Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	25 October 2022
Team ID	PNT2022TMID28098
Project Name	A Novel Method for Handwritten Digit
	Recognition System
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	Kailash G
Sprint-1	Login	USN-2	As a user, I can log into the application by entering email & password	1	High	G Jude Anton
Sprint-2	Upload Image of digital document	USN-3	As a user, I can able to input the images of digital documents to the application	2	Medium	S Jenwin Amos
Sprint-2	Prediction	USN-4	As a user, I can predict the word	1	Medium	M Jelson Prakash

Sprint-3	Upload Image of	USN-5	As a user, I can able to input the images of	2	High	Kailash G
	Handwritten		the handwritten documents or images to			
	document		the application			
Sprint-3	Recognize text	USN-6	As a user, I can able to choose the font of	1	Medium	
			the text to be displayed			G Jude Anton
Sprint-4	Recognize digit	USN-7	As a user I can able to get the recognised	1	Medium	S Jenwin Amos
			digit as output from the images of digital			
			documents or images			
Sprint-4	Recognize digit	USN-8	As a user I can able to get the recognised	2	High	M Jelson Prakash
			digit as output from the images of			
			handwritten documents or images			

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End	Sprint Release Date (Actual)
					Date)	
Sprint-1	2	6 Days	25 Oct 2022	30 Oct 2022	2	30 Oct 2022
Sprint-2	2	6 Days	1 Nov 2022	06 Nov 2022	2	06 Nov 2022
Sprint-3	2	6 Days	08 Nov 2022	13 Nov 2022	2	13 Nov 2022
Sprint-4	2	6 Days	15 Nov 2022	20 Nov 2022	2	20 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

