

**Project Development Phase**  
**Delivery of Sprint -3**  
**Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

**Team ID** : PNT2022TMID28040

**Team leader** : A k s h a r a

**Team member** : S.Beautlin

**Team member** : Aswini

**Team member** : Aiswarya

**Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

<b>Sprint</b>	<b>Functional Requirements (Epic)</b>	<b>User Story Number</b>	<b>User Story / Task</b>	<b>Story Points</b>	<b>Priority</b>	<b>Team Members</b>
Sprint-3	Push Notification	USN-5	As a user,I will search the food items	2	Medium	S.Beautlin  Akshara  Aswini  Aiswarya

**Project Tracker, Velocity & Burndown Chart: (4 Marks)**

<b>Sprint</b>	<b>Total Story Points</b>	<b>Duration</b>	<b>Sprint Start Date</b>	<b>Sprint End Date (Planned)</b>	<b>Story Points Completed (as on Planned End Date)</b>	<b>Sprint Release Date (Actual)</b>
---------------	---------------------------	-----------------	--------------------------	----------------------------------	--	-------------------------------------

Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
----------	----	--------	-------------	-------------	----	-------------

### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity = Story Points per Day

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Sprint Duration = Number of (Duration) days per Sprint  
Velocity = Points per Sprint

$$AV = \frac{20}{6} \approx 4$$

Therefore, the **AVERAGE VELOCITY IS 4 POINTS PER SPRINT**

**Burndown Chart:**

[illegible]

# BurntDown Chart

