# **PLANNING PHASE Sprint Delivery Plan**

### **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	3 NOVEMBER 2022
Team ID	PNT2022TMID17321
Project Name	<b>Emerging Methods For Early Detection Of Forest Fires</b>
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s	Priorit y	Team Members
Sprint -1	Data Collection	USN-1	As a user, I can collect the dataset from various resources with different handwritings.	10	Low	RAVIVARMAN REVANTH K SAKETH RAMU
Sprint -1	Data Preprocessin g	USN-2	As a user, I can load the dataset, handling the missing data,	10	Mediu m	SAKETH RAMU

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s		Team Members
			scaling and split data into train and test.			
Sprint	Model Bunaing	USN-3	As a user, I will get an application with ML model which provides high accuracy of recognized handwritten digit.	5	High	RAVIVARMAN  REVANTH RAMU SAKETH
Sprint -2	Add CNN layers	USN-4	Creating the model and	5	High	RAVIVARMAN

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s	Priorit y	Team Members
			adding the input, hidden, and output layers to it.			RAMU
Sprint -2	Compiling the model	USN-5	With both the training data defined and model defined, it's time to configure the learning process.	2	Mediu m	RAVIVARMAN
Sprint -2	Train & test the model	USN-6	As a user, let us train our model with our image	6	Mediu m	RAMU

Sprint	Functional Requirement (Epic)				Team Members	
Sprint -2	Save the model	USN-7	As a user, the model is saved & integrated with an android application or web application in order to predict something.	2 Low		RAVIVARMAN
Sprint -3	Building UI Application	USN-8	As a user, I will upload the handwritten digit image to	5	High	REVANTH

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s		Team Members
			the application by clicking a upload button.			
Sprint -3		USN-9	As a user, I can know the details of the fundamental usage of the application.	5	Low	RAVIVARMAN RAMU
Sprint -3		USN-10	As a user, I can see the predicted / recognized digits in the application.	5	Mediu m	RAMU REVANTH SAKETH

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Point s	Priorit y	Team Members	
-4	model on IBM	USN-11	As a user, I train the model on IBM and integrate flask/Django with scoring end point.	10	High	RAMU	
Sprint -4	Cloud Deployment	USN-12	As a user, I can access the web application and make the use of the product from anywhere.	10	High	RAVIVARMAN RAMU REVANTH	

Sprint	Total Story Points	Duratio n	Sprin t Start Date	Sprint End Date (Planned)	Story Points Complete d (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022	20	19 Nov 2022

## **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity = 20 / 6 = 3.33

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

