PROJECT REPORT

Date	14.11.2022		
Team ID	PNT2022TMID02970		
Project Name	Inventory Management System For Retailers		
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1. INTRODUCTION

1.1 Project Overview

The objective of this system is to manage the items in an inventory such as tracking orders, placing orders to other suppliers and checking the items in the inventory. The system allows the admin to maintain the items in the inventory.

Whenever the item levels go low, the system places an order to the supplier. The supplier gets the notification of these orders as soon as they are placed and can send the items to the inventory. There are two login pages each for the admin and supplier.

The software has been developed using the most powerful and secured backend Python and IBM Cloud for the databases and most widely accepted frontend JavaScript with HTML and CSS coding

1.2 Purpose

The primary purpose of inventory management is to ensure there is enough goods or materials to meet demand without creating overstock, or excess inventory

Retail management refers to the process of helping customers find products in your store. It includes everything from increasing your customer pool to how products are presented, and how you fulfill a customer's needs. A good store manager helps customers leave the store with a smile.

2. <u>LITERATURE SURVEY</u>

2.1 Existing problem

- The problem faced by the company is they do not have any systematic system to record and keep their inventory data. It is difficult for the admin to record the inventory data quickly and safely because they only keep it in the logbook and not properly organized.
- Good planning and sales forecast before setting optimal inventory levels, appropriate inventory management requires close coordination between the areas of sales, purchasing and finance.

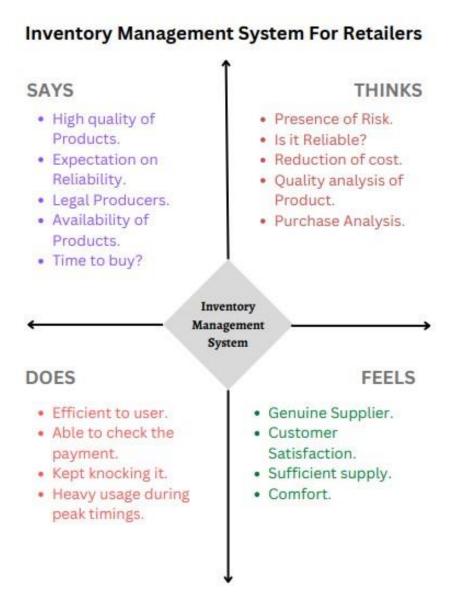
2.2 Problem Statement Definition

Retail inventory management works by creating systems to log products, receive them into inventory, track changes when sales occur, manage the flow of goods from purchasing to final sale and check stock counts.

3. <u>IDEATION & PROPOSED SOLUTION</u>

3.1 Empathy Map Canvas

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviours and attitudes. It is a useful tool to helps teams better understand their users. Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenges.

