PendingIntent.getBroadcast(this, 2607, intent,
PendingIntent.FLAG_IMMUTABLE);
                    return pendingIntent;
                }
public String getErrorString(Exception e) {
if (e instanceof ApiException) {
      ApiException apiException = (ApiException) e;
      switch (apiException.getStatusCode()) {
            case GeofenceStatusCodes
                  GEOFENCE_NOT_AVAILABLE:
            return "GEOFENCE_NOT_AVAILABLE";
case GeofenceStatusCodes
```

```
GEOFENCE_NOT_AVAILABLE:
            return "GEOFENCE_NOT_AVAILABLE";
 case GeofenceStatusCodes
                  .GEOFENCE TOO MANY GEOFENCES:
            return "GEOFENCE_TOO_MANY_GEOFENCES";
      case GeofenceStatusCodes
            .GEOFENCE TOO MANY PENDING INTENTS:
      return "GEOFENCE_TOO_MANY_PENDING_INTENTS";}}
7.2 FEATURE 2 (ALERT NOTIFICATION)
□ Once geofence is added, when the child enters the geofence a notification will
be sent
\Box When the child leaves the geofence a notification will be sent.
       package com.example.geofence;
  import android.content.BroadcastReceiver;import
  android.content.Context;
  import android.content.Intent; import android.location.Location; import
  android.os.CountDownTimer;import android.util.Log;
  import android.widget.Toast;
  import com.google.android.gms.location.Geofence;
  import com.google.android.gms.location.GeofencingEvent
  import java.util.List;
  import android.os.Handler;
  public class GeofenceBroadcastReceiver extends
  BroadcastReceiver {
       private static final String TAG =
  "GeofenceBroadcastReceiv";
        @Override
       public void onReceive(Context context, Intent intent) {
       // TODO: This method is called when the
```

```
BroadcastReceiver is receiving
     // an Intent broadcast
     //.
     /*Toast.makeText(context, "GEOFENCE_ENTERED",
Toast.LENGTH_SHORT).show();
final Toast mToastToShow;
int toastDurationInMilliSeconds = 1200000;
mToastToShow = Toast.makeText(context, "GEOFENCE_EXITED",
Toast.LENGTH_LONG);
// Set the countdown to display the toast
     CountDownTimer toastCountDown;
     toastCountDown = new
CountDownTimer(toastDurationInMilliSeconds, 100000) {
           public void onTick(long millisUntilFinished) {
                 mToastToShow.show();
           }
           public void onFinish() {
                 mToastToShow.cancel();
            }
      };
// Show the toast and starts the countdown
     mToastToShow.show();
     toastCountDown.start();*/
```

```
NotificationHelper notificationHelper = new NotificationHelper(context);
notificationHelper.sendHighPriorityNotification("GEOFENCE_TRANSITION_EN
TER",
"", MapsActivity.class);
GeofencingEvent geofencingEvent = GeofencingEvent.fromIntent(intent);
If (geofencingEvent.hasError())
      Log.d(TAG, "onReceive: Error receiving geofence event...");
            return;
}
      List<Geofence> geofenceList =
geofencingEvent.getTriggeringGeofences();
      for (Geofence geofence: geofenceList) {
            Log.d(TAG, "onReceive: " + geofence.getRequestId());
      Location location = geofencingEvent.getTriggeringLocation();
//
       int transitionType = geofencingEvent.getGeofenceTransition();
      switch (transitionType) {
            case Geofence.GEOFENCE_TRANSITION_ENTER:
      notificationHelper.sendHighPriorityNotification("Entered the
Location", "", MapsActivity.class);
            break;
      case Geofence.GEOFENCE_TRANSITION_EXIT:
notificationHelper.sendHighPriorityNotification("Exited the Location", "",
MapsActivity.class);
            break;} } }
```

### 7.3 DATABASE SCHEMA

We assume that only one child can leave the set maximum distance at a time. The beacons take 20 seconds to update the previous location data, hence we assume the notification trigger has a 20-40 seconds' lag in updating the right location. We assume that Wi-Fi is readily available since the backend server is located in the cloud and then to use the mobile devices' location services.

