PROJECT REPORT

Virtual Eye - Life Guard for Swimming Pools to Detect Active Drowning

1. INTODUCTION

- 1.1 Project overview
- 1.2 Purpose

2. LITERATURE SURVEY

- 2.1 Existing problem
- 2.2 Reference
- 2.3 Problem statement Definition

3. IDEATION & PROPOSED SOLUTION

- 3.1 Empathy map canvas
- 3.2 Ideation & Brainstorming
- 3.3 Proposed solution
- 3.4 Problem solution fit

4. REQUIREMENT ANALYSIS

- 4.1 Functional Requirement
- 4.2 Non-Functional Requirement

5. PROJECT DESIGN

- 5.1 Data flow diagram
- 5.2 Solution & Technical Architecture
- 5.3 User stories

6. PROJECT PLANNING & SCHEDULING

- 6.1 Sprint Planning & Estimation
- 6.2 Sprint Delivery Scheduling
- 6.3 Report from JIRA

7. CODING & SOLUTIONING

- 7.1 Feature 1
- 7.2 Feature 2

8. TESTING

- 8.1 Test case
- 8.2 User Acceptance Testing

9. RESULTS

9.1 Performance Metrics

10. ADVANTAGE & DISADVANTAGE

- 11.CONCLUSION
- **12. FUTURE SCOPE**
- 13. APPENDIX

Source Code GitHub & Project Demo Link

1. INTRODUCTION

1.1 Overview

In Modern metropolitan lifestyle,swimming in one of the best activity for stress reduction .Worldwide,drowning results in a higher mortality rate without harming children .The highest global drowning fatality rates are observed to be among children under the age of six.With around 1.2 million incident each year .These types of deaths rank third among all unexpected deaths worldwide

1.2 Purpose

The aim this project is to design a meticulous system which can be implemented among the swimming pools to save human life. An alarm will be issued to call he attention of the lifeguards . When the video is being streamed underwater and swimmer position is the being examined to determine the likehood of drowning . This will help in the reducing drowning . This will help in reduncing drowning rates and create a self environment

2. LITERATURE SURVEY

2.1 Existing Problem

Beginners, in particular, frequently struggle to breathe underwater, resulting in respiratory issues and, eventually, a drowning disaster. Drowning causes a higher mortality rate worldwide while causing no harm to children. Children under the age of six are found to have the highest global drowning fatality rates. These types of deaths rank third among all unexpected deaths worldwide, with approximately 1.2 million incident each year.

2.2 Reference

NAME OF THE PAPER: A Survey of Drowning Detection Techniques.

NAME OF THE AUTHOR: Nagato Konishi ,Yoh Ishigaki ,Seizi linuma ,Tsubasa Nakada,Taisuke Hoshino ,Wataru Nemoto ,Kazunori Ohkawara.

JOURNAL PUBLISHED: 2021 International Mobile, Intelligent, and Ubiquitous Computing Conference (MIUCC).

MONTH AND YEAR PUBLISHED: 09 June 2021.

OBJECTIVE OF THE PROJECT: To track swimmers in a pool using machine learning techniques and prevent drowning accidents.

TECHNOLOGY USED: The concepts of image and video processing are used along with machine learning paradigms.

NAME OF THE PAPER: Automated Vision-based Surveillance System to Detect Drowning Incidents in Swimming Pools.

NAME OF THE AUTHOR: Abdel llah N. Alshbatat, Shamma Alhameli , Shamsa Almazrouei

Salama Alhameli ,Wadhha Almarar.

JOURNAL PUBLISHED: 2020 Advances in Science and Engineering Technology International Conferences (ASET).

MONTH AND YEAR PUBLISHED: 16 June 2020

OBJECTIVE OF THE PROJECT: To track swimmers in a pool using machine learning techniques and prevent drowning accidents.

TECHNOLOGY USED: Raspberry Pi with the Raspbian operating system, based on the color based algorithm.

