

# **VIRTUAL EYE - LIFE GUARD FOR SWIMMING POOLS TO DETECT ACTIVE DROWNING**

**A PROJECT REPORT**

*Submitted by*

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# CHAPTER-1

## Introduction

Swimming is one of the best exercises that helps people to reduce stress in this urban lifestyle. Swimming pools are found larger in number in hotels, and weekend tourist spots and barely people have them in their house backyard. Beginners, especially, often feel it difficult to breathe underwater which causes breathing trouble which in turn causes a drowning accident. Worldwide, drowning produces a higher rate of mortality without causing injury to children. Children under six of their age are found to be suffering the highest drowning mortality rates worldwide. Such kinds of deaths account for the third cause of unplanned death globally, with about 1.2 million cases yearly. To overcome this conflict, a meticulous system is to be implemented along the swimming pools to save human life.

### 1.1 Project Overview

By studying body movement patterns and connecting cameras to artificial intelligence (AI) systems we can devise an underwater pool safety system that reduces the risk of drowning. Usually, such systems can be developed by installing the cameras underwater and ceiling and analyzing the video feeds to detect any anomalies.

### 1.2 Purpose

The Main motive of this project is to protect the swimmer from drowning by analyzing the position of a swimmer using Yolo V3. This works when a person does not move or move slowly for 10sec it means that the person is drowning and the system is not designed to replace a lifeguard or other human monitor, but to act as an additional tool. “It helps the lifeguard to detect the underwater situation where they can’t easily observe.

## **CHAPTER-2**

### **LITERATURE SURVEY**

#### **2.1 Existing Problem**

A real time drowning detection method based on HSV color space analysis is presented which uses prior knowledge of the video sequences to set the best values for the color channels. Our method uses a HSV thresholding mechanism along with Contour detection to detect the region of interest in each frame of video sequences. The presented software can detect drowning person in indoor swimming pools and sends an alarm to the lifeguard rescues if the previously detected person is missing for a specific amount of time.

#### **2.2 References**

- ✓ AngelEye.(2019).AngelEye–Distributors.Retrieved from: <https://www.angeleye.it/news.php?id=28&newscat=10>
- ✓ Aquatics International. (2007). Traumatic Experiences – Should we make our youngest lifeguards come face to face with death? Retrieved from: [https://www.aquaticsintl.com/facilities/traumaticexperiences\\_o](https://www.aquaticsintl.com/facilities/traumaticexperiences_o)
- ✓ British Standards Institution. (2018). BS EN 15288-1, Swimming pools for public use. Safety requirements for design. Retrieved from: <https://shop.bsigroup.com/ProductDetail/?pid=000000000030360254>
- ✓ British Standards Institution 1. (2018). BS EN 15288-2, Swimming pools for public use. Safety requirements for operation. Retrieved from: <https://shop.bsigroup.com/ProductDetail/?pid=000000000030360257>
- ✓ German Institute for Standardization. (2019). German national guideline DGfDB R 94.15 “Test methods for camera-based drowning detection systems under operational conditions” (German Association for Public Swimming Pools).
- ✓ Health and Safety Executive. (2018). HSG179, Health and safety in swimming pools (Fourth edition)

#### **2.3 Problem Statement Definition**

Swimming pools are found larger in number in hotels, and weekend tourist spots and barely people

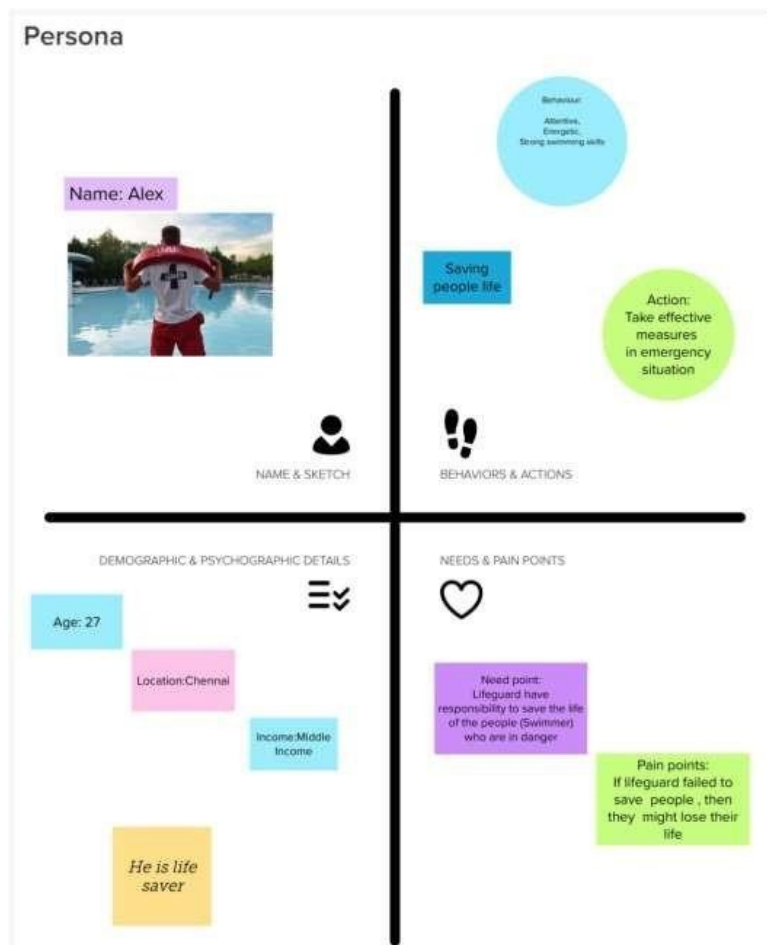
have them in their house backyard. Worldwide, drowning produces a higher rate of mortality without causing injury to children. Children under six of their age are found to be suffering the highest drowning mortality rates world wide so it's important to save the life of the swimmer from drowning condition .

## CHAPTER-3

### IDEATION AND PROPOSED SOLUTION

#### 3.1 Empathy Map Canvas

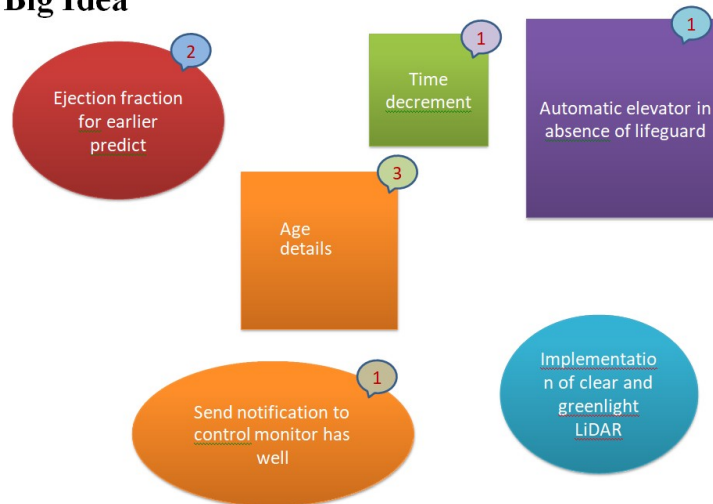
An empathy map is a collaborative tool teams can use to gain a deeper insight into their customers. Much like a user persona, an empathy map can represent a group of users, such as a customer segment.



