

HINDUSTHAN INSTITUTE OF TECHNOLOGY

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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

Final PROJECT REPORT

PROJECT TITLE

**IOT BASED SAFETY GADGET FOR CHILD SAFETY
MONITORING AND NOTIFICATION**

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ABSTRACT

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This paper is mainly streamered towards child safety solutions by developing gadget which can be tracked via its GPS locations and also a panic button on gadget is provided to alert the parent via GSM module calling for help. Parental android app is developed to manage and track the device anytime. Smart gadget device is always connected to parental phone which can receive and make phone calls and also receive SMS on gadget via GSM module, also a wireless technology is implemented on device which is useful to bound the device within a region of monitoring range, If device is moving out of monitoring range then an alert will be triggered on binding gadget, this helps you keep a virtual eye on child. Health monitoring system on gadget checking for parameters like heart beat/pulse rate and temperature is included which can be monitored on parental app. Gadget also monitors whether it is plugged on hand or not using contact switch and alert the parent as soon as it is unplugged.

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INTRODUCTION

CHAPTER 1

INTRODUCTION

The introduction about the child safety monitoring and notifying using IoT based gadgets are briefly discussed in this chapter.

1.1 PROJECT OVERVIEW

The internet of things (IoT) refers to the set of devices and system that stay with real-world sensor and to the internet. During years' Child safety is under threat and it is very important to provide a technology- based solution which will help them under panic situations and monitor them using a smart gadget. The proposed system is equipped with GSM and GPS modules for sending and receiving call and SMS between safety gadget and parental phone, the proposed system also consists of Wi-Fi module used to implement IoT and send all the monitoring parameters to the cloud for android app monitoring on parental phone. Android application can be used to track the current location of safety gadget using its location coordinates on parental phone android app and also via SMS request from parent phone to safety gadget. Panic alert system is used during panic situations and automatic SMS alert and phone call is triggered from safety gadget to the parental phone seeking for help and also monitored for plug and unplug from hand, as soon the gadget is unplugged from hand a SMS is triggered to parental phone and the alert parameter is also updated to the cloud.

1.2 PURPOSE

- a. As we all know, kids are the heartbeat of every parent, and when it comes to a child with special needs, parents have to be extra careful. They have to take extra care of their child.
- b. Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the location.
- c. By continuously checking the child's location notifications will be generated if the child crosses the geofence. Notifications will be sent according to the child's location to their parents or caretakers. The entire location data will be stored in the database.
- d. Child can also initiate emergency notification to the parents in-case of unsafe situation.



Fig 1.1 Child Safety using geofence

- a. Enable tracking of the child's location and capturing of data remotely such as where the child located distance etc.
- b.To show the child's actual data with reference values.
- c. Enable sending of notification if the child is out of location or when the device realizes abnormal conditions/ situations.
- d.Develop a prototype of IOT wearable smart band connected to parent's Mobile apps so that they can monitor the actual condition of children at anytime and anyplace.

The remaining chapters of the project are organized as follows, Chapter 2 discusses the literature survey gone through for the project, Chapter 3 briefs about the ideation & proposed solution, Chapter 4 explains the requirement analysis, Chapter 5 explains about the project design, Chapter 6 depicts the project planning and scheduling of this project, Chapter 7 and 8 shows the coding and outcome of the project, Chapter 9 shows the advantages and disadvantages of the project, Chapter 10 concludes the project continued with the future scope explained in Chapter 11.

LITERATURE SURVEY

CHAPTER 2

LITERATURE SURVEY

The introduction about the literature survey gone through for the project are briefly discussed in this chapter.

2.1 EXISTING PROBLEM

As we all know, kids are the heartbeat of every parent, and when it comes to a child with special needs, parents have to be extra careful. They have to take extra care of their child. Child tracker helps the parents in continuously monitoring the child's location. They can simply leave their children in school or parks and create a geofence around the location. By continuously checking the child's location notifications will be generated if the child crosses the geofence. Notifications will be sent according to the child's location to their parents or caretakers. The entire location data will be stored in the database. Child can also initiate emergency notification to the parents in-case of unsafe situation.

This research demonstrates Smart IoT device for child safety and tracking, to help the parents to locate and monitor their children. If any abnormal readings are detected by the sensor, then an SMS and phone call is triggered to the parents mobile. Also, updated to the parental app through the cloud. The system is equipped with GSM and GPS modules for sending and receiving call, SMS between safety gadget and parental phone. The system also consists of Wi-Fi module used to implement IoT and send all the monitored parameters to the cloud for android app monitoring on parental phone. Panic alert system is used during panic situations alerts are sent to the parental phone, seeking for help also the alert parameters are updated to the cloud. Boundary monitoring system is implemented on safety gadget with the help of BEACON technology, as soon as the safety gadget moves far away from the BLE listener gadget an alert is provided to itself.

2.2 REFERENCES

[1] SMART IOT DEVICE FOR CHILD SAFETY AND TRACKING.

Authors: M Nandini Priyanka, S Murugan, K. N. H. Srinivas, T. D. S. Sarveswararao, E. Kusuma Kumari. **Published in:** 2019 IEEE.

The system is developed using Link-It ONE board programmed in embedded C and interfaced with temperature, heartbeat, touch sensors and also GPS, GSM & digital camera modules. The novelty of the work is that the system automatically alerts the parent/caretaker by sending SMS, when immediate attention is required for the child during emergency.

Merits: The parameters such as touch, temperature & heartbeat of the child are used for parametric analysis and results are plotted for the same.

Demerits: To implement the IoT device which ensures the complete solution for child safety problems.

[2] CHILD SAFETY WEARABLE DEVICE

Authors: Akash Moodbidri, Hamid Shahnasser **Published in:** 2017 IEEE.

The purpose of this device is to help the parents to locate their children with ease. At the moment there are many wearable In the market which helps to track the daily activity of children and also helps to find the child using Wi-Fi and Bluetooth services present on the device.

Merits: This wearable over other wearable is that it can be used in any phone and it is not necessary that an expensive smartphone is required and doesn't want to be very tech savvy individual to operate.

Demerits: As, this device's battery gives short life-time. High power efficient model will have to be used which can be capable of giving the battery life for a longer time.

[3] CHILD SAFETY&TRACKING MANAGEMENT SYSTEM BY USING GPS.

Authors: Aditi Gupta, Vibhor Harit. **Published in:** 2016 IEEE.

This paper proposed a model for child safety through smart phones that provides the option to track the location of their children as well as in case of emergency children is able to send a quick message and its current location via Short Message services.

Merits: The advantages of smart phones which offers rich features like Google-maps, GPS, SMS etc.

Demerits: This system is unable to sense human behavior of child.

[4] CHILDREN LOCATION MONITORING ON GOOGLE MAPS USING GPS

AND GSM

Authors: Dheeraj Sunehera, Pottabhatini Laxmi Priya. **Published in:** 2016 IEEE.

This paper provides an Android based solution for the parents to track their children in real time. Different devices are connected with a single device through channels of internet. The concerned device is connected to server via internet. The device can be used by parents to track their children in real time or for women safety. The proposed solution takes the location services provided by GSM module. It allows the parents to get their child's current-location via SMS.

Merits: A child tracking system using android terminal and hoc networks. **Demerits:**

This device cannot be used in rural areas.

[5] Child Safety Monitoring System Based on IoT

Authors : N. Senthamilarasi¹, N.Divya Bharathi², D.Ezhilarasi³, R.B.Sangavi⁴

A.RFID-based System for School Children Transportation Safety Enhancement :

This paper presents a system to monitor pick-up/drop-off of school children to enhance the safety of children during daily transportation from and to school. The system consists of two main units, a bus unit, and a school unit. The bus unit the system is used to detect when a child boards or leaves the bus. This information is communicated to the school unit that identifies which of the children did not board or leave the bus and issues an alert message accordingly. The system has a developed web-based database-driven application that facilitates its management and provides useful information about the children to authorized personnel. A complete prototype of the proposed system was implemented and tested to validate the system functionality. The results show that the system is promising for daily transportation safety.

B. Design and Development of an IOT based wearable device for the Safety and Security of women and girl children :

The aim of this work is to develop a wearable device for the safety and protection of women and girls. This objective is achieved by the analysis of physiological signals in conjunction with body position. The physiological signals that are analyzed are galvanic skin resistance and body temperature. Body position is determined by acquiring raw accelerometer data from a triple axis accelerometer. Acquisition of raw data is then followed by activity recognition which is a process of employing a specialized machine learning algorithm. Real-time monitoring of data is achieved by wirelessly sending sensor data to an open source Cloud Platform. Analysis of the data is done on MATLAB simultaneously. This device is programmed to continuously monitor the subject's parameters and take action when any dangerous situation presents itself. It does so by detecting the change in the monitored signals,

following which appropriate action is taken by means of sending notifications/alerts to designated individuals.

C. Child Safety Wearable Device: Parents need not have a smart mobile. Set of

keywords are used to gain information from the kit. LOCATION keyword is used to obtain the location of the child. UV keyword is used to obtain the temperature of the surroundings. BUZZ keyword is used to turn on the buzzer which is fixed in that device. SOS is used to send a signal to the device. D. Smart Intelligent System for Women and Child Security: A portable device which will have a pressure switch. As soon as an assailant is about to attack the person or when the person senses any insecurity from a stranger, he/she can then put pressure on the device by squeezing or compressing it. Instantly the pressure sensor senses this pressure and a conventional SMS, with the victim's location will be sent to their parents/guardian cell phone numbers stored in the device while purchasing it, followed by a call. If the call is unanswered for a prolonged time, a call will be redirected to the police and the same message will be sent. Additionally, if the person crosses some area which is usually not accessed by the person then a message with the real-time location is sent to the parent/guardian's phone via conventional SMS

2.3 PROBLEM STATEMENT DEFINITION

There are multiple news-sharing apps used by a single user and are often spammed with notifications. There is also a lot of fake news which gets shared. A newssharing app wants to help users find relevant and important news easily every day and also understand explicitly that the news is not fake but from proper sources. While Opening app for reading a news, I'm literally getting too much of advertisements inbetween the content because of these ads I was unable to read the content properly and it makes me feel irritated. App wants to help users find relevant and important news easily every day and also understand explicitly without the ads.

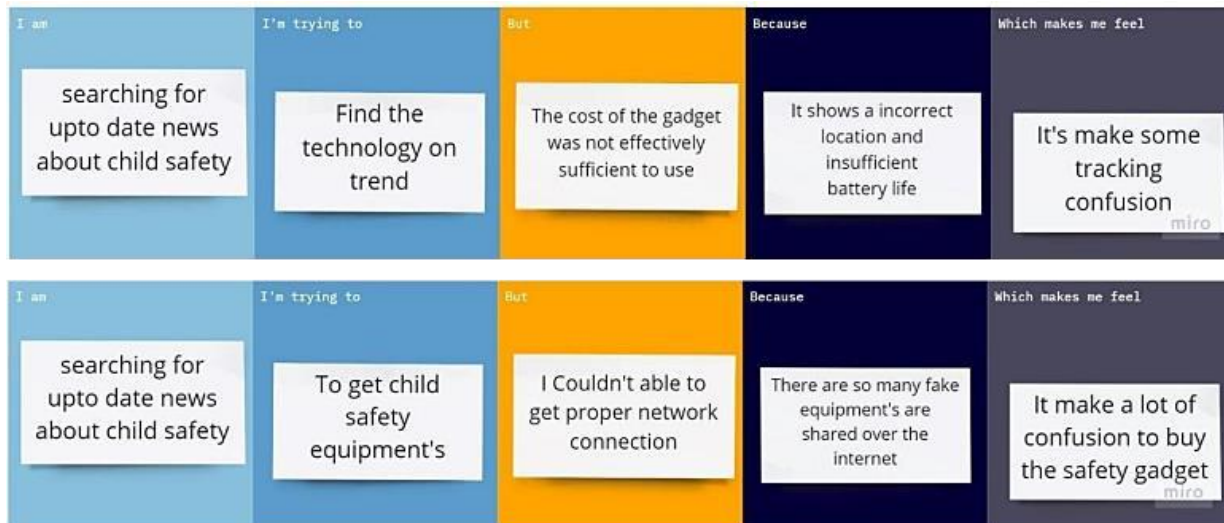


Fig 2.1 Problem Statement Definition

Problem Statement (PS)	I am (Customer)	I'm trying to	But	Because	Which makes me feel
PS-1	Searching for up to day news about child safety	Find the technology on trend	The cost of the gadget was not effective ly Sufficient to use	It shows a incorrect location and insufficient battery life	It's make some tracking confusi on

PS-2	Searching for up to day news about child safety	To get the child safety Equipment's	I couldn't able to get proper network connection	There are so many fake equipment's are shared over the internet	It's make a lot of confusion to buy the Safety gadget
PS-3	Parent	Take care of my child	can't look after him/her after he/she leaves anywhere	there is no way of tracking him/her	worried
PS-4	Child	I give information about where am i to my parents frequently	not able to give	i tend to forget	worried

Table 2.1 Problem Statement Definition

CHAPTER 3

IDEATION & PROPOSED SOLUTION

3.1 EMPATHY MAP CANVAS

An empathy map is a simple,easy –to-digest visual that captures knowledge about a user’s behaviors and attitudes. It is a useful tool to helps teams better understand their users..