| Moto Xplay Mobile<br>Device | 1 | Communication<br>Hardware | OS:Android Qualcomn<br>Snapdragon 615<br>Octa-core<br>Memory:32GB          |
|-----------------------------|---|---------------------------|--|
| Google Asus Table           | 1 | Communication<br>Hardware | OS:Android<br>Quad-core 1.2GHZ<br>Cortex-A9<br>Bluetooth 3.0<br>Memory:1GB |
| Sony Xperia D5803           | 1 | Communication<br>Hardware | OS:Android Qualcomm MSM8974AC snapdragon RAM:2GB Memory:16GB Bluetooth 4.0 |
| Cloud Storage<br>Amazon EC2 | 1 | Communication<br>Hardware | OS:Ubuntu<br>Memory:1GB<br>RAM:2GB   |

# **TESTING**

# **8.1 TEST CASES**

| Test case ID         | Feature Type | Compon       | Test Scenario  | Pre-Requisite | Steps To Execute  | Test Data  | Expected Result  | Actual<br>Result       | Stat | Commets | TC for<br>Automation(Y/N) | BUG<br>ID | Executed By                |
|----------------------|--------------|--------------|--|---------------|---|--|--|------------------------|------|---------|---------------------------|-----------|----------------------------|
| LoginPage_TC_O<br>O1 | Functional   | Home Page    | Verify user is able to see the<br>Login/Signup popup when user<br>clicked on App |               | 1.Enter App<br>3.Verify login/Singup popup<br>displayed or not  |  | Login/Signup popup should<br>display   | Working as<br>expected | Pass |         | Y                         |           | SnehaShri , Swetha         |
| LoginPage_TC_O<br>O2 | UI           | Home Page    | Verify the UI elements in<br>Login/Signup popup                                  |               | 1.Enter App 2. Verify login/Singup popup with below UI elements: a.email text box b.pasoword text box c.Login button d.New customer? Register |  | Application should show below UI elements:<br>a.email text box<br>b.password text box<br>c.Login button with orange colour<br>d.New customer? Register | Working as<br>expected | Pass |         | Y                         |           | Shanmugapriya ,<br>Shwetha |
| LoginPage_TC_O<br>O3 | Functional   | Home page    | Verify user is able to log into<br>application with Valid<br>credentials         |               | 1.Enter App 2Enter Valid username/email in Email text box 3.Enter valid password in password text box 4. Click on logic button                | Username:<br>abcd@gmail.com<br>password:Testing123   | User should navigate to user account homepage  | Working as<br>expected | Pass |         | Y                         |           | Shakthi                    |
| LoginPage_TC_O<br>O4 | Functional   | Login page   | Verify user is able to log into<br>application with InValid<br>credentials       |               | 1.Enter App 2.Enter InValid username/email in Email text box 3.Enter valid password in password text box 4. Click on logic button             | Username: abcd@gmail<br>password: Testing 123  | Application should show "Login<br>error. There is no user record<br>corresponding to the identifier"   | Working as<br>expected | pass |         | Y                         |           | Shakthi ,<br>Shanmugapriya |
| LoginPage_TC_O<br>O4 | Functional   | Login page   | Verify user is able to log into<br>application with Valid<br>credentials         |               | 1.Enter App 2Enter Valid username/email in Email text box 3.Enter Invalid password in password text box 4. Click on lonis buttons             | Username:<br>sec19ec020@sairamtap.ed<br>u.in<br>password:<br>Testing123678686786876<br>876 | Application should show "the<br>Password is invalid "  | Working as<br>expected | Pass |         | Y                         |           | Shwetha B, SnehaShri       |
| LoginPage_TC_O<br>OS | Functional   | Login page   | Verify user is able to log into<br>application with InValid<br>credentials       |               | 1.Enter App 2.Enter InValid username/email in Email text box 3.Enter Invalid password in password text box 4. Click on logic buttons          | Username: abcd<br>password:<br>Testing123678686786876<br>876                               | Application should show "Login<br>error. There is no user record<br>corresponding to the identifier"   | Working as<br>expected | Pass |         | Y                         |           | Swetha                     |