2.3 Problem Statement definition

Swimming is a great urban stress-reliever. Hotels and tourist spots have more swimming pools than private homes. Beginners have trouble breathing underwater, causing breathing problems and drowning.

Drowning increases global mortality without harming children. Under-6-year-olds have the highest drowning mortality rates globally. These deaths are the third cause of unplanned death globally, with 1.2 million cases yearly.

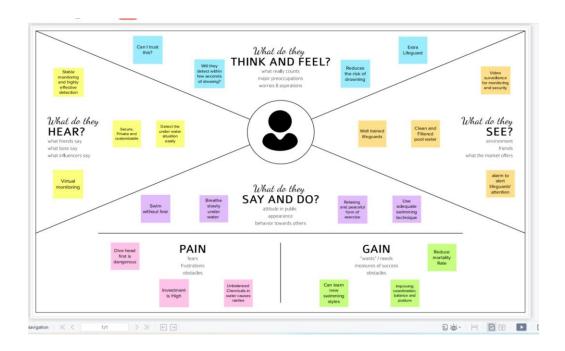
To save lives, a meticulous system must be implemented along swimming pools. By studying body movement patterns and connecting cameras to Al System ,We can create a safer underwater pool.

Installing 16 underwater and ceiling cameras and analysing video feeds can create such systems.

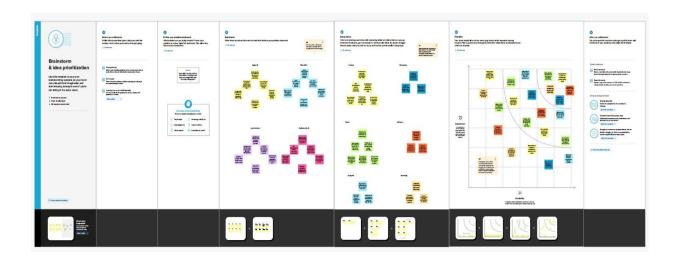
As a POC,we use one camera that streams underwater video and analyses swimmers' positions to assess drowning risk; if it's high, an alert is generated to alert lifeguards.

3. IDEATION & PROPOSED SOLUTION

3.1 Empathy Map canvas



3.2 Ideation & Brainstorming



3.3 Proposed Solution

SNO	Parameter	Description
1	Problem Statement (Problem to be solved)	Drowning detection system that detects every dangerous situation and accident. This software works in close integration with the cameras installed in the pool to continuously scan the pool. This system can also able to record all the activities in the pools and to classify critical situations from normal ones in order to keep track of what happened. The built-in notification system produces alarms within 10 seconds on onsmartwatches, phones, flashing lights and other configurable devices. Thus a meticulous system is to be implemented along the swimming pools to save human life. By studying body movement patterns and connecting cameras to artificial intelligence (AI) systems we can devise a poolsafety system that reduces the risk of drowning
2	Idea / Solution description	This system by analyzing the movement and shape, evaluates swimmers' condition based on visual based monitoring device and analarm to alert the lifeguards and provides solution in detecting drowning incidents.
3	Novelty / Uniqueness	Virtual eye has developed a novel idea of alerting the ambulance and another life guard if there is any delay in saving the person to death

4	Social Impact /	Drowning produces a higher rate of mortalitywithout					
	Customer	causing injury to children. Children undersix of their					
	Satisfaction	age are found to be suffering thehighest drowning					
	Satisfaction						
		mortality rates worldwide.Such kinds					
		of deaths account for the third cause of unplanned					
		death globally, with about 1.2 millioncases yearly. To					
		overcome this conflict, meticuloussystem is to be					
		implemented along the swimmingpools to save human					
		life. By studying bodymovement patterns and					
		connecting cameras toartificial intelligence (AI)					
		systems we can devisean underwater pool safety					
		system that reducesthe risk of drowning.					
5	Business Model	There are many products currently available					
	(Revenue Model)	this regard. Our solution, once developed well, has					
		enough possibility to become a good product tosave					
		drowning victims.					
6	Scalability of the	Our proposed solution is very scalable i.e., infuture,					
	Solution	there are a lot of rooms for evolving ourpresent model					
		by Adding new features to enhanceour system in the					
		future.					