Creating an effective solution requires understanding the true problem and the person who is experiencing it.The exercise of creating the map helps participants consider things from the user’s perspective along with his or her goals and challenge.

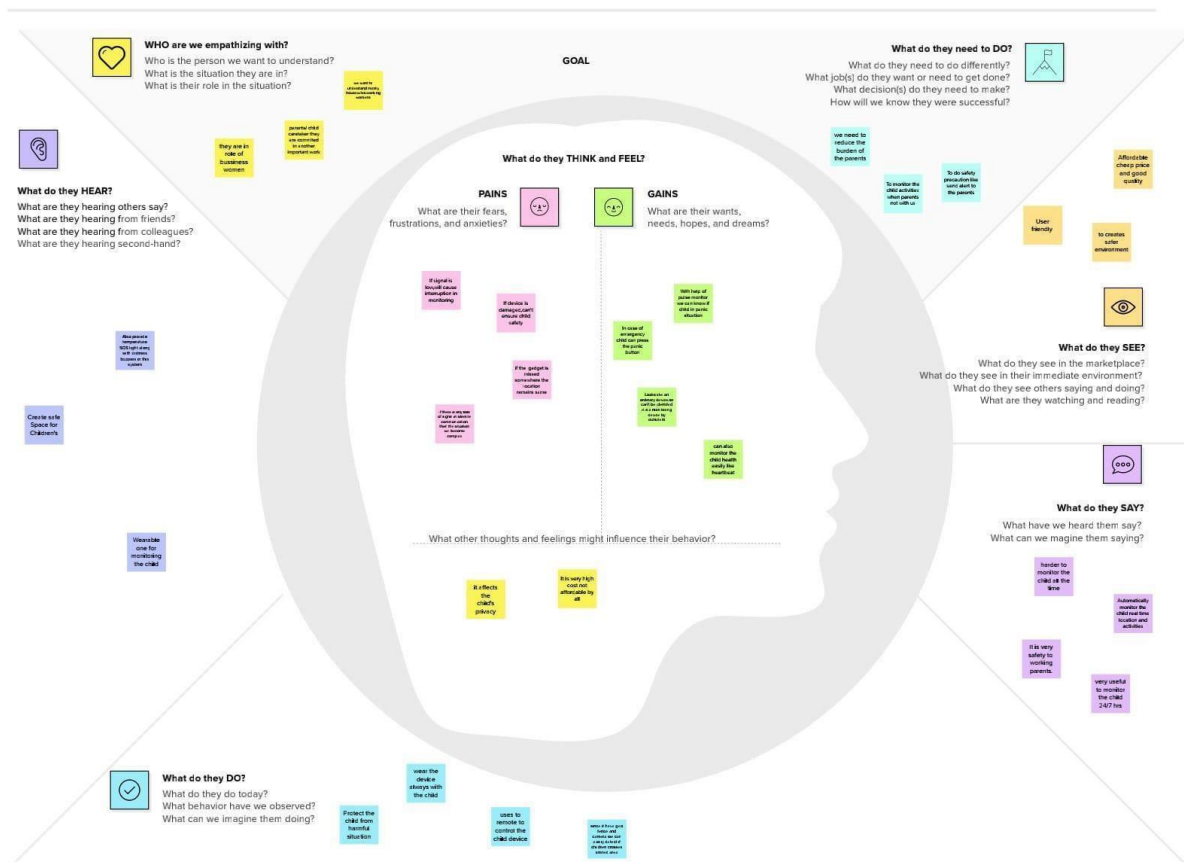


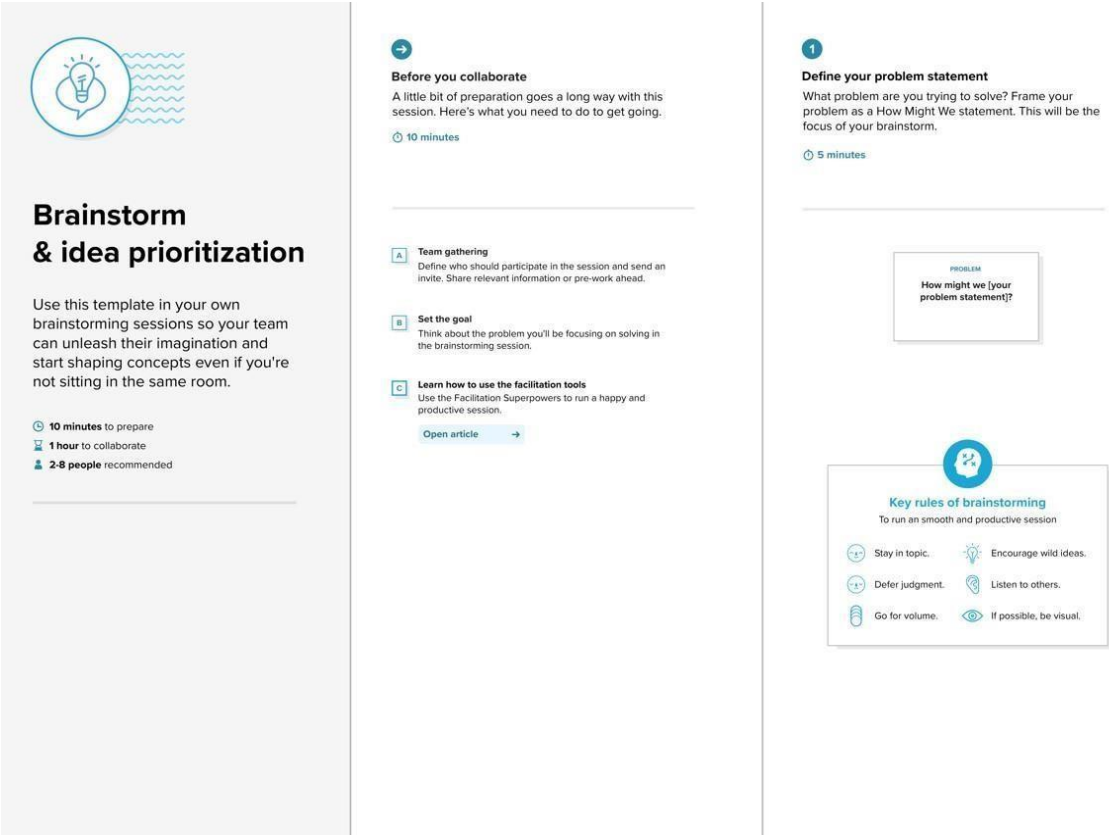
Fig 3.1 Empathy Map Canvas

3.2 IDEATION & BRAINSTORMING

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving.

Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all

participants are encouraged to collaborate,helping each other develop a rich amount of creative solutions.





Step-3: Idea Prioritization

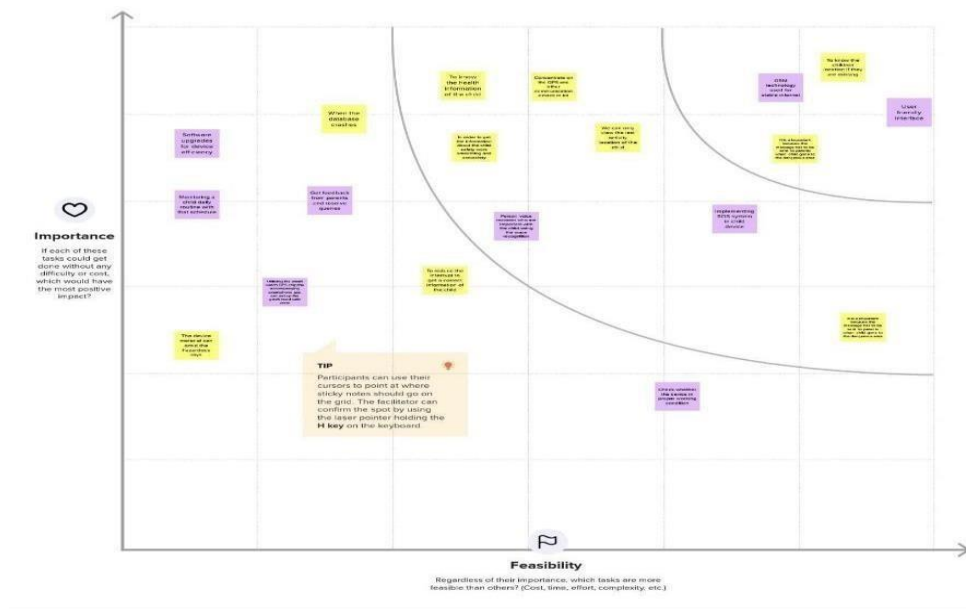


Fig 3.4 Brainstorming 3

3.3 PROPOSED SOLUTION

SI.NO .	PARAMETER	DESCRIPTION
1.	Problem Statement (Problem to be solved)	<p>With the increasing rate of child kidnapping and trafficking and lack of tracking technology for child, there is limited application for child monitoring. Hence an IoT based safety gadget for child safety is probably the need of the hour today .</p> <p>Basically, children cannot complain about abusement which they face in their daily life to their parents.</p> <p>They can't even realize what actually happens to them at their age.</p> <p>It is also difficult for parents to identify their children are being abused.</p> <p>Since to prevent children before being attacked.</p> <p>Child goes missing in this world. To protect them in school , outside the house, when crossing road and respective environment .</p>
2.	Idea / Solution description	<p>A good solution to this issue would be to design a smart wearable Internet of Things sensor based device for monitoring the environment of a child along with a mechanism for tracking the child. The gadget will make use of GPS and a python script to publish the location details to the IBM IoT platform.</p> <p>The wearable also functions to send immediate alerts to the user through in case i the child crosses the geofence.</p>

3.	Novelty / Uniqueness	<p>All the existing systems make use of GPS and a mobile app to track and receive alerts regarding the child's location, while this system make use of the IBM Watson IOT Platform and IBM Cloud</p> <p>Services which is reliable and efficient to maintain the database of the child's location.</p> <p>The parent can set geofence and receive alerts through the web application which is user friendly and secure</p> <p>Created using the Node Red Service.</p> <p>RFID-based System for School Children Transportation Safety Enhancement.</p> <p>Design and Development of an IOT based wearable device for the Safety and Security of women and girl children. Smart Intelligent System for Women and Child Security .</p>
4.	Social Impact /Customer Satisfaction	<p>The main concern of any parent would be the safety and security of their kids. The design of this model does not mandate a lot of technical knowledge from the user to operate and it is simple.</p> <p>The purpose of this device is to facilitate the guardian or parents in locating their child with ease and ensuring its well-being.</p> <p>increased fear, guilt and self-blame. distrust of adults or difficulty forming relationships with others. disrupted attachments with those who are meant to keep them safe. mental health disorders such as anxiety, attachment, posttraumatic stress and depression disorders.</p>
5.	Business Model(Revenue Model)	<p>The target audience of this device is mostly the parents. Considering the Tracking ability of the device, Hardware quality, used technology and sensors, the starting range of price would go from Rs. 6000 and above.</p> <p>This type of wearable safety system is of utmost importance today and would be a must buy gadget in the market today.</p> <p>The model of the gadget is wearable device. Like watch, pendant and other models.</p> <p>That consist the GPS to track the location of the person. If it is business model we first consider about cost and</p> <p>the gadget is not harmful to health. Because the device was used by the person in 24 hours</p>

