

Sprint – 3

Date	14-November-2022
Team ID	PNT2022TMID25993
Project Name	Smart Farmer – IoT Enabled Smart Farming Application
Maximum Marks	-

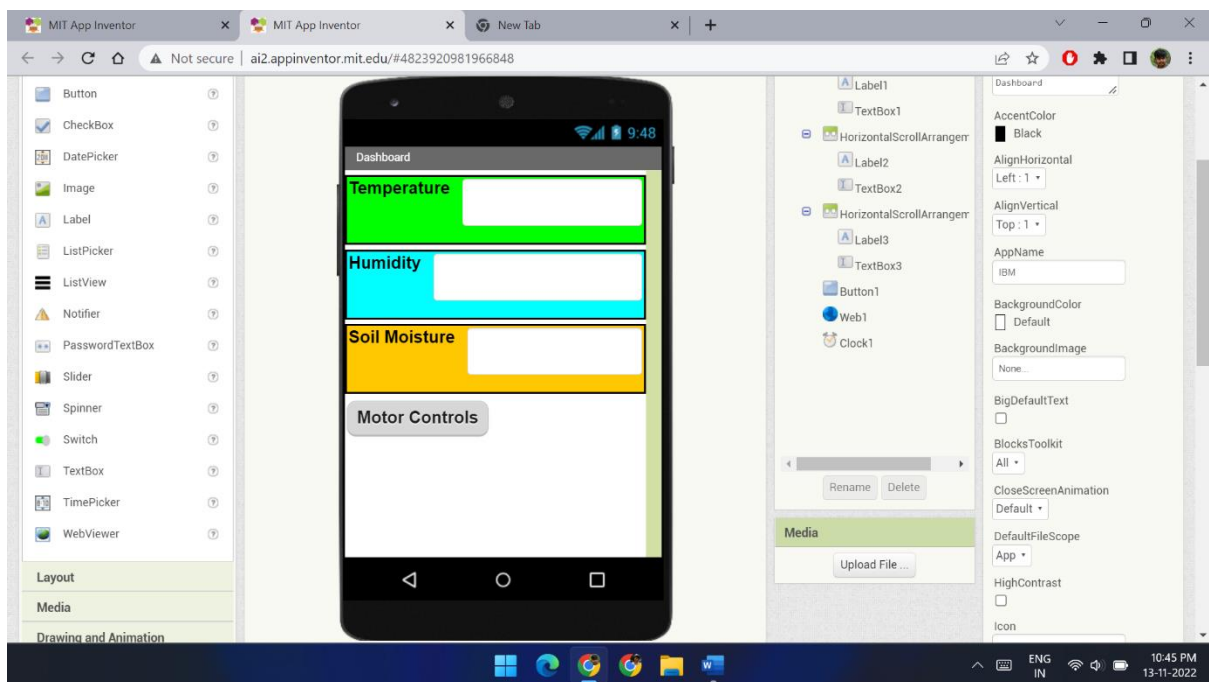
Sprint 3 Task:

1. Design a MIT App.
2. Program a logic for the MIT App. To display the data received.
3. Test the designed application
 1. UAT (User Acceptance Testing)
 2. Performance Testing

Design a MIT Application:

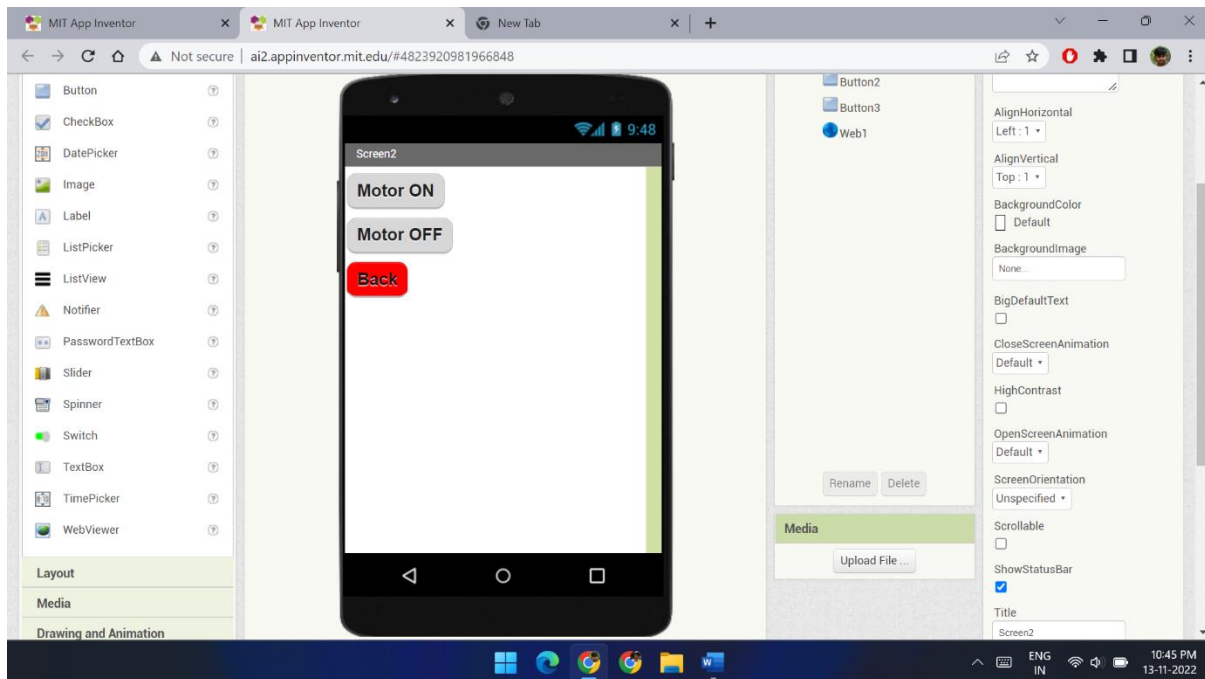
For the reference the build of the MIT Application is attached in the respective GIT Repository in the format of .aia file.

Screen 1:



The above attached picture shows the screen 1 layout of the MIT App. Which layouts the temperature, humidity and soil moisture metrics.

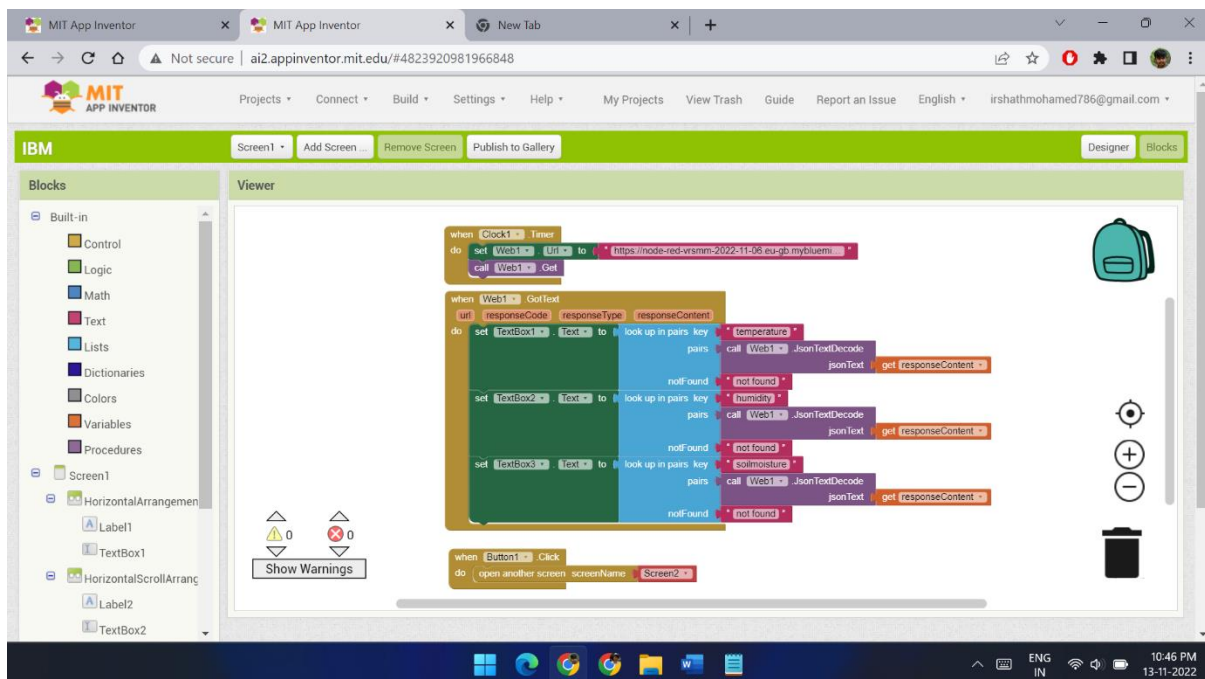
Screen 2:



The above attached picture shows the screen 2 for motor control operations. This layout renders the motor ON and OFF buttons to perform actions.

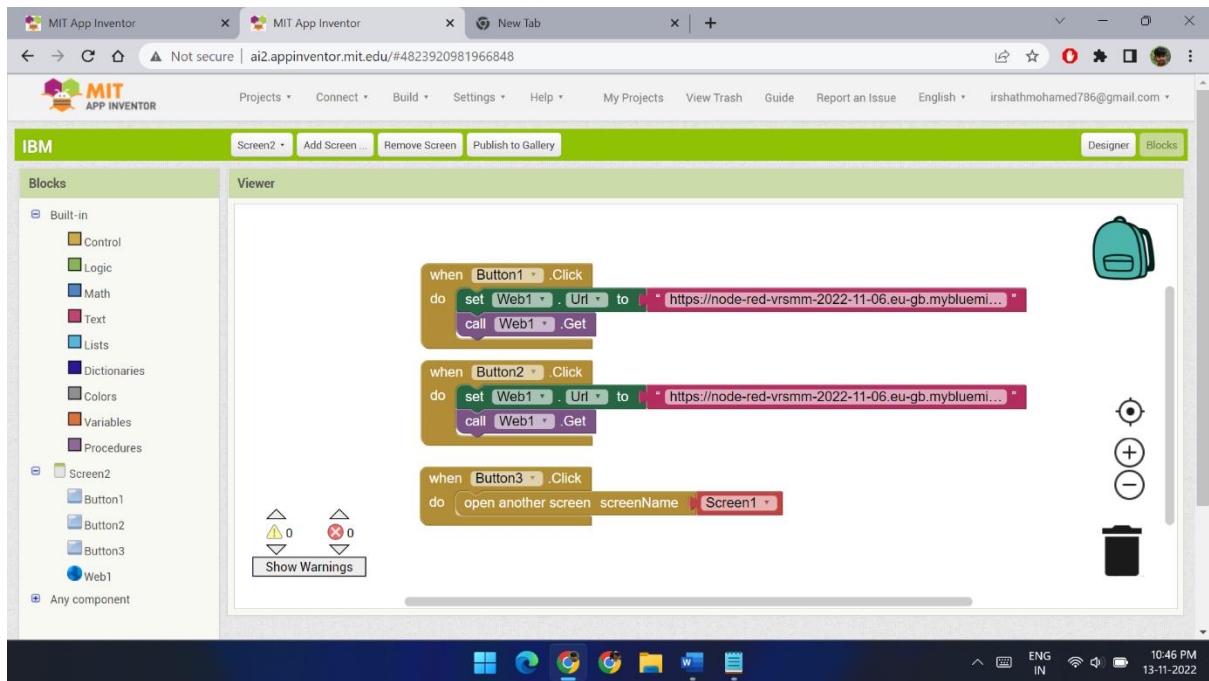
Logic of MIT Application:

Screen 1:



The above attached picture shows the logic part of the MIT Application. Where the backend operation like set, get and call requests are used.

Screen 2:



The above attached picture shows the logic part of second screen of the MIT Application. Where the changing screen 1 operation and other buttons operations are performed.

Test Documents:

In this scenario two type of testing are used to test the performance and visual output of the application and webUI.

1. User Acceptance Testing (UAT)
2. Performance Testing

User Acceptance Testing (UAT):

The testing and the report summary are attached in the respective GIT repository.

Performance Testing:

The testing and the report summary are attached in the respective GIT repository.