1.1 Problem Solution Fit

CUSTOMER SEGMENT CUSTOMER LIMITATIONS **AVAILABLE SOLUTIONS** Setting up of camera and · Person who swim in the pool are · Constant network connection monitoring each and every person ment to be constantly kept an Camera misunderstanding normal swimming in the pool setting an eye over them by visual based swimming actions to be abnormal. alarm to notify the Lifeguard monitoring system. · Cost of fitting and maintainance · Detects and prevents active drowning JOBS TO BE DONE/PROBLEMS PROBLEM ROOT / CAUSE BEHAVIOUR The People visit the swimming pools Many · The customer believes more customer to practice or to learn swimming. deaths · People think that the camera that is will exhibit in a manual monitoring There is a possibility of someone account set up to monitor the persons who his system rather than a visual for the drowning as they may be new to are swimming are of no proper and behaviour third cause monitoring system these activities. accurate use. until an of He/she want to be alwalys authenticat · Existing visual based monitoring · Anticipation over all the other unplanned surrounded by a lifeguard -ed systems are too economical and death system happens when one device rather being monitored by a application these are needed to fails to do its service. globally serves its about 1.2M environmnet. purpose cases/Yr rightly YOUR SOLUTION CHANNELS OF BEHAVIOUR TRIGGERS TO ACT The customer is triggered by their surrounding ONLINE · The proposed system makes a novel attempt talking about this approach of detecting and · Develop an application and provide to evaluate swimmers condition by analyzing preventing active drowning. their motion and shape features via visual all sort of assistance to the users · Economical installation cost also plays a pivotal based monitoring device and an alarm to regarding the virtual eye. alert, and provides solution in detecting drowning incidents. **OFFLINE EMOTIONS** before /after · While challenging in many aspects, a successful system will bring inestimable . BEFORE: Fear of unprotected swimming · Provide quality safety wares while value in saving human lives. AFTER : Fearless and satisfactory swimming swimming experiences

4. REQUIREMENT ANALYSIS

4.1 Functional requirements

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	Installation	Needed to be fixed under the water without Creating any disturbance to the people in the swimming pool.
FR-2	User registration	Register via Email/Phone number andget verified for further use
FR-3	Deduction	Either not moving or in unconscious state

FR-4	Support	Take swim tubes or take the help of rescuer
FR-5	Alert	Set alarm and send message throughthe application to life guard.
FR-6	Output	Vision based monitor Image, position and movement detection Drowning is detected Recue drowning people by LifeGuard

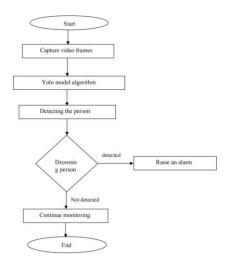
4.2 Non-Functional Requirement

S No.	Non-Functional Requirement	Description
1	Usability	To ensure the safety of each and every person present in the pool. A Lifeguard should be present all the time in the pool.
2	Security	Lifeguards should be aware of the alertmessage to save the life of the swimmer
3	Reliability	Virtual eye lifeguard triggers an immediate prior alarm if a swimmer is in peril, helping to avoid panic even in critical situations.

4	Performance	The alarm is triggered when the swimmer is detected as drowning
5	Availability	Equipment and accessories include lifesaverrings, inflatable vests, aShepherd's Crook, life hooks, spine boards, rescue tubes, and a first aid kit. Remember to keep them accessible to quickly pull someone from the water water safely
6	Scalability	Virtual eye lifeguard detects potentialdrownings and promptlynotifies you. It features the latest artificial intelligence technology and adapts to the needs of the user.

