## **Project Planning Phase**

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	17 Nov 2022
Team ID	PNT2022TMID46846
Project Name	Project- Real Time Communication System Powered By Al For Specially Abled
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation:**

Use the below template to create product backlog and sprint schedule

Sprint	Functiona I Requiremen t (Epic)	User Story Numbe r	User Story / Task	Story Point s	Priorit y	Team Member s
Sprint -1	Registration	USN-1	As a user, I can register for the application by entering myemail, password, and confirming my password.	2	High	Satheeshkumar
Sprint -2		USN-2	As a user, I will receive confirmation email oncel haveregistered for the application	1	High	Anbarasan
Sprint -1	Login	USN-3	As a user, I can log into the application by entering email& password	1	Medium	Karthikeyan

Sprint -2	Dashboard	USN-4	As a user, I can log into my account in a given Dashboar d	2	High	PalaniKumar
Sprint -1	User interface	USN-5	Professional responsible for user requirements & needs	2	High	Anbarasan

Sprint-3	Objective	USN-6	The goal is to describe all the inputs and outputs	1	High	Karthikeyan
Sprint-4	Privacy	USN-7	The developed application should be secure for the users	1	High	PalaniKumar

## **Project Tracker, Velocity & Burndown Chart:**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story P oints Completed (as on Planned End Date)	Sprint Release
Sprint-	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

## **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile <u>software development methodologies</u> such as <u>Scrum.</u> However, burn down charts can be applied to any project containing measurable progress over time.