## 3.2 Big Ideas

It consists of all the ideas of instruments and equipments that we are going to implement in this project.

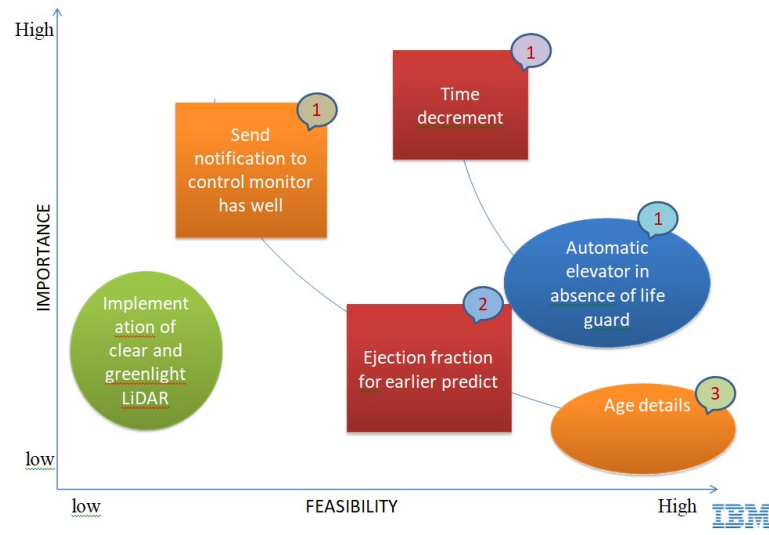
### Big Idea



## 3.3 Idea Prioritization

It deals with the prioritizing of the big ideas in order of highest to lowest likes.

### Idea Prioritization





### 3.4 Problem Solution Fit



### 3.5 Proposed Solution

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	Swimming pools are generally places of fun and healthy exercise, but they can be deadly as well. Even with a lifeguard observer on duty, swimmers may still have trouble in underwater or in parts of the pool beyond the lifeguard's field of view.
2.	Idea/Solution description	In this project, we use Artificial Intelligence. We install the cameras in underwater to detect the drowning people. Using deep learning, image can be recognized. If the image is detected, it triggers the alarm to alert the Life Guard who rescues the drowning peoples.

3.	Novelty/Uniqueness	The uniqueness of our system software is used to find the swimmer's age along with drowning status so it will be helpful for the swimmer to save the children first incase of 3 or more accident take place at same time. We use YOLO v3 Algorithm to detect the person is drowning or not in accurate time .
4.	Social Impact/Customer Satisfaction	Drowning globally has a higher death rate and is also the third leading cause of unexpected deaths worldwide, especially among child ren under the age of six. To overcome this conflict our drowning detection system will have an Impact on society.
5.	Business Model(Revenue Model)	We can introduce the software-based approach for making a good income. It is extremely useful to lifeguards, swimmers and business operators. The number of features makes it attractive for end users to use our software system.
6.	Scalability of the Solution	Our software system can be used by the company driver whom an ages the pools. We use the IBM cloud server to collect and maintain the data. We will ensure the safety of the swimmers.

## CHAPTER-4

### REQUIREMENT ANALYSIS

#### 4.1 Functional Requirements

FR No.	Functional Requirement(Epic)	Sub Requirement(Story/Sub-Task)
FR-1	Installation	Needed to be fixed under the water without creating any disturbance to the people in the swimming pool.
FR-2	Deduction	Either horrified or in unconscious
FR-3	Audio	Ask for help or stay quiet if the person is unconscious
FR-4	Support	Take swim tubes or take the help of rescuer
FR-5	PriorAlert	Send alert message to the lifeguard

#### 4.2 Non-Functional Requirements

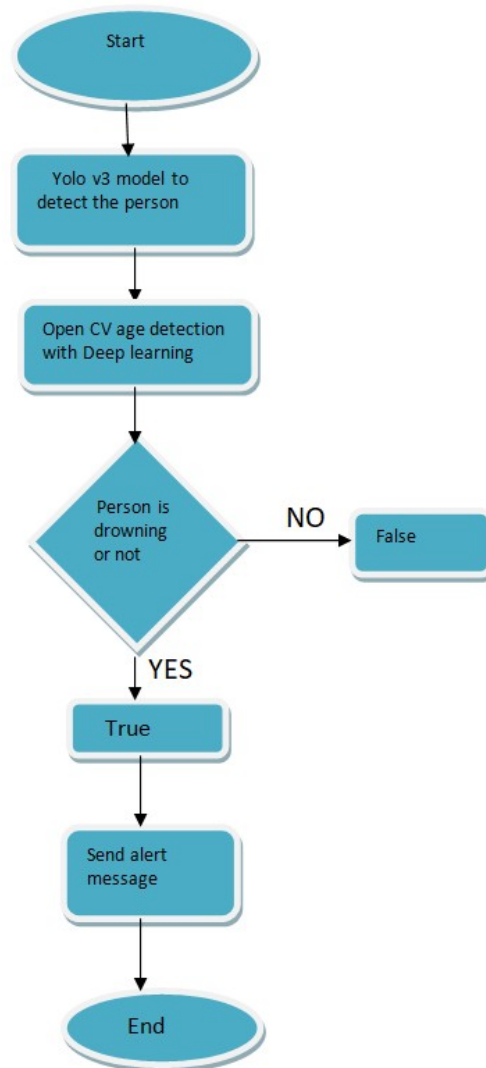
FRNo.	Non-Functional Requirement	Description
NFR-1	Usability	To ensure the safety of each and every person present in the pool. A Lifeguard should be present all the time in the pool.

NFR-2	<b>Security</b>	Lifeguardsshouldbeawareofthealertme ssagetosavethelifeoftheswimmer
NFR-3	<b>Reliability</b>	Virtual eye lifeguard triggers an immediate prior alarm if a swimmer is in peril ,helping To avoid panic even in critical situations.
NFR-4	<b>Performance</b>	The alarm is triggered when the swimmer is drowning
NFR-5	<b>Availability</b>	Equipment and accessories include life saver rings, inflatable vests, a Shepherd's Crook, life hooks, spine boards, rescue tubes, and a first aid kit. Remember to keep them accessible to quickly pull someone from the water safely.
NFR-6	<b>Scalability</b>	Virtualeyelifeguarddetectspotentialdrownin gandpromptlynotifiesyou.Itfeaturesthelatest artificialintelligence Technology and adapts to the needs of the user.