5.PROJECT DEESIGN

5.1 Data Flow Diagram



5.2 Solution & Technical Architecture

5.3 User Stories

User Type	Functional Requirem ent	User Story Number	User Story / Task	Acceptance criteria	Priori ty	Release
Customer (Superviso r)	Installati on	USN-1	Theyset camera and install and configure the system in swimming pools	The software is installed and cameras are setup	High	Sprint-1
	Pre- processi ng	USN-2	Train and test the model	Trainthe model byusing datasets	High	Sprint-1
	Detection of drowning	USN-3	The swimmers can monitored by cameras	Camera surveillance	High	Sprint -2
		USN-4	Swimmers can be detected through the actions Detection of drowning	Detection of drowning	High	Sprint-2
	Alarm rings	USN -5	Alarm rings When the system detects drowning person	Alert the lifeguard	High	Sprint-3

User Type	Functional Requirem ents	User Story Number	User story/Task	Acceptance criteria	Priority	Release
Lifeguard	Saves the person	USN-6	The Lifeguard saves the swimmer who isdrowning once the alarm rings	Saves the lifeof people	High	Sprint-3
Administrator	Register	USN-7	Register into the application	Admin can access the account	Medi um	Sprint-2
	Login	USN-8	Login and manage the application	Managesystem	Medi um	Sprint-2
		USN-9	Stores the database	Storage the database	Medi um	Sprint-2

6. PROJECT PLANNING AND SCHEDULING

6.1 Sprint planning & Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.		High	Krishna Kumar S
Sprint-1	Registration	USN-2	As a user, I wil receive confirmation email once I have registered for the application	1	High	Subash V
Sprint-1	Registration	USN-3	As a user, can register for the application through through Facebook	2	Low	Kamesh H
Sprint-1	Registration	USN-4	As a user, can register for the application through Gmail		Medium	Mahesh G
Sprint-1	Login	USN-5	As a user, can log into the application by entering email & password		High	Subash V

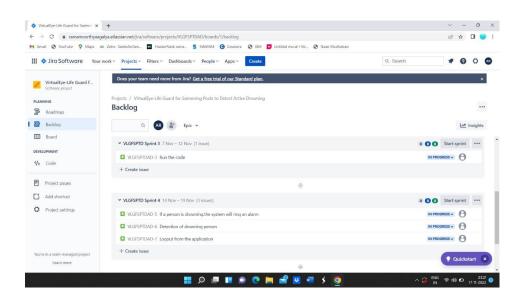
Sprint-2	Dataset Collect	USN-6	Collect number of datasets and get accuracy	2	Medi um	Kamesh H
Sprint-2	Pre- processing	USN-7	The dataset is extracted	2	High	Subash V
Sprint-2	Train the model	USN-8	Train the model.	4	High	Mahesh G
Sprint-2	Test the model	USN-9	Test the model	6	High	Krishna Kumar S
Sprint-3	Detection	USN-10	Load the trained model.	3	High	Subash V
Sprint-3	Detection	USN-11	Identify the person by collecting real- time data through a webcam.	5	Medi um	Kamesh H
Sprint-3	Detection	USN-12	classify it by usinga trained model to predict the output	8	High	Subash V
Sprint-4	Detection	USN-13	If person is drown the system will ring alarm to give signal	7	High	Mahesh G
Sprint-4	Detection	USN-14	As a User, I can detect the drowning person.	3	Medi um	Krishna Kumar S
Sprint-4	Logout	USN-15	As a User, I can logout application	2	Low	Subash V

6.2 Sprint Delivery Schedule

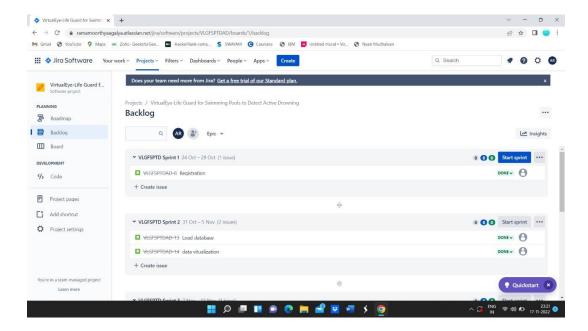
Sprint	Total Story Point	Duration	Sprint Start Date	Sprint End Date(Planned)	Story point Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	8	6 Days	24 Oct 2022	29 Oct 2022	6	29 Oct 2022
Sprint-2	14	6 Days	31 Oct 2022	05 Nov 2022	12	05 Nov 2022
Sprint-3	16	6 Days	07 Nov 2022	12 Nov 2022	11	12 Nov 2022
Sprint-4	12	6 Days	14 Nov 2022	19 Nov 2022	12	19 Nov 2022