| Dasboard             | Funcational  | Dashboard    | Adding geofecne in the location need   |               | 1.Enter App 2.Enter the valid username and password   |  | Application show a red circle around the location  | Working as<br>expected | Pass |         | Y                         |           | Sneha Shri                 |
| Alert Notification   | Funcational  | Notification | Notification when the user<br>entered the geofence                               |               | 1.Enter App<br>2.Enter the valid username and<br>password<br>3.Add the Geofence   |  | Application sent the notification "<br>Entered the location"   | Working as<br>expected | Pass |         | Y                         |           | Shanmugapriya ,<br>Shwetha |
| Alert Notification   | Funcational  | Notification | Notification when the user exited the geofence                                   |               | 1.Enter App 2.Enter the valid username and password   |  | Application sent the notification "<br>Exited the location"  | Working as<br>expected | Pass |         | Υ                         |           | Shakthi , Swetha           |

Fig 8.1.1 Test Cases

# 8.2 USER ACCEPTANCE TESTING

# 1. DEFECT ANALYSIS

| Resolution     | Severity 1 | Severity 2 | Severity 3 | Severity 4 | Subtotal |
|----------------|------------|------------|------------|------------|----------|
| By Design      | 11         | 4          | 2          | 2          | 19       |
| Duplicate      | 1          | 1          | 2          | 0          | 4        |
| External       | 2          | 3          | 0          | 1          | 6        |
| Fixed          | 10         | 2          | 3          | 20         | 35       |
| Not Reproduced | 0          | 0          | 2          | 0          | 2        |
| Skipped        | 0          | 0          | 2          | 1          | 3        |
| Won't Fix      | 0          | 5          | 2          | 1          | 8        |
| Totals         | 24         | 15         | 13         | 25         | 77       |

Table 8.2.1 Defect Analysis

### 2. TEST CASE ANALYSIS

| Section             | TotalCases | Not Tested | Fail | Pass |
|---------------------|------------|------------|------|------|
| Print Engine        | 5          | 0          | 1    | 4    |
| Client Application  | 47         | 0          | 2    | 45   |
| Security            | 3          | 0          | 0    | 3    |
| Outsource Shipping  | 2          | 0          | 0    | 2    |
| Exception Reporting | 11         | 0          | 2    | 9    |
| Final Report Output | 5          | 0          | 0    | 5    |
| Version Control     | 3          | 0          | 1    | 2    |

Table 8.2.2 Test Case Analysis

### **RESULTS**

### 9.1 PERFORMANCE METRICS

### 1. USER REGISTRATION:

User gets registered to the app using their mail and create their password. On the user is registered a verification mail will be sent to the user mail id. The user needs to verify the account. All user details are stored in the firebase and verification mail is sent by firebase authentication.

### **Registration Page:**



Fig 9.1.1 User Registration

### Verification mail

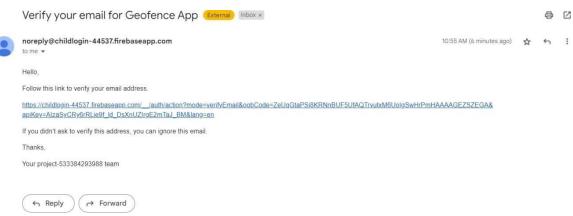


Fig 9.1.2 Verification Mail

### 2. USER LOGIN

User with their registered mail and password will login to the account. As the details are stored in firebase, when invalid mail or password is entered a message say invalid mail or password occur

### Login page:



Fig 9.2.1 User login

### **User Details**

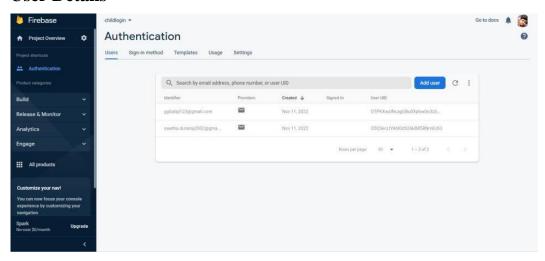


Fig 9.2.2 User Details

### 3. ADDING GEOFENCE AND ALERT NOTIFICATION

User can add geofence in the location where they want to add or where their child is going play so they can monitor the child location. Once the child enters the geofence alert notification says entered the location will be displayed. When the child leaves the geofence alert notification says exited the location will have displayed.