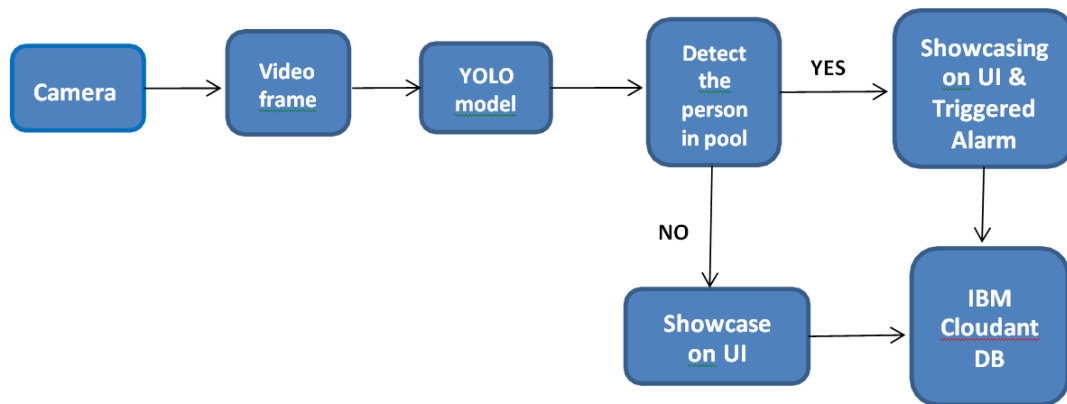
## CHAPTER-5

### PROJECTDESIGN

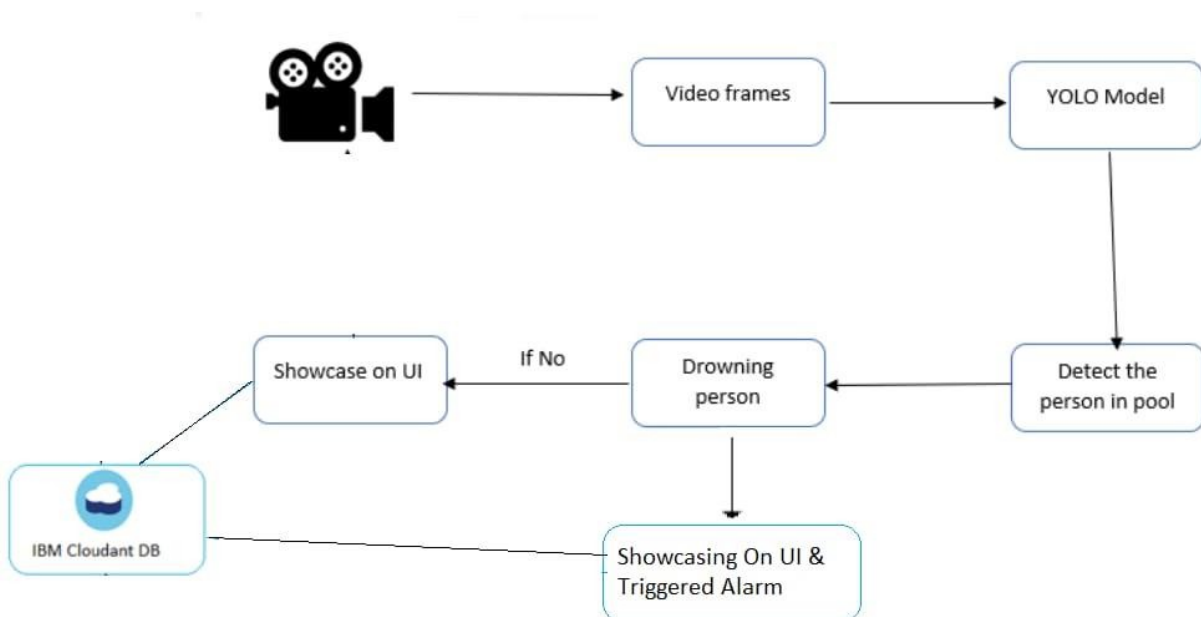
#### 5.1 Data Flow Diagram



## 5.2 Solution Architecture



## Technical Architecture



## CHAPTER-6

### PROJECT PLANNING PHASE

#### 6.1 Sprint Planning, Schedule & Estimation

Sprint	Functional Requirement(Epic)	User Story Number	User Story/Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a lifeguard, I can register for the application by entering my email, password, and confirming my password.	2	High	PRASANNA M PRAVEEN PRASANTH TAMILSELVAN
Sprint-1	Login	USN-2	As a lifeguard ,I can login to the application by entering email &password	2	High	PRASANNA M PRAVEEN PRASANTH TAMILSELVAN
Sprint-2	Cloudant DB	USN-1	Create DB	2	High	PRASANNA M PRAVEEN PRASANTH TAMILSELVAN
Sprint-3	Coding (Accessing datasets)	USN-1	Coding is a set of instructions used to manipulate information So that a certain nput results in a particular output.	2	High	PRASANNA M PRAVEEN PRASANTH TAMILSELVAN
Sprint-4	Application building	USN-1	As a Lifeguard ,It will show the current Information of the swimming pool	1	Medium	PRASANNA M PRAVEEN

## 6.2 Sprint Delivery Schedule

<b>Sprint</b>	<b>Total Story Points</b>	<b>Duration</b>	<b>Sprint Start Date</b>	<b>Sprint End Date (Planned)</b>	<b>Story Points Completed (as on Planned End Date)</b>	<b>Sprint Release Date (Actual)</b>
Sprint-1	20	4Days	25Oct2022	28Oct2022	20	28Oct2022
Sprint-2	20	5Days	28Oct2022	04Nov2022	20	04Nov2022
Sprint-3	20	8Days	02Nov2022	10Nov2022	20	11Nov2022
Sprint-4	20	9Days	10Nov2022	21Nov2022	20	21Nov2022



## CHAPTER-7

### CODING AND SOLUTION

#### 7.1 Feature 1

- In order to manage a connection from a local system we must first initialize the connection by constructing a Cloudant client. We need to import the cloudant library.
- IBM Cloud Identity & Access Management enables us to securely authenticate users and control access to all cloud resources consistently in the IBM Blue mix Cloud Platform.

1. Once a connection is established we can create a database, open an existing database.
2. Create a database as my\_database.

#### CODE

```
from cloudant.client
import Cloudant
client = Cloudant.iam(
    '07c5a12f-84fd-49c6-bbfa-de80bd989d12-bluemix','Rnz_zCc7hN5Lb5uRHaxn-
    WrlN9yqbtz4QKlFVZ4ETZpk',connect=True)
name = 'name'
email = 'a@b.c'
password = '123'
my_database = client.create_database('my_database')
```

# Output

← → ↻

07c5a12f-84fd-49c6-bbfa-de80bd989d12-bluemix.cloudant.com/dashboard.html#/\_all\_dbs

Guest

Databases

Database name

Create Database

{ } JSON

Your Databases

Name	Size	# of Docs	Partitioned	Actions
my_database	28 bytes	1	No	<div></div> <div></div> <div></div>

Showing 1-1 of 1 databases. Databases per page 20

« 1 »

Log Out

← → ↻

07c5a12f-84fd-49c6-bbfa-de80bd989d12-bluemix.cloudant.com/dashboard.html#database/my\_database/\_all\_docs

Guest

my\_database

Document ID

Options

{ } JSON

All Documents

Query

Permissions

Changes

Design Documents

Table

Metadata

{ } JSON

Create Document

\_id

name

psw

<div></div>	<div>sai@gmail.com</div>	sai	456
-------------	--------------------------	-----	-----

Showing 3 of 4 columns. ☐ Show all columns.