6.3 Reports from JIRA

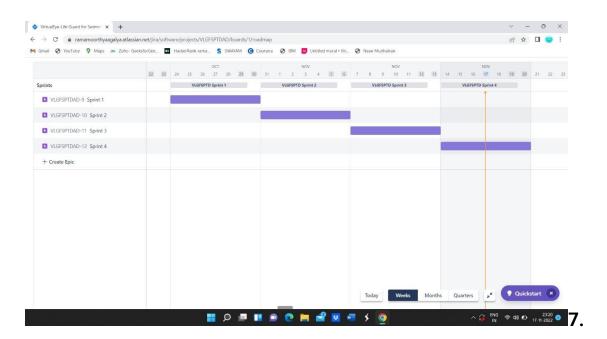
Screen Shot 1:



Screen Shot 2:



Screen Shot:3



CODING & SOLUTIONING

7.1 Feature 1

Swimming is one of the best exercises that helps people to reduce stress in this urban lifestyle. Swimming pools are found larger in number in hotels, and weekend tourist spots and barely people have them in their house backyard. Beginners, especially, often feel it difficult to breathe underwater which causes breathing trouble which in turn causes a drowning accident. Worldwide, drowning produces a higher rate of mortality without causing injury to children. Children under six of their age are found to be suffering the highest drowning mortality rates worldwide. Such kinds of deaths account for the third cause of unplanned death globally, with about 1.2 million cases yearly. To overcome this conflict, a meticulous system is to be implemented along the swimming pools to save human life.

By studying body movement patterns and connecting cameras to artificial intelligence (AI) systems we can devise an underwater pool safety system that reduces the risk of drowning. Usually, such systems can be developed by installing more than 16 cameras underwater and ceiling and analyzing the video feeds to detect any anomalies. but AS a POC we make use of one camera that streams the video underwater and analyses the position of swimmers to assess the probability of drowning, if it is higher then an alert will be generated to attract lifeguards' attention.

Software Requirements:

tensorflow

Keras

IBM Cloudant

Flask

OpenCVpython

imutils

flask

progress bar

play sound

Hardware Requirement:

Processor - Intel core i5

Hard Disk Space - Minimum 100GB

RAM - 4GB

Display -14.1"colour monitor (LCD,CRT or LED)

Clock Speed - 1.67 GHz

7.2 Feature 2

To design a system in an economically viable and easily accessible way that acts as a virtual eye to detect the drowning person in the swimming pool and alert the lifeguard using alarms to save the drowning person.

The system can be deployed in house,hotels,resorts,and swimmingpoolcenters. The result is predicated in real-time, thus it can be used in emergency situations.

8. TESTING

8.1 Testcase

Test	Feature	Page	Test	Step To	Test	Expected	Actual
case	type		scenario	Execute		Result	Result
Login	Function	Home	Verify user	1.Enter	Login.ht	login/sign	Result
page_TC	al	page	is see the	URL and	ml	popup	Worki
_001			login/sign	click go		should	ng
			up popup	2.click on		display	
			when user	my			
			clicked on	account			
			my	dropdo			

			Account	wn 3.verify login/sigup popup display or not			
Login page_TC _002	Function	Home page	Verify the UI element in login/sign up popup	1.Enter URL and click go 2.Click on My account dropdo wn 3.Verify login/sig up below UI a.Mail text box. b.passw ord text box c.L% in button d.New customer recreated an account e.Lost passwor	Login.ht ml	Application on should show below element: email text box B passwo rd text box c.login button with orange colour d.New Custome r? Create account e.Last password ?Recovery password	Worki