6.	Scalability of the Solution	<p>With the present needs for monitoring the child the system is designed. It has a location database to maintain the entire location history of the child and the parent can set the geofence to determine the safer boundary of the child.</p> <p>If there is a need for integrating additional sensors to improve accuracy, it can be done to make the system efficient in the long run.</p> <p>The scalability we can use the gadget in 24 hours.</p> <p>That sense and sends the information to the parents and guardians to the right ways. To ensure that it works in the day full. This is the scalability of the gadget</p>
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3.4 PROBLEM SOLUTION FIT

<p>1. CUSTOMER SEGMENT</p> <p>Caretaker</p> <ul style="list-style-type: none"> • Parent 	<p>6. CUSTOMER CONSTRAINTS</p> <p>Easy to use compatible and weightless low cost</p>	<p>5. AVAILABLE SOLUTION</p> <ul style="list-style-type: none"> • Knowledge about setting geofence • Device • Internet
<p>2. JOBS -TO- BEDONE/ PROBLEMS</p> <ul style="list-style-type: none"> • To manage data store • network connectivity? <p>To alert the parents in case of emergency</p>	<p>9. PROBLEM ROOT CAUSE</p> <ul style="list-style-type: none"> • Crimes missing children , Irresponsible parents 	<p>7. BEHAVIOUR</p> <p>Tracking devices for kids provide you with real-time GPS details of your child's location. This is extremely useful tool when your child is walking to a friends house from any instant distance where your child's current whereabouts could be uncertain.</p>
<p>3. TRIGGERS</p> <p>social media neighbour places fear of losing child</p>	<p>10. YOUR SOLUTION</p> <p>Gadget ensure the safety and tracking of children.</p> <ul style="list-style-type: none"> • 	<p>8 CHANNELS of BEHAVIOR 81</p> <p>ONLINE web applicationGPS module communication</p>

<p>4.EMOTIONS: BEFORE/ AFTER</p> <ul style="list-style-type: none"> • Parents are panic that they lost the child They fell happy after they find the child 	<p>The android app use GPS and moblie service to find the child location and secretly stored accurate location without knowing</p>	<p>OFFLINE Distance Calculations gadget using time</p>
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Fig 3.5 Problem Solution Fit

CHAPTER 4

REQUIREMENT ANALYSIS

In this chapter, the requirement analysis of the proposed system has been discussed along with the brief explanation about its advantages.

4.1 FUNTIONAL REQUIREMENT

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Registration	Registration through Gmail Registration through phone number
FR-2	User Confirmation	Confirmation via Email Confirmation via OTP
FR-3	App installation	Installation through link Installation through play store
FR-4	Settings geofence	Setting by user to find child location
FR-5	Detecting child location	Detecting location via app Detecting location via SMS
FR-6	User Interface	User Login Form. Admin Login Form.

FR-7	Database	<p>Stored in cloud for seamless connectivity.</p> <p>Parents and kids link with the distance and the location values obtained from the mobile devices are stored here.</p> <p>The values include parent id, kid id, distance, longitude, latitude etc.</p>
FR-8	Server	<p>It connects the database and the front end application.</p> <p>The back-end server has been implemented to run as a service and is deployed in an IBM cloud instance.</p> <p>The backend server has been implemented to run as a service and is deployed in an IBM cloud instance.</p>
FR-9	GPS tracking	<p>The system is implemented with a GPS module, which acquires the location information of the user and stores it to the database.</p>
FR-10	API	<p>The value collected is sent to the database using an API.</p>
FR-11	React JS	<p>We are using react is as front end for us project.</p> <p>Node JS for the back end we are using node is.</p>
FR-12	GPS modules	<p>It receives data directly from satellites.</p>

FR-13	Battery Life	<p>If the child or parent forgets to charge the device for a whole day then also the device will work. That's why we aim to make this device last the whole day with one charge.</p> <p>It should be long-lasting.</p>
FR-14	Location History	<p>The location history will help to track the child's activity so that the aren't will be updated. Location history will be there for 30 days.</p> <p>For example if the child gets missing with the help of location history the aren't can track down their child's activity and also can find their child.</p>

4.2 NON-FUNCTIONAL REQUIREMENT

Following are the non-functional requirements of the proposed solution.

FR No.	Non-functional Requirements	Description
NFR-1	Usability	<p>Device have GSM can help to inform the parents or relatives about the current situations of the child by deliver the message immediately to save the child.</p>
NFR-2	Security	<p>Make children parents more assure about their kid's security, we have a feature in our device called Geo-Fence.</p> <p>Whenever your child crosses that specific area, you will get an instant notification on your phone.</p>
NFR-3	Reliability	<p>Portable</p> <p>Easy to use</p> <p>Flexibility</p>
NFR-4	Performance	<p>Create a Child tracker which helps the parents with continuously monitoring the child's location.</p> <p>The notification will be sent according to the child's location to their parents or caretakers.</p> <p>The entire location data will be stored in the database.</p>
NFR-5	Availability	<p>Track your child even in a crowd</p> <p>Get travel details of kids at any time</p> <p>Know the current location</p>

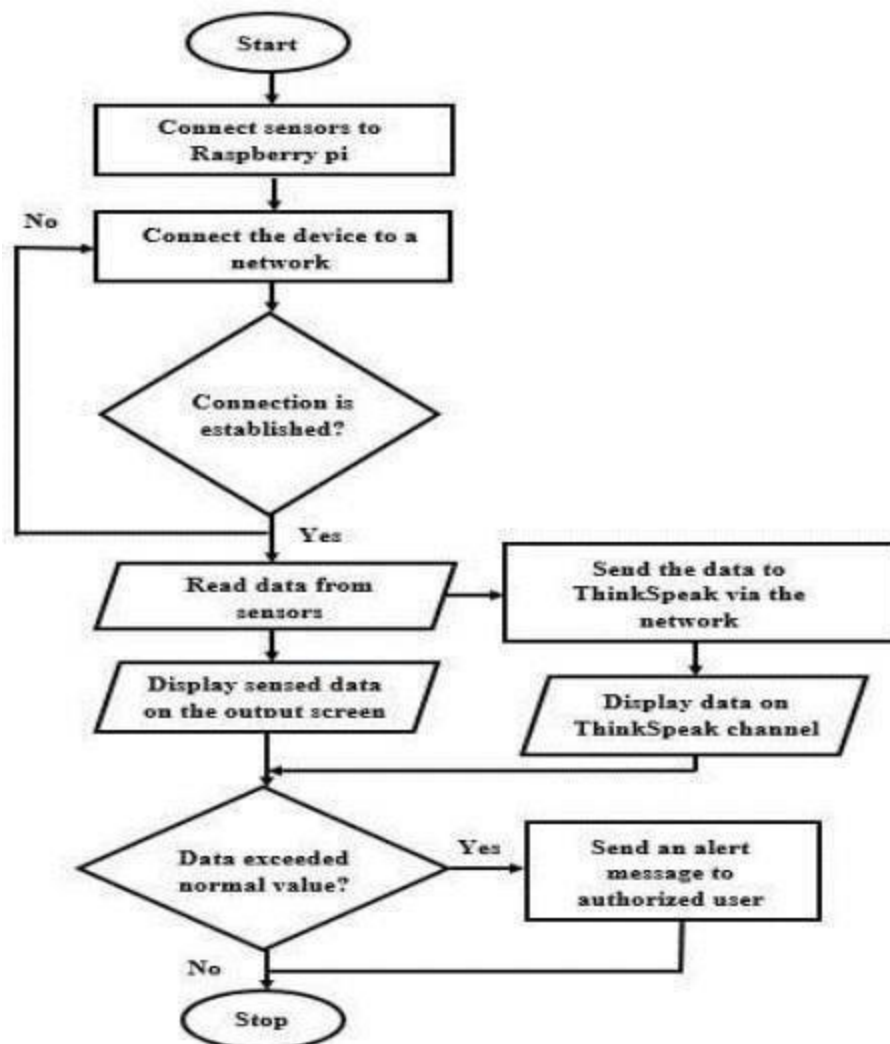
NFR-6	Scalability	<p>Gadget ensures the safety and tracking of the children.</p> <p>Parents need not worry about their children.</p>
NFR-7	Evaluability	<p>The system should be able to deliver promptly to the financing authority.</p> <p>In the case of non-profit organizations, the solution should be 'advancing the mission'.</p>
NFR-8	Dynamicity	<p>IoT devices may have the capability to adapt dynamically and change based on their conditions.</p>
NFR-9	Desirability	<p>Navigation should be made easy.</p> <p>The user should be able to search and find the information he needs without much hassle.</p>

This chapter dealt with the functional and non-functional requirement analysis of proposed system.

CHAPTER 5

PROJECT DESIGN

5.1 DATA FLOW DIAGRAMS



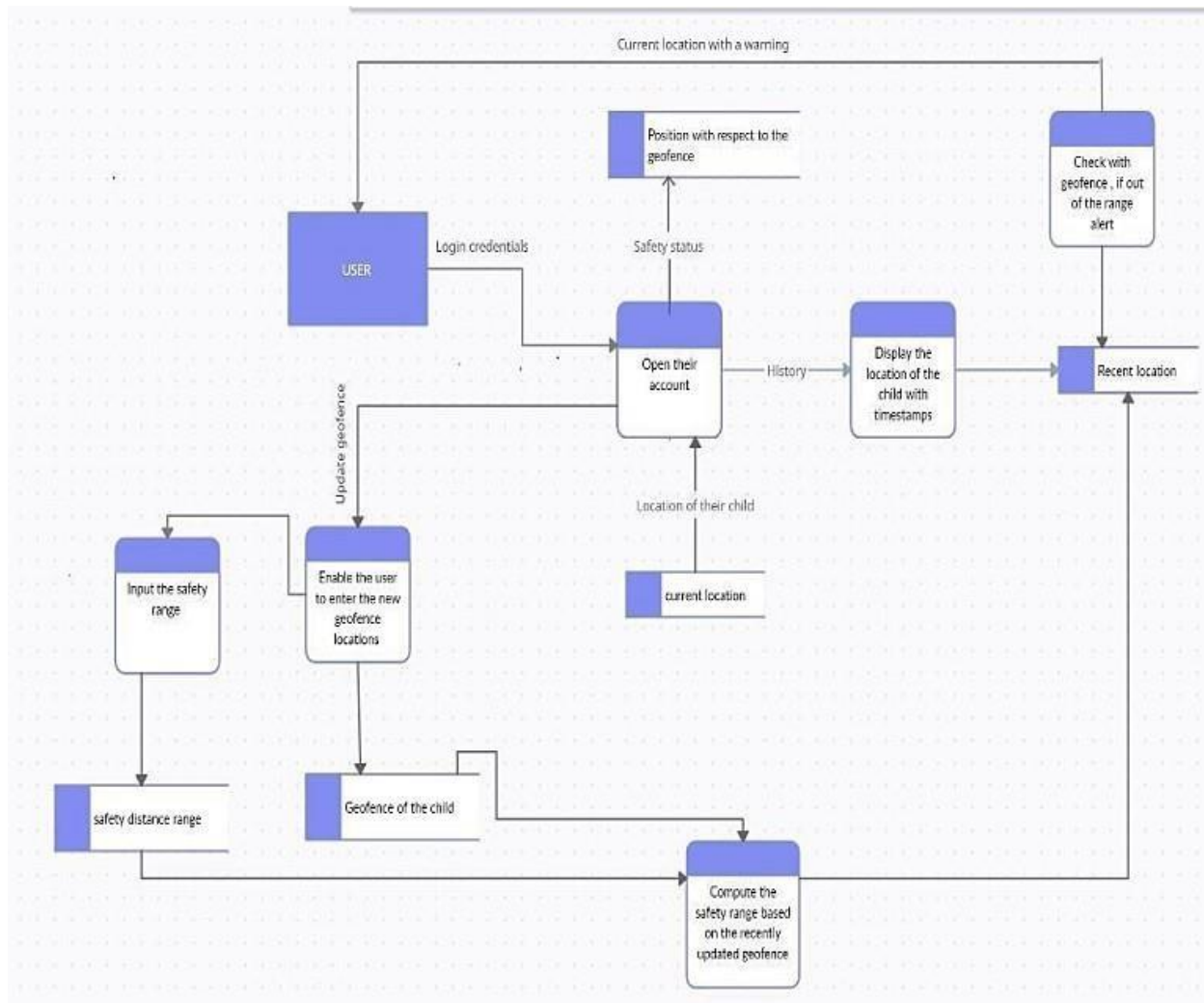


Fig 5.1 Dataflow Diagram

5.2 SOLUTION & TECHNICAL ARCHITECTURE

5.2.1 SOLUTION ARCHITECTURE

Track current location of the child using GPS and continuous monitoring of the same is done. When the gadget detects the activity to be outside the given geofence (as mentioned by the parent or guardian), alert messages or notifications are sent to the registered device, appropriately. Additional features such as recording of messages could be done if any kind of danger is sensed.