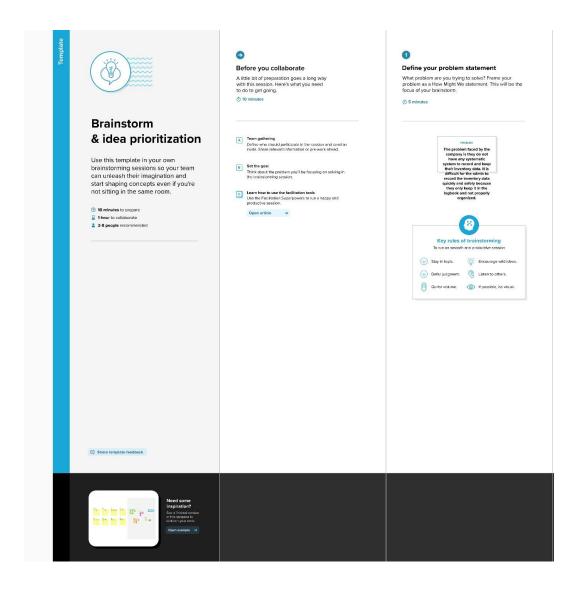


3.2 Ideation & Brainstorming

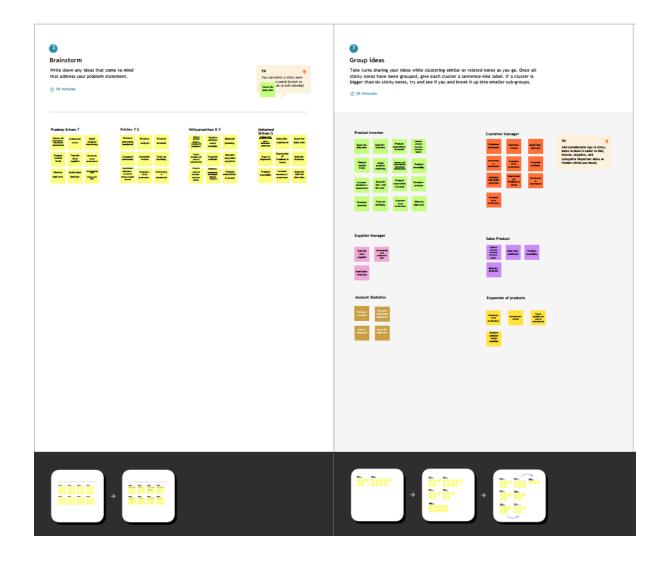
Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich amount of creative solutions.

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

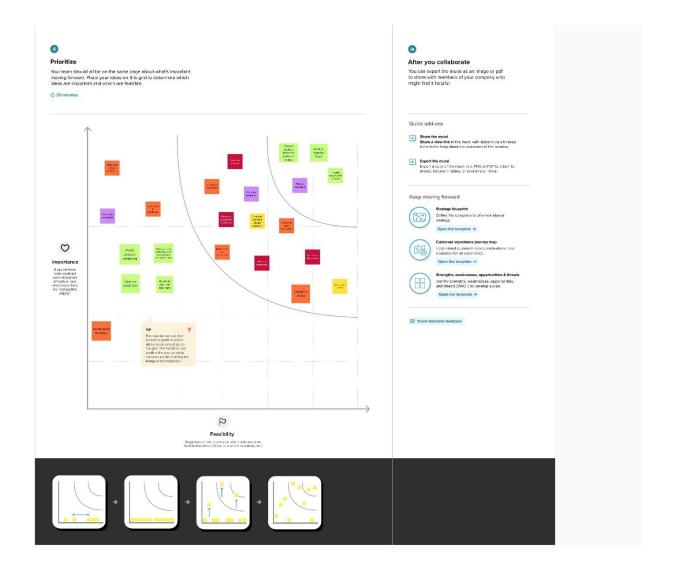
Step-1: Team Gathering, Collaboration and Select the Problem Statement



Step-2: Brainstorm, Idea Listing and Grouping



Step-3: Idea Prioritization



3.3 Proposed Solution

The system customizes and only shows recommended jobs based on the user's skill set and preferences (Using graphql api)

Similarly, the same recommendation system helps provide job applicant recommendations to the job recruiters to find the most eligible candidates for their firm.

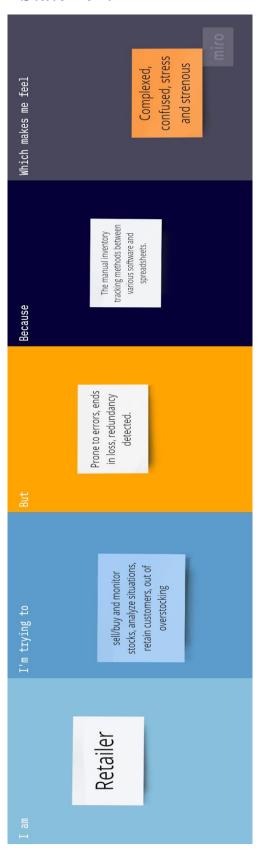
All important data - job seeker's and hoster's personal information needs to be also stored safely and securely. Using a sql database is the most easiest, safest and convienent way possible.

Data needs to also be private in some cases like when information is shared with the host while applying for a job.