Login page_TC _003	Functional	Home page	Verify user is able to log into application with valid credentials	d? Recovery password 1.Enter URL and click go 2.Click my account dropdo wn 3.Enter valid user name	User name:sw etha@g mail.c om Password :swtha21	User Should navigateto prediction homepa ge	Working
Login page_TC _004	Functional	Login page	Verify user is able to log into application with Invalid credentials	1EnterURL and click go2.Click on my account dropdow n wn 3.Enter Valid usernam e/email in Emailtext box	Usernam e:swetha @gmail. com passwor d:swetha 21	Application on should show 'Inco rrect email or password' validation message	Working

Login	Functional	Login	Verify user	4.Enter Invalid passwo rd in password text box 5.Click on in button 1.Enter	Usernam	Application	Working
page_TC _005	Tunctional	page	is able to into application with Invalid credentials	URL and click go 2.Click on My Account Dropdown wn 3.Enter Invalid username /email in Email Text box 4.Enter Invalid passwordin password textbox 5.click on I in	e:subash@ gmail. com passwor d:subash 2001	on should show'Inco rrect email or password' validation message.	Working

				button			
Login	Function	Predict	Page	1.Camer	Image of	Generate	Working
page_TC	al	tion	should	as should	people	a alert to	
_006		page	display	take	drowni	lifeguard	
			whether	pictures	ng	if people	
			the person	of		are	
			is drowning	drowning		drowning	
			or not	in pools			
				2.lt			
				should			
				predict			
				the			
				probabilit			
				у			
				ty of			
				drowning			
				3.lt			
				should			
				show a			
				bounding			
				box			
				diplayai			
				ng the			
				probabilit			
				у			
				ty of			
				drowning			

8.2 User Acceptance testing

1.Defect Analysis

This report shows the number of resolved or closed bugs at each severity level, and how they were resolved

Section	Test Case	Not Tested	Fail	Pass
Print Engine	2	0	0	2
Client Application	2	0	0	2
Security	1	0	0	1
Outsource Shipping	1	0	0	1
Exception Reporting	2	0	0	2
Final Report Output	1	0	0	1

2. Test case Analysis

This report shows the nmber of test case that have been passed, failed, untested

Resolution	Severity 1	Severity 2	Severity 3	severity 4	severity 5
By Design	10	4	2	3	20
Duplicate	1	0	3	0	4
External	2	3	0	1	6
Fixed	11	2	4	20	37
Not Reproduced	0	0	1	0	1
Skipped	0	0	1	1	2
Won't Fix	0	5	2	1	8
Totals	24	14	13	26	77

10. ADVANTAGES & DISADVANTAGES

Advantages

The use of deep learning gives accurate results after training the model.

YOLOv3 model is fast and can process up to 45 frames per second.

Disadvantages

YOLO has low recall value and struggles to detect very close objects.

11. CONCLUSION

In this project, we have developed a deep learning system using YOLOv3 model to predict if a person is drowning or not. The system is connected to IBM cloud services the user can access through a web application along with the alarm feature system to notify the lifeguard.

12.FUTURE SCOPE

The project can be further extended by deploying multiple cameras underwater to improve accuracy of prediction. The processing speed of the model can be improved to produce the result faster.

13. APPENDIX

Source Code:

```
import re
import numpy as np
import os
from flask import Flask, app, request, render_template, redirect, url_for
from tensorflow.keras import models
from tensorflow.keras.models import load model
from tensorflow.keras.preprocessing import image
from tensorflow.python.ops.gen_array_ops import concat
import cvlib as cv
from cvlib.object detection import draw bbox
import cv2
import time
from playsound import playsound
import requests
#Loading the model
from cloudant.client import Cloudant
# Authenticate using an IAM API key
client = Cloudant.iam('57f444d5-dfbd-4fc0-b752-dea54005c3cc-
bluemix', 'HTLp9 GkWGDyMR9VHruMMwi qzZ43qaI3UVR77G0I2GX', connect=True)
# Create a database using an initialized client
my database = client.create database('my database')
app=Flask(__name__)
#default home page or route
@app.route('/')
def index():
    return render_template('index.html')
@app.route('/index.html')
def home():
    return render_template("index.html")
#registration page
@app.route('/register')
def register():
   return render_template('register.html')
```

