

## Project Design Phase - II

### Customer Journey Map

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Project Name	AI-based Localization and Classification of Skin Disease with erythema
Maximum Marks	4



## Customer experience journey map

Use this framework to better understand customer needs, motivations, and obstacles by illustrating a key scenario or process from start to finish. When possible, use this map to document and summarize interviews and observations with real people rather than relying on your hunches or assumptions.

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2

### Document an existing experience

Narrow your focus to a specific scenario or process within an existing product or service. In the **Steps** row, document the step-by-step process someone typically experiences, then add detail to each of the other rows.

SCENARIO Browsing, booking, attending, and rating a local city tour	Entice How does someone initially become aware of this process?	Enter What do people experience as they begin the process?	Engage In the core moments in the process, what happens?	Exit What do people typically experience as the process finishes?	Extend What happens after the experience is over?
<b>Steps</b> What does the person (or group) typically experience? 1. People: Who do they see or talk to? 2. Places: Where are they? 3. Things: What digital touchpoints or physical objects would they use?	<b>Getting Suggestions</b> People know our website based on seeing the ads. <b>Symptoms</b> Their body will react to the disease and the symptoms appear. <b>Searching through the internet</b> Most people find answers through the internet for solutions.	<b>Getting ideas</b> They can ask questions related to the disease and they can get an idea. <b>Getting Know about the disease</b> By talking the symptoms or by searching through their symptoms they can know what skin disease they have. <b>Ask Questions</b> They can ask questions related to their skin disease.	<b>Information about the skin diseases</b> By getting some basic ideas about the disease and try to cure. <b>By talking about our symptoms in the community the bridge</b> By understanding the image of our skin it can give some solutions to cure it. <b>Ask questions and get an idea on what</b> It will give answers to the questions asked about our skin diseases.	<b>About the Disease</b> At the end of the process the user can know what disease it is and also about its causes. <b>Effects about the Disease</b> Can know about the effects of the diseases. <b>What treatment to take</b> At the end of the process the user can know what treatment to take.	<b>Cure</b> Cure to the disease. <b>Meeting the Doctor</b> Meet the doctor and get preventive measures.
<b>Interactions</b> What interactions do they have at each step along the way? • People: Who do they see or talk to? • Places: Where are they? • Things: What digital touchpoints or physical objects would they use?	<b>People know our website based on seeing the ads.</b> <b>Interacting on Internet</b> <b>People can check and they know about what disease they have.</b>	<b>We guide the users by giving the description.</b> <b>If they are uncomfortable they can provide the video about the skin disease and writing.</b>	<b>If they are not satisfied we provide the video about the skin disease and writing.</b>	<b>After knowing the process the user can get to know the symptoms and also about its causes.</b> <b>Next step of the process the user can know what treatment to take.</b>	<b>There they have to consult the doctor based upon the disease they have.</b> <b>They have to provide the video about the skin disease and writing.</b>
<b>Goals &amp; motivations</b> At each step, what is a person's primary goal or motivation? ("Help me..." or "Help me avoid...")	<b>The user is to provide the video about the skin disease and writing.</b> <b>The doctor's goal is to help the user about the skin disease and writing.</b>	<b>Information provided should be clear and brief.</b> <b>Should reach doctor's opinion.</b>	<b>Should be highly useful.</b> <b>Should be correct.</b> <b>Problems must be perfect.</b>	<b>To get a better solution.</b> <b>Follow Results.</b>	<b>The data should be updated regularly.</b>
<b>Positive moments</b> What steps does a typical person find enjoyable, productive, fun, motivating, delightful, or exciting?	<b>Apply our work and make a good solution.</b> <b>Apply our work and make a good solution.</b>	<b>Hard to find and prevent deterioration.</b> <b>Stabilize your body temperature.</b>	<b>Symptoms: Vitamin D is necessary for our skin.</b> <b>Control stress and exercise regularly.</b>	<b>People generally have good health and are happy.</b> <b>People generally have good health and are happy.</b>	<b>At the end of the process the user can know what treatment to take.</b>
<b>Negative moments</b> What steps does a typical person find frustrating, confusing, angering, costly, or time-consuming?	<b>Sometimes there might be confusion of diseases.</b> <b>There might be confusion of diseases.</b>	<b>It may lead to demand if skin disease is not correctly predicted.</b> <b>No relief in apps or websites.</b>	<b>Accurate detection might happen this may lead to fear.</b> <b>Fear of detection using apps or websites.</b>	<b>Delay in diagnosing skin diseases.</b> <b>Misdiagnosis of diseases may happen.</b>	<b>Can't pretend low or high risk.</b>
<b>Areas of opportunity</b> How might we make each step better? What ideas do we have? What have others suggested?	<b>Registration fees.</b>	<b>Identify the skin disease only by the image of our app.</b>	<b>Get an idea about the skin disease.</b>	<b>User can identify the skin disease and they can get the solution and also.</b>	<b>Reported as to use the technology reduces our stress.</b>

**TIP**  
As you add steps to the experience, move each these "True E's" the left or right depending on the scenario you are documenting.



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