3.4 Problem Solution fit



3.5 Customer Problem Statement



4. REQUIREMENT ANALYSIS

4.1 Functional requirement

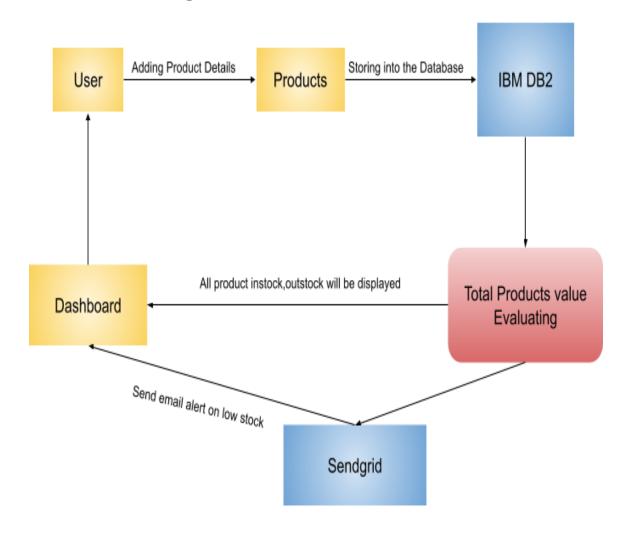
- The System aims at providing an efficient interface to the user for managing of inventory, it shall also provide the user varied options for managing the inventory through various functions at hand. The ingredient levels are continuously monitored based on their usage and are checked for the threshold levels in the inventory and accordingly the user is alerted about low levels of certain ingredients. The design is such that the user does not have to manually update the inventory every time, the System does if for the user.
- The System calculates and predicts the amount of usage for specific set days that are pre-set by the user(admin), it also alerts the user of an impending action to order ingredients before the specific day set by the user. Therefore the user never has to worry about manually calculating the estimated usage of the ingredients as the System does it for the user.
- The simple interface of the System has functions like adding a recipe, removing or updating the recipe. It also extends to functions such as adding a vendor for an ingredient,, removing the vendor, checking threshold levels, processing orders, altering processed orders etc.

4.2 Non-Functional requirements

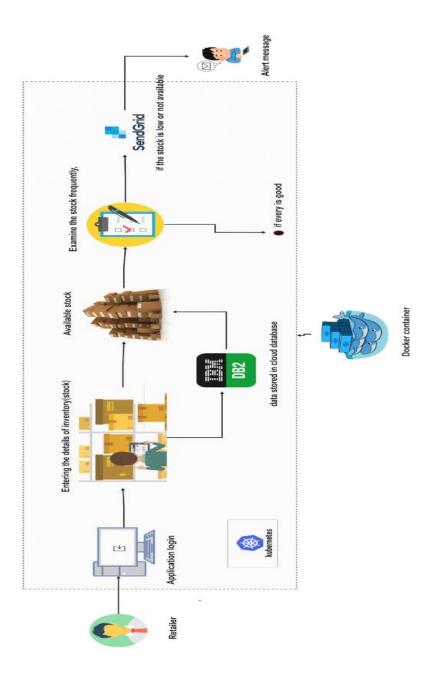
- The system must not lag, because the workers using it don't have down-time to wait for it to complete an action.
- The system must complete updating the databases, adding of recipe, ingredient, vendor and occasions successfully every time the user requests such a process.
- All the functions of the system must be available to the user every time the system is turned on.
- The calculations performed by the system must comply according to the norms set by the user and should not vary unless explicitly changed by the user
- The System must give accurate inventory status to the user continuously. Any
 inaccuracies are taken care by the regular confirming of the actual levels with the
 levels displayed in the system.
- The System must successfully add any recipe, ingredients, vendors or special
 occasions given by the user and provide estimations and inventory status in
 relevance with the newly updated entities.