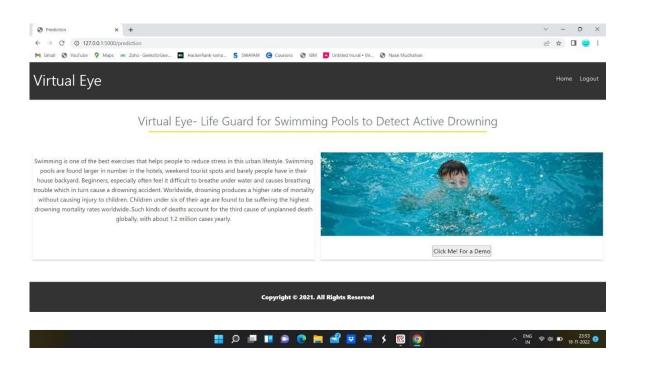
```
@app.route('/afterreg', methods=['POST'])
def afterreg():
    x = [x for x in request.form.values()]
   print(x)
   data = {
    '_id': x[1], # Setting _id is optional
    'name': x[0],
    'psw':x[2]
    print(data)
    query = {'_id': {'$eq': data['_id']}}
    docs = my_database.get_query_result(query)
    print(docs)
    print(len(docs.all()))
    if(len(docs.all())==0):
        url = my database.create document(data)
        #response = requests.get(url)
        return render_template('register.html', pred="Registration Successful, please login
using your details")
   else:
        return render template('register.html', pred="You are already a member, please
login using your details")
#login page
@app.route('/login')
def login():
    return render_template('login.html')
@app.route('/afterlogin',methods=['POST'])
def afterlogin():
   user = request.form[' id']
    passw = request.form['psw']
    print(user,passw)
    query = {'_id': {'$eq': user}}
    docs = my_database.get_query_result(query)
    print(docs)
    print(len(docs.all()))
    if(len(docs.all())==0):
        return render_template('login.html', pred="The username is not found.")
    else:
        if((user==docs[0][0]['_id'] and passw==docs[0][0]['psw'])):
```