Showing document 1 - 1. Documents per page: 20

« »

Log Out

## 7.2 Feature 2

### App.py

```
# import necessary packages
import cvlib as cv
from cvlib.object_detection
import draw_bbox
# import necessary packages
from flask import Flask,
    render_template,
    request,redirect,url_for
import requests
import os from sys
import exit
import cvlib as cv
import cv2
import time
import numpy as np
import math
import argparse
import playsound
from cloudant.client import
    Cloudant
client = Cloudant.iam(
    '07c5a12f-84fd-49c6-bbfa-
    de80bd989d12-
    bluemix','Rnz_zCc7hN5Lb
    5uRHaxn-
    WrlN9yqbtz4QKIFVZ4ET
    Zpk',connect=True)
_id= 'name'
name= 'a@b.c'
psw = '123'
my_database = client.create_database('my_database')

app = Flask(__name__)

@app.route('/')
def index():
    return
        render_template('index.htm
        l')

@app.route('/login')
def login(): # put application's
    code here
    return
```

```

        render_template('login.html
    ')

@app.route('/register')
def register():
    return
        render_template('register.ht
            ml')

@app.route('/home')
def home():
    return render_template('index1.html')
@app.route('/afterlogin',methods=['
    POST'])
def afterlogin():
    user= request.form['_id']
    passw= request.form['psw']
    print(user,passw)
    query = {'_id':{'$eq':user}}
    docs =
        my_database.get_query_res
            ult(query)
    print(docs)
    print(len(docs.all()))
    if(len(docs.all())==0):
        return render_template('login.html', pred=" the username is not found.")
    else:
        if((user==docs[0][0]['_id'] and
            passw==docs[0][0]['psw']))
            :
                return
                redirect(url_for('/step2'))
        else:
            print('Invalid User')

@app.route('/afterreg',
    methods=['POST'])
def afterreg():
    x = [x for x in
        request.form.values()]
    print(x)
    data={
        '_id':x[1],
        'name':x[0],
        'psw':x[2],
        }
    print(data)

```

```

query = {'_id': {'$eq':
    data['_id']}}

docs =
    my_database.get_query_res
    ult(query)
print(docs)

print(len(docs.all()))
if(len(docs.all())==0):

    url=my_database.create_do
    cument(data)
    return
    render_template('register.ht
    ml', pred="Registration
    Successful,please login
    using your details")
else:
    return
    render_template('register.ht
    ml', pred="Registration
    Successful,please login
    using your details")

@app.route('/step2')
def step2():

    print("Begin")

    webcam =
        cv2.VideoCapture("garden.
        mp4")
    padding = 20

    if not webcam.isOpened():
        print("Could not open
        webcam")
        exit()

    t0 = time.time() #gives time in
        seconds after 1970
    #print('t0=',t0)
    #variable dcount stands for how
        many seconds the person

```

```

        has been standing still for
        centre0 = np.zeros(2)
        isDrowning = False

#this loop happens approximately
    every 1 second, so if a
        person doesn't move,
#or moves very little for
    10seconds, we can say they
        are drowning

# loop through frames
    while webcam.isOpened():

        # read frame from webcam
        status, frame = webcam.read()

        if not status:
            break
        #small_frame =
            cv2.resize(frame,(0,0),fx =
                0.5,fy = 0.5)
        # apply object detection
        bbox, label, conf =
            cv.detect_common_objects(
                frame, confidence=0.25,
                model='yolov3-tiny')

        print(bbox, label, conf)

        if(len(bbox)>0):
            bbox0 = bbox[0]
            #centre = np.zeros(s)
            centre = [0,0]

            #for i in range(0, len(bbox)):
                #centre[i]
                =[bbox[i][0]+bbox[i][2])/2
                ,(bbox[i][1]+bbox[i][3])/2 ]

            centre
                =[bbox0[0]+bbox0[2])/2,(
                bbox0[1]+bbox0[3])/2 ]

        #make vertical and horizontal
            movement variables

```

```

hmov = abs(centre[0]-
centre0[0])
vmov = abs(centre[1]-
centre0[1])

#there is still need to tweek
the threshold
#this threshold is for
checking how much the
centre has moved

x=time.time()

threshold = 10
#print("hmov=",hmov)
if(hmov>threshold or
vmov>threshold):
    print(x-t0, 'sif')
    t0 = time.time()
    isDrowning = False

else:
    print(x-t0, 'selse')
    if((time.time() - t0) >
10):
        isDrowning = True

print('bbox: ', bbox,
'centre:', centre, 'centre0:',
centre0)
print('Is he/she drowning: ',
isDrowning)
    #print('End of the
program')

centre0 = centre
# draw bounding box over
detected objects
# draw bounding box over
detected objects
out = draw_bbox(frame, bbox,
label, conf,
write_conf=True)
# display output
cv2.imshow("Real-time object
detection", out)
if(isDrowning == True):