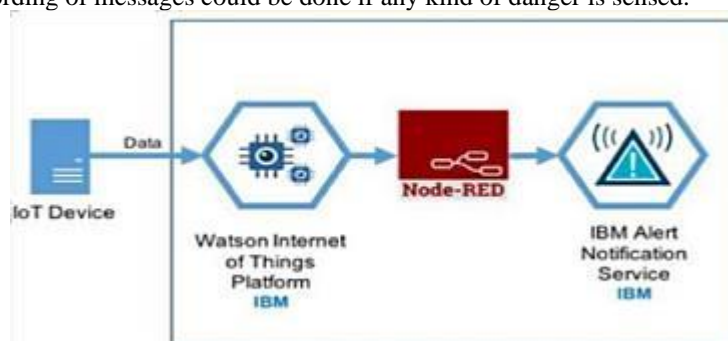


Fig 5.2 Solution Architecture Diagram

5.2.2 TECHNICAL ARCHITECTURE

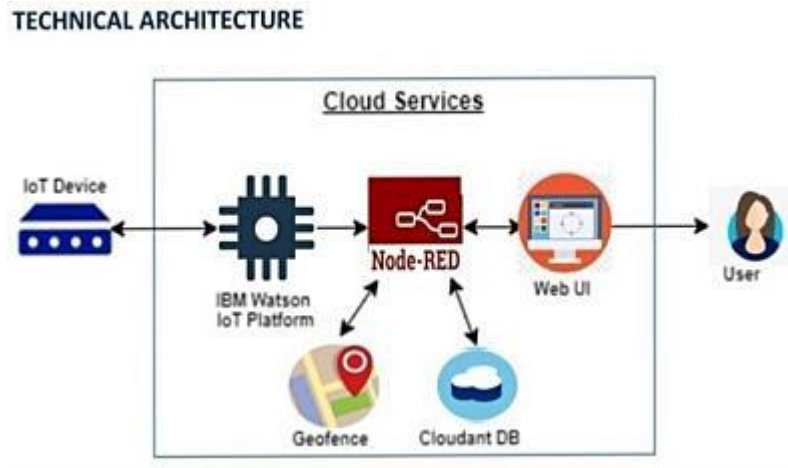


Fig 5.3 Technical Architecture Diagram

5.3 USER STORIES

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Mobile user) and (Web user)	Registration	USN-1	As a user, I can register my account by entering my email, password, and confirming my password.	I can access my account / dashboard	High	Sprint-1

		USN-2	As a user, I will receive confirmation email once I have registered myself	I can receive confirmation email & click confirm	High	Sprint-1
		USN-3	As a user, I can register for the application through apple account	I can register & access the dashboard with apple account Login	High	Sprint-2
	Login	USN-4	As a user, I can log into the application by entering user id & password		High	Sprint1
Customer Care Executive	Login		As I enter I can view the working of the application and scan for any glitches and monitor the operation and check if all the users are authorized.	I can login only with my provided credentials	Medium	Sprint - 3

Table 5.1 User Stories

CHAPTER 6

PROJECT PLANNING & SCHEDULING

6.1 SPRINT PLANNING & ESTIMATION

MILESTONE NAME	ACTIVITIES	MILESTONE NUMBER	DESCRIPTION	COMPLETION DATE
PREREQUISITES			Create the IBM account and download the necessary software for your chosen category of the project	27/08/2022
IDEATION PHASE	Literature Survey	1	Literature survey on the selected project by gathering and referring research paper and publications	02/09/2022
	Empathy Map	1	Create an empathy map that list the user's pains and gains	08/09/2022
	Problem Statement	1	Summarize the problem that customer needs to be solved	09/09/2022

	Brainstorming	1	Gather many different ideas from the team mates and prioritize the idea based on feasibility and innovative	16/9/2022
PROJECT DESIGN PHASE -1	Proposed Solution	2	Prepare the proposed solution document that you proposed to solve the problem statement which should include feasibility ,business model ... etc.	24/9/2022
	Solution Architecture	2	Prepare Solution architecture diagram for the proposed solution	01/10/2022
	Problem Solution Fit	2	Prepare Solution Fit Document for the proposed solution	01/10/2022
PROJECT DESIGN PHASE -2	Customer Journey Map	3	Prepare a customer journey map to understand how the user interact and experience your product	08/10/2022

	Data Flow Diagram	3	Draw the data flow diagram for you proposed solution	12/10/2022
	Solution Requirements	3	Create a solution requirement document for the proposed solution	14/10/2022
	Technology Stack	3	Prepare the technology stack diagram for the proposed solution	14/10/2022
PROJECT PLANNING	Milestone And Activity List	4	Create a document to show your milestones as well as activity in your development cycle	06/11/2022
	Sprint Delivery Plan	4	Create a sprint plan for the project	06/11/2022
PROJECT DEVELOPMENT PHASE	Sprint-1	5	Delivery of the sprint-1	07/11/2022
	Sprint-2	6	Delivery of the sprint-2	10/11/2022
	Sprint-3	7	Delivery of the sprint-3	13/11/2022
	Sprint-4	8	Delivery of the sprint-4	17/11/2022

Table 6.1 Sprint Planning and Estimation

6.2 SPRINT DELIVERY SCHEDULE

SPRI NT	FUNCTIONAL REQUIREME NT (EPIC)	USER STORY NUMB ER	USER STORY / TASK	STORY POIN TS	PRIORI TY	TEAM MEMBE RS
Sprint-1	Login	USN-1	As a customer, I might ensure login credential through gmail ease manner for the purpose of sending alert message to the parents or guardians (or) informing through normal message.	2	High	SABARI M SAAJA VIJAY RUBESH SANGEETHA S

Sprint-1	Registration	USN-2	As a user, I have to registered my details and tools details in a simple and easy manner by considering the safety of child, this registered system sends notification to the parents.	2	High	
Sprint-2	Dashboard	USN-3	As a user, In case of any emergency situation parents(I) must get the alert notification and location of the child.	3	Medium	SABARI M SAAJA VIJAY RUBESH SANGEETHA S

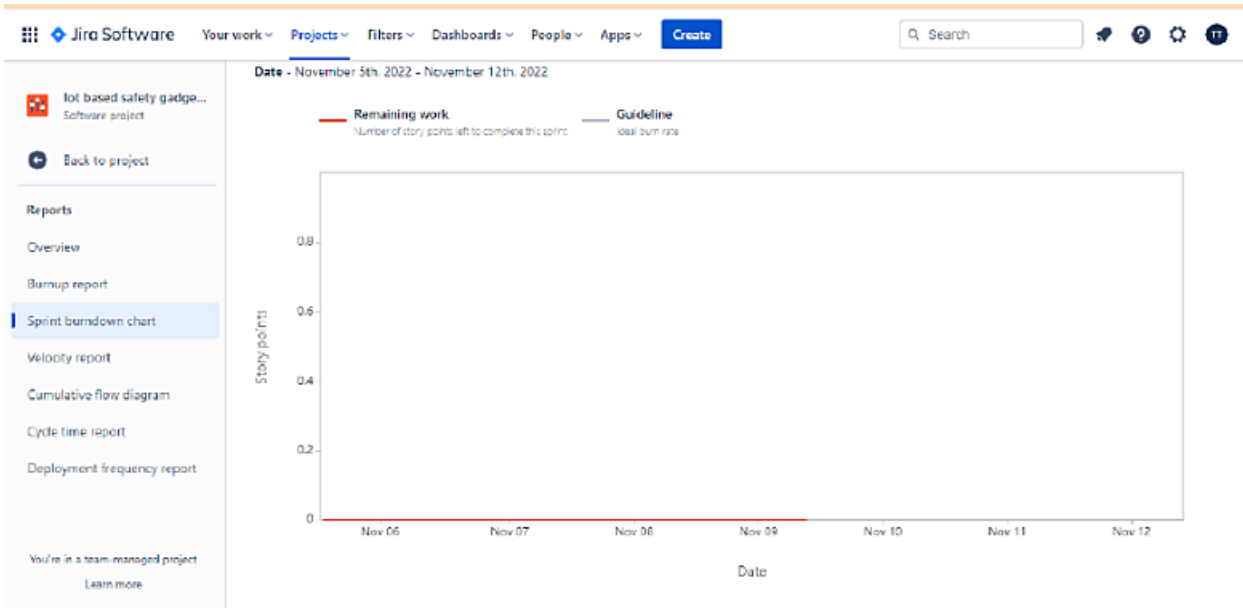
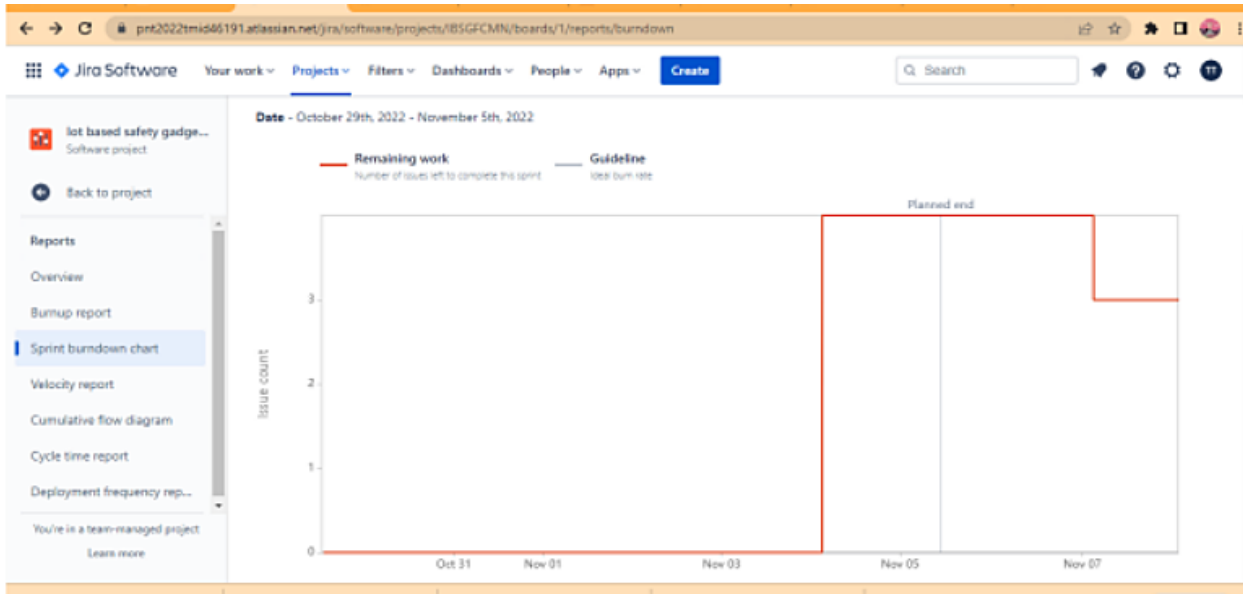
Sprint-3	Dashboard	USN-4	As a user, I(parent) need to safeguard child and tracking the child's location and it is important to notify near police station incase of more emergency .	2	High	SABARI M SAAJA VIJAY
Sprint-3	Dashboard	USN-5	As a user, Its good to have a IOT based system to safeguard monitoring without presence of parent.	2	High	RUBESH SANGEETHA S SABARI M

