

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	5/11/2022
Team ID	PNT2022TMID28846
Project Name	Inventory Management System for Retailers
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Initial Registration by customer	USN-1	As a user, I can register for the application by entering my email or number, and password, and confirming my password.	3	High	1. S.SWETHA (TL) 2. SWEETY KUMARI.D
Sprint-1	Confirmation for registering	USN-2	As a user, I can receive my confirmation to email or number once I have registered for the application.	3	Medium	1. SWETHA.S (T3) 2. SHARMILA.A
Sprint-1	Initial Login	USN-3	As a user, I can log in to the authorized account by entering the registered email or number and password.	2	High	1. S.SWETHA (TL) 2. SWEETY KUMARI.D 3. SHARMILA.A
Sprint-1	Viewing Dashboard	USN-4	As a user, I can view my account details which I have given during my registration process.	3	High	1. S.SWETHA (TL) 2. SWEETY KUMARI.D
Sprint-2	Adding products to cart and order confirmation.	USN-5	As a user, I can view the available products and it to the cart and once the cart is filled I can confirm my order.	2	High	1. SWEETY KUMARI.D 2. SWETHA.S(T3)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-2	Feedback system	USN-6	As a user, I can give the feedback about the product and/or the service and chat with the serviced provider.	2	Medium	1. S.SWETHA (TL) 2. SHARMILA.A
Sprint-2	Registration for retailer	USN-7	As a user, I can register for the application by entering my email, and password, and confirming my password.	2	High	1. S.SWETHA(TL) 2. SWEETY KUMARI.D 3. SWETHA.S(T3)
Sprint-2	Confirmation	USN-8	As a user, I can receive my confirmation email once I have registered for the application	2	Medium	1. S.SWETHA(TL) 2. SWETHA.S(T3)
Sprint-2	Login	USN-9	As a user, I can log in to the authorized account by entering the registered email and password	2	High	1. S.SWETHA(TL) 2. SWEETY KUMARI.D
Sprint-3	Retailers Dashboard	USN-10	As a user, I can view the products that are currently available.	8	High	1. SWEETY KUMARI.D 2. SHARMILA.A 3. S.SWETHA (TL).
Sprint-4	Stocks update	USN-11	As a user, I can restore the products which are not available in the inventory and restore the inventory details.	2	Medium	1. SWETHA.S(T3) 2. SHARMILA.A
Sprint-4	Stock Alert	USN-12	Alerting the retailer when the stock is low on quantity by using SendGrid.	3	High	1. S.SWETHA (TL). 2. SWEETY KUMARI.D
Sprint-4	Admin Login	USN-13	As an admin, I can modify and verify the regular and customized users.	2	Medium	1. SWETHA.S (T3) 2. SHARMILA.A

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-4	Dashboard and updation.	USN-14	As a user, I can change the UI & update features	2	Medium	1. SWEETY KUMARI.D 2. S.SWETHA (TL).

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	11	6 Days	24 Oct 2022	29 Oct 2022	11	29 Oct 2022
Sprint-2	10	6 Days	31 Oct 2022	05 Nov 2022	10	05 Nov 2022
Sprint-3	8	6 Days	07 Nov 2022	12 Nov 2022	8	12 Nov 2022
Sprint-4	7	6 Days	14 Nov 2022	19 Nov 2022	9	19 Nov 2022