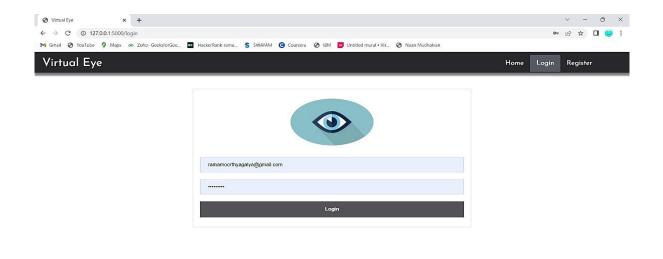
```
return redirect(url_for('prediction'))
        else:
            print('Invalid User')
@app.route('/logout')
def logout():
    return render_template('logout.html')
@app.route('/prediction')
def prediction():
    return render template('prediction.html')
@app.route('/result',methods=["GET","POST"])
def res():
   webcam = cv2.VideoCapture('drowning.mp4')
    if not webcam.isOpened():
        print("Could not open webcam")
        exit()
    t0 = time.time() #gives time in seconds after 1970
    #variable dcount stands for how many seconds the person has been standing still for
    centre0 = np.zeros(2)
    isDrowning = False
    #this loop happens approximately every 1 second, so if a person doesn't move,
    #or moves very little for 10seconds, we can say they are drowning
    #loop through frames
    while webcam.isOpened():
        # read frame from webcam
        status, frame = webcam.read()
        #print(frame)
        if not status:
            print("Could not read frame")
            exit()
        # apply object detection
        bbox, label, conf = cv.detect common objects(frame)
        #simplifying for only 1 person
        #print('bbox',bbox)
        #print('label',label)
        #print('conf',conf)
        \#s = (len(bbox), 2)
        if(len(bbox)>0):
            bbox0 = bbox[0]
            centre = [0,0]
            #for i in range(0, len(bbox)):
```

```
#centre[i] =[(bbox[i][0]+bbox[i][2])/2,(bbox[i][1]+bbox[i][3])/2 ]
            centre = [(bbox0[0]+bbox0[2])/2,(bbox0[1]+bbox0[3])/2]
            #make vertical and horizontal movement variables
            hmov = abs(centre[0]-centre0[0])
            vmov = abs(centre[1]-centre0[1])
           #there is still need to tweek the threshold
            #this threshold is for checking how much the centre has moved
           x=time.time()
           threshold = 10
            if(hmov>threshold or vmov>threshold):
                print(x-t0, 's')
                t0 = time. time()
                isDrowning = False
            else:
                print(x-t0, 's')
                if((time.time() - t0) > 10):
                    isDrowning = True
           #print('bounding box: ', bbox, 'label: ' label ,'confidence: ' conf[0],
centre: ', centre)
           #print(bbox,label ,conf, centre)
           print('bbox: ', bbox, 'centre:', centre, 'centre0:', centre0)
           print('Is he drowning: ', isDrowning)
           centre0 = centre
           # draw bounding box over detected objects
       #print('came here')
       out = draw bbox(frame, bbox, label, conf,colors=None,write conf=isDrowning)
       #print('Seconds since last epoch: ', time.time()-t0)
       # display output
       cv2.imshow("Real-time object detection", out)
       if(isDrowning == True):
           playsound('alarm.mp3')
           webcam.release()
           cv2.destroyAllWindows()
           #return render_template('prediction.html',prediction="Emergency !!! The Person
is drowining")
            #return render template('base.html')
       # press "Q" to stop
       if cv2.waitKey(1) & 0xFF == ord('q'):
           break
```

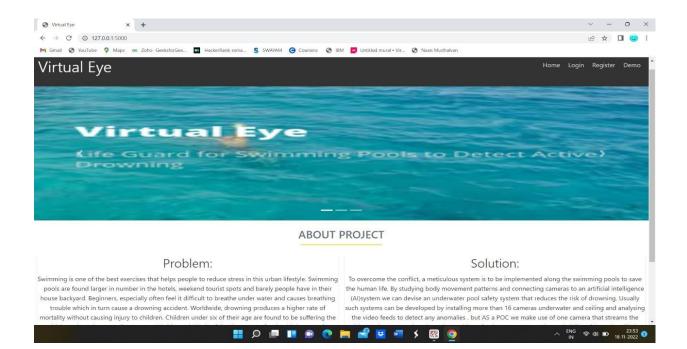
```
# release resources
webcam.release()
cv2.destroyAllWindows()
return render_template('prediction.html',prediction="Emergency !!! The Person is
drowning")
""" Running our application """
if __name__ == "__main__":
    app.run(debug=False)
```

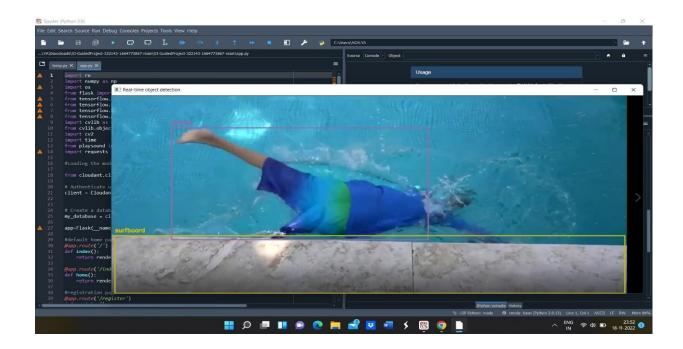
Output:











Git hub link:

https://github.com/IBM-EPBL/IBM-Project-27618-1660060923