Sprint 4	Monitoring the environment	USN 1	User can monitor the situation of the environment from a dashboard that displays sensor information about the environment and child health.	2	High	SAAJA VIJAY RUBESH SANGEETHA S
Sprint- 4	Event Notification	USN 6	Sending an alert SMS to the parents and guardians in case of panic situation.	2	High	SABARI M SAAJA VIJAY RUBESH SANGEETHA S

Table 6.2 Sprint Delivery Schedule

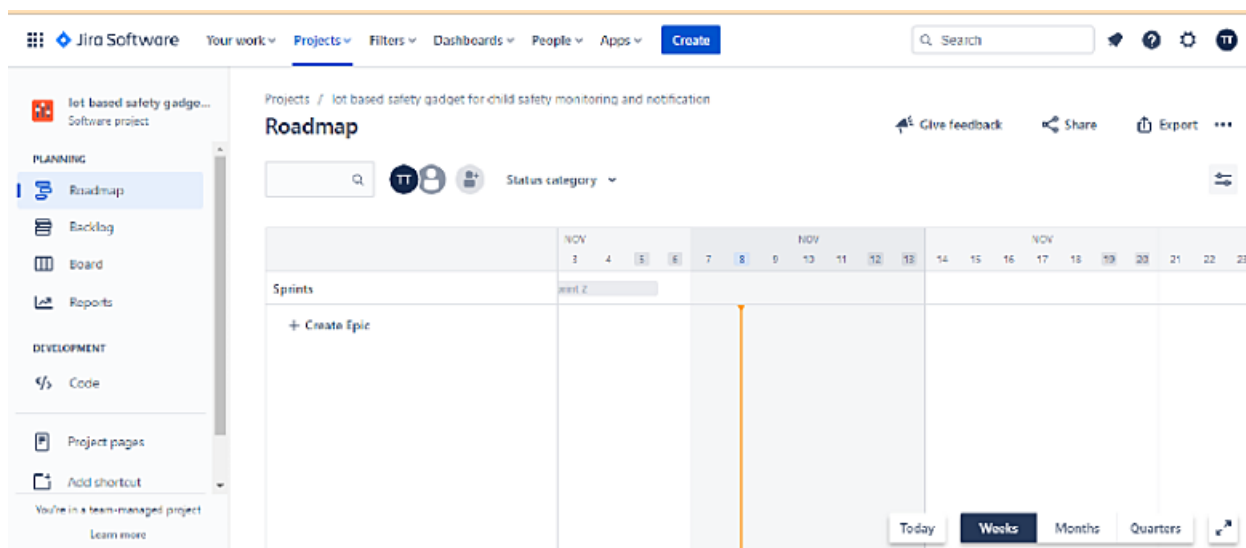
6.3 REPORTS FROM JIRA

BURNDOWN CHART





ROADMAP



Jira Software

Your work

Projects

Filters

Dashboards

People

Apps

Create

Search

lot based safety gadg...

Software project

PLANNING

Roadmap

Backlog

Board

Reports

DEVELOPMENT

Code

Project pages

Add shortcut

Project settings

You're in a team-managed project

Learn more

Projects / lot based safety gadget for child safety monitoring and notification

Give feedback

Share

Export

Roadmap

TT

Status category

	NOV					NOV					NOV				
	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
Sprints	Sprint 2					IRSGFCMN Sprint 3					IRSGFCMN Sprint 4				
+ Create Epic															

Today

Weeks

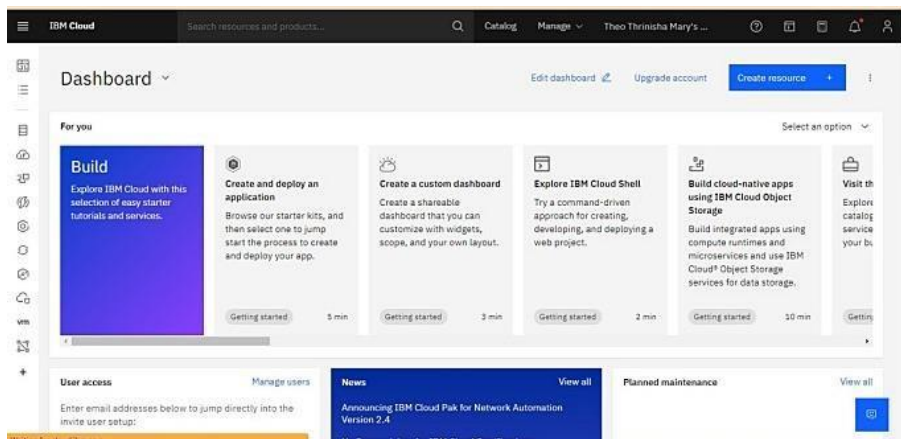
Months

Quarters

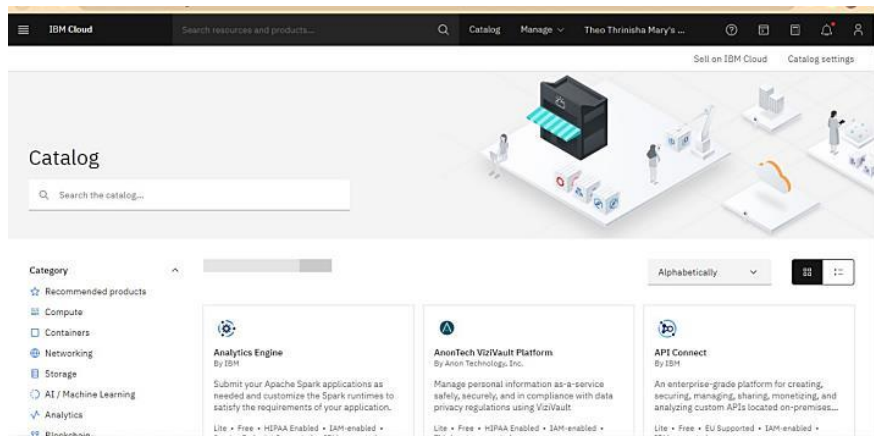
CHAPTER 7 CODING AND SOLUTIONING

7.1 CREATE AND CONFIGURE IBM CLOUD SERVICES

USN 1: As a user I need to enroll the cloud registration



USN 2: As a user, I will create IBM cloud account.



USN 3: After creating cloud account launch IBM Watson IOT platform by accessing cloud account .

IBM Watson IoT Platform

044thrinishaeco@gmail.com
ID: wmqjfb

Browse Action Device Types Interfaces

Add Device

Browse Devices

All Devices Diagnose

This table shows a summary of all devices that have been added. It can be filtered, organized, and searched on using different criteria. To get started, you can add devices by using the Add Device button, or by using API.

Search by Device ID

Device Simulator ☒ | |

<input type="checkbox"/>	Device ID	Status	Device Type	Class ID	Date Added
>	123456	Disconnected	NodeRed	Device	Oct 29, 2022 3:29 PM
>	NodeRed_1	Connected	NodeRed	Device	Oct 29, 2022 3:32 PM

Items per page 50 | 1-2 of 2 items

1 Simulation running

USN 4: Create the node in IBM Watson platform

IBM Watson IoT Platform

044thrinishaeco@gmail.com
ID: wmqjfb

Browse Action Device Types Interfaces

Add Device

Browse Devices

All Devices Diagnose

This table shows a summary of all devices that have been added. It can be filtered, organized, and searched on using different criteria. To get started, you can add devices by using the Add Device button, or by using API.

Search by Device ID

Device Simulator ☒ | |

<input type="checkbox"/>	Device ID	Status	Device Type	Class ID	Date Added
>	123456	Disconnected	NodeRed	Device	Oct 29, 2022 3:29 PM
>	NodeRed_1	Connected	NodeRed	Device	Oct 29, 2022 3:32 PM

Items per page 50 | 1-2 of 2 items

1 Simulation running

USN 5: After Creating node get device Type and id

IBM Watson IoT Platform

044thrinishaeco@gmail.com
ID: wmqjfb

Browse Action Device Types Interfaces

Add Device

Search by Device ID

Device Simulator ☒ | |

<input type="checkbox"/>	Device ID	Status	Device Type	Class ID	Date Added
▼	123456	Disconnected	NodeRed	Device	Oct 29, 2022 3:29 PM

