

SPRINT-1

PROJECT	INDUSTRY-SPECIFIC INTELLIGENT FIRE MANAGEMENT SYSTEM
TEAM ID	PNT2022TMDI12767

PROGRAM:

```
#include "DHTesp.h"
#include <cstdlib>
#include <time.h>

const int DHT_PIN = 15;

bool is_exhaust_fan_on = false;
bool is_sprinkler_on = false;

float temperature = 0;

int gas_ppm = 0;
int flame = 0;
int flow = 0;

String flame_status = "";
String accident_status = "";
String sprinkler_status = "";

DHTesp dhtSensor;

void setup() {
    Serial.begin(99900);

    /*** sensor pin setups ***/
    dhtSensor.setup(DHT_PIN, DHTesp::DHT22);
    //if real gas sensor is used make sure the sensor is heated up for
    accurate readings
    /*
    - Here random values for readings and stdout were used to show the
    working of the devices as physical or simulated devices are not
    available.
```

```

    */
}

void loop() {

    TempAndHumidity data = dhtSensor.getTempAndHumidity();

    //setting a random seed
    srand(time(0));

    //initial variable activities like declaring , assigning
    temperature = data.temperature;
    gas_ppm = rand()%1000;
    int flamereading = rand()%1024;
    flame = map(flamereading,0,1024,0,1024);
    int flamerange = map(flamereading,0,1024,0,3);
    int flow = ((rand()%100)>50?1:0);

    //set a flame status based on how close it is.....
    switch (flamerange) {
    case 2:    // A fire closer than 1.5 feet away.
        flame_status = "Close Fire";
        break;
    case 1:    // A fire between 1-3 feet away.
        flame_status = "Distant Fire";
        break;
    case 0:    // No fire detected.
        flame_status = "No Fire";
        break;
    }

    //toggle the fan according to gas in ppm in the room
    if(gas_ppm > 100){
        is_exhaust_fan_on = true;
    }
    else{
        is_exhaust_fan_on = false;
    }

    //find the accident status 'cause fake alert may be caused by some
    mischief activities

```

```

if(temperature < 40 && flamerange ==2){
    accident_status = "need auditing";
    is_sprinkler_on = false;
}
else if(temperature < 40 && flamerange ==0){
    accident_status = "nothing found";
    is_sprinkler_on = false;
}
else if(temperature > 50 && flamerange == 1){
    is_sprinkler_on = true;
    accident_status = "moderate";
}
else if(temperature > 55 && flamerange == 2){
    is_sprinkler_on = true;
    accident_status = "severe";
}else{
    is_sprinkler_on = false;
    accident_status = "nil";
}

```

```

//send the sprinkler status
if(is_sprinkler_on){
    if(flow){
        sprinkler_status = "working";
    }
    else{
        sprinkler_status = "not working";
    }
}
else if(is_sprinkler_on == false){
    sprinkler_status = "now it shouldn't";
}
else{
    sprinkler_status = "something's wrong";
}

```

//Obviously the output.It is like json format 'cause it will help us for future sprints

```

String out = "{\n\t\"senor_values\":{";
out+="\n\t\t\"gas_ppm\":\""+String(gas_ppm)+", ";

```

```
out+="\n\t\t\t\t\"temperature\": "+String(temperature,2)+",";
out+="\n\t\t\t\t\"flame\": "+String(flame)+",";
out+="\n\t\t\t\t\"flow\": "+String(flow)+"\", \n\t}";
out+="\n\t\t\t\t\"output\":{\"";

out+="\n\t\t\t\t\"is_exhaust_fan_on\": "+String((is_exhaust_fan_on)? "true":
>false")+",";

out+="\n\t\t\t\t\"is_sprinkler_on\": "+String((is_sprinkler_on)? "true":"fal
se")+",";
    out+="\n\t\t\t}";
    out+="\n\t\t\t\"messages\":{\"";
    out+="\n\t\t\t\t\t\"fire_status\": "+flame_status+",";
    out+="\n\t\t\t\t\t\"flow_status\": "+sprinkler_status+",";
    out+="\n\t\t\t\t\t\"accident_status\": "+accident_status+",";
    out+="\n\t\t\t\t}";
    out+="\n\t\t}";
    Serial.println(out);

    delay(1000);
}
```

DIAGRAM.JSON:

```
WOKWI  SAVE  SHARE  sketch.ino 
```

```
sketch.ino  diagram.json  libraries.txt  Library Manager  ▾
```

```
1 {
2   "version": 1,
3   "author": "PNT2022TMID12767",
4   "editor": "wokwi",
5   "parts": [
6     { "type": "wokwi-esp32-devkit-v1", "id": "esp", "top": -16.32, "left": -0.82, "attrs": {} },
7     {
8       "type": "wokwi-dht22",
9       "id": "dht1",
10      "top": -30.22,
11      "left": 165.89,
12      "attrs": { "temperature": "59.3" }
13    }
14  ],
15  "connections": [
16    [ "esp:TX0", "$serialMonitor:RX", "", [] ],
17    [ "esp:RX0", "$serialMonitor:TX", "", [] ],
18    [ "dht1:SDA", "esp:D15", "green", [ "v0" ] ],
19    [ "dht1:VCC", "esp:3V3", "red", [ "v0" ] ],
20    [ "dht1:GND", "esp:GND.1", "black", [ "v0" ] ]
21  ]
22 }
```