```

```

        webcam.release()
        cv2.destroyAllWindows()
        return
        render_template('index1.html', prediction_text = "1")
# press "Q" to stop
        if cv2.waitKey(1) & 0xFF ==
            ord('q'):
                break

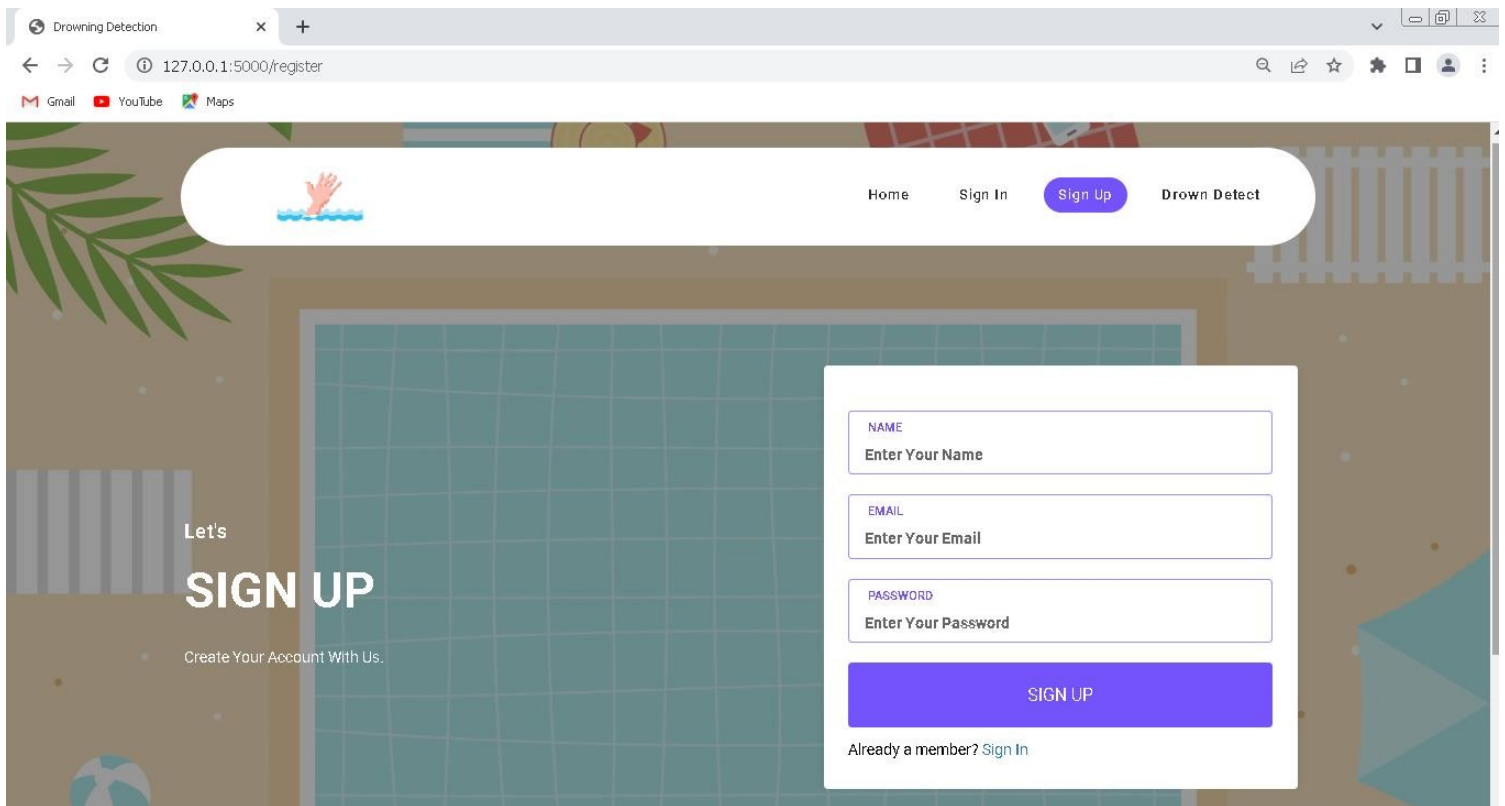
# release resources
        webcam.release()
        cv2.destroyAllWindows()
if __name__ == '__main__':
    app.run(debug=True)

```



## Execution:

## Register page:



Drowning Detection

127.0.0.1:5000/register

Gmail YouTube Maps

Home Sign In Sign Up Drown Detect

Let's  
**SIGN UP**  
Create Your Account With Us.