5. PROJECT DESIGN

5.1 Data Flow Diagrams



5.2 Solution & Technical Architecture



5.3 User Stories

User Type	Functional Requireme nt(Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Retailer	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	I can access my account /dashboard	High	Sprint-1
		USN-2	As a user, I will receive confirmation email once I have registered for the application	I can receive confirmation email & click confirm	Medium	Sprint-1
	Login	USN-3	As a user, I can log into the application by entering email & password	I can access my account /dashboard	High	Sprint-1
	Dashboard	USN-4	As a user, I can view the stock list and suppliers list	Once I log in to the system, I can able to view the stocks	Medium	Sprint-1
	Items	USN-5	As a user, I can add the items.	I can create a new type ofitem	High	Sprint-2
		USN-6	As a user, I can see the items	I can be able to see the items that can be added to the inventory	Low	Sprint-2

	Inventory	USN-7	As a user, I can add the items to inventory.	I can add items to the inventory with quantity	High	Sprint-2
		USN-8	As a user, I can see the items in the inventory.	I can see the inventory items with quantity	Low	Sprint-2
	Indication	USN-9	As a user, I can be able to receive indication	I receive a notification when the stock running low	High	Sprint-3
	Location	USN-10	As a user, I can be able to see items from a particular store location	I can be able to make purchase from a particular location	Medium	Sprint-3
		USN-11	As a user, I can add a new location of my store	I can be able to add new store locations	Medium	Sprint - 3
Customer	Purchase	USN -12	As a customer, I can be able to purchase goodfrom the particular location of the store	I can able to purchase from the store	High	Sprint - 4
Retailer & Customer	Deployment	USN-13	As a user, I can access the software in the web	I can access the software in web	High	Sprint -4

6. PROJECT PLANNING & SCHEDULING

6.1 Sprint Planning & Estimation

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Priority	Team Members
Sprint 1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	High	Split between all 4
Sprint 1]	USN-2	As a user, I will receive confirmation email once I have registered for the application	Medium	Split between all 4
Sprint 1	Login	USN-3	As a user, I can log into the application by enteringemail & password	High	Nithyananthan & Prithiv
Sprint 2	Items	USN-5	As a user, I can add the items.	High	Mohamed Shiham
Sprint 2	7	USN-6	As a user, I can see the items	Low	Nithyananthan
Sprint 2	Inventory	USN-7	As a user, I can add the items to inventory.	High	Pradeep Sriram
Sprint 2		USN-8	As a user, I can see the items in the inventory.	Low	Prithiv
Sprint 3	Indication	USN-9	As a user, I can be able to receive indication	High	Pradeep Sriram
Sprint 3	Location	USN-10	As a user, I can be able to see items from a particular store location	Medium	Mohamed Shiham
Sprint 3		USN-11	As a user, I can add a new location of my store	Medium	Nithyananthan
Sprint 4	Purchase	USN -12	As a customer, I can be able to purchase good fromthe particular location of the store	High	Prithiv

Sprint	Functional Requirement (Epic)	User Stor y Number	User Story / Task	Priority	Team Members
Sprint 4	Deployment	USN-13	As a user, I can access the software in the web	High	Pradeep Sriram

6.2 Milestone And Activities

Milestones and Activities:

Milestones	Activities		
Registration	Retailer Registration		
Login	Retailer Login		
Item Actions	Add item type Display item types		
Inventory Actions	Add stock to inventory Display stock from inventory		
Notification	Sent notification when threshold of stock reached		
Location	Add store location Update operations to handle location		
Customer	Able to see stocks Able to make purchase		
Deployment	Project deployment in IBM Cloud		

7. CODING&SOLUTIONING

(Explain the features added in the project along with code)

7.1 Feature 1

Complete insights into key products and service drivers. With the help of tables and symbols, marketers can effectively track and analyse factors that have an effect on important bottom lines like profitability. Store Managers can also effectively optimise product mix across channels, lines and brands with the product scorecards available. Some of the different KPIs that managers can avail of from product performance metrics are product sales by region, change in sales and margin per product, ROI per product, top competitor by product category and much more..

7.2 Feature 2

The entire organisation can access the same store data simultaneously and thus everyone has an understanding of what the customer wants. Managers can better monitor progress, respond immediately to customer needs, adjust parameters for continuous improvement, and exercise greater control over the organisation.

One can record and analyze inventory results and merchandise processes daily to know whether business decisions are based on timely, accurate information.

