# **Sprint -2**

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Project Name	Project – Signs with Smart Connectivity for Better Road Safety

- Login codes
- Safety Introduction code
- Signin codes
- build.gradle

## Code

## 1.Login

```
<?php
$pass=$_POST['password'];
$username=$_POST['username'];
$dbc = mysqli_connect('mysql.hostinger.in', 'u684030433_root', 'fastrack', 'u684030433_blood')
or
die("error connecting database");
$query = "SELECT username,name FROM user_info WHERE ((username = '$username' OR
email='$username' )AND password = '$pass')";
$data = mysqli_query($dbc, $query);
if (mysqli_num_rows($data) == 1) {
$name=array();
while($row=mysqli_fetch_array($data))
{
$name[]=$row['name'];
}
print json_encode($name);
}
else
{
echo "Wrong";
}</pre>
```

```
mysqli_close($dbc);
?>
```

#### 2. SAFETY introduction

```
<?php
$lat1="":
$1at2="":
$lng1="";
$lng2="";
 function distance($lat1, $lng1, $lat2, $lng2) {
   tent{$theta = $lng1 - $lng2;}
   deg2rad(1) * sin(deg2rad(1)) * sin(deg2rad(1)) * cos(deg2rad(1)) * cos(deg2rad(1))
cos(deg2rad($theta));
   dist = acos(dist);
   dist = rad2deg(dist);
   $miles = $dist * 60 * 1.1515;
      return ($miles * 1.609344*1000);
if($_GET['username'])
$username=$ GET['username'];
$lat1=(double)$_GET['lat'];
$lng1=(double)$_GET['lng'];
$dbc = mysqli connect('localhost', 'root', ", 'roadsafety');
  // Retrieve the score data from MySQL
$query = "UPDATE user_info SET lat='$lat1',lng='$lng1' WHERE (username = '$username')";
   mysqli_query($dbc, $query)
      or die('Error querying database.');
 $query = "SELECT lat,lng FROM user_info WHERE username='$username'";
   $data = mysqli query($dbc, $query);
   while ($row = mysqli_fetch_array($data)) {
      $lat1= $row['lat'];
     $lng1= $row['lng'];
   }
$query1 = "SELECT * FROM details";
   $result = mysqli_query($dbc, $query1);
 i=0;
$data1=array();
   while ($row = mysqli_fetch_array($result, MYSQL_ASSOC)) {
      $lat2= $row['lat'];
     $lng2= $row['lng'];
```

```
$dist=distance($lat1, $lng1, $lat2, $lng2);
if($dist<=990)
{
$data1[] = $row;
    $data1[$i]['metres']=$dist;
$i++;
}
}
echo json_encode($data1);

mysqli_close($dbc);
}
}</pre>
```

## 3. Signin codes

```
<?php
$email= $_POST['email'];
$pass=$_POST['password'];
$name=$_POST['name'];
$username=$_POST['username'];
$pno=(double)$_POST['pno'];
$bloodgroup=\$_POST['bloodgroup'];
$dbc = mysqli_connect('mysql.hostinger.in', 'u684030433_root', 'fastrack', 'u684030433_blood')
die("error connecting database");
$query = "SELECT * FROM user_info WHERE (username = '$username' OR email='$email'
OR pno='$pno')";
   $data = mysqli_query($dbc, $query);
   if (mysqli num rows(\$data) == 0) {
$query = "INSERT INTO user_info (username,password,email,pno,bloodgroup,name)
VALUES ('$username', '$pass', '$email', '$pno', '$bloodgroup', '$name')";
mysqli_query($dbc, $query)
  or die('Error querying database.');
 echo 'User Signed Up successfully!!.';
}
else
echo "Account already exists for this credentials...";
mysqli_close($dbc);
?>
```

### 4 build.gradle

```
def localProperties = new Properties()
def localPropertiesFile = rootProject.file('local.properties')
if (localPropertiesFile.exists()) {
  localPropertiesFile.withReader('UTF-8') { reader ->
     localProperties.load(reader)
  }
}
def flutterRoot = localProperties.getProperty('flutter.sdk')
if (flutterRoot == null) {
  throw new GradleException("Flutter SDK not found. Define location with flutter.sdk in the
local.properties file.")
def flutterVersionCode = localProperties.getProperty('flutter.versionCode')
if (flutterVersionCode == null) {
  flutterVersionCode = '1'
def flutterVersionName = localProperties.getProperty('flutter.versionName')
if (flutterVersionName == null) {
  flutterVersionName = '1.0'
}
apply plugin: 'com.android.application'
apply plugin: 'com.google.gms.google-services'
apply plugin: 'kotlin-android'
apply from: "$flutterRoot/packages/flutter_tools/gradle/flutter.gradle"
android {
  compileSdkVersion 28
  sourceSets {
     main.java.srcDirs += 'src/main/kotlin'
  }
  lintOptions {
     disable 'InvalidPackage'
  }
  defaultConfig {
```

```
// TODO: Specify your own unique Application ID
(https://developer.android.com/studio/build/application-id.html).
    applicationId "com.example.roads"
    minSdkVersion 18
    targetSdkVersion 28
    multiDexEnabled true
    versionCode flutterVersionCode.toInteger()
    versionName flutterVersionName
    buildConfigField 'String', 'WONDERPUSH_CLIENT_ID',
"1dfce26a84bd50a2b2117ae3a65df6f3d08821cb"
    buildConfigField 'String', 'WONDERPUSH_CLIENT_SECRET',
"d490ca2368fb19536c8e5afc370d18e9002a5034bf14e13e4b4a9228dd39c5a0"
    buildConfigField 'String', 'WONDERPUSH_SENDER_ID', "1098204096327"
  }
  buildTypes {
    release {
      // TODO: Add your own signing config for the release build.
      // Signing with the debug keys for now, so `flutter run --release` works.
       signingConfig signingConfigs.debug
}
flutter {
  source '../..'
dependencies {
  implementation "org.jetbrains.kotlin:kotlin-stdlib-jdk7:$kotlin_version"
  implementation platform('com.google.firebase:firebase-bom:26.1.0')
  implementation 'com.google.firebase:firebase-analytics'
  def multidex_version = "2.0.1"
  implementation 'androidx.multidex:multidex:$multidex version'
```