Items per page 50 | 1-1 of 1 item

1 of 1 page

Identity Device Information Recent Events State Logs

Device ID 123456

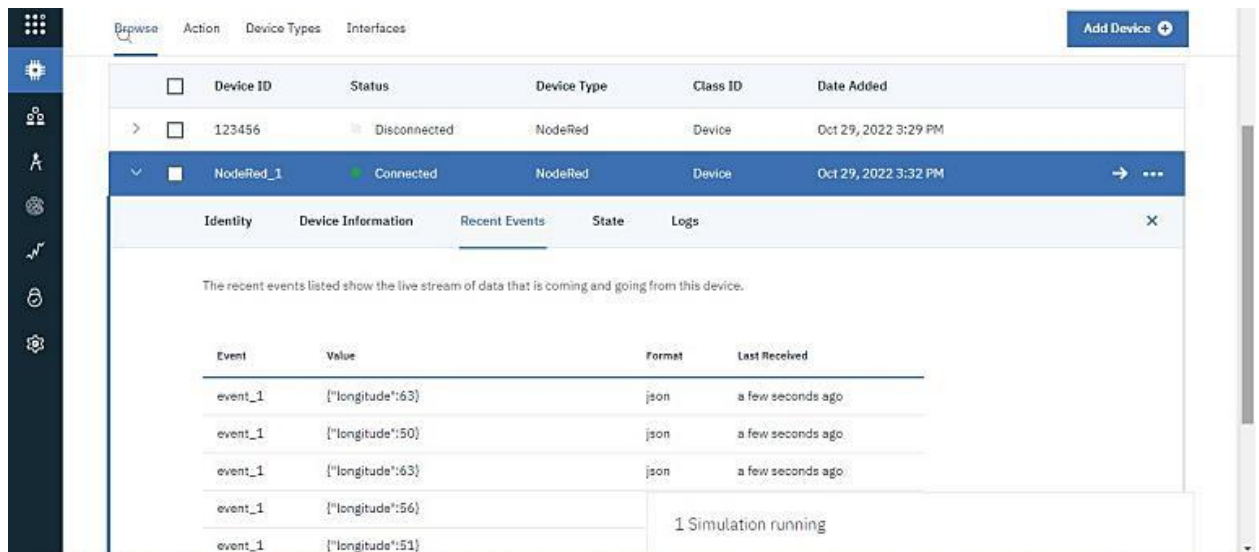
Device Type NodeRed

Date Added Oct 29, 2022 3:29 PM

Added By 044thrinishaeco@gmail.com

Connection Status Disconnected

USN 6: Simulate the node created



7.2 CREATE AND ACCESS NODE-RED

USN 7: As a user, I can create Node-red by app deployment

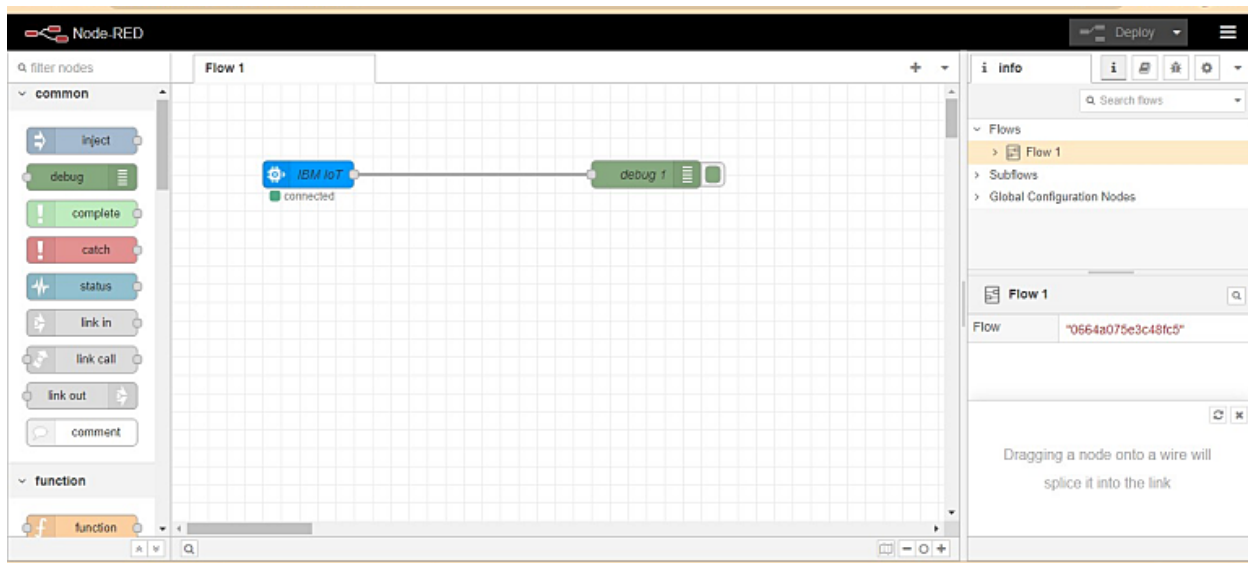
```

node-red
7 Nov 22:35:11 - [info] Settings file : C:\Users\DELL\.node-red\settings.js
7 Nov 22:35:11 - [info] Context store : 'default' [module=memory]
7 Nov 22:35:11 - [info] User directory : \Users\DELL\.node-red
7 Nov 22:35:11 - [warn] Projects disabled : editorTheme.projects.enabled=false
7 Nov 22:35:11 - [info] Flows file : \Users\DELL\.node-red\flows.json
7 Nov 22:35:11 - [info] Creating new flow file
7 Nov 22:35:11 - [warn]

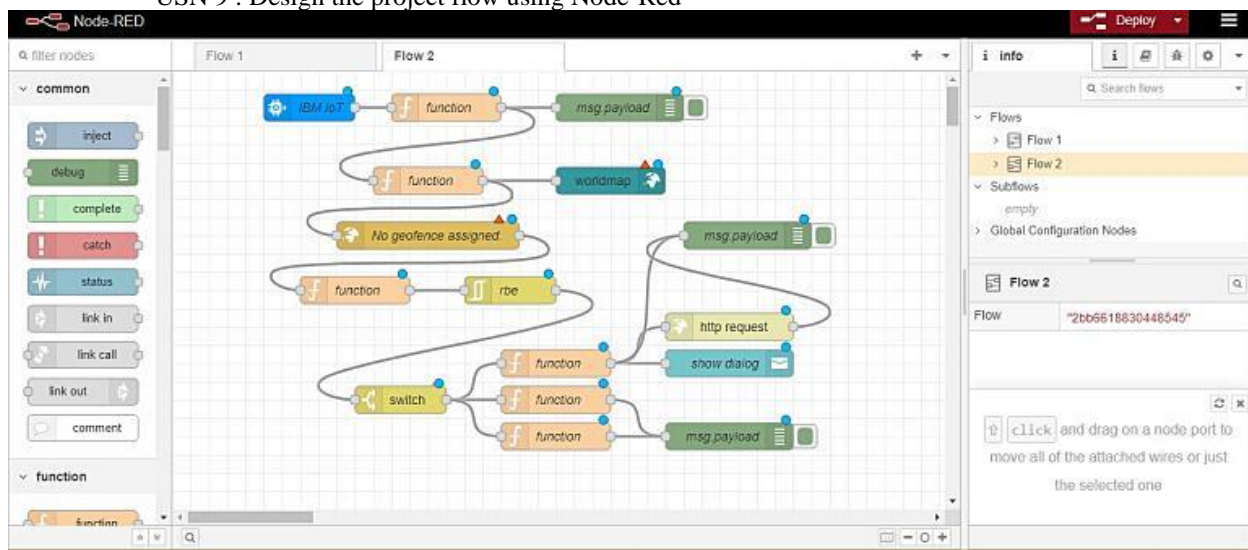
-----
Your flow credentials file is encrypted using a system-generated key.
If the system-generated key is lost for any reason, your credentials
file will not be recoverable, you will have to delete it and re-enter
your credentials.

You should set your own key using the 'credentialSecret' option in
your settings file. Node-RED will then re-encrypt your credentials
file using your chosen key the next time you deploy a change.
-----
7 Nov 22:35:11 - [warn] Encrypted credentials not found
7 Nov 22:35:11 - [info] Server now running at http://127.0.0.1:1880/
7 Nov 22:35:11 - [info] Starting flows
7 Nov 22:35:11 - [info] Started flows
8 Nov 00:17:33 - [info] Stopping flows
8 Nov 00:17:33 - [info] Stopped flows
8 Nov 00:17:33 - [info] Updated flows
8 Nov 00:17:33 - [info] Starting flows
8 Nov 00:17:33 - [info] Started flows
  
```

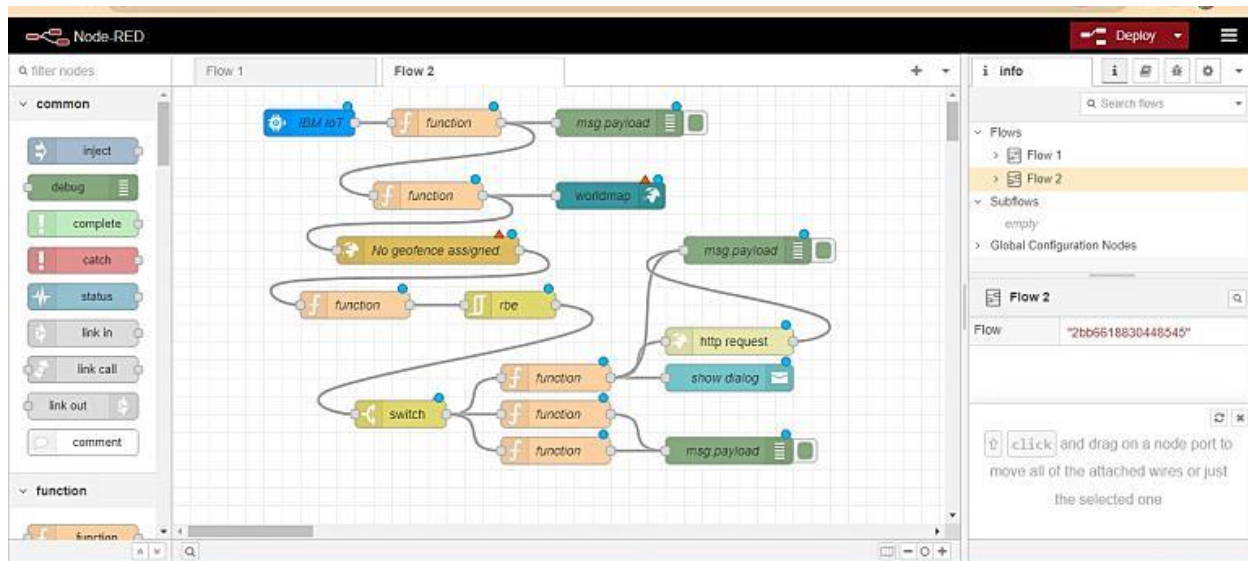
USN 8: Connect IBM Watson with node red through API key



USN 9 : Design the project flow using Node-Red

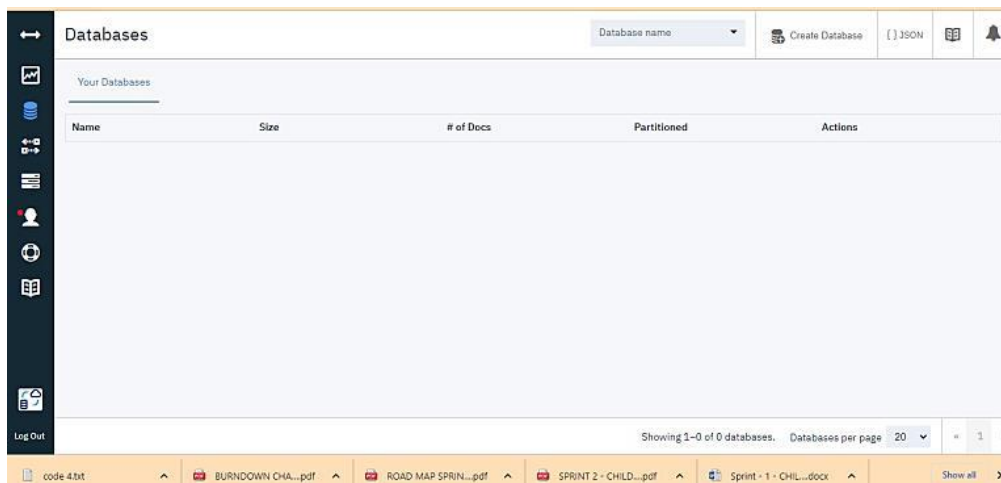
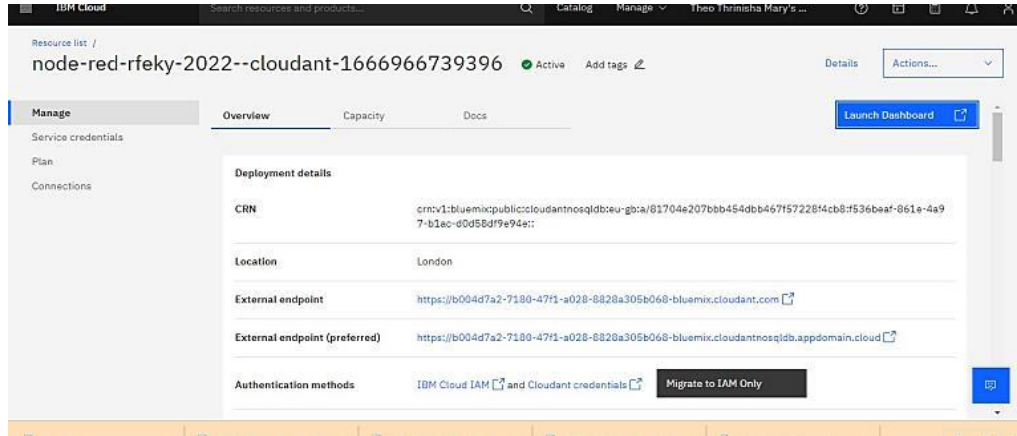


USN 10: Check for the proper connections and the output in the node red application