NAME  
Enter Your Name

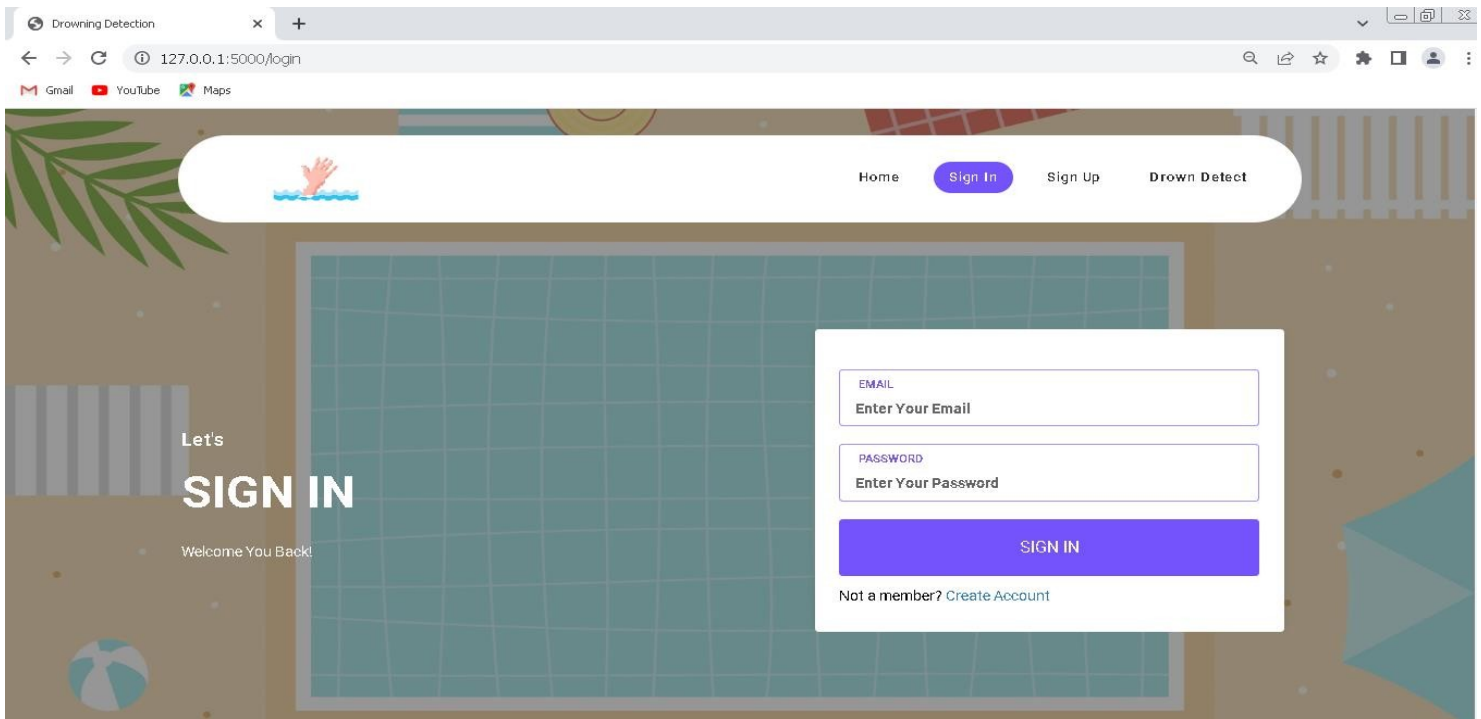
EMAIL  
Enter Your Email

PASSWORD  
Enter Your Password

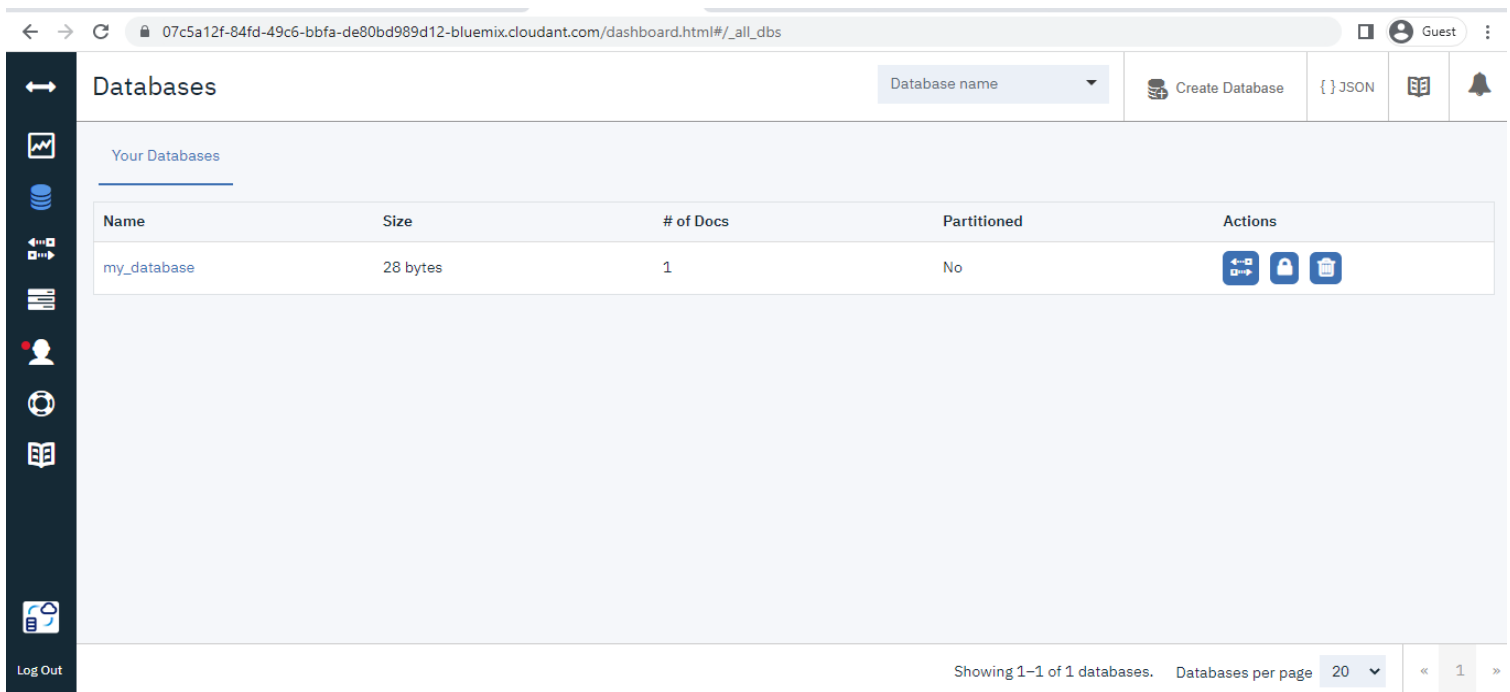
SIGN UP

Already a member? [Sign In](#)

## Login Page :



## After Register it is stored in Cloud Data Base:



← → ↻

07c5a12f-84fd-49c6-bbfa-de80bd989d12-bluemix.cloudant.com/dashboard.html#database/my\_database/\_all\_docs

Guest

↔

my\_database

⋮

Document ID

Options

{ } JSON

All Documents

+

Query

Permissions

Changes

Design Documents

+

Log Out

☐

Table

Metadata

{ } JSON


Create Document

\_id

name

psw

☐

 sai@gmail.com

sai

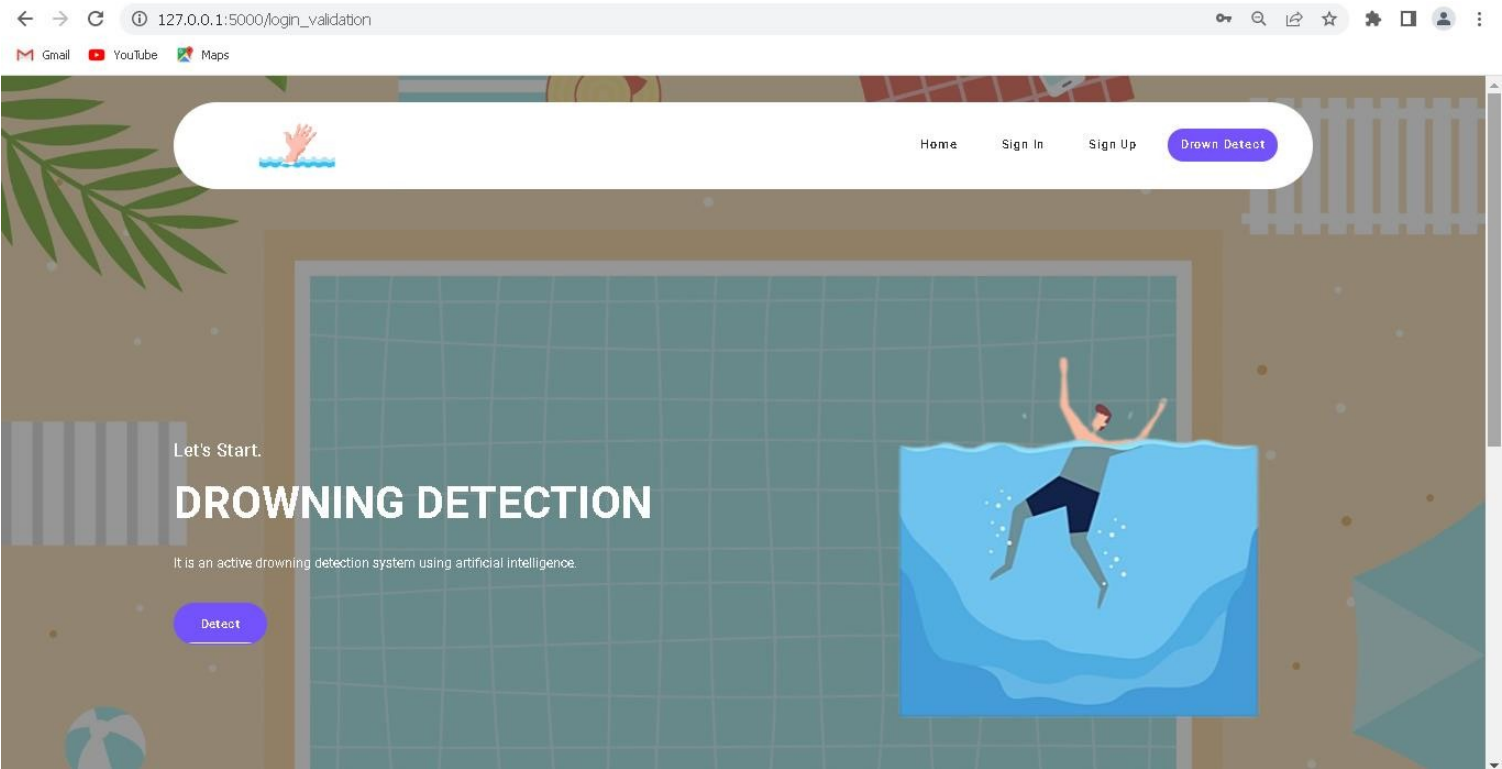
456

Showing 3 of 4 columns. ☐ Show all columns.