### Geofence

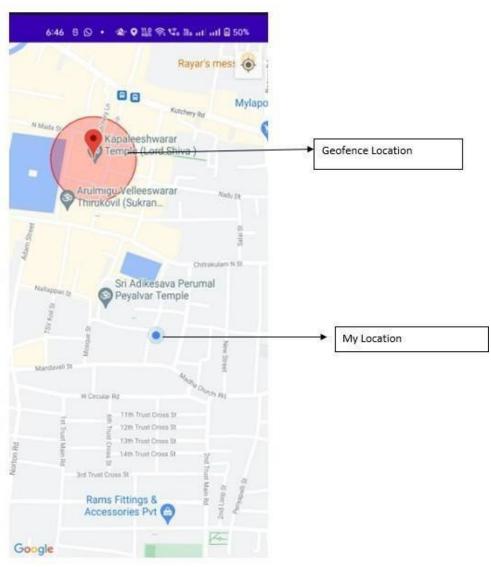


Fig 9.3.1 Adding Geofence

### **NOTIFICATION**

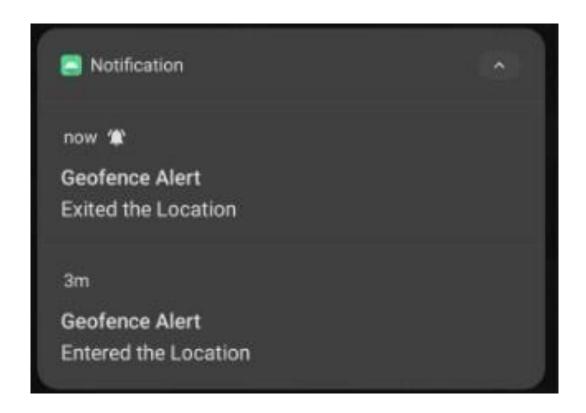


Fig 9.3.2 Alert Notification

### ADVANTAGES & DISADVANTAGES

### **ADVANTAGES:**

- ✓ Simple and easy to use
- ✓ Parents can feel secure because if the child leave the desired location and immediately anotification will be sent.
- ✓ Geofence can be added easily.
- ✓ Accurate real-time data.
- ✓ Efficient use of resources.
- ✓ Accountability and Safety.
- ✓ Process automation

### **DISADVANTAGES:**

- ✓ Multiple geofence can be a problem.
- ✓ Maintenance can be time-consuming.
- ✓ Pushback due to privacy concerns.
- ✓ Battery and data draining.
- ✓ Lack of formal policies.

### **CONCLUSION**

This research demonstrates Smart IoT device for child safety and tracking, to help the parents to locate and monitor their children. Through this device, the parent can track and monitor their child with just a simple app. It is not possible to always stay beside children as most of the parents need to go for work. With this project, parents can track the location of their children and get alerts whenever the child out of the geofence. It becomes easy for parents to look after their child while working. This device is efficient to use. Thus, by keeping in mind the advantages and applications we are developing a child monitoring device. In order to avoid kidnapping cases, the child monitoring system is needed.

### **FUTURE SCOPE**

The future work would be to further develop and implement the safety wearable device so thatit could be watch or sown into a fabric that could be worn, using synthetic fibers. When a violation of child safety is identified, a certain sensor in the child module will emit a signal, which is the main function of the suggested child tracking system. These sensors and WFPS will send this signal to the microcontroller, which will then send it to the transmitter, which will then send it to the parent module. The decision will be made by the parent module, and the violation handling procedure will begin. The kid tracking system's functionality necessitates hardware between the child and parent models, which comprises a drive circuit for the sensors' activation.

# **APPENDIX**

# GitHub link

 $\underline{https://github.com/IBM-EPBL/IBM-Project-27137-1660047438}$