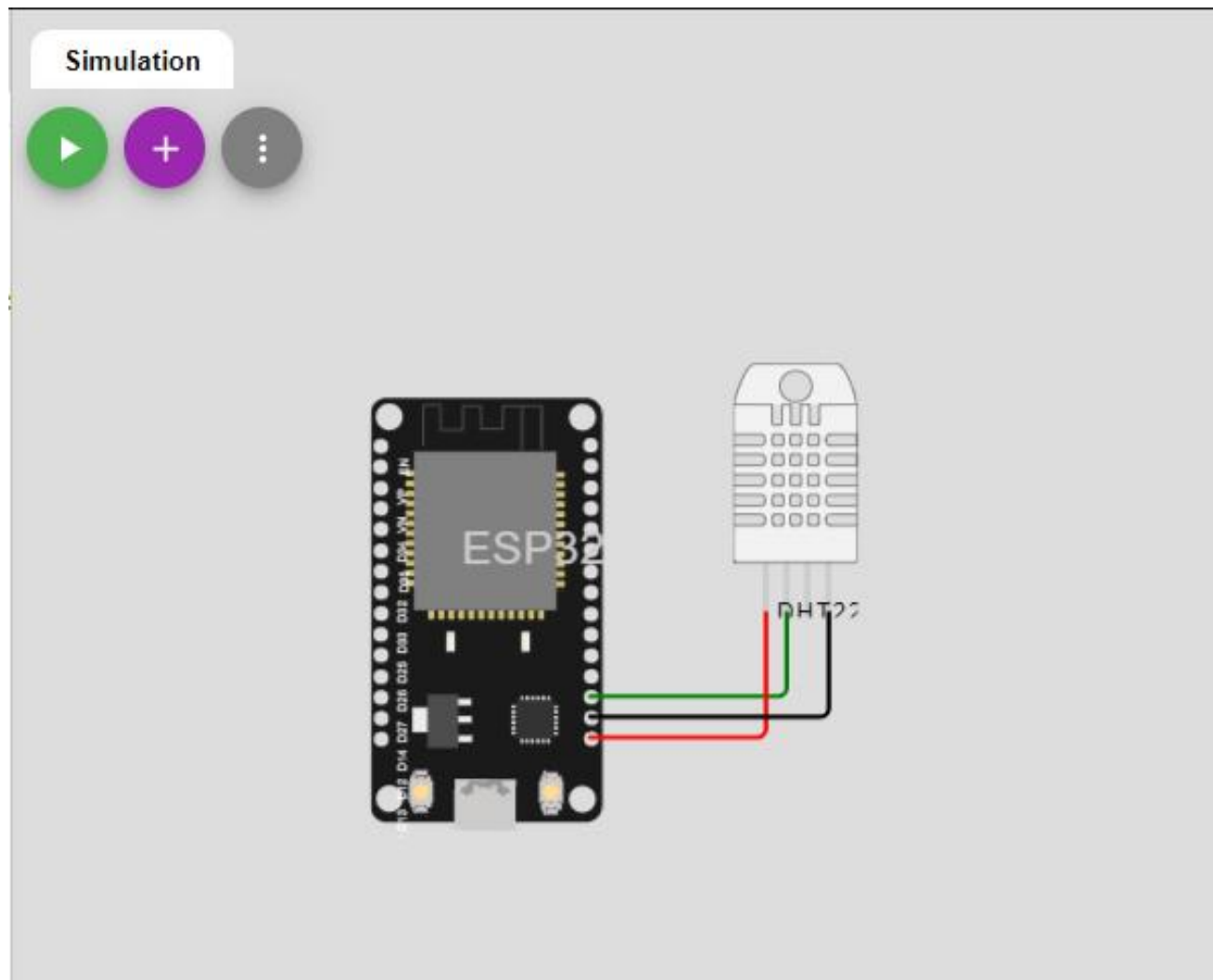
LIBRARIES TEXT:

```
WOKWI  SAVE  SHARE  sketch.ino 
```

```
sketch.ino  diagram.json  libraries.txt  Library Manager  ▾
```

```
1 # Wokwi Library List
2 # See https://docs.wokwi.com/guides/libraries
3 DHT sensor library for ESPx
4 ArduinoJson
```

CIRCUIT:



OUTPUT:

The image shows a screenshot of the Wokwi simulation output console. At the top, there is a tab labeled "Simulation". Below the tab are three circular icons: a green play button, a purple plus sign, and a grey circle with three vertical dots. The main area of the console displays a JSON object representing the simulation's state. The JSON is as follows:

```
{
  "temperature":59.30,
  "flame":2,
  "flow":1,
}
"output":{
  "is_exhaust_fan_on":true,
  "is_sprinkler_on":false,
}
"messages":{
  "fire_status":No Fire,
  "flow_status":now it shouldn't,
  "accident_status":nil,
}
}
{
  "senor_values":{
    "gas_ppm":739,
    "temperature":59.30,
    "flame":164,
    "flow":1,
  }
  "output":{
    "is_exhaust_fan_on":true,
    "is_sprinkler_on":false,
```

WOKWI LINK:

<https://wokwi.com/projects/348466469273600595>