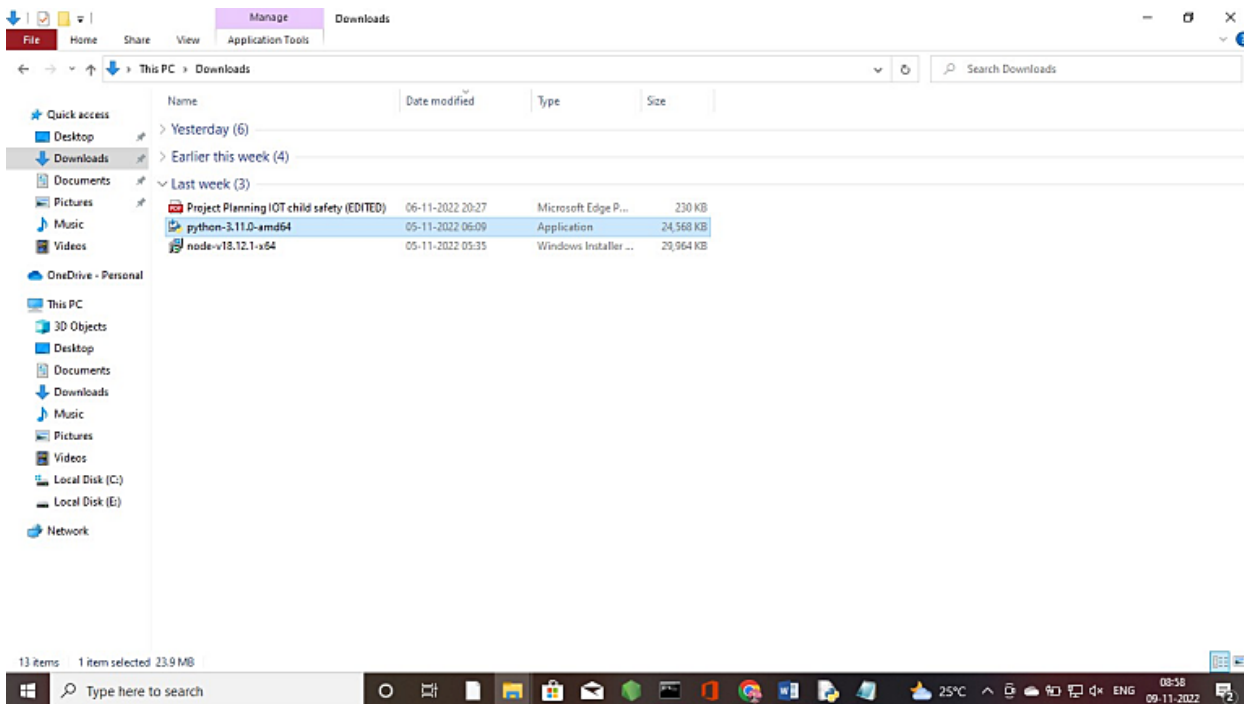


7.3 CREATE A DATABASE IN CLOUDANT DB AND DEVELOP THE PYTHON SCRIPT

USN 11: Launch the Cloudant DB and Create database to store the location data



USN 12: Install the python software



USN 13: Develop the python scripts to publish details to IBM IoT Platform

```

Python 3.11.0
File Edit Shell Debug Options Window Help
Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> import json
... import wiotp.sdk.device
... import NotImplemented
...
... myConfig = {
...     "orgid": "vmjctfb",
...     "typeId": "NodeMCU",
...     "deviceId": "123456",
...     "auth": {
...         "token": "yfgKtLi'usabvbn1)Xp"
...     }
... }
... client=wiotp.sdk.device.DeviceClient(config=myconfig,loghandlers=None)
... client.connect()
... while True:
...     name="smartbridge"
...     #in area location
...     #latitude= 17.42225176
...     #longitude= 78.5458842
...     #out area location
...     latitude= 17.42225176
...     longitude= 78.5458842
...     myData={'name': name, 'lat':latitude, 'lon':longitude}
...     client.publishEvent(eventId="status",msgFormat="json", data=mydata, qos=0, onPublish=None)
...     print("Data published to IBM IoT platform:",myData)
...     time.sleep(5)
...     client.disconnect()
  
```

USN 14: Integrate the device id, authentication token in python script


```
Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> import json
... import wiotp.sdk.device
... import NotImplemented
...
... myConfig = {
...     "orgId": "umjtfb",
...     "typeId": "NodeMCU",
...     "deviceId": "123456"
...     },
...     "auth": {
...         "token": "yfGKzLi'gabvbnI)Xp"
...     }
... }
... client=wiotp.sdk.device.DeviceClient(config=myconfig, loghandlers=None)
... client.connect()
... while True:
...     name="smartbridge"
...     #in area location
...
...     #latitude= 17.42225176
...     #longitude= 78.5458842
...
...     #out area location
...
...     latitude= 17.42225176
...     longitude= 78.5458842
...     myData={'name': name, 'lat':latitude, 'lon':longitude}
...     client.publishEvent(eventId="status", msgFormat="json", data=mydata, qos=0, onPublish=None)
...     print("Data published to IBM IoT platform:",myData)
...     time.sleep(5)
...
...     client.disconnect()
```

USN 15: Develop the python code for publishing the location (latitude & longitude) to IBM IoT Platform

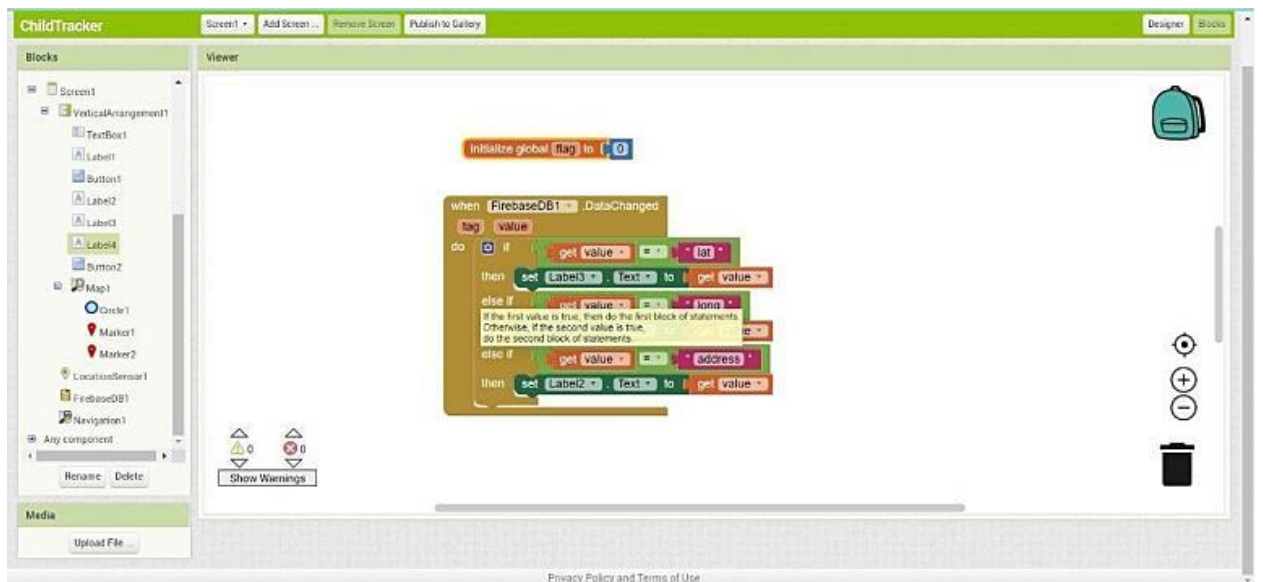
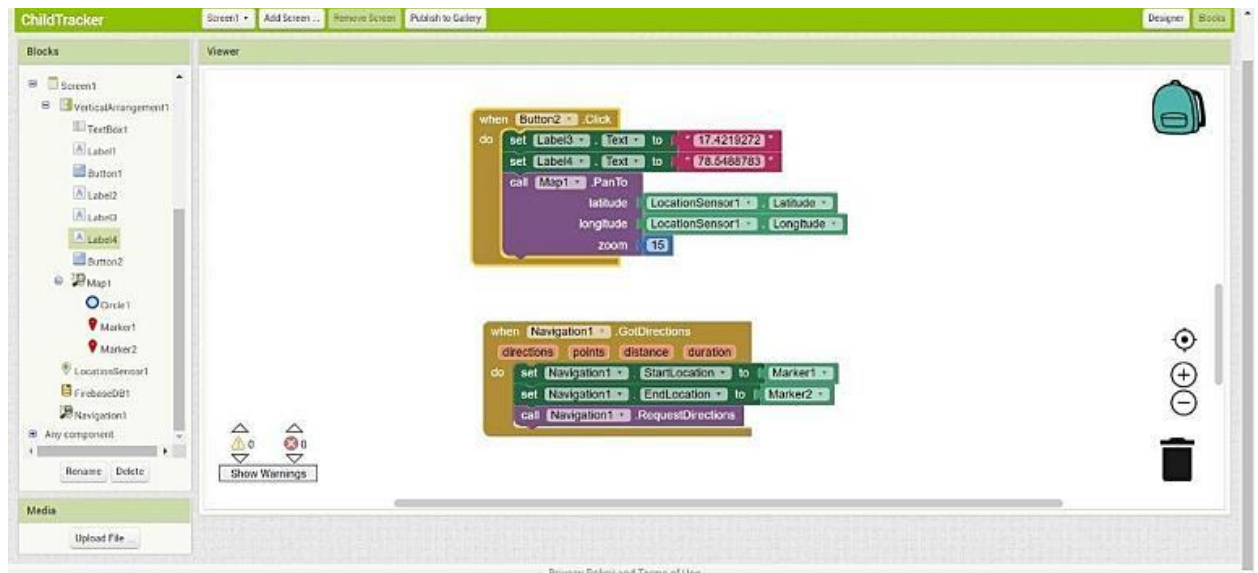
```
Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> import json
... import wiotp.sdk.device
... import NotImplemented
...
... myConfig = {
...     "orgId": "umjtfb",
...     "typeId": "NodeMCU",
...     "deviceId": "123456"
...     },
...     "auth": {
...         "token": "yfGKzLi'gabvbnI)Xp"
...     }
... }
... client=wiotp.sdk.device.DeviceClient(config=myconfig, loghandlers=None)
... client.connect()
... while True:
...     name="smartbridge"
...     #in area location
...
...     #latitude= 17.42225176
...     #longitude= 78.5458842
...
...     #out area location
...
...     latitude= 17.42225176
...     longitude= 78.5458842
...     myData={'name': name, 'lat':latitude, 'lon':longitude}
...     client.publishEvent(eventId="status", msgFormat="json", data=mydata, qos=0, onPublish=None)
...     print("Data published to IBM IoT platform:",myData)
...     time.sleep(5)
...
...     client.disconnect()
```