7.3 Code

```
from flask import Flask, render_template, url_for, request, redirect
from flask_sqlalchemy import SQLAlchemy
from collections import defaultdict
from datetime import datetime
app = Flask(__name__)
app.config['SQLALCHEMY_DATABASE_URI'] = 'sqlite:///inventory.db'
db = SQLA1chemy(app)
class Product(db.Model):
    _tablename_ = 'products'
   product_id = db.Column(db.String(200), primary_key=True)
   date_created = db.Column(db.DateTime, default=datetime.utcnow)
    def __repr__(self):
       return '<Product %r>' % self.product_id
class Location(db.Model):
   __tablename__ = 'locations'
   location_id = db.Column(db.String(200), primary_key=True)
    date_created = db.Column(db.DateTime, default=datetime.utcnow)
    def __repr__(self):
       return '<Location %r>' % self.location_id
class ProductMovement(db.Model):
    _tablename_ = 'productmovements'
   movement_id = db.Column(db.Integer, primary_key=True)
                = db.Column(db.Integer, db.ForeignKey('products.product_id'))
   product_id
   qty
                  = db.Column(db.Integer)
    from_location = db.Column(db.Integer, db.ForeignKey('locations.location_id'))
                 = db.Column(db.Integer, db.ForeignKey('locations.location_id'))
    to_location
    movement_time = db.Column(db.DateTime, default=datetime.utcnow)
                   = db.relationship('Product', foreign_keys=product_id)
    product
                   = db.relationship('Location', foreign_keys=from_location)
    toLoc
                  = db.relationship('Location', foreign_keys=to_location)
```

```
def __repr__(self):
        return '<ProductMovement %r>' % self.movement_id
@app.route('/', methods=["POST", "GET"])
def index():
    if (request.method == "POST") and ('product_name' in request.form):
                      = request.form["product_name"]
        product_name
                       = Product(product_id=product_name)
        new_product
           db.session.add(new_product)
            db.session.commit()
           return redirect("/")
            return "There Was an issue while add a new Product"
    if (request.method == "POST") and ('location_name' in request.form):
       location_name = request.form["location_name"]
        new_location
                      = Location(location_id=location_name)
           db.session.add(new_location)
           db.session.commit()
           return redirect("/")
            return "There Was an issue while add a new Location"
   else:
        products = Product.query.order_by(Product.date_created).all()
        locations = Location.query.order_by(Location.date_created).all()
        return render_template("index.html", products = products, locations = locations)
@app.route('/locations/', methods=["POST", "GET"])
def viewLocation():
    if (request.method == "POST") and ('location_name' in request.form):
        location_name = request.form["location_name"]
        new_location = Location(location_id=location_name)
```

```
db.session.add(new_location)
            db.session.commit()
            return redirect("/locations/")
            locations = Location.query.order_by(Location.date_created).all()
            return "There Was an issue while add a new Location"
        locations = Location.query.order_by(Location.date_created).all()
        return render_template("locations.html", locations=locations)
@app.route('/products/', methods=["POST", "GET"])
def viewProduct():
    if (request.method == "POST") and ('product_name' in request.form):
       product_name = request.form["product_name"]
       new_product = Product(product_id=product_name)
            db.session.add(new_product)
            db.session.commit()
            return redirect("/products/")
            products = Product.query.order_by(Product.date_created).all()
            return "There Was an issue while add a new Product"
        products = Product.query.order_by(Product.date_created).all()
        return render_template("products.html", products=products)
@app.route("/update-product/<name>", methods=["POST", "GET"])
def updateProduct(name):
    product = Product.query.get_or_404(name)
   old_porduct = product.product_id
    if request.method == "POST":
        product.product_id = request.form['product_name']
        try:
```

```
db.session.commit()
            updateProductIrMovements(old_porduct, request.form['product_name'])
            return redirect("/products/")
            return "There was an issue while updating the Product"
    elser
        return render_template("update-product.html", product-product)
@app.route("/delete-product/<name>")
def deleteProduct(name):
    product_to_delete = Product.query.get_or_404(name)
        db.session.delete(product_to_delete)
        db.session.commit()
        return redirect("/products/")
    except:
        return "There was an issue while deleteing the Product"
@app.route("/update-location/<name>", methods=["POST", "GET"])
def updateLocation(name):
    location = Location.query.get_or_404(name)
    old_location = location.location_id
    If request.method == "POST":
        location.location_id = request.form['location_name']
            db.session.commit()
            updateLocationInMovements(
                old_location, request.form['location_name'])
            return redirect("/locations/")
        except:
            return "There was an issue while updating the Location"
        return render_template("update-location.html", location=location)
@app.route("/delete-location/<name>")
```

```
def deleteLocation(id):
    location_to_delete = Location.query.get_or_404(id)
       db.session.delete(location_to_delete)
       db.session.commit()
        return redirect("/locations/")
    excepts
        return "There was an issue while deleteing the Location"
@app.route("/movements/", methods=["POST", "GET"])
def viewMovements():
    If request.method == "POST" :
       product 1d
                      = request.form["productId"]
       qty
                       = request.form["qty"]
       fromLocation = request.form["fromLocation"]
       toLocation
                      = request.form["toLocation"]
       new_movement = ProductMovement(
           product_id=product_id, qty=qty, from_location=fromLocation, to_location=toLocation)
           db.session.add(new_movement)
           db.session.commit()
            return redirect("/movements/")
           return "There Was an issue while add a new Movement"
   else:
       products = Product.query.order_by(Product.date_created).all()
       locations = Location.query.order_by(Location.date_created).all()
       movs = ProductMovement.query\
        .join(Product, ProductMovement.product_id == Product.product_id)\
           ProductMovement_id,
           ProductMovement.qty,
           Product.product_id,
           ProductMovement.from_location,
           ProductMovement.to_location,
           ProductMovement_movement_time)\
```

```
movements = ProductMovement.query.order_by(
            ProductMovement.movement_time).all()
        return render_template("movements.html", movements=movs, products=products, locations=locations)
@app.route("/update-movement/<int:id>", methods=["POST", "GET"])
def updateMovement(id):
               = ProductMovement.query.get_or_404(id)
    movement
    products
                = Product.query.order_by(Product.date_created).all()
    locations
               = Location.query.order_by(Location.date_created).all()
    If request.method == "POST":
        movement.product_id = request.form["productId"]
                            = request.form["qty"]
        movement.from_location= request.form["fromLocation"]
        movement.to_location = request.form["toLocation"]
            db.session.commit()
           return redirect("/movements/")
            return "There was an issue while updating the Product Movement"
        return render_template("update-movement.html", movement=movement, locations=locations, products=products)
@app.route("/delete-movement/<int:id>")
def deleteMovement(id):
    movement_to_delete = ProductMovement.query.get_or_404(id)
        db.session.delete(movement_to_delete)
        db.session.commit()
        return redirect("/movements/")
        return "There was an issue while deleteing the Prodcut Movement"
@app.route("/product-balance/", methods=["POST", "GET"])
def productBalanceReport():
```

```
movs = ProductMovement.query.\
        join(Product, ProductMovement.product_id == Product.product_id).\
        add_columns(
            Product.product_id,
            ProductMovement.qty,
            ProductMovement.from_location,
            ProductMovement.to location,
            ProductMovement_movement_time).\
        order_by(ProductMovement.product_id).\
        order_by(ProductMovement.movement_id).\
        a11()
    balancedDict = defaultdict(lambda: defaultdict(dict))
    tempProduct = "
    for mov in movs:
        row = mov[0]
        if(tempProduct == row.product id):
            if(row.to_location and not "qty" in balancedDict[row.product_id][row.to_location]):
                balancedDict[row.product_id][row.to_location]["qty"] = 0
            elif (row.from_location and not "qty" in balancedDict[row.product_id][row.from_location]):
                balancedDict[row.product_id][row.from_location]["qty"] = 0
            if (row.to_location and "qty" in balancedDict[row.product_id][row.to_location]):
                balancedDict[row.product_id][row.to_location]["qty"] += row.qty
            if (row.from_location and "qty" in balancedDict[row.product_id][row.from_location]):
                balancedDict[row.product_id][row.from_location]["qty"] -= row.qty
            tempProduct = row.product_id
            if(row.to_location and not row.from_location):
                if(balancedDict):
                    balancedDict[row.product_id][row.to_location]["qty"] = row.qty
                else:
                    balancedDict[row.product_id][row.to_location]["qty"] = row.qty
    return render_template("product-balance.html", movements=balancedDict)
@app.route("/movements/get-from-locations/", methods=["POST"])
def getLocations():
    product = request.form["productId"]
    location = request.form["location"]
    locationDict = defaultdict(lambda: defaultdict(dict))
```

```
location = request.form["location"]
    locations = Location.query.\
        filter(Location.location_id == location).\
    print(locations)
    If locations:
        return {"output": False}
        return {"output": True}
@app.route("/dub-products/", methods=["POST", "GET"])
def getPDublicate():
    product_name = request.form["product_name"]
    products = Product.query.\
        filter(Product.product_id == product_name).\
    print(products)
    1f products:
        return {"output": False}
        return {"output": True}
def updateLocationInMovements(oldLocation, newLocation):
    movement = ProductMovement.query.filter(ProductMovement.from_location == oldLocation).all()
    movement2 = ProductMovement.query.filter(ProductMovement.to_location == oldLocation).all()
    for mov in movement2:
        mov.to_location = newLocation
    for mov in movement:
        mov.from_location = newLocation
    db.session.commit()
def updateProductInMovements(oldProduct, newProduct):
    movement = ProductMovement.query.filter(ProductMovement.product_id == oldProduct).all()
    for mov in movement:
        mov.product_id = newProduct
    db.session.commit()
if (__name__ == "__main__"):
   app.run(debug=True)
```

8. RESULTS

8.1 Performance Metrics

Inventory Performance is a measure of how effectively and efficiently inventory is used and replenished. The goal of inventory performance metrics is to compare actual on-hand dollars versus forecasted cost of goods sold. Many Lean practitioners claim that inventory performance is the single best indicator of the overall operational performance of a facility.

9. ADVANTAGES & DISADVANTAGES

- Paper-based retail inventory management can take a lot of time and effort. The retail inventory management software
 can cut short your in-store inventory process cycles through automation. Automation would give you time to focus on
 other productive business tasks.
- Inventory management is one of the crucial retail processes. Thus, any discrepancy in the inventory control would impact all other operations in your company. The retail inventory software can streamline the inventory processes, which would, in turn, improve the efficiency of your entire business
- Manual inventory control would increase your labor and process costs. The software would not only help you save
 time, but it would also help you reduce costs. As a result, the profitability of your business would improve. Also, you
 can invest the excess funds in activities that promote your business growth.
- One of the biggest problems with any computerized system is the potential for a system crash. A corrupt hard drive, power outages and other technical issues can result in the loss of needed data. At the least, businesses are interrupted when they are unable to access data they need. Business owners should back up data regularly to protect against data loss.
- Hackers look for any way to get company or consumer information. An inventory system connected to point-of-sale
 devices and accounting is a valuable resource to hack into in search of potential financial information or personal
 details of owners, vendors or clients. Updating firewalls and anti-virus software can mitigate this potential issue.
- When everything is automated, it is easy to forego time-consuming physical inventory audits. They may no longer seem necessary when the computers are doing their work. However, it is important to continue to do regular audits to identify loss such as spoilage or breakage. Audits also help business owners identify potential internal theft and manipulation of the computerized inventory system.

10. CONCLUSION

Inventory management is a very complex but essential part of the supply chain. An effective inventory management system helps to reduce stock-related costs such as warehousing, carrying, and ordering costs. As you have read above, there are different techniques that businesses can utilize to simplify and optimize stock management processes and control systems.

11. FUTURE SCOPE

In summary, successful companies will embrace the challenges of inventory management in the 21st century by levering the technology that is being offered through the Fourth Industrial Revolution. More important, companies will look at inventory as a strategic asset, that when properly deployed will deliver increased value and competitive advantage. Effective collaboration between supply chain partners will take on increased importance. The intensifying risks inherent with global sourcing in combination with a better appreciation of TCO will motivate companies to rethink their global inventory strategies.

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GitHub link

https://github.com/IBM-EPBL/IBM-Project-29634-1660127869.git