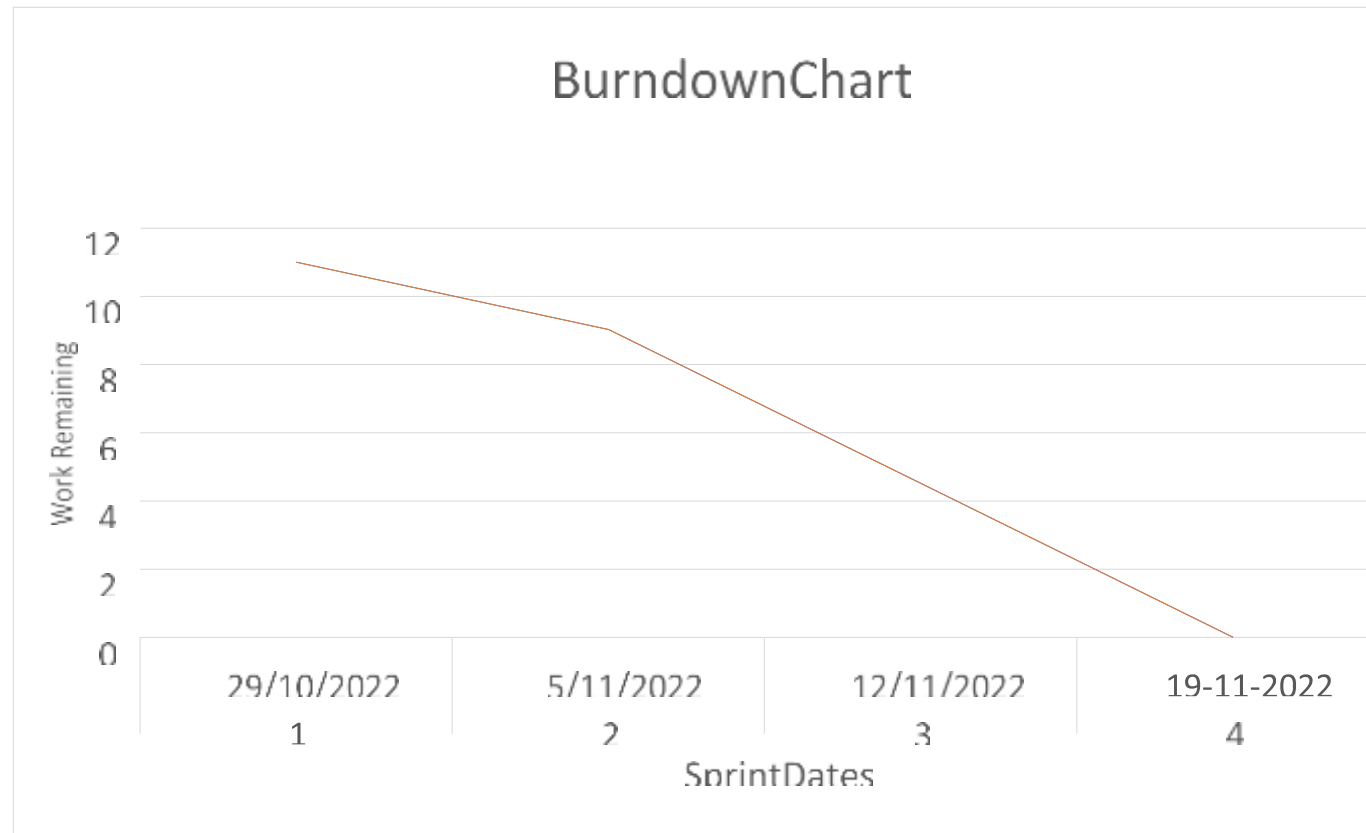
Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{\text{sprint duration}}{\text{velocity}} = \frac{20}{10} = 2$$

Our velocity should be:

$$AV = \frac{(11+10+8+9)}{24} = \frac{38}{24} = 1.58$$



Burndown Chart:

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn-down charts can be applied to any project containing measurable progress over time.

<https://www.visual-paradigm.com/scrum/scrum-burndown-chart/>

<https://www.atlassian.com/agile/tutorials/burndown-charts>

Reference:

<https://www.atlassian.com/agile/project-management>

<https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software>

<https://www.atlassian.com/agile/tutorials/epics>

<https://www.atlassian.com/agile/tutorials/sprints>

<https://www.atlassian.com/agile/project-management/estimation>

<https://www.atlassian.com/agile/tutorials/burndown-charts>