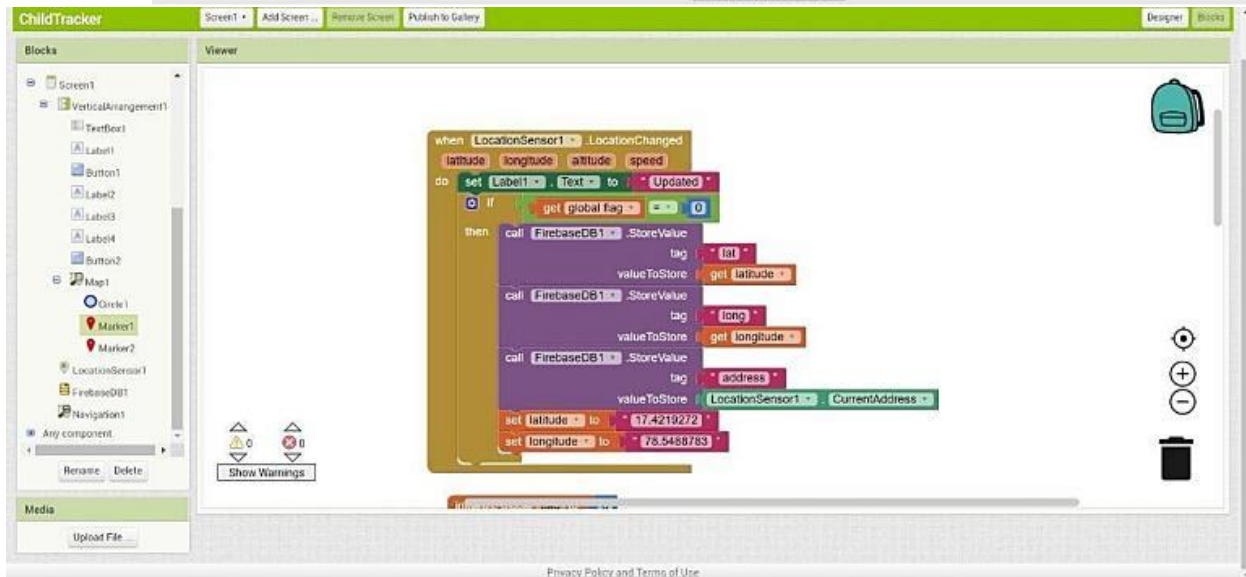
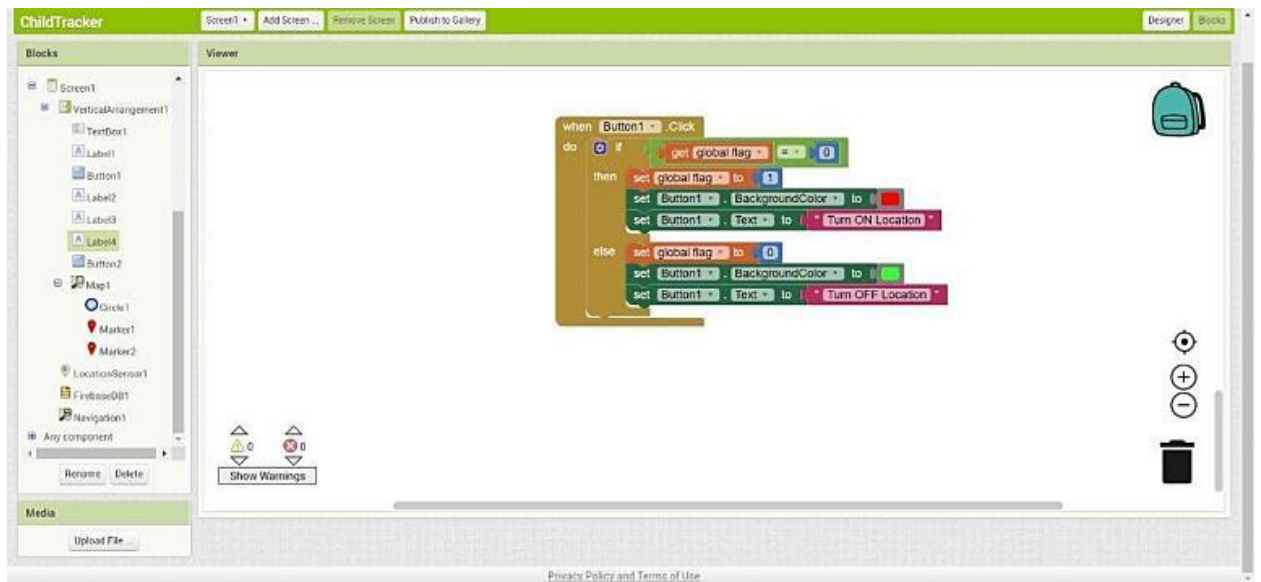
7.4 CREATE THE MOBILE APPLICATION USING MIT APP INVENTOR

CREATE APP IN MIT APP INVENTOR



BLOCK CONFIGURATION



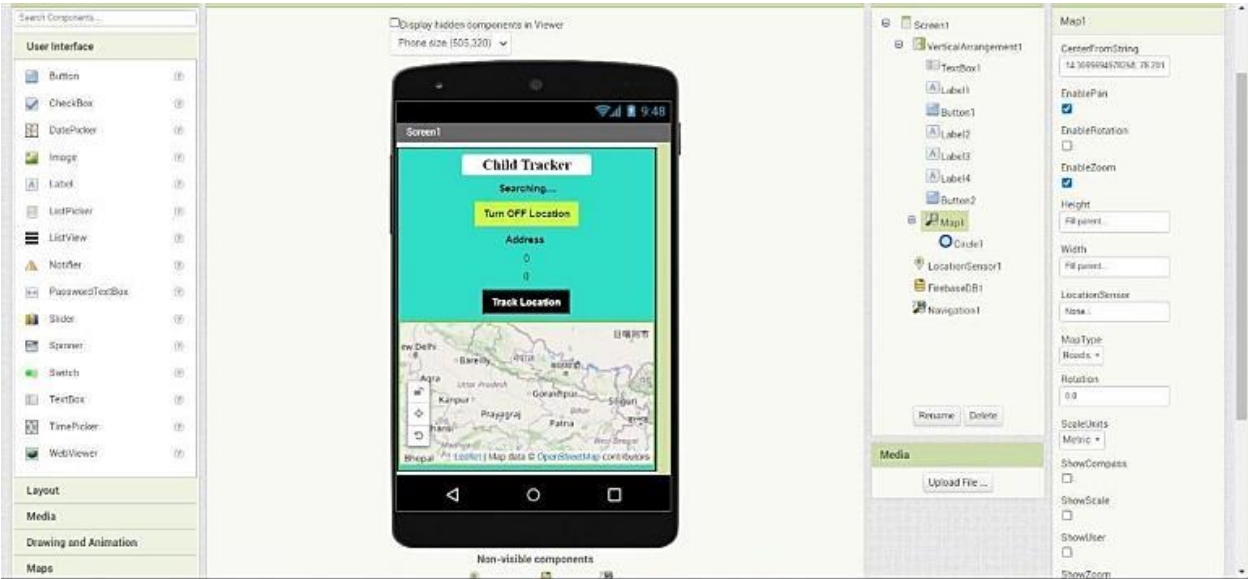


Thus, this chapter dealt with the coding and development process of proposed system.

RESULTS

CHAPTER 8

RESULT



Screen1

Child Tracker

Updated

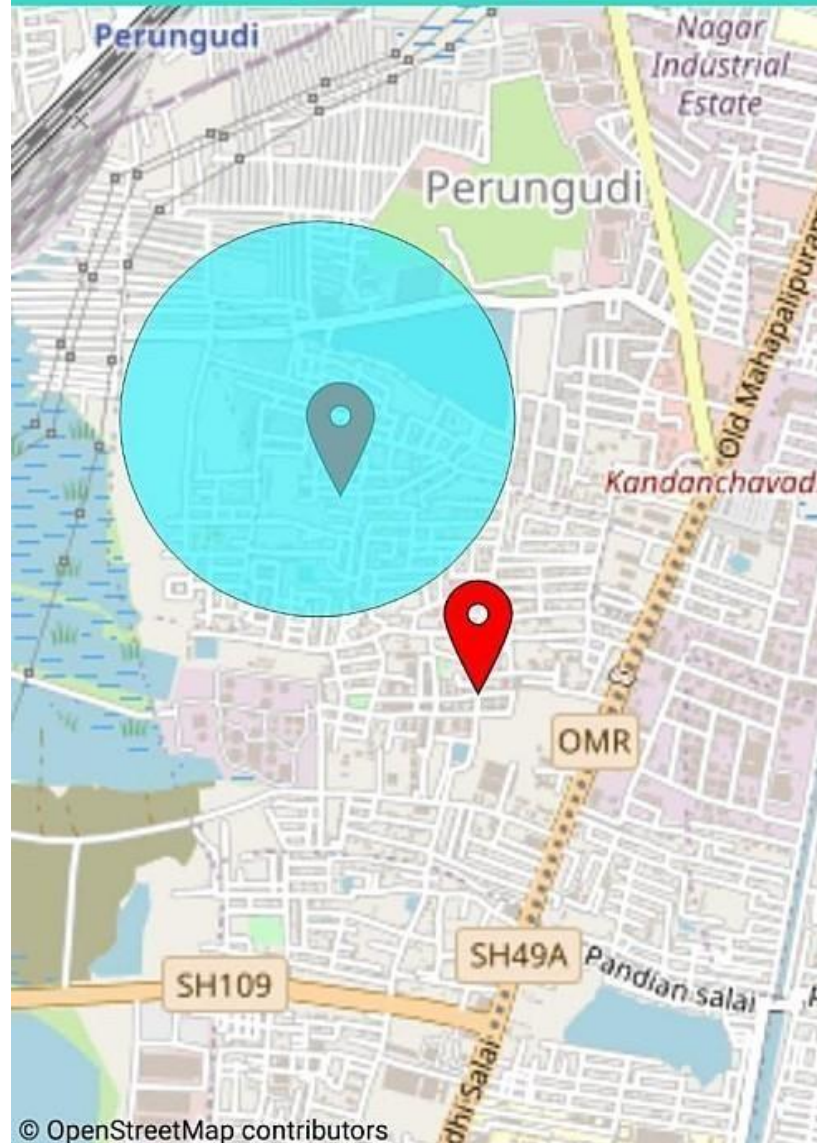
Turn ON Location

Address

17.4219272

78.5488783

Track Location



ADVANTAGES AND DISADVANTAGES

CHAPTER 9

ADVANTAGES AND DISADVANTAGES

9.1 ADVANTAGES

- A Child's GPS Tracker reports any potential dangers and protects them in the process.
- It acts as a communication tool for parents and can be helpful even when traveling.
- Usually, children tend to wander a lot. With the help of GPS Tracking devices, you can easily and quickly know where your children are.
- Parents will get all the details like their kid boarding/de-boarding school bus. Also, they can get emergency alerts when the child fails to board or de-board at the other stop.
- Prevent abduction and let your children play and walk around safely. Our Personal GPS trackers for kids are great options for parents for monitoring their children 24/7.

9.2 DISADVANTAGES

- Young children may refuse to cooperate unless allowed to play with their gadgets.
- Excess use of electronic gadgets can lead to children spending less time outdoors and limiting their social interaction.
- It may lead to poor concentration in studies and lack of interest in day-to-day activities.
- Excessive gadgets use can lead to poor health, a sedentary lifestyle, and bad eating habits.

CONCLUSION

CHAPTER 10

CONCLUSION

This research demonstrates Smart IoT device for child safety and tracking, to help the parents to locate and monitor their children. If any abnormal readings are detected by the sensor, then an SMS and phone call is triggered to the parents mobile. Also, updated to the parental app through the cloud. The system is equipped with GSM and GPS modules for sending and receiving call, SMS between safety gadget and parental phone. The system also consists of Wi-Fi module used to implement IoT and send all the monitored parameters to the cloud for android app monitoring on parental phone. Panic alert system is used during panic situations alerts are sent to the parental phone, seeking for help also the alert parameters are updated to the cloud. Boundary monitoring system is implemented on safety gadget with the help of BEACON technology, as soon as the safety gadget moves far away from the BLE listener gadget an alert is provided to itself.

This wearable device has a superior mode for viewing and locating the children's whereabouts with correct latitude and longitude, which is especially useful when using Google maps. This could assist to reduce the number of attacks on children while also making them feel protected and secure. The major goal of this project is to create a device that protects youngsters from risky circumstances while also assisting them in combating them.

FUTURE SCOPE

CHAPTER 11

FUTURE SCOPE

A camera module for surveillance of the child's surrounds can be added to improve the system's performance. It's also possible to do it with a Raspberry Pi and Lily pad. It is possible to develop a more energy-efficient type that can keep the battery for a longer period of time.

This system can be further enhanced by installation of mini camera inside smart gadget for better security so that live footage can be seen on parental phone during panic situations. The system can be modified by installation of small solar panels for charging the battery of smart gadget to gain maximum battery backup.

For surveillance of the child's surroundings, to get a clearer picture of the location, this wearable can also contain a camera module incorporated in it. The camera will be collecting information in the same manner as the GPS module. It will be on stand by conserving power waiting for the particular keyword "SNAPSHOT" to be sent from the user's smart phone to the GSM shield will activate the camera to start clicking a snapshot of the surrounding and save the file temporarily on the external micro SD card. After which Arduino UNO will access the saved image from the micro SD storage and transfer it to the GSM module which send it to the user via SMS/MMS text.

APPENDIX

Github Link :

<https://github.com/IBM-EPBL/IBM-Project-28041-1660106051>

Demo video Link:

https://drive.google.com/file/d/10RlataZVckAzgRM5d-g-C8IKDlxQl9l2/view?usp=share_link

<https://drive.google.com/drive/folders/10OvKtgd1Vm8Ca3FiIj7rWx2yllzp4mHa>