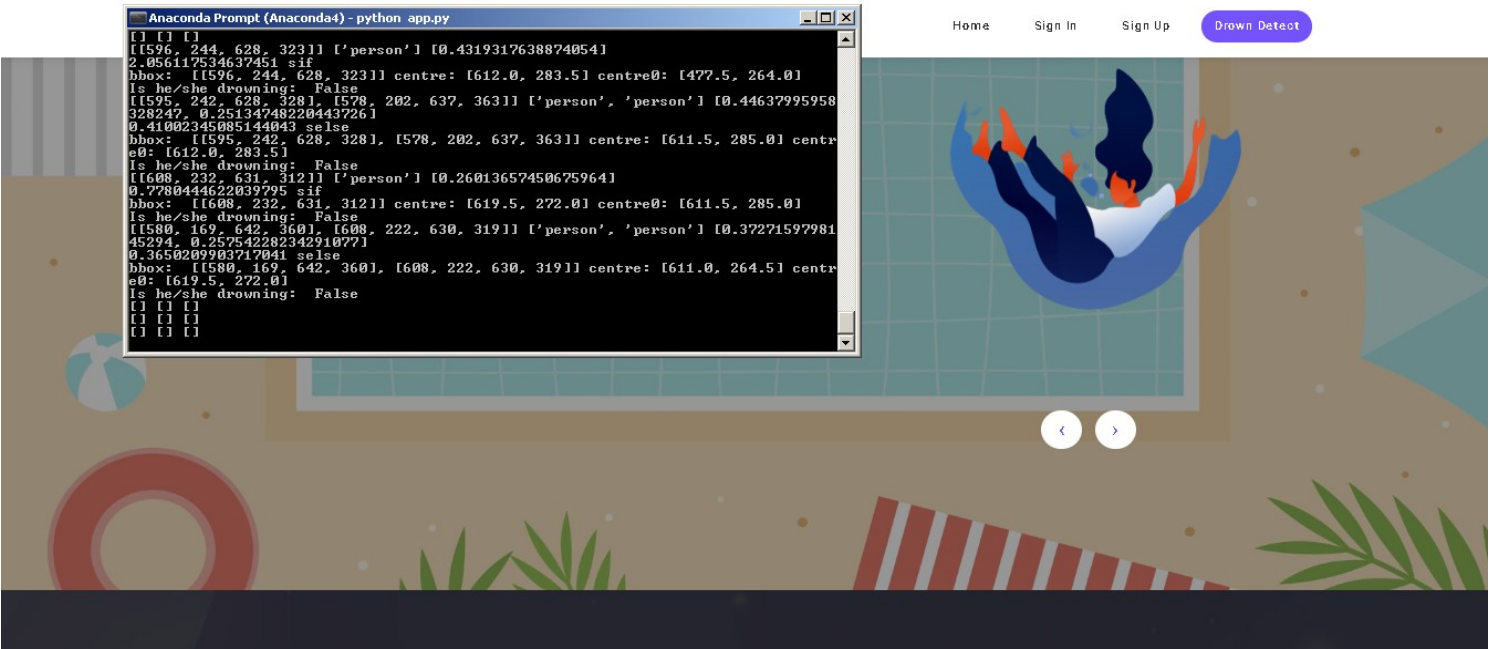
Showing document 1 - 1. Documents per page: 20

◀ ▶

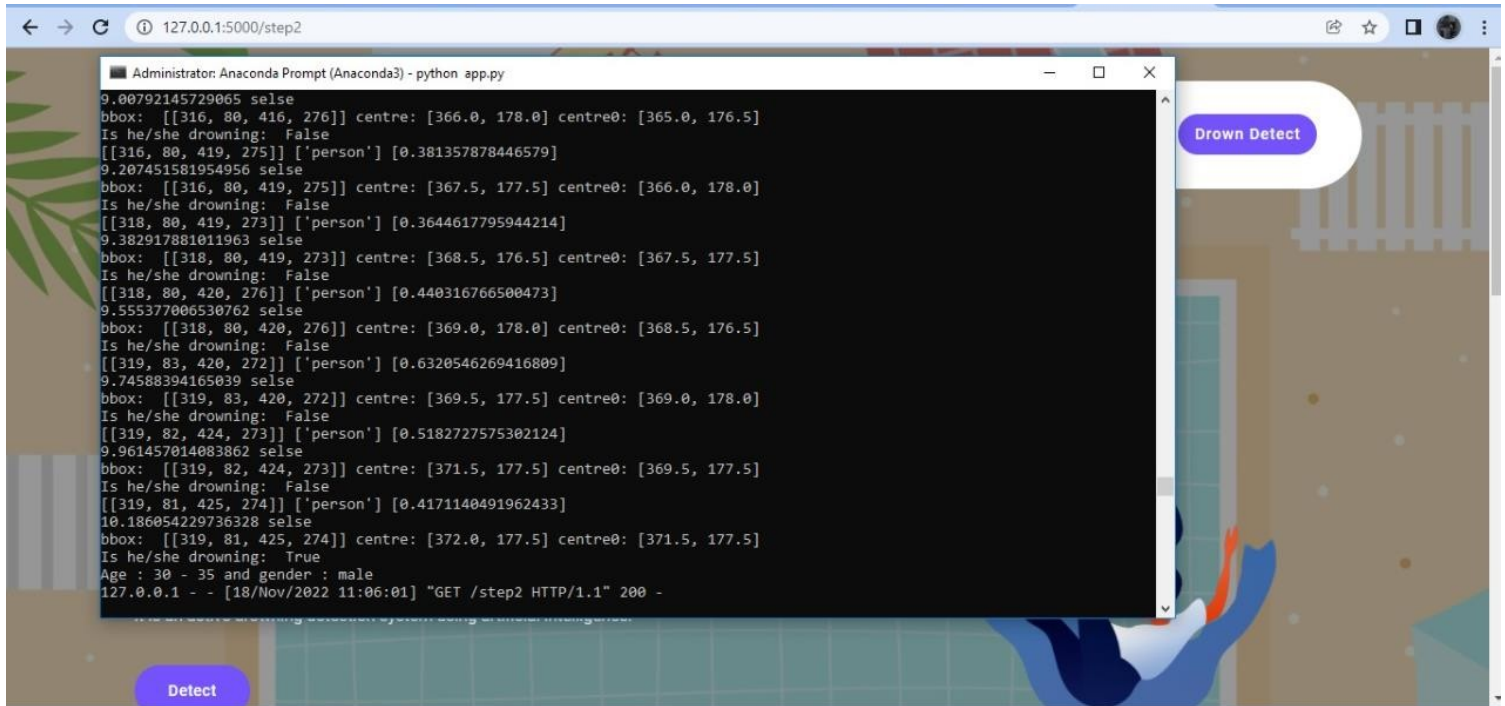
Detection Page:



Before Drowning :



## Result :



The screenshot shows a web browser window with the address bar displaying "127.0.0.1:5000/step2". The browser window contains a background image of a person in a pool. Overlaid on the browser is a terminal window titled "Administrator: Anaconda Prompt (Anaconda3) - python app.py". The terminal displays the output of a Python script, which includes bounding box coordinates, center coordinates, and a classification result for a person in a pool. The terminal output is as follows:

```
9.00792145729065 selse
bbox: [[316, 80, 416, 276]] centre: [366.0, 178.0] centre0: [365.0, 176.5]
Is he/she drowning: False
[[316, 80, 419, 275]] ['person'] [0.381357878446579]
9.207451581954956 selse
bbox: [[316, 80, 419, 275]] centre: [367.5, 177.5] centre0: [366.0, 178.0]
Is he/she drowning: False
[[318, 80, 419, 273]] ['person'] [0.3644617795944214]
9.382917881011963 selse
bbox: [[318, 80, 419, 273]] centre: [368.5, 176.5] centre0: [367.5, 177.5]
Is he/she drowning: False
[[318, 80, 420, 276]] ['person'] [0.440316766500473]
9.555377006530762 selse
bbox: [[318, 80, 420, 276]] centre: [369.0, 178.0] centre0: [368.5, 176.5]
Is he/she drowning: False
[[319, 83, 420, 272]] ['person'] [0.6320546269416809]
9.74588394165039 selse
bbox: [[319, 83, 420, 272]] centre: [369.5, 177.5] centre0: [369.0, 178.0]
Is he/she drowning: False
[[319, 82, 424, 273]] ['person'] [0.5182727575302124]
9.961457014083862 selse
bbox: [[319, 82, 424, 273]] centre: [371.5, 177.5] centre0: [369.5, 177.5]
Is he/she drowning: False
[[319, 81, 425, 274]] ['person'] [0.4171140491962433]
10.186054229736328 selse
bbox: [[319, 81, 425, 274]] centre: [372.0, 177.5] centre0: [371.5, 177.5]
Is he/she drowning: True
Age : 30 - 35 and gender : male
127.0.0.1 - - [18/Nov/2022 11:06:01] "GET /step2 HTTP/1.1" 200 -
```

The browser window also features a "Detect" button in the bottom left corner and a "Drown Detect" button in the top right corner.

Resolution	Severity 1	Severity 2	Severity 3	Severity 4	Subtotal
By Design	7	3	6	5	21
Duplicate	4	0	3	0	7
External	1	2	0	1	4
Fixed	14	1	3	8	26
Not Reproduced	0	0	1	0	1
Skipped	0	0	1	1	2
Won't Fix	0	4	2	0	6
Totals	26	11	18	19	67

## Test Case Analysis

This report shows the number of test cases that have passed, failed, and untested

Section	Total Cases	Not Tested	Fail	Pass
Print Engine	5	0	0	5
Client Application	30	0	0	30
Security	2	0	0	2
Outsource Shipping	1	0	0	1
Exception Reporting	7	0	0	7
Final Report Output	9	0	0	9
Version Control	1	0	0	1

## CHAPTER-9

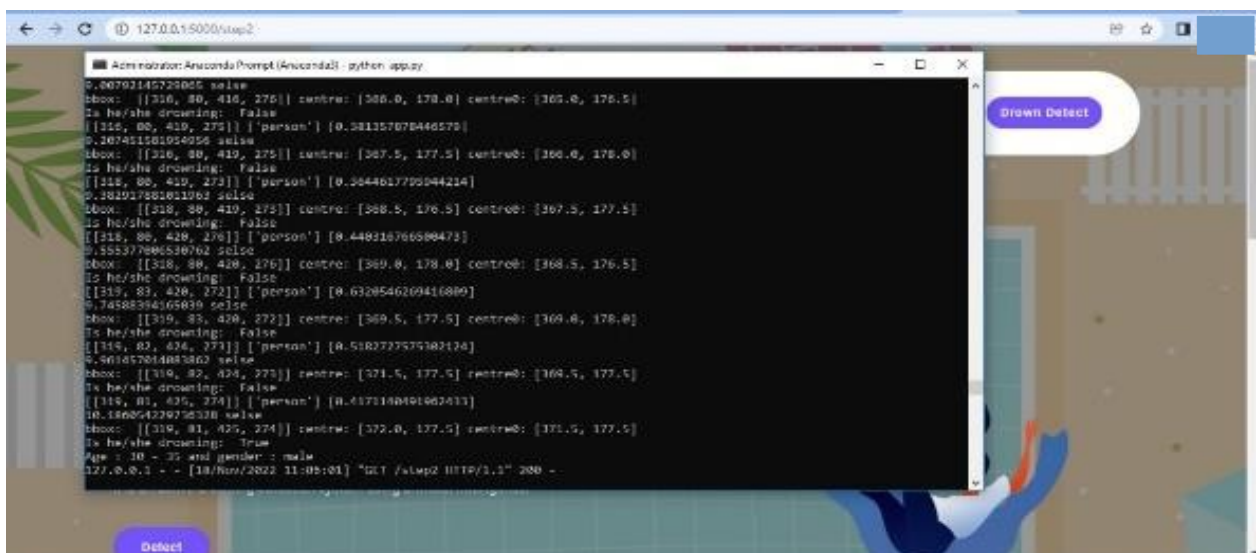
### RESULT

#### 9.1 Performance Metric

##### Before drowning



##### After Drowning



## **CHAPTER-10**

### **ADVANTAGES & DISADVANTAGES**

#### **10.1 ADVANTAGE**

- ☐ User feel comfortable and more secure
- ☐ Children, adult, pet animal ,old age people are used
- ☐ Spending more time for family, freedom for safety guards near theSwimming pool
- ☐ Drowning should be monitored

#### **10.1 DISADVANTAGE:**

- ☐ For uneducated people will suffer from this technology
- ☐ Network connection is always required



## **CHAPTER-11**

### **CONCLUSION**

In this paper, we proposed a method for efficient drowning detection. With the help of the Yolo V3 model we have detected the person and their drowning condition if a person does not move or moved slowly for 10 sec then the alarm is sent to the lifeguard. This system may be further extended for future scope.

## **CHAPTER-12**

### **FUTURESCOPE**

In the current project we have implemented the project that can protect the swimmer from drowning using the Yolo v3 model. So if a person is drowning then a alert message will be sent to the lifeguard and they can save the swimmer. In future we can add or update few more things to this project. We can update the this project by using Pulse Rate Detection . So that the life guard can save the swimmer life before he/she drown .We can use advanced technology to this project so that it will be easier for the lifeguard guard to save the swimmer life at earlier stage .