

Project Design Phase-II

Customer Journey Map

Date	08 OCTOBER 2022
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Project Name	IOT based safety gadget child monitoring and notification

User journey

People

Time

Difficulty

Creating a user journey is a quick way to help you and your team gain a deeper understanding of who you're designing for, aka the stakeholder in your project. The information you add here should be representative of the observations and research you've done about your users.

Phases	Needs	Awareness	Action	Monitoring
Steps	The Child wants to wear the smart watch	If the child is in any dangerous zone	The Child will press the emergency button	The parent will receive the notification from the child
Feelings	<div> <div> <div>👍</div> <div>👎</div> </div> <div> <div>😭</div> <div> <div>Less knowledge about child</div> <div>Bad network coverage / issues</div> <div>Emergency may be occurred</div> </div> </div> </div>	<div>😊</div> <div>The parents /guardian simultaneously check the child status</div>	<div>🔍</div> <div>The child in danger zone the parents/guardian verify the child monitoring location</div>	<div>😎</div> <div>Then parents check the received captured videos and recordings and communicate the child</div>
Pain points	<div> <div>Wearable devices not perfectly handy by child</div> <div>Poor network connection</div> <div>Low battery level</div> </div>	If the watch get lost	If any network issues occur	The parent can't track the child's location if the smart watch battery power is down
Opportunities	<div> <div>Adding to user is easy</div> <div>Better quality devices are received by wearable device</div> <div>Maintenance is easy</div> </div>	Market about the devices in advertisements	Child exact locations updating continuously without interpreted The device send audio and video are in better quality	The wearable devices features are update particular time Maintenance